

The background of the slide is a network graph. It features a dense collection of white circular nodes connected by thin, dark teal lines. The nodes are distributed across the entire width of the slide, with a higher density in the center. The background color transitions from a dark teal on the left to a darker blue on the right.

Parameterized Algorithms

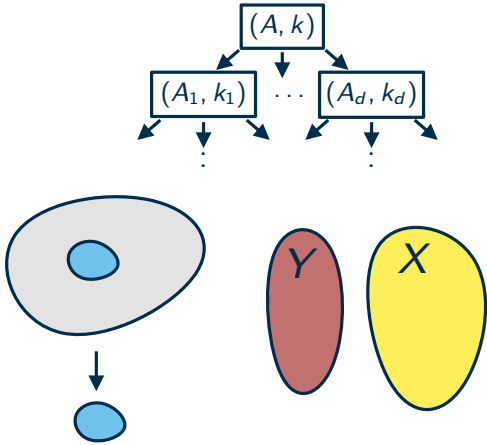
Color Coding

Thomas Bläsius

Content

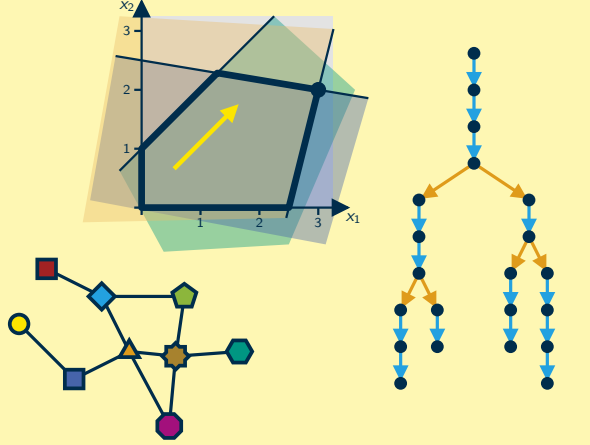
Basic toolbox

- bounded search trees
- kernelization
- iterative compression



Extended toolbox

- linear programs
- branch-and-reduce
- color coding



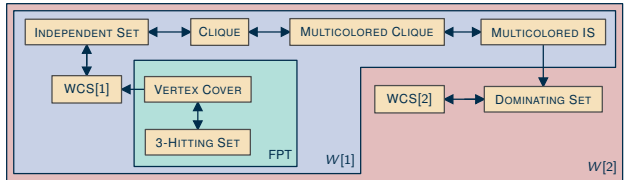
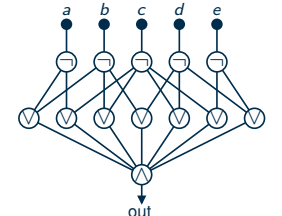
Tree width

- dynamic programming
- chordal and planar graphs
- Courcelle's theorem



Lower bounds

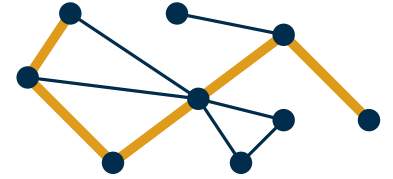
- kernel lower bounds
- parameterized reductions
- circuits and the W-hierarchy
- ETH and SETH



Best detours

Problem: LONGEST PATH

Given a graph G and a parameter k . Does G have a k -vertex path?

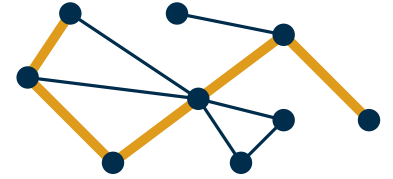


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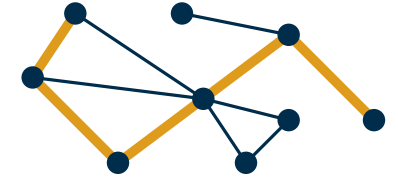
Complexity: NP-hard: reduction from HAMILTONIAN PATH → today: FPT



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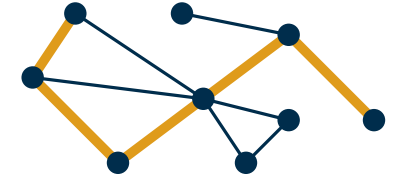
For directed acyclic graphs (DAGs)

Can we do this in polynomial time?

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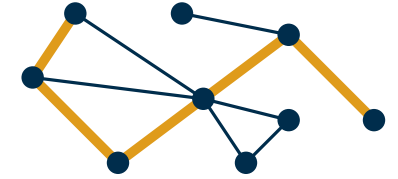
- dynamic program

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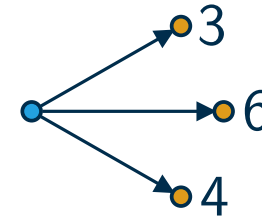


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For directed acyclic graphs (DAGs)

- dynamic program
 - for every vertex v : longest path starting at v
 - iterate vertices according to topological ordering

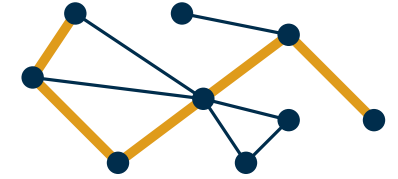
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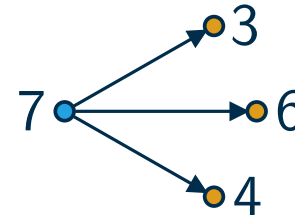


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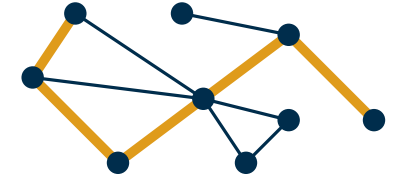
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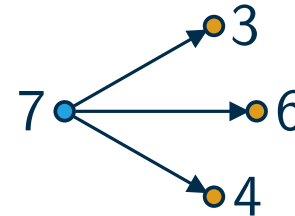


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For directed acyclic graphs (DAGs)

- dynamic program
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- alternative: matrix multiplication

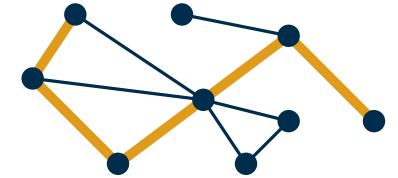
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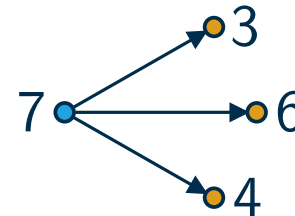


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 - let A be the adjacency matrix and consider A^k
 - entry (u, v) equals the number of paths of length k from u to v

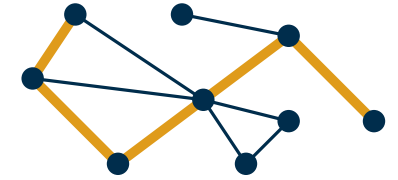
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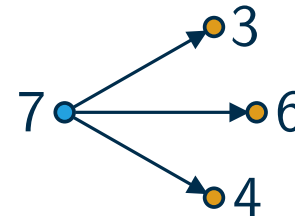


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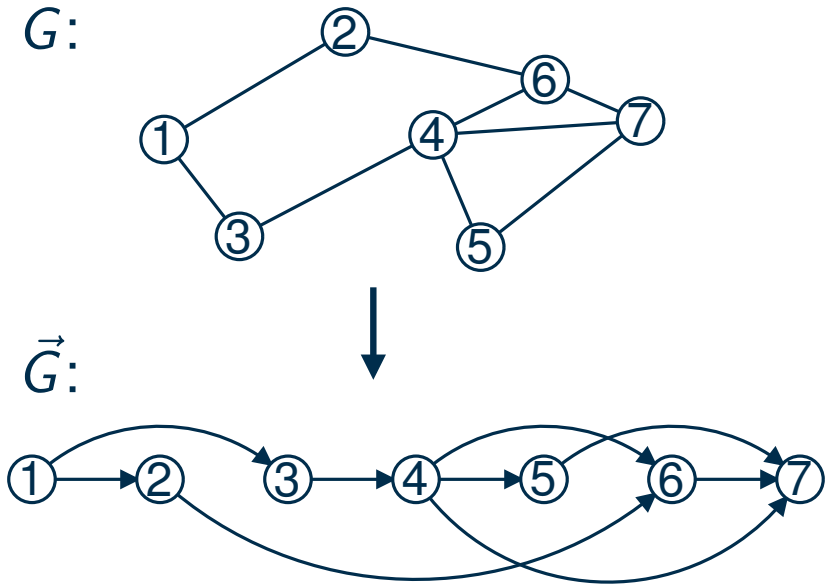


Why does this not work for undirected graphs?

Preventing cycles

Idea for undirected graphs

- transform the undirected graph G into a DAG \vec{G}
- find a longest path in the DAG \vec{G}

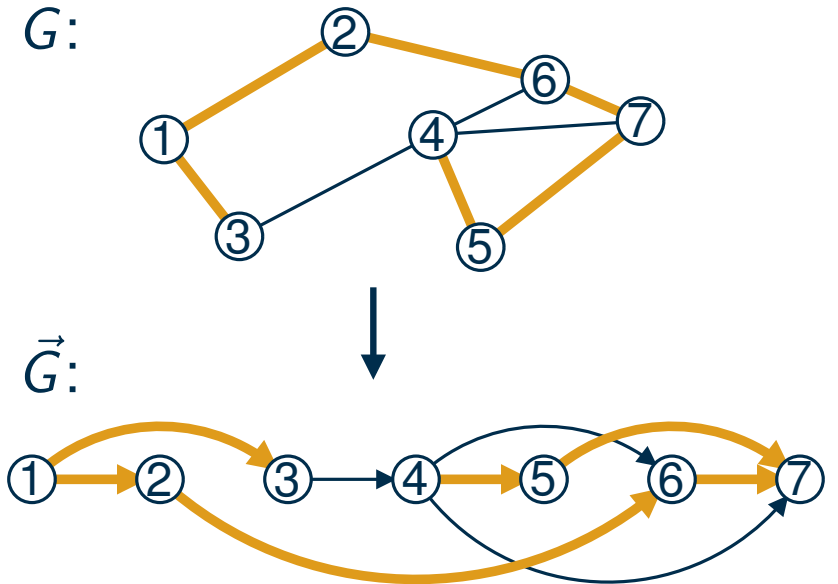


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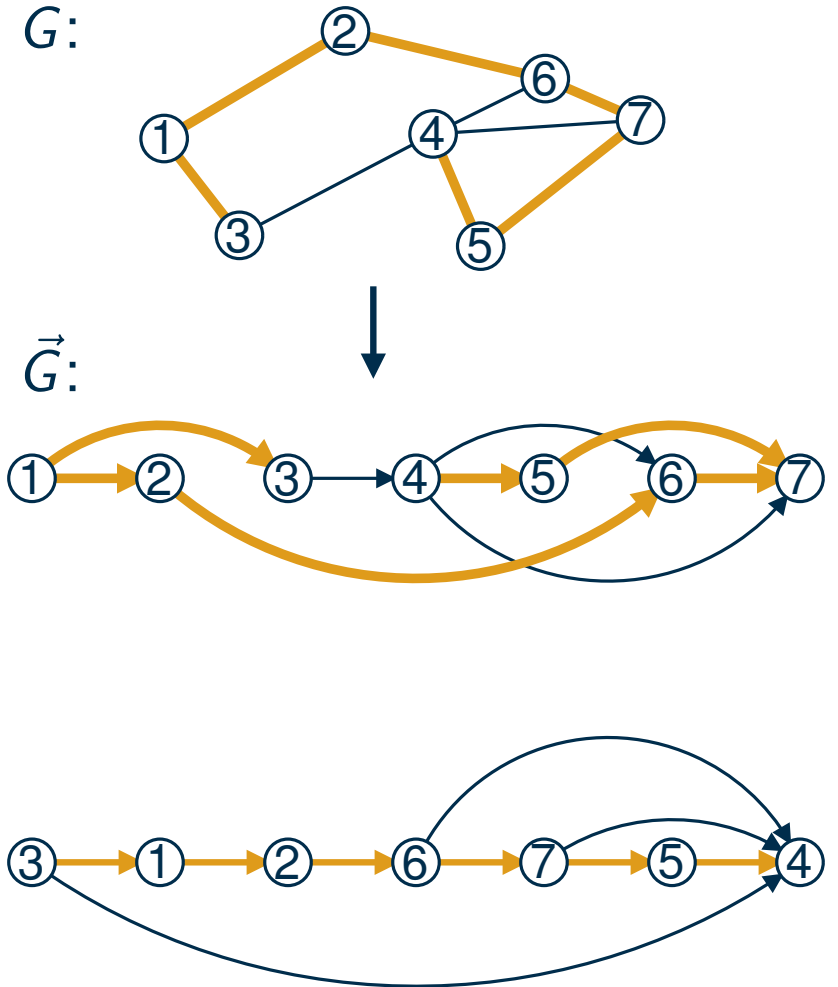
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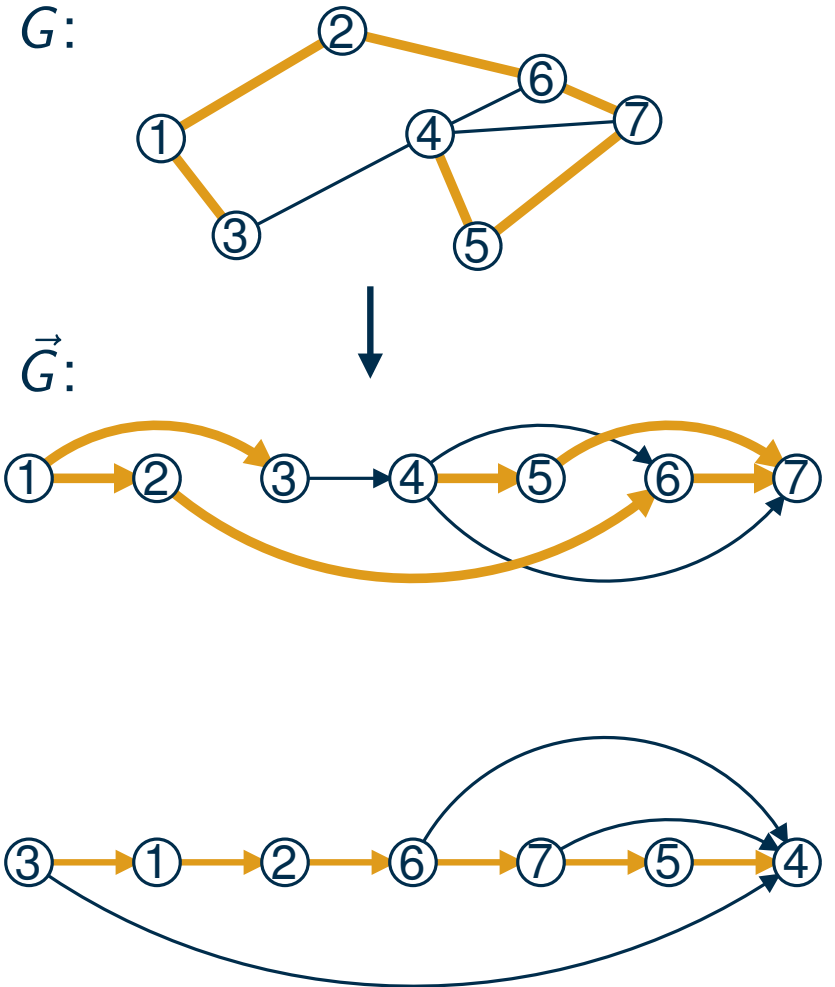
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How do we find a good orientation?



Randomization

Construction of the DAG \vec{G}

- choose random order for the vertices of G
- direct all edges in G from front to back

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- success probability only depends on k
- probability can be boosted by repeating the process
- to get constant probability: number of repetitions only depends on k

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Randomized FPT algorithm

Theorem

With $k!$ independent trials of orienting \vec{G} , the probability to correctly solve LONGEST PATH for (G, k) is larger than $\frac{1}{2}$.

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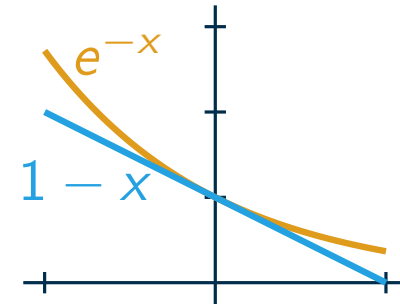
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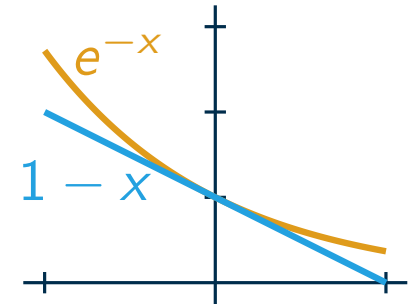
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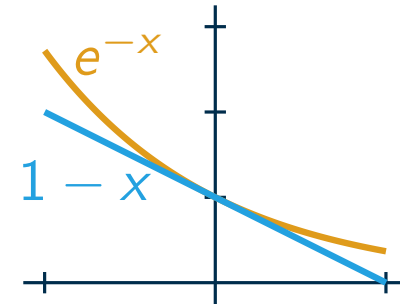
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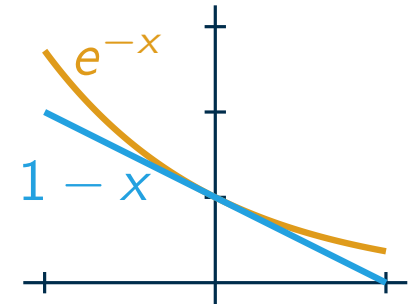
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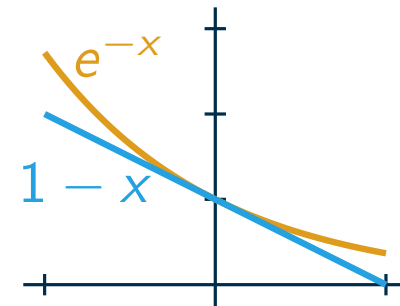
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(“with high probability” for $\ell = \log n$)

Taking a step back

What did we just do?

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- for each solution: number of choices for the structure on the solution only depends on k

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Problem: Colorful LONGEST PATH

Given a graph $G = (V, E)$, a parameter k , and a partition (coloring) V_1, \dots, V_k of V , is there a colorful k -vertex path?
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- afterwards: derandomization

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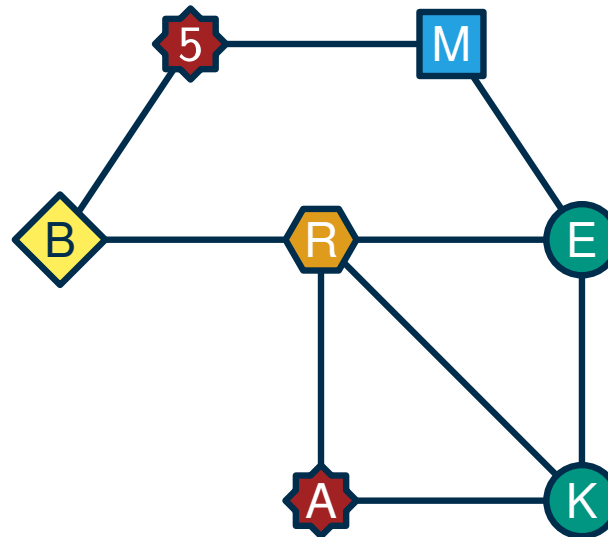
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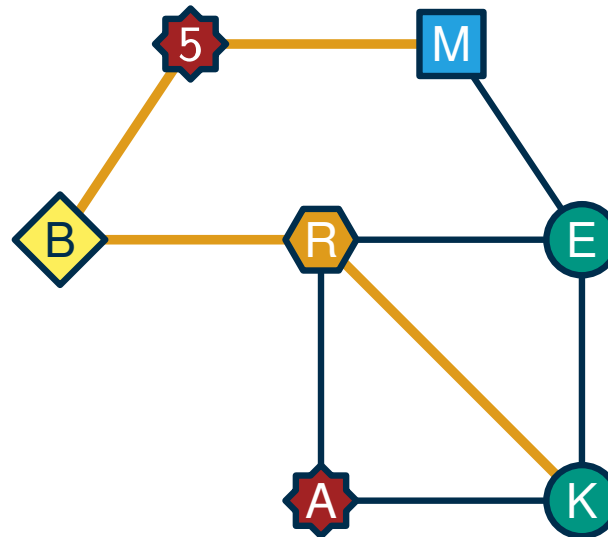


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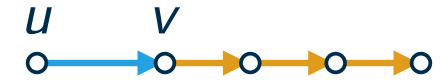
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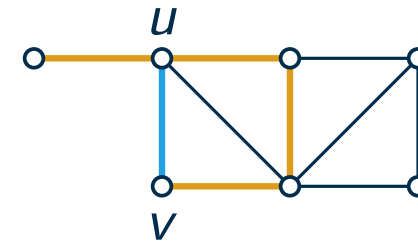
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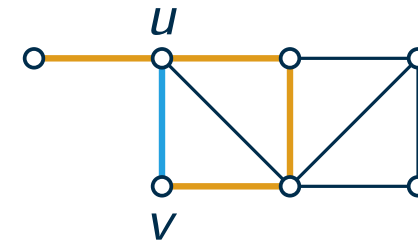
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- idea: remember vertices visited so far



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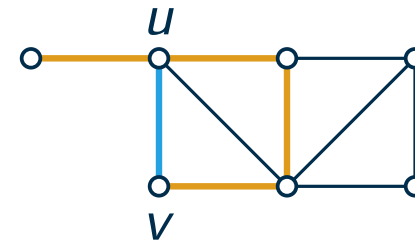
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- path of length ℓ from v and $uv \in E \Rightarrow$ path of length $\ell + 1$ from u



Undirected graphs

- problem: path of length ℓ from v might already contain u
- idea: remember vertices visited so far $\rightarrow n^\ell$ possibilities



How do colors help?

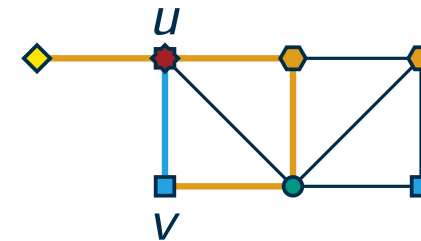
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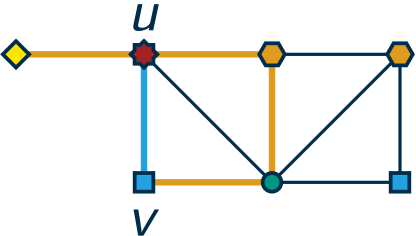
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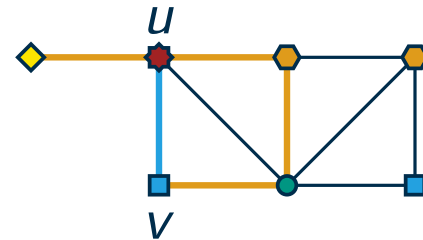
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Dynamic program

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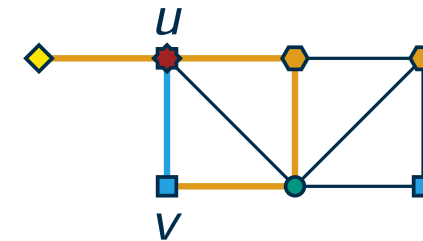
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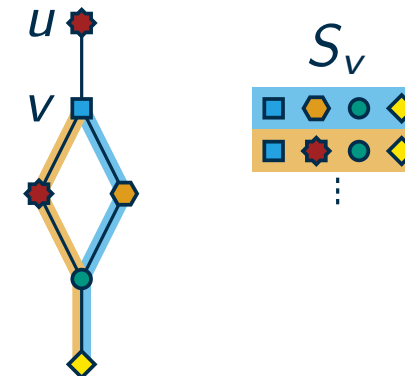
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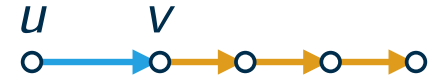
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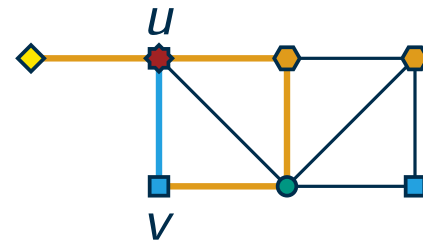
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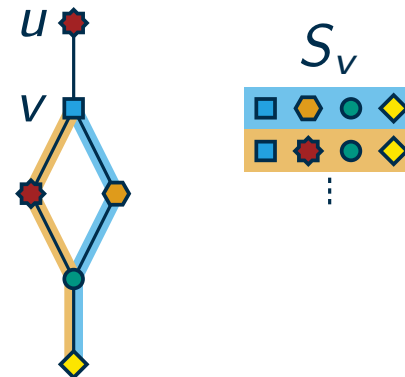
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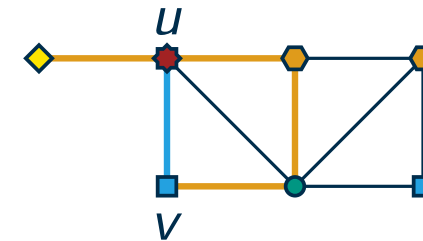
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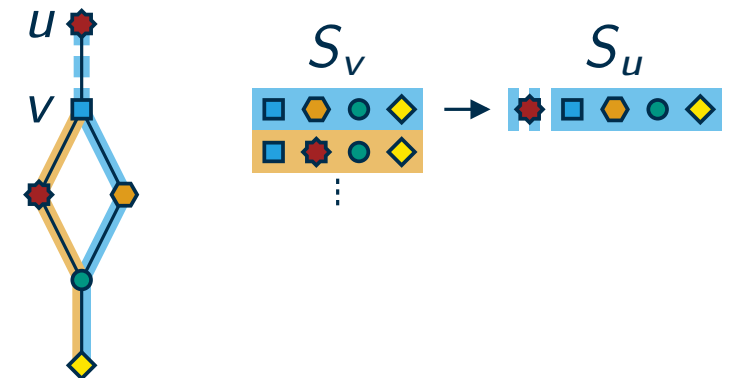
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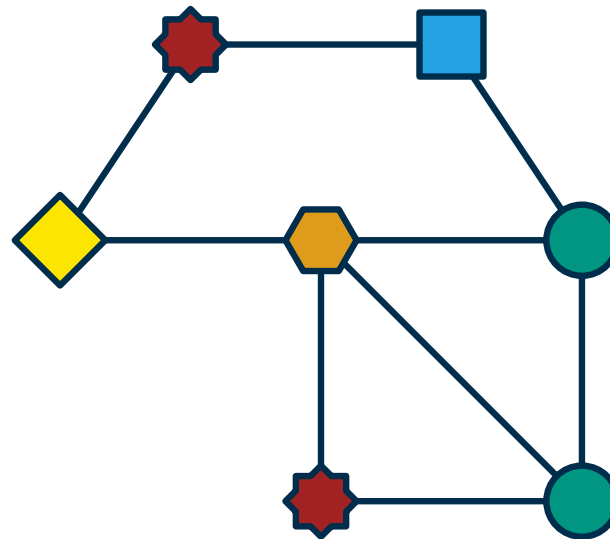


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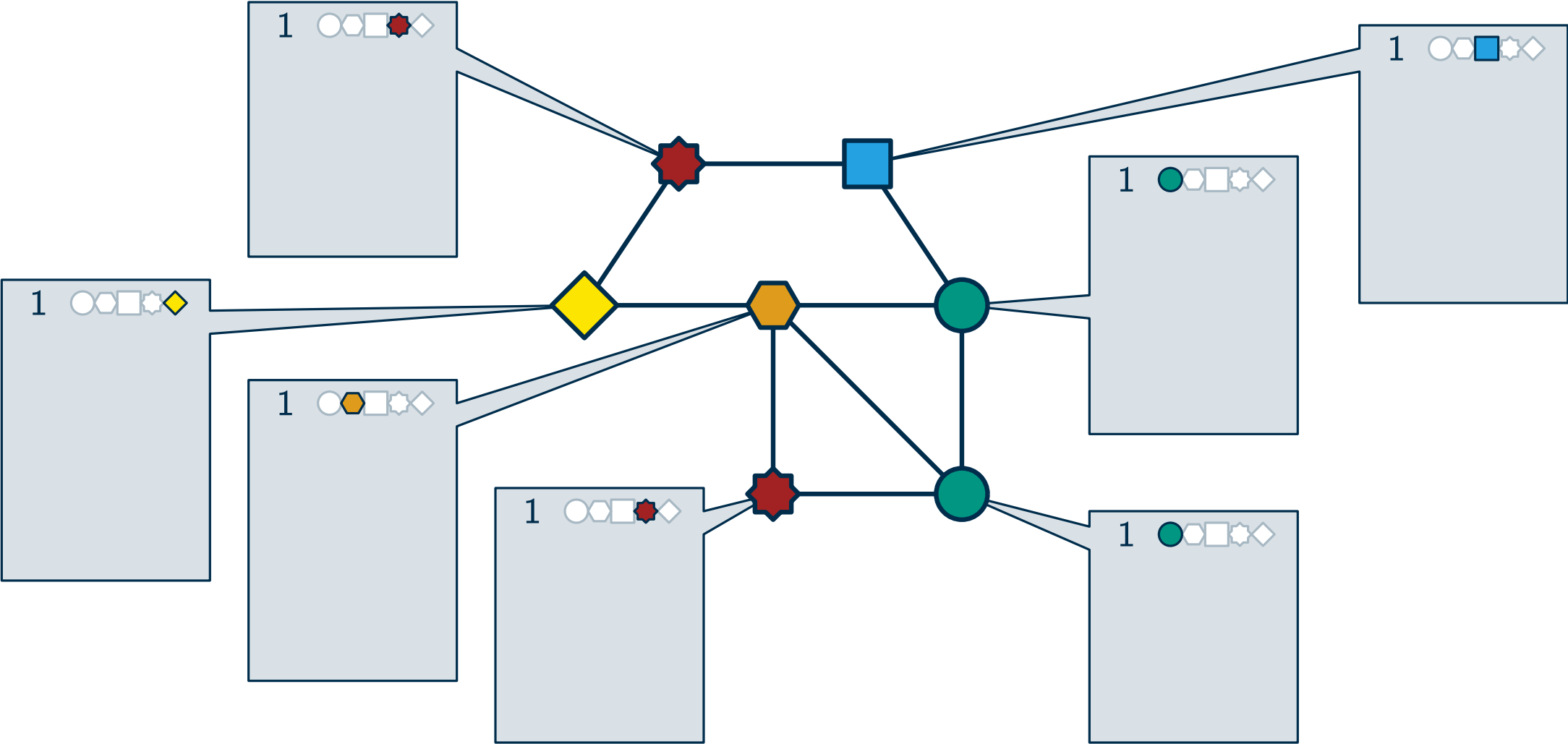
- for every vertex v : compute for which color sets $S_v \subseteq [k]$ a path with these colors starting at v exists
- consider the color sets in increasing size
- color sets of size $\ell + 1$ can be computed from color sets of size ℓ of the neighbors



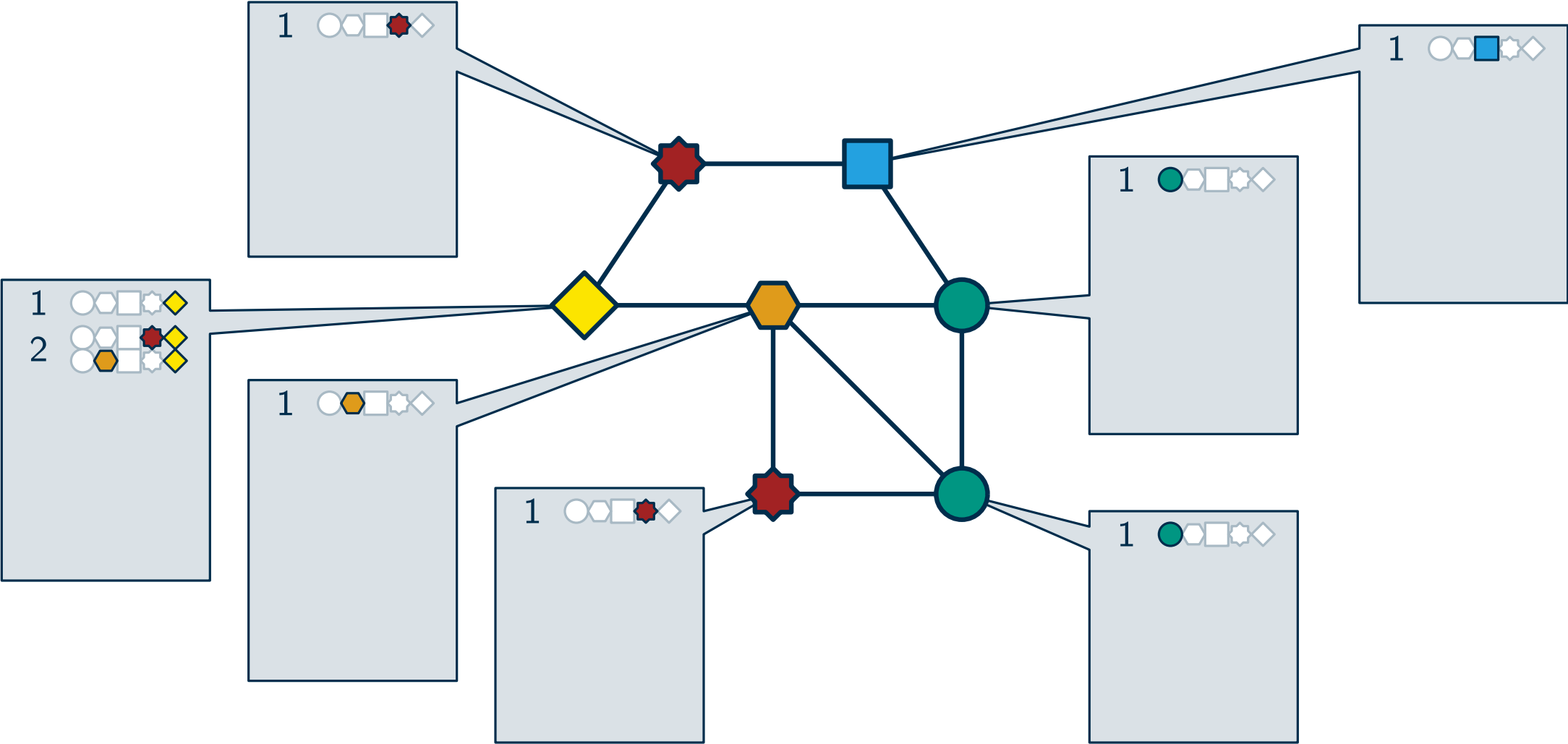
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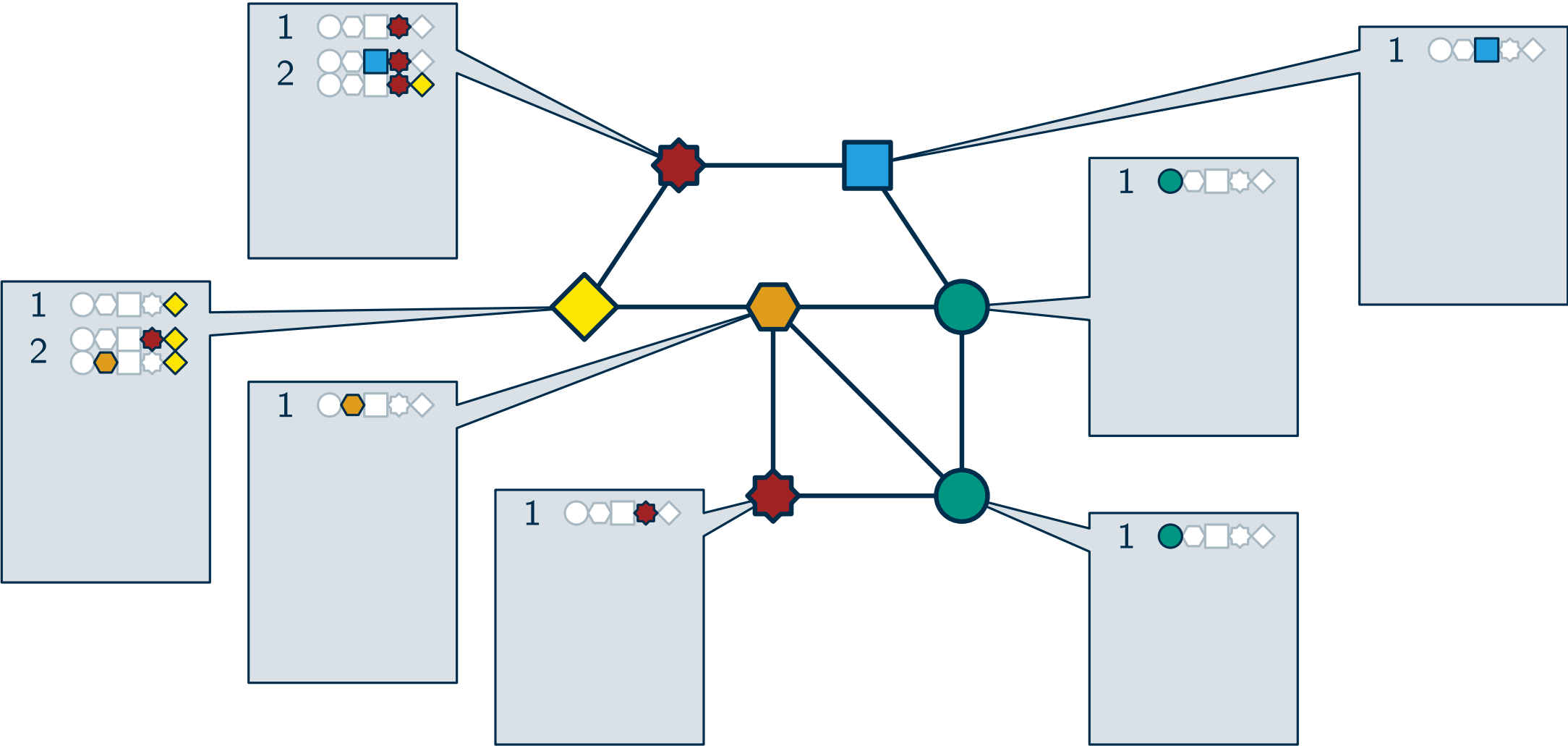
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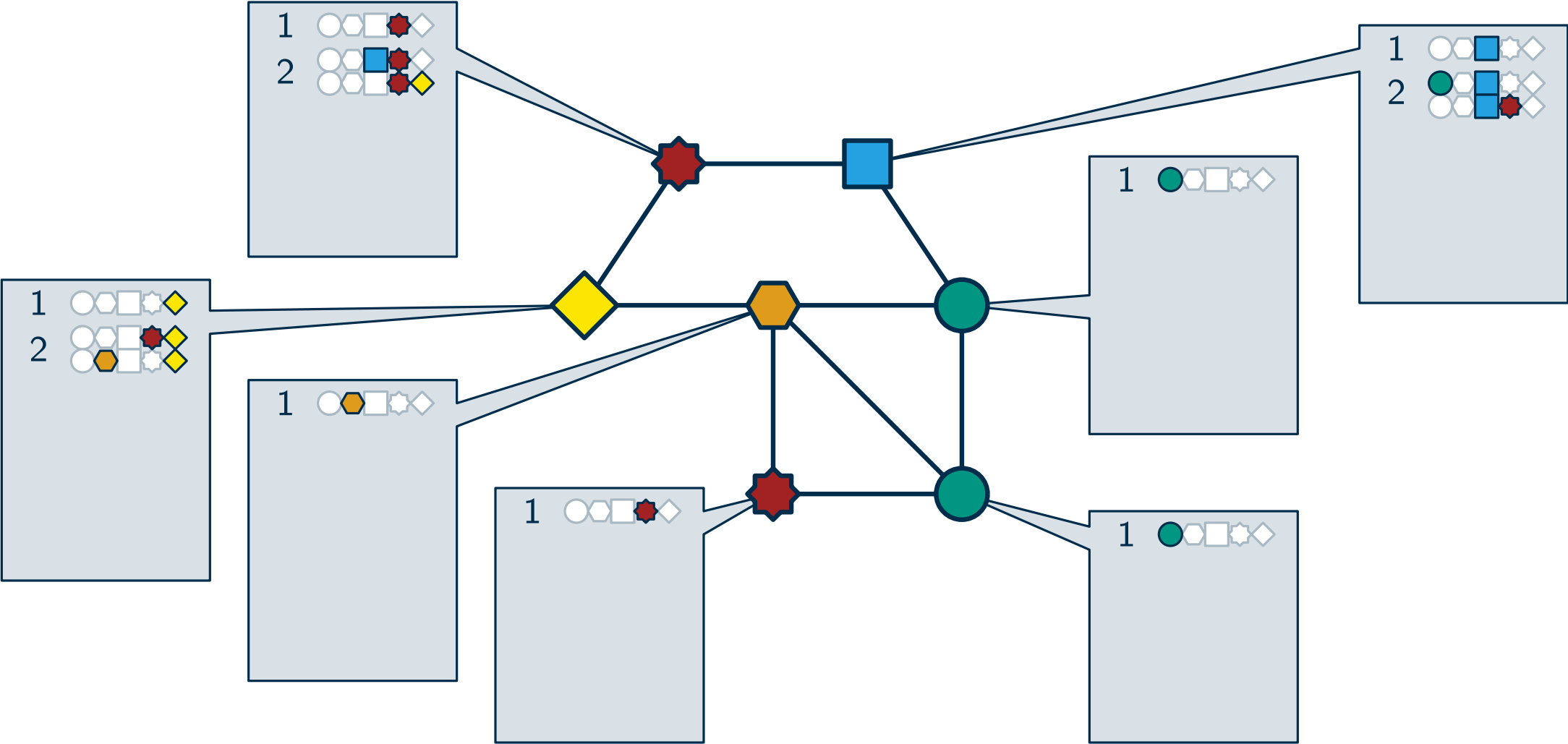
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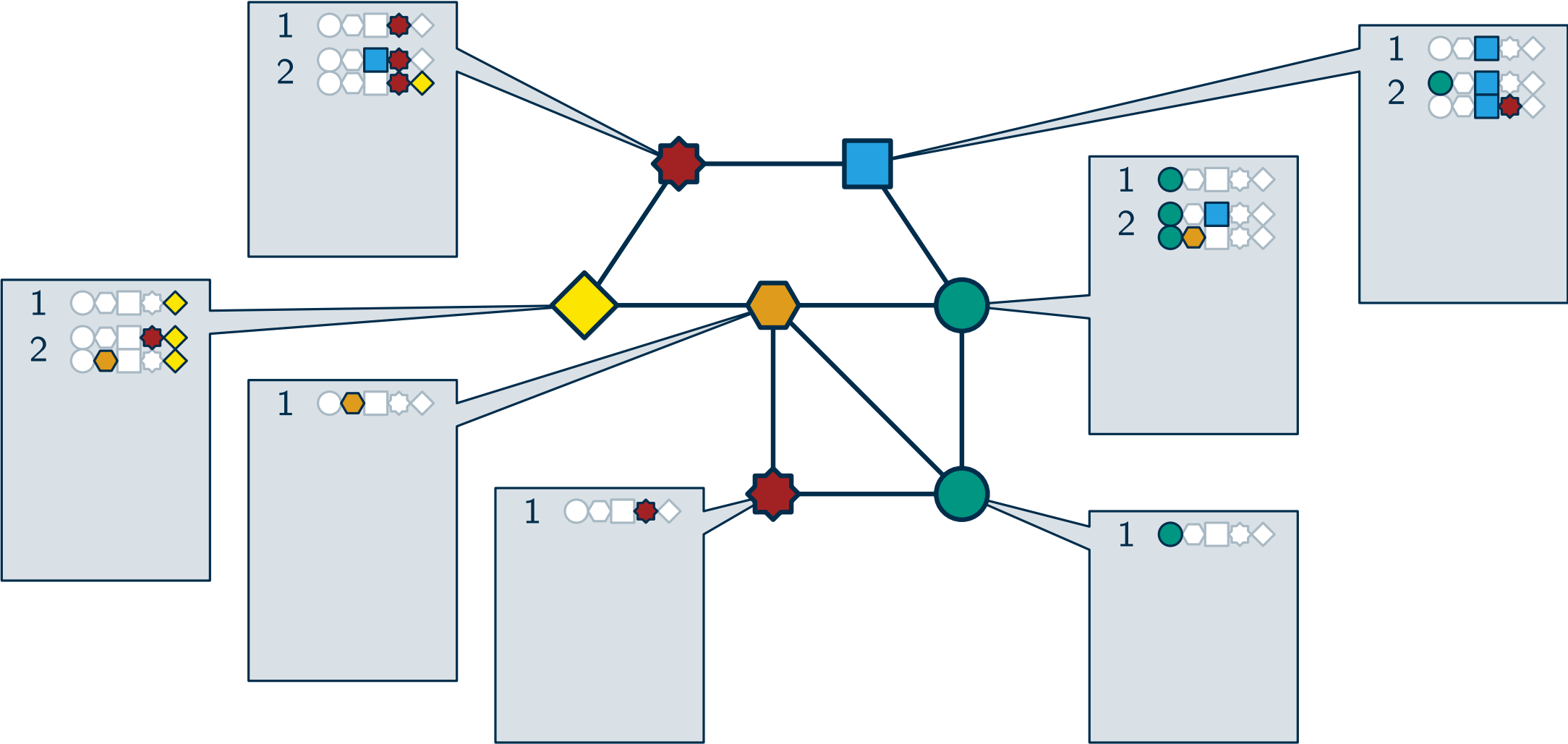
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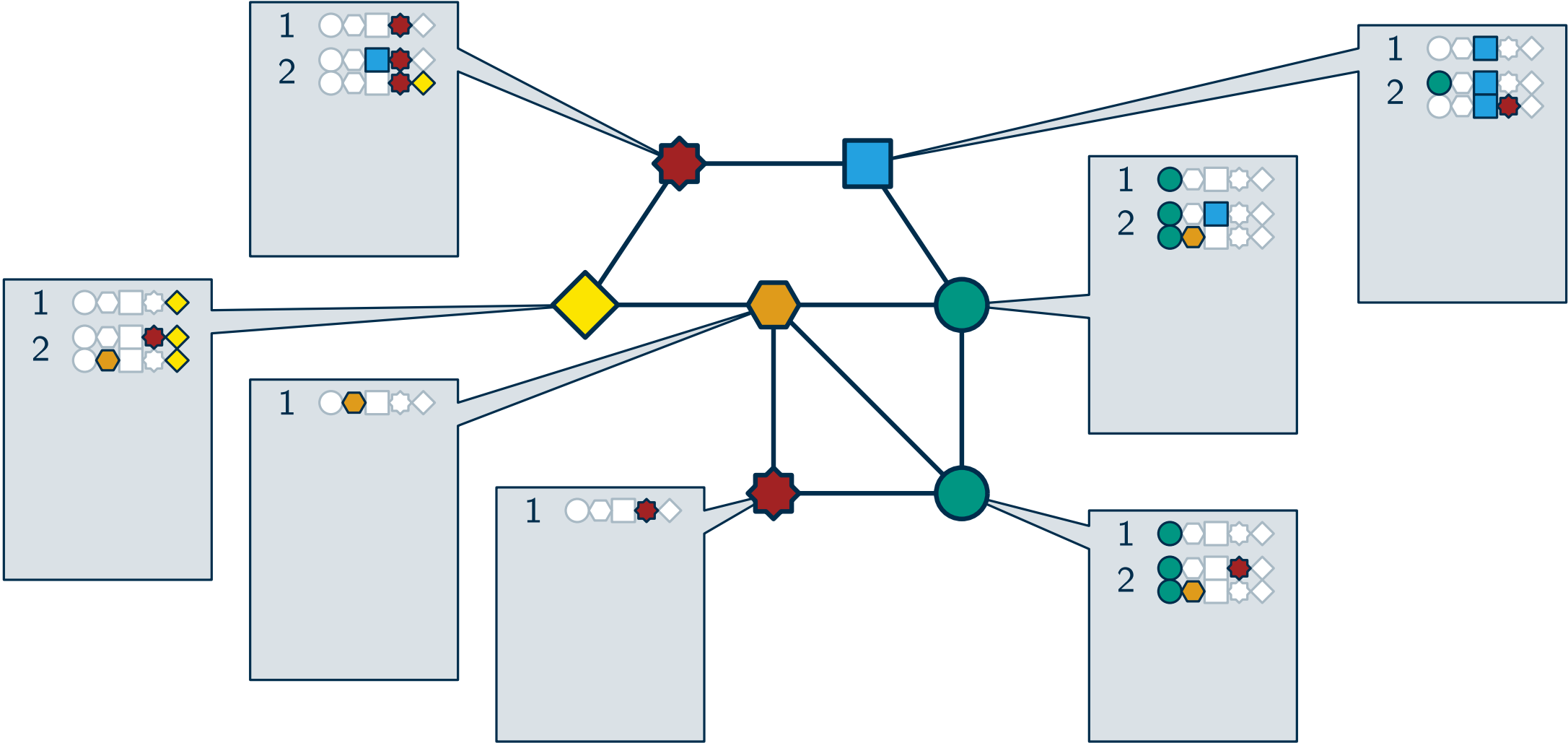
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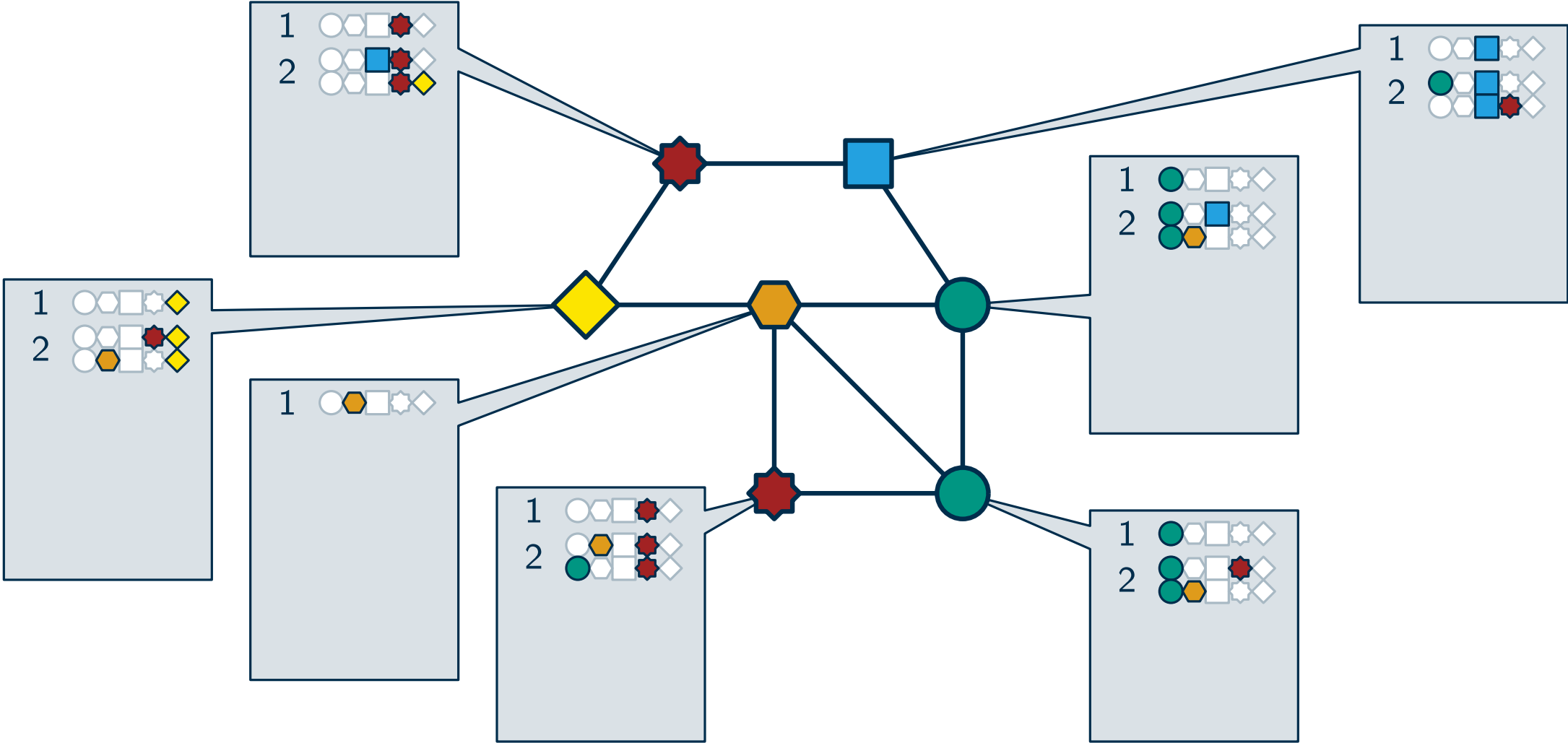
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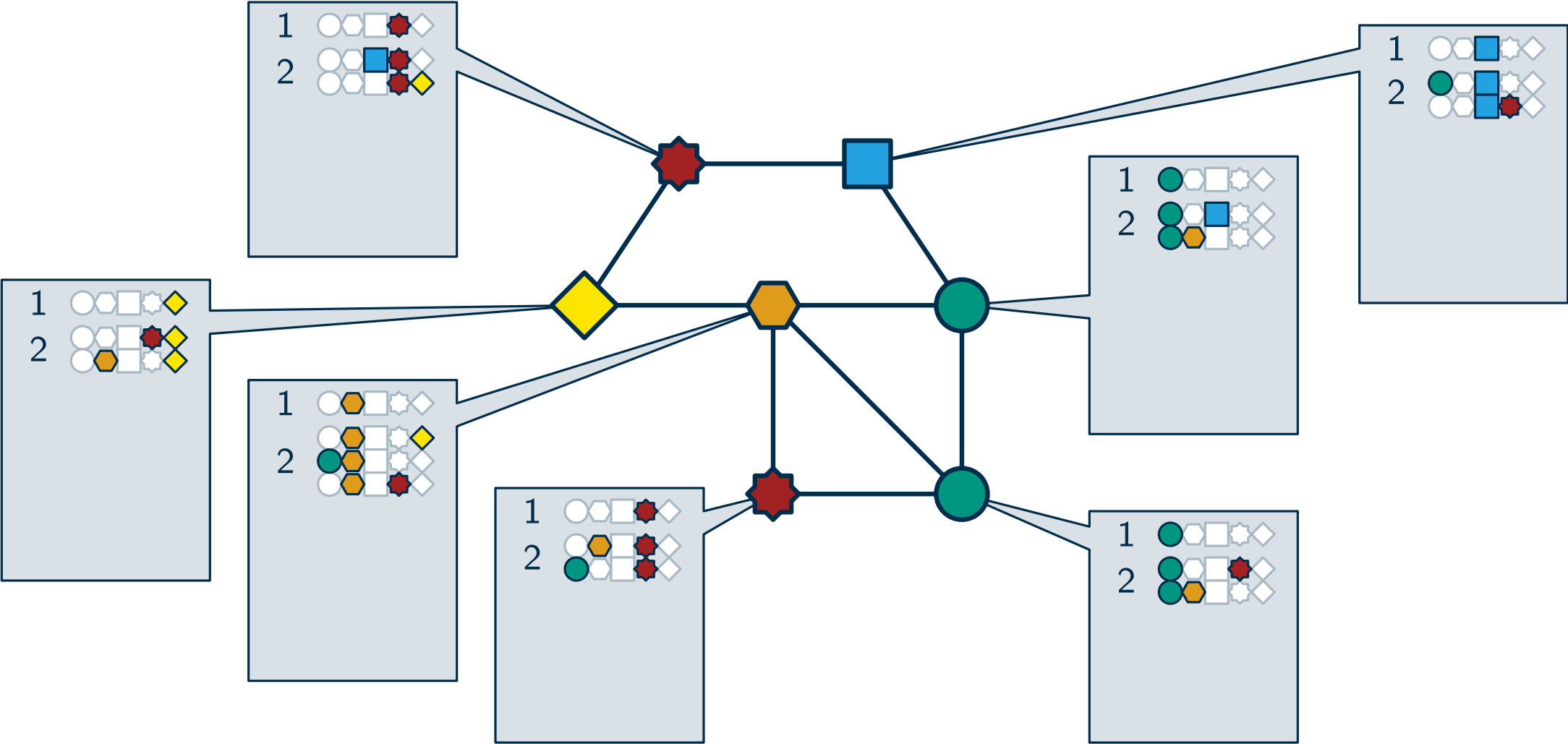
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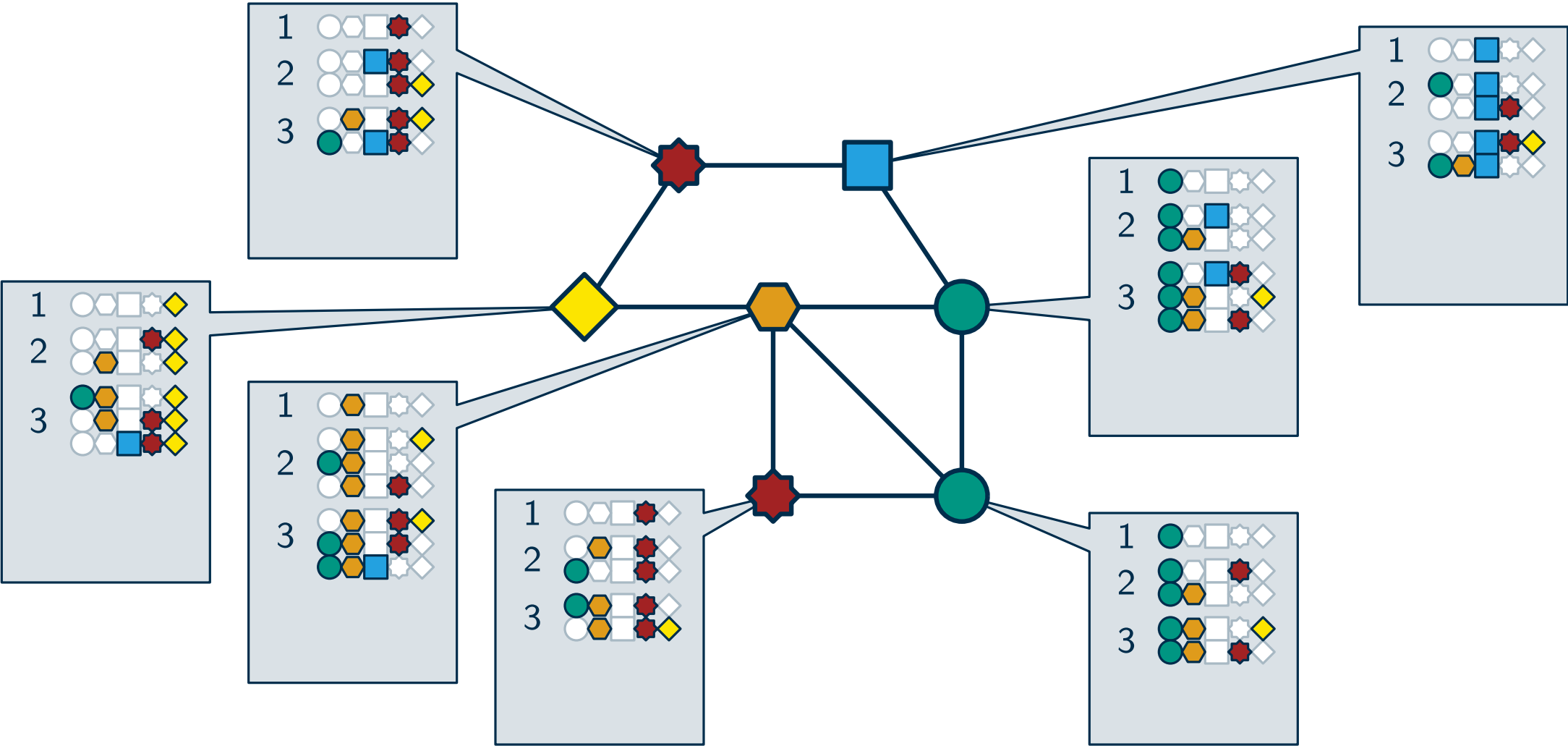
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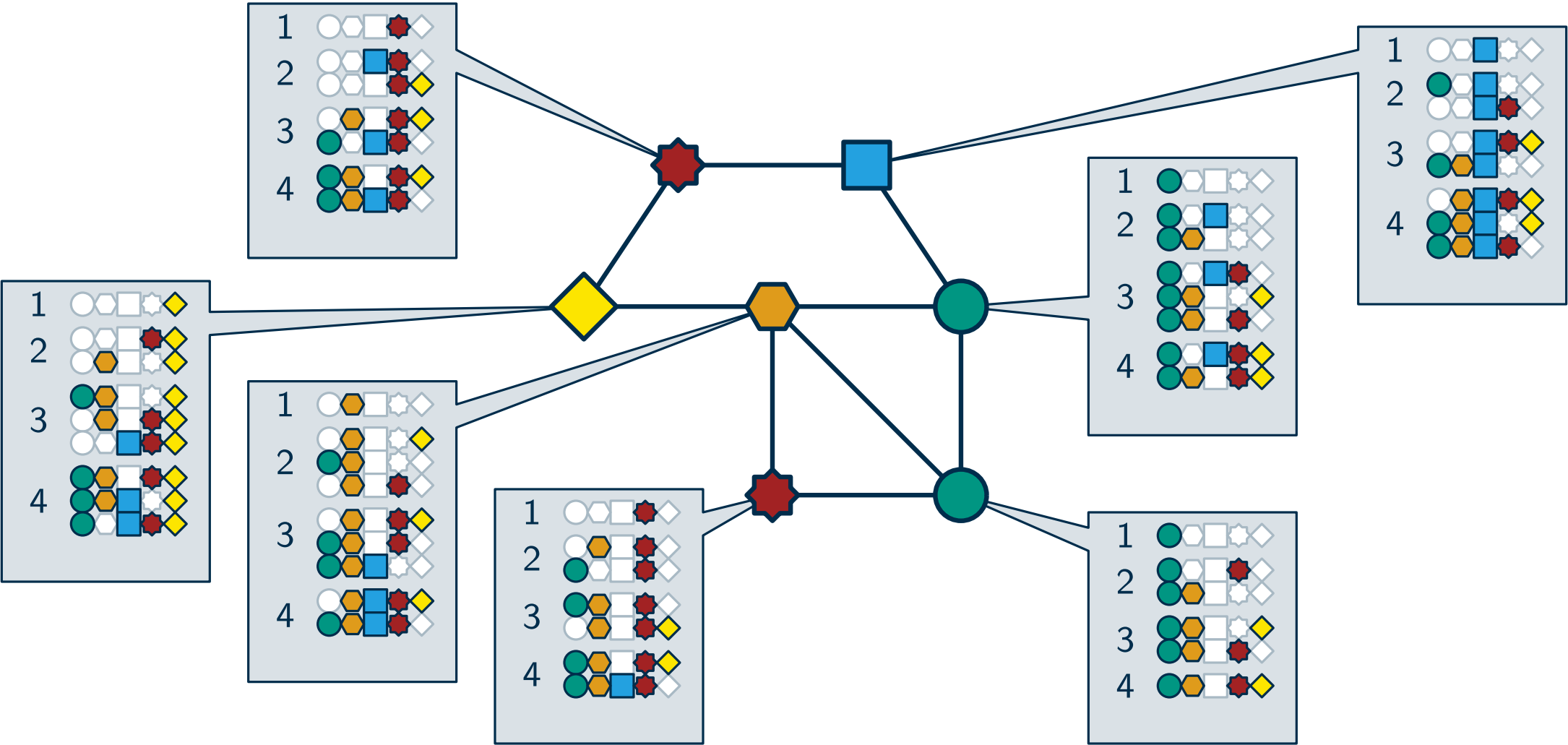
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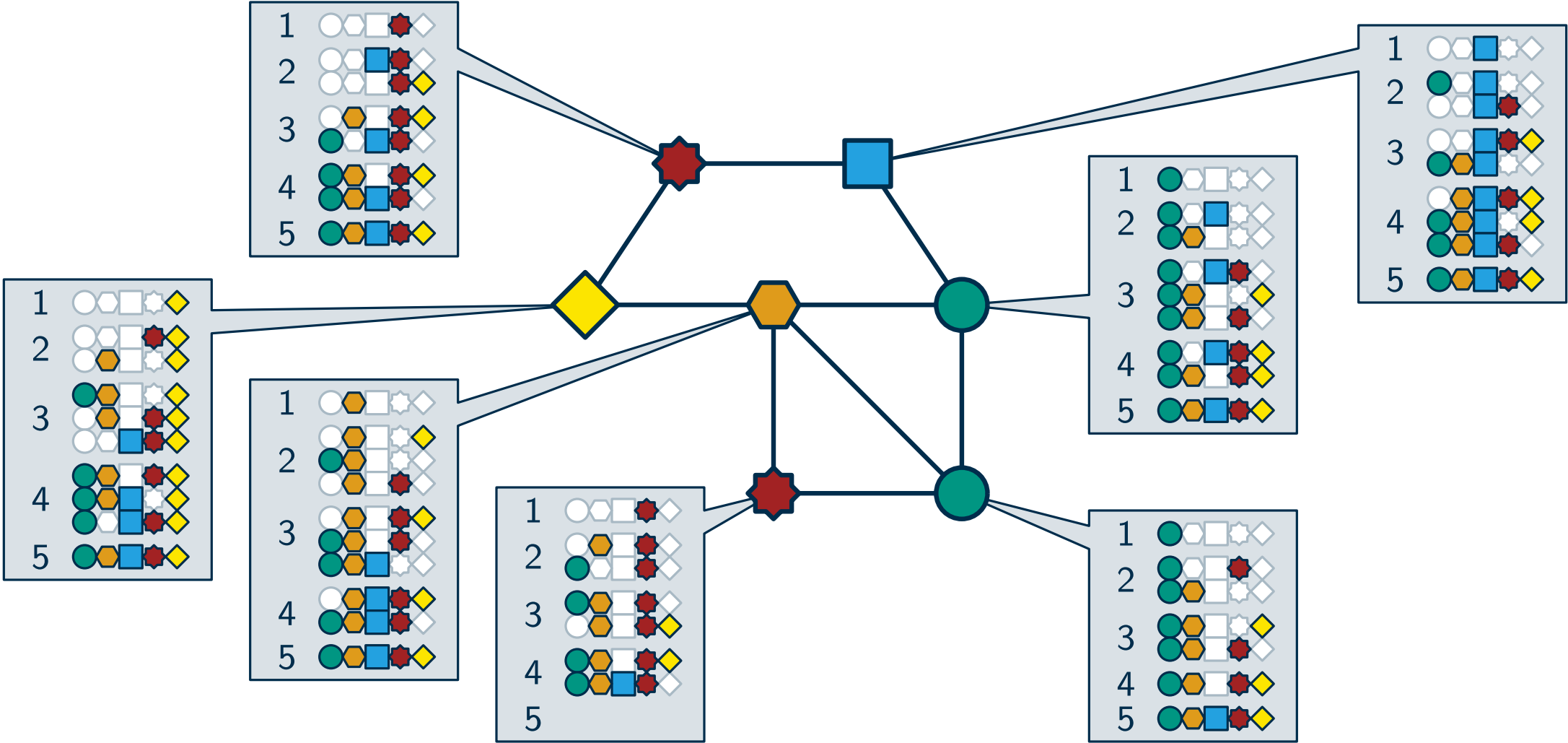
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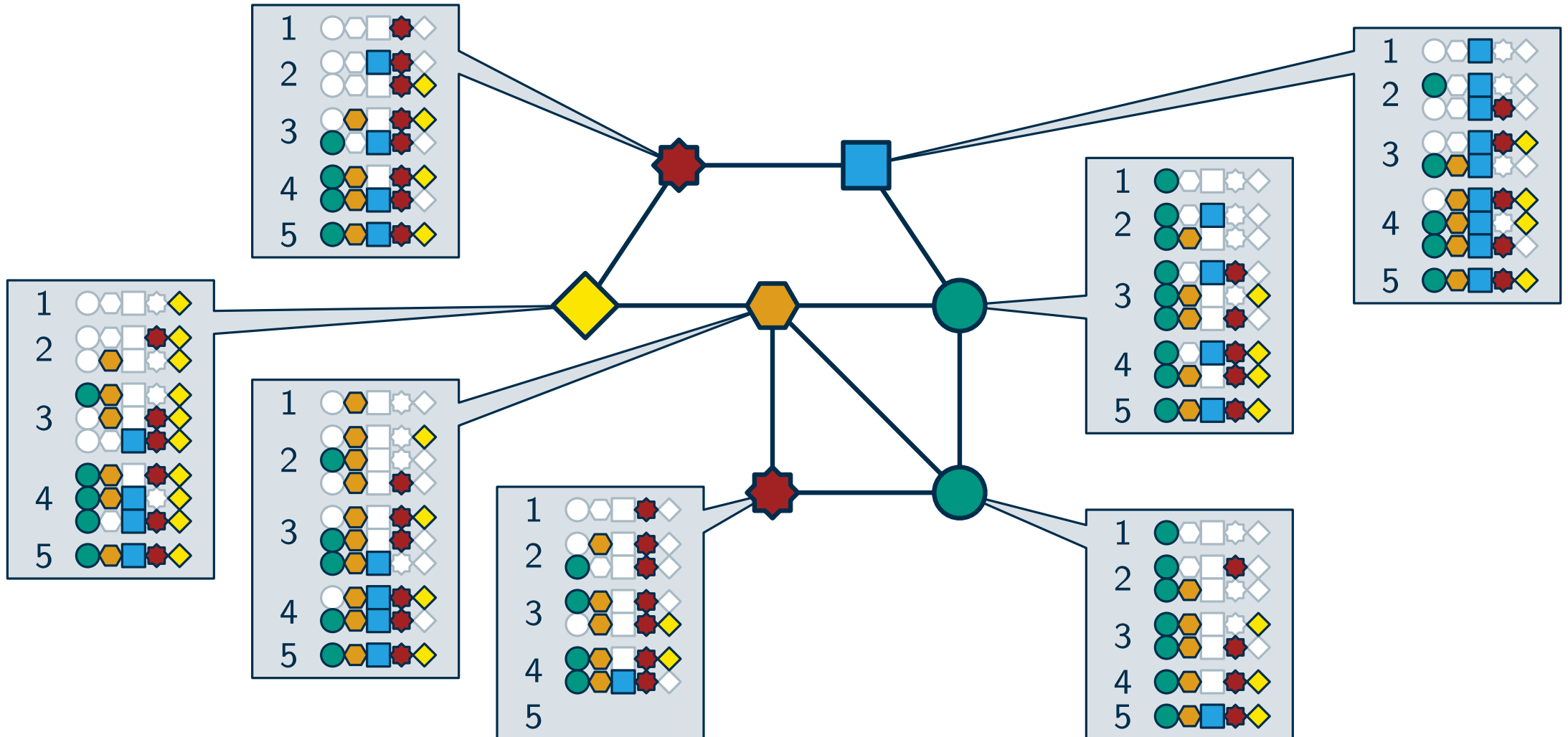
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Dynamic program

Theorem

COLORFUL LONGEST PATH can be solved in $O(2^k km)$ time.



Random colors

Plan

- color vertices and solve COLORFUL LONGEST PATH
- problem: a path on k vertices is maybe not colorful
- solution: for every vertex, randomly choose one of k colors (uniformly, independent)



Wassily Kandinsky: Color Study
Squares with Concentric Circles

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Wassily Kandinsky: Color Study
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Wassily Kandinsky: Color Study Squares with Concentric Circles

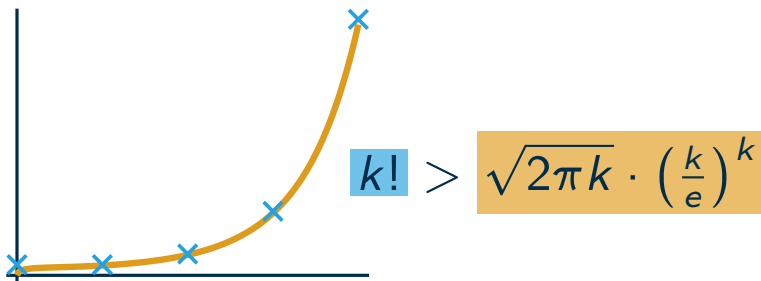
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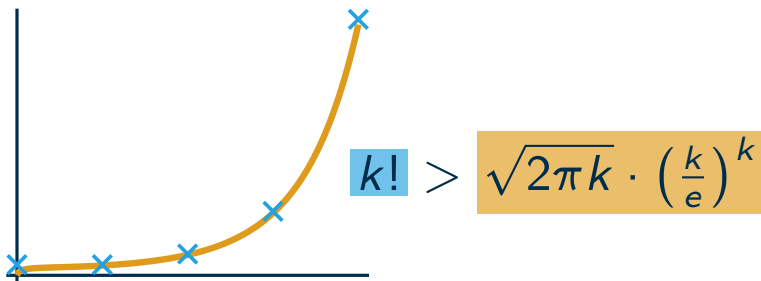
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- thus: $\frac{k!}{k^k} > \frac{1}{e^k}$

Probability boosting

- $\Theta(e^k)$ repetitions \rightarrow constant success probability

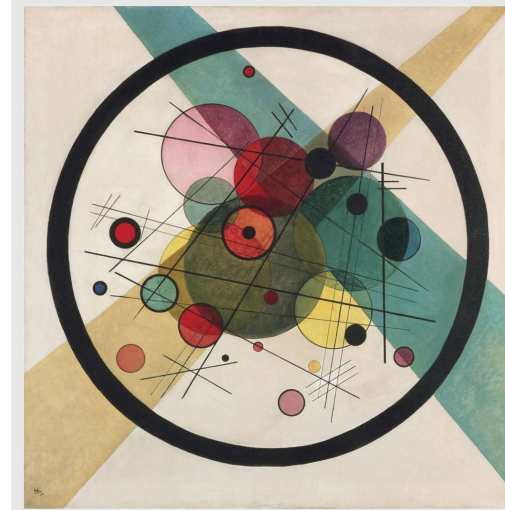
Derandomization

Random colorings

- enough random colorings
→ one is likely good

Deterministic colorings

- cleverly choose multiple colorings
such that at least one is good



Wassily Kandinsky
Circles in a Circle

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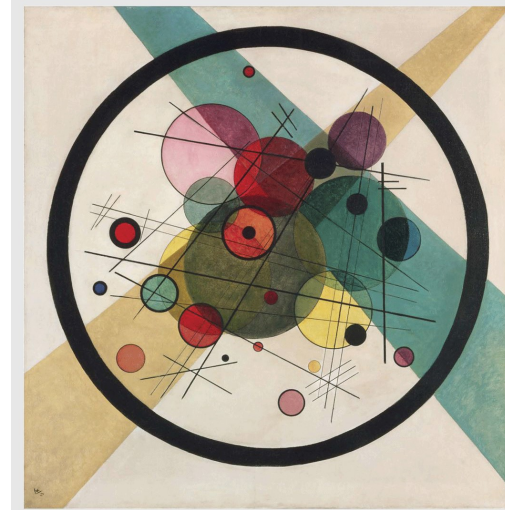
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- set of colorings of n elements (vertices) with k colors
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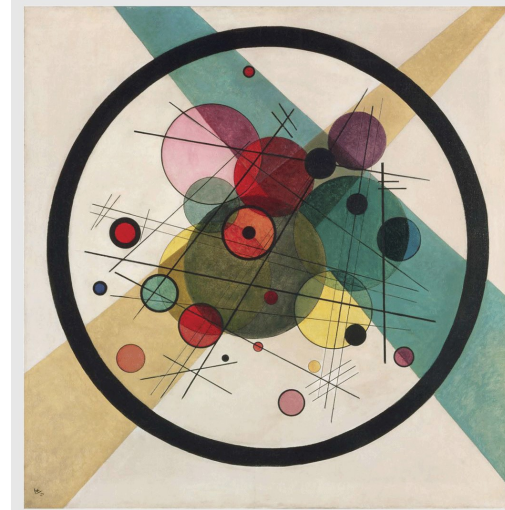
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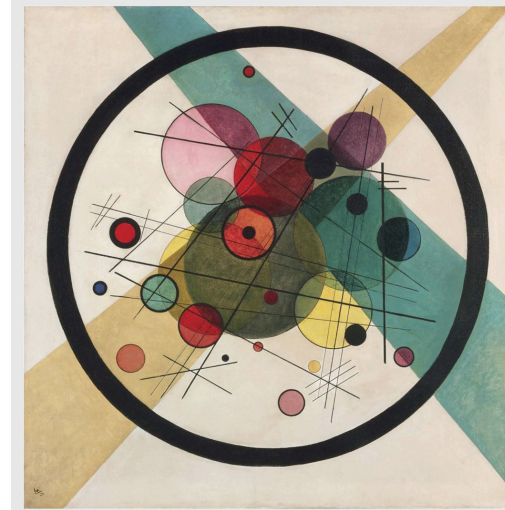
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What is the relation to hashing?



Wassily Kandinsky
Circles in a Circle

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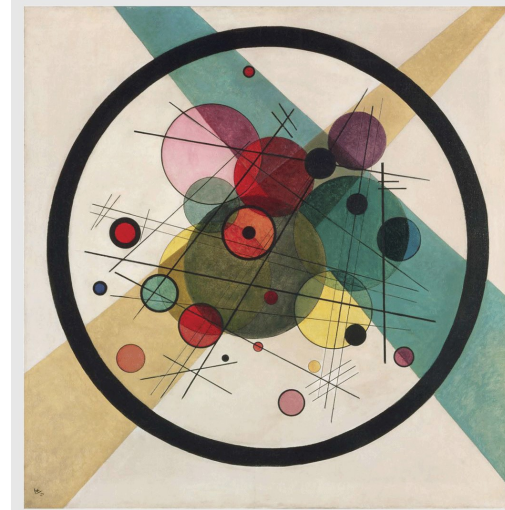
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An (n, k) -perfect hash family of size $O(6.4^k \log^2 n)$ can be constructed in $O(6.4^k n \log^2 n)$ time.



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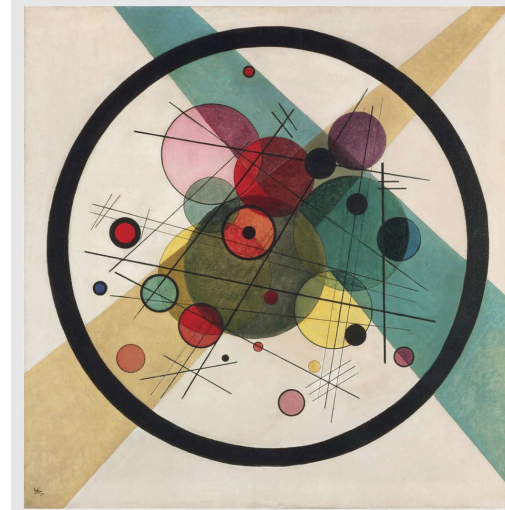
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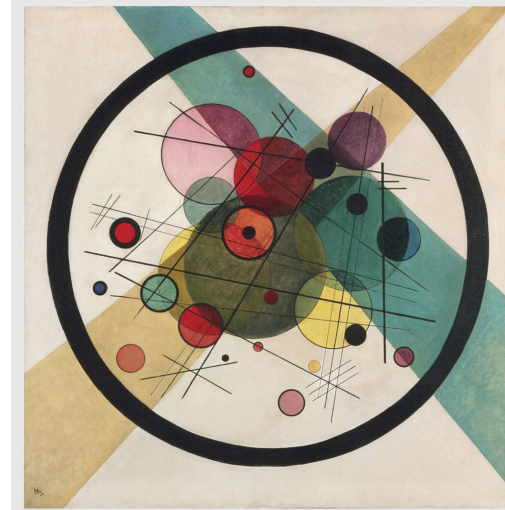
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Theorem (directly follows)

LONGEST PATH can be solved in time $O(12.8^k km \log^2 n)$.

Color Coding

General Approach

- defined colored problem variant (with prefix COLORFUL or MULTICOLORED)
- design FPT-algorithm for the colored problem
- show:
 - no-instance becomes colored no-instance
 - yes-instance becomes colored yes-instance for ≥ 1 coloring from a perfect hash family

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Tips for color coding

- look at a solution of an instance
- identify a witness of size only depending on k that certifies that it is a solution
- require that this witness is colorful

SET SPLITTING

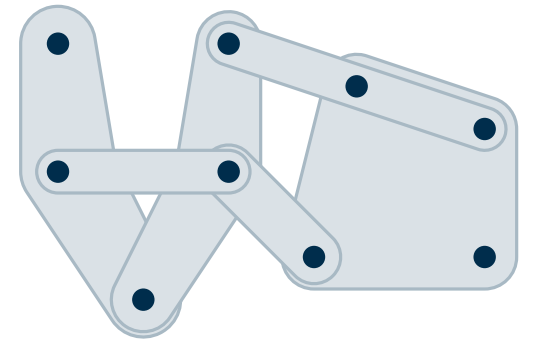
Problem: SET SPLITTING

Given a hypergraph $\mathcal{H} = (V, \mathcal{E})$ with vertices V and hyperedges $\mathcal{E} \subseteq 2^V$, and a parameter s .
Is there a set $X \subseteq V$ such that X splits at least s edges of \mathcal{H} ?

(essentially MAX CUT for hypergraphs)

X splits $E \in \mathcal{E}$: $E \cap X \neq \emptyset$ and $E \not\subseteq X$

Example: Is there a set X that splits all hyperedges?



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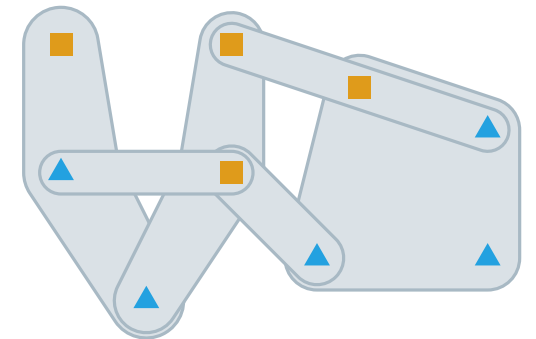
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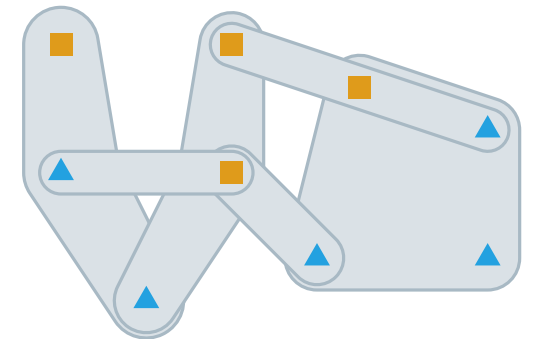
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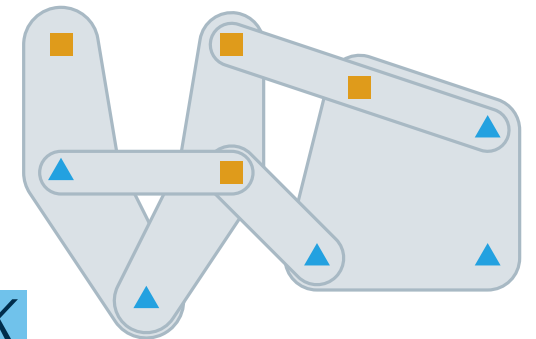
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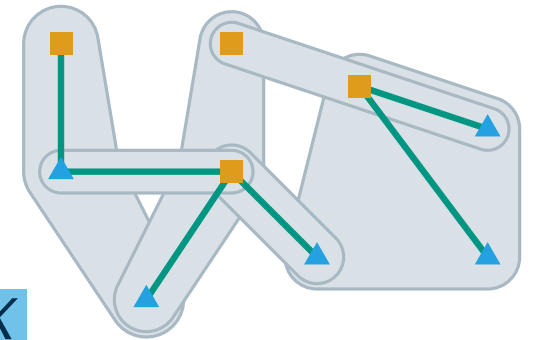
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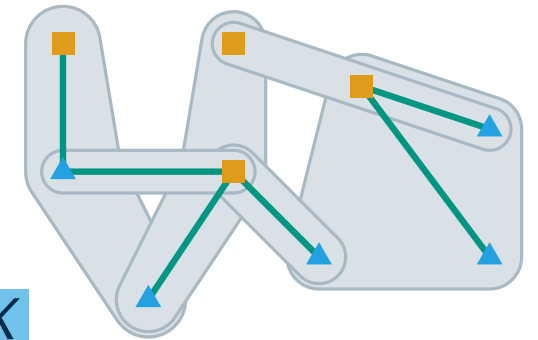
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Same but different

- randomly assign one of two colors to each vertex
- probability of bi-colored witness pairs:

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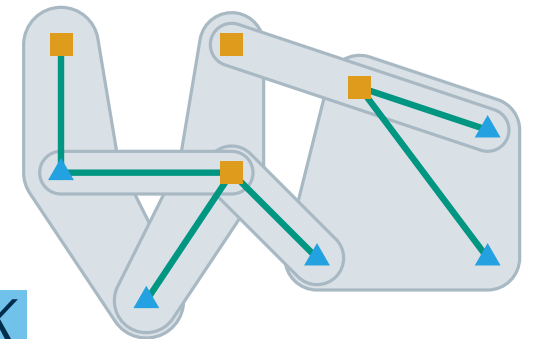
X splits $E \in \mathcal{E}$: $E \cap X \neq \emptyset$ and $E \not\subseteq X$

Example: Is there a set X that splits all hyperedges?

First step of color coding

- identify a solution witness of size only depending on s
- here: X splits $E \in \mathcal{E} \Rightarrow E$ contains a vertex from X and one from $V \setminus X$
- there is a bi-colored pair for each split hyperedge \rightarrow witness of size $\leq 2s$

■ : X
▲ : $V \setminus X$



Same but different

- randomly assign one of two colors to each vertex
- probability of bi-colored witness pairs: $\approx \frac{1}{2^s}$

SET SPLITTING

Problem: SET SPLITTING

Given a hypergraph $\mathcal{H} = (V, \mathcal{E})$ with vertices V and hyperedges $\mathcal{E} \subseteq 2^V$, and a parameter s .
Is there a set $X \subseteq V$ such that X splits at least s edges of \mathcal{H} ?

(essentially MAX CUT for hypergraphs)

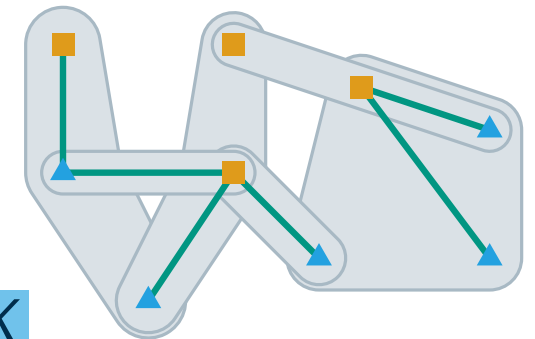
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 - probability of bi-colored witness pairs: $\approx \frac{1}{2^s}$
- } $\Theta(2^s)$ trials \rightarrow constant success probability

Derandomization: Universal sets

Random 2-colorings

- enough random 2-colorings
→ one is likely good

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Theorem

SET SPLITTING can be solved in $4^{s+o(s)} \cdot n^{O(1)}$ time.

Note: witness has size $2s$
→ choose $k = 2s$

Wrap-Up

Randomization

- guessing additional structure enables new solution approaches
- combines well with FPT if it suffices to be lucky on a substructure of size $f(k)$

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Color coding

- coloring or partitioning yields useful additional structure
- central tools: perfect hash families and universal sets
- formally, color coding is some kind of Turing reduction