

The background of the slide is a complex network graph. It features numerous white circular nodes connected by thin, dark teal lines. The nodes are distributed across the entire width of the slide, with a higher density in the center. The background color transitions from a dark teal on the left to a lighter blue on the right.

# Parameterized Algorithms

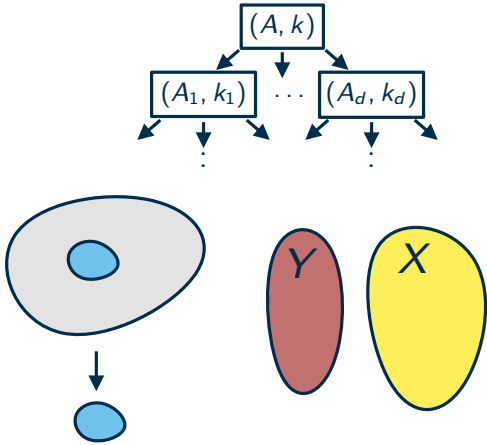
## Linear Programs and Kernelization

Thomas Bläsius

# Content

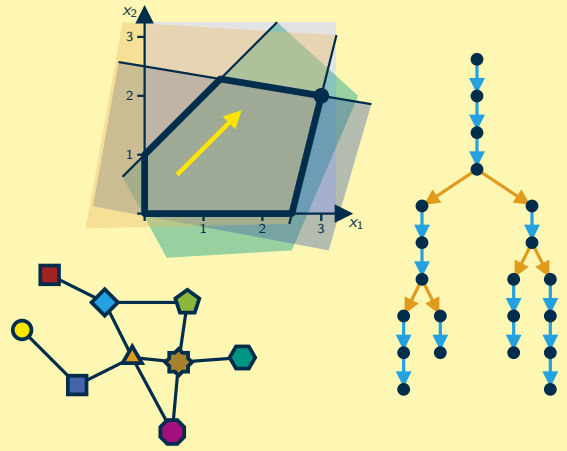
## Basic toolbox

- bounded search trees
- kernelization
- iterative compression



## Extended toolbox

- linear programs
- branch-and-reduce
- color coding



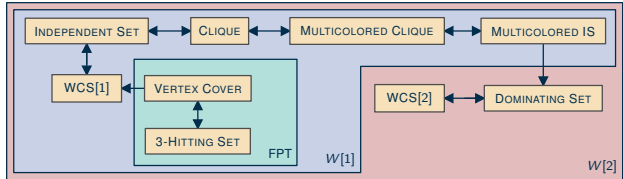
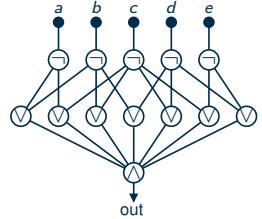
## Tree width

- dynamic programming
- chordal and planar graphs
- Courcelle's theorem



## Lower bounds

- kernel lower bounds
- parameterized reductions
- circuits and the W-hierarchy
- ETH and SETH



# Example: nutritious and cheap

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*... and when Rabbid said, "Honey or condensed milk with your bread?" he was so excited that he said, "Both," and then, so as not to seem greedy, he added, "But don't bother about the bread, please."*

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- optimal solution:
  - 9.5 g carrots
  - 38 g cabbage
  - 290 g pickles

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- } formulating a good LP is harder than solving it

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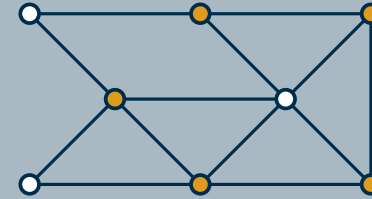
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# Best kernelization for VERTEX COVER

## Problem: VERTEX COVER

Given a graph  $G = (V, E)$  and a parameter  $k$ . Does  $G$  have a vertex cover of size  $k$ ?



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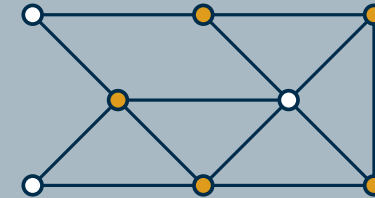
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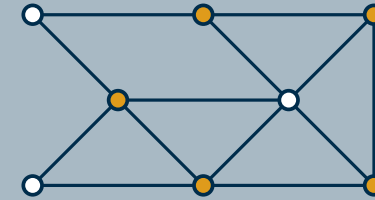
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## Today

- kernelization via the LP-relaxation of an ILP-formulation of VERTEX COVER



# ILP-Formulation of VERTEX COVER

## VERTEX COVER ILP

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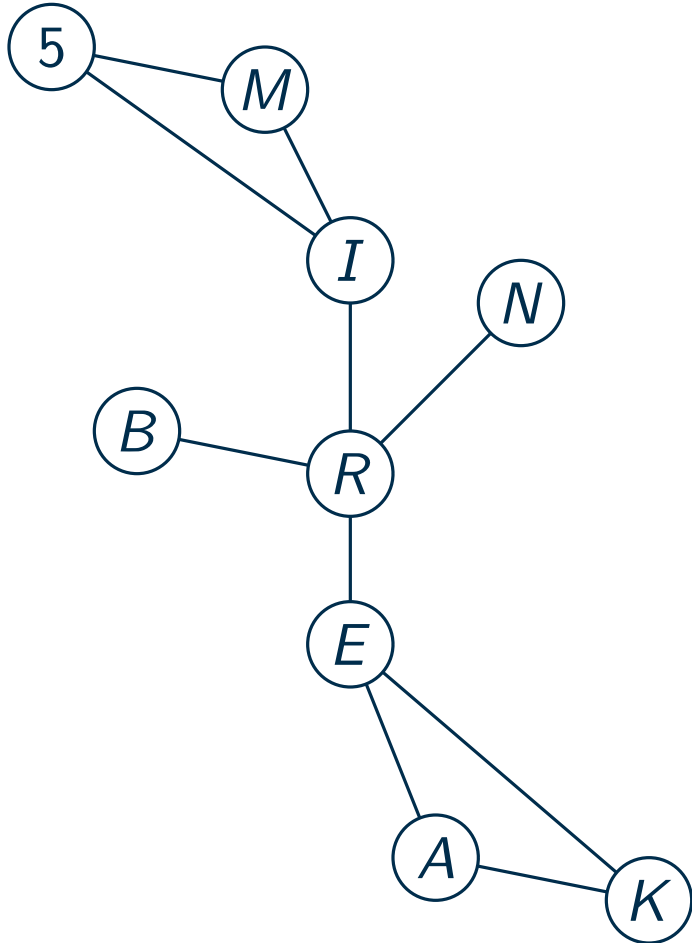
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## LP-relaxation

- just ignore that we want  $x_v$  to be an integer
- vertices might be “selected” partially
- hope: we can still learn something from the LP solution

# ILP vs. LP

Find optimal solutions for the ILP and the LP-relaxation



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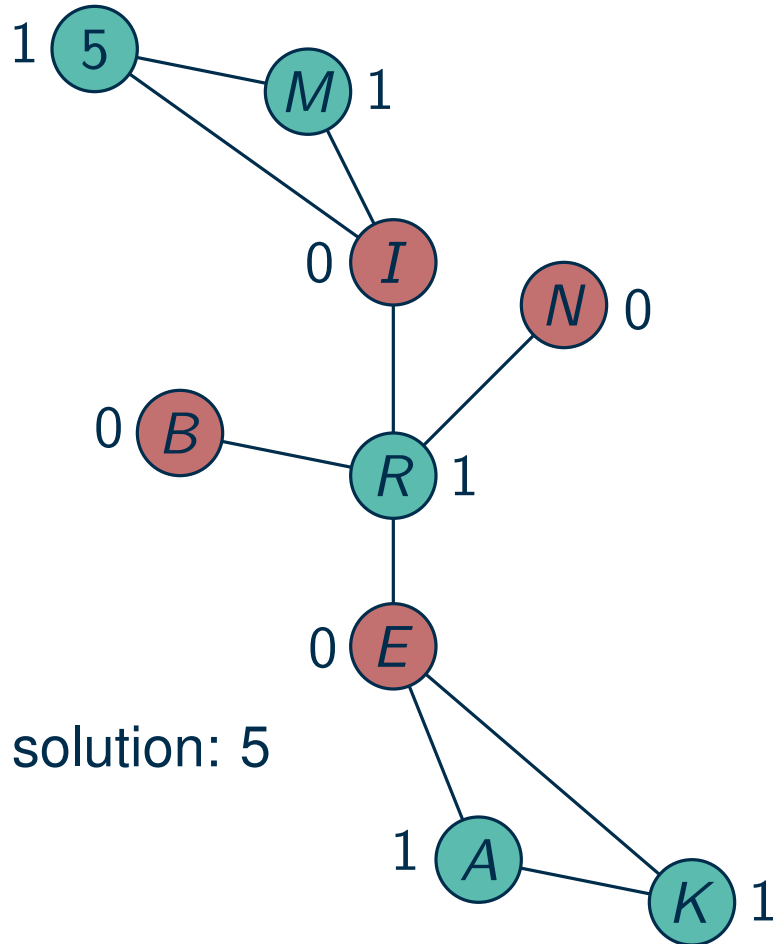
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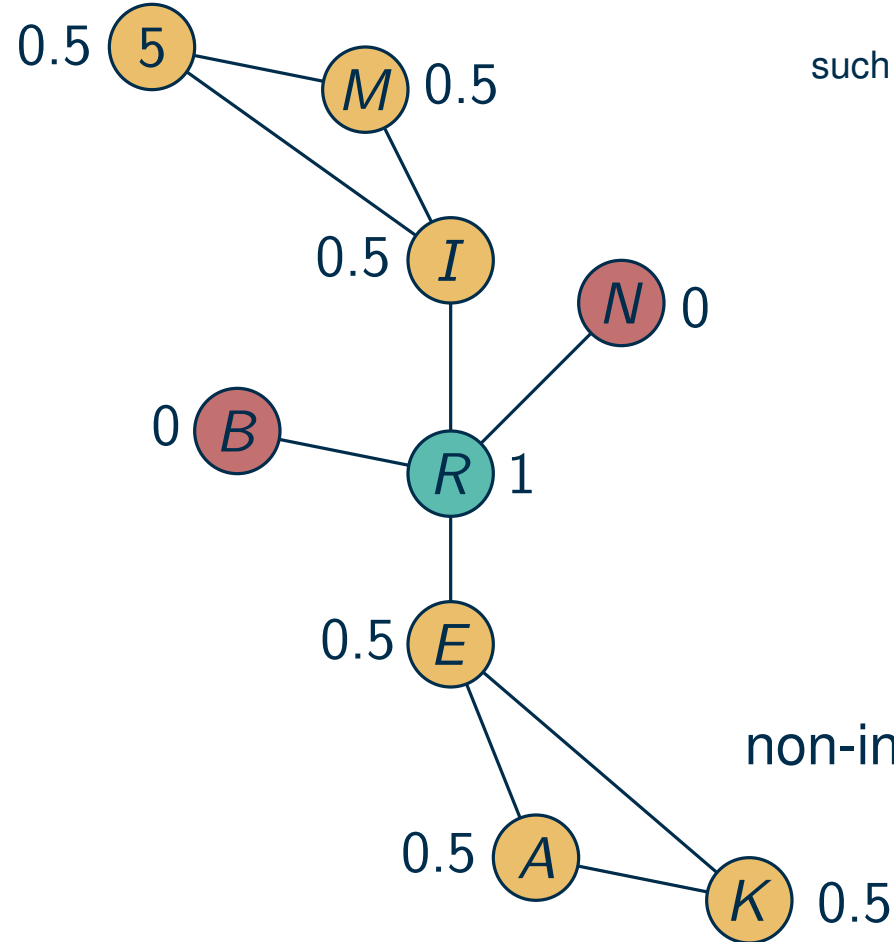
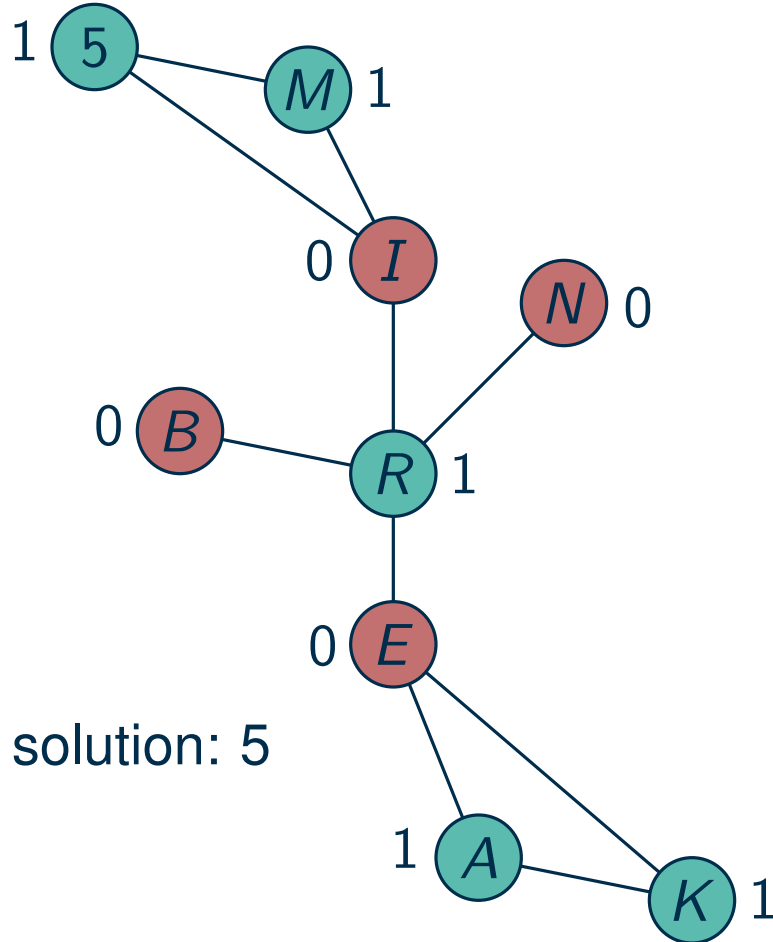
integer solution: 5

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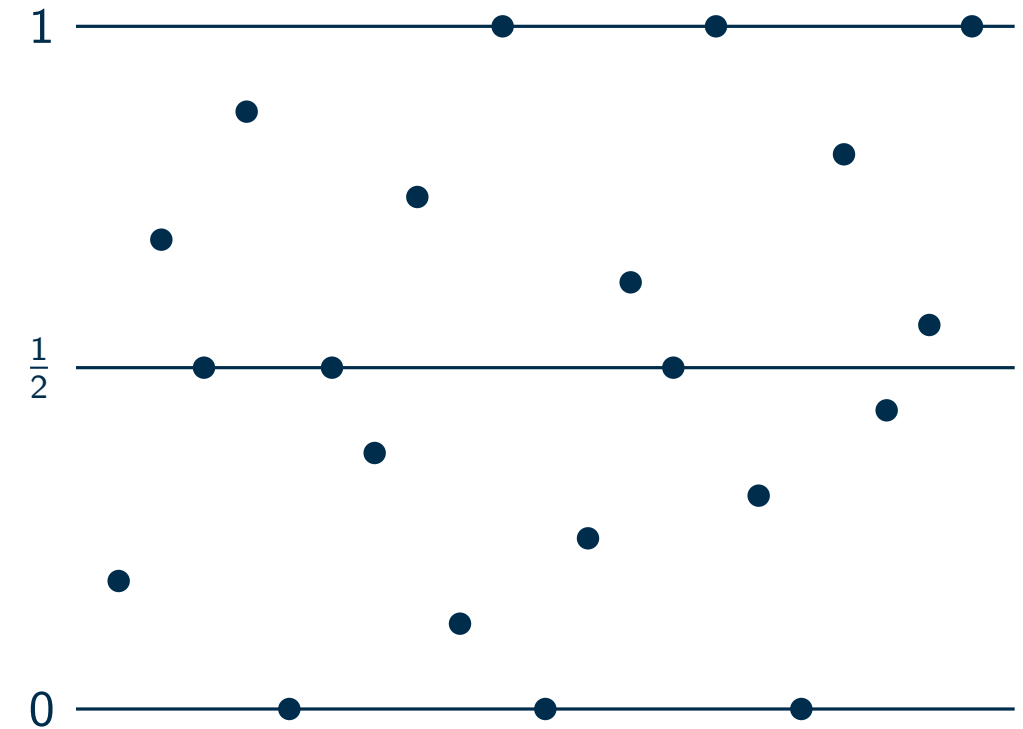
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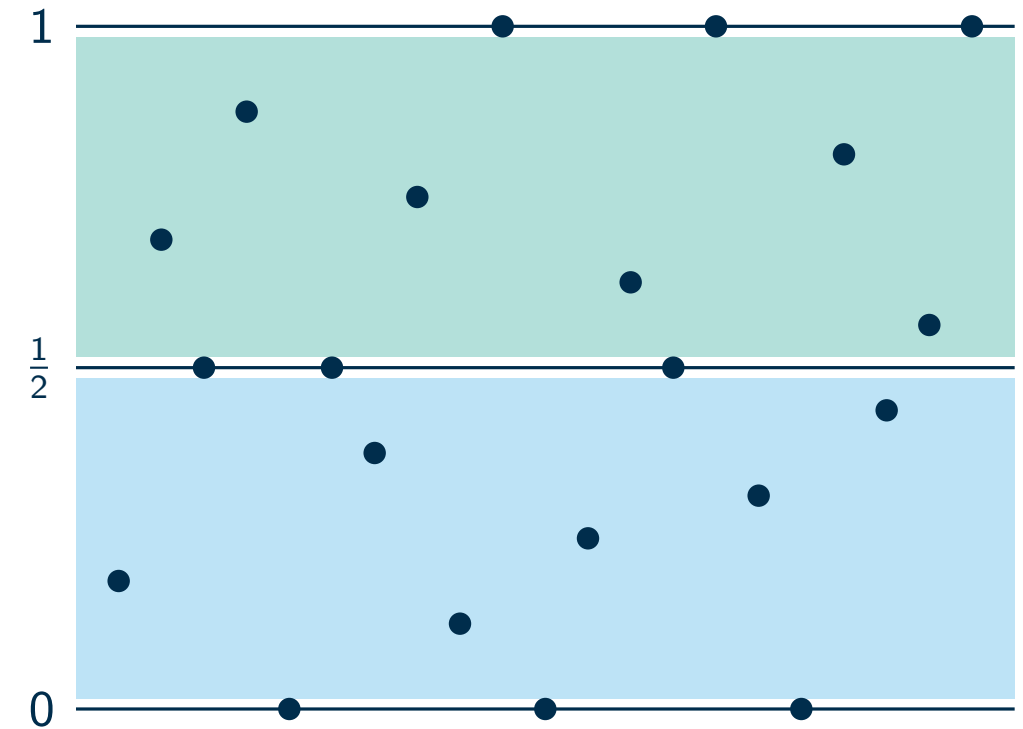
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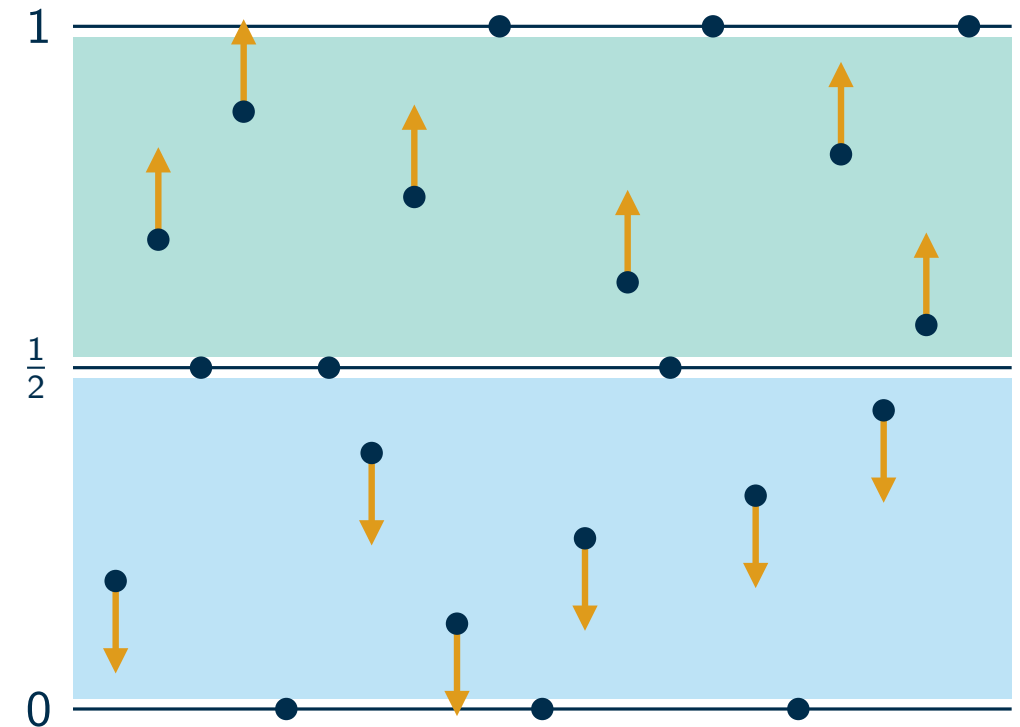
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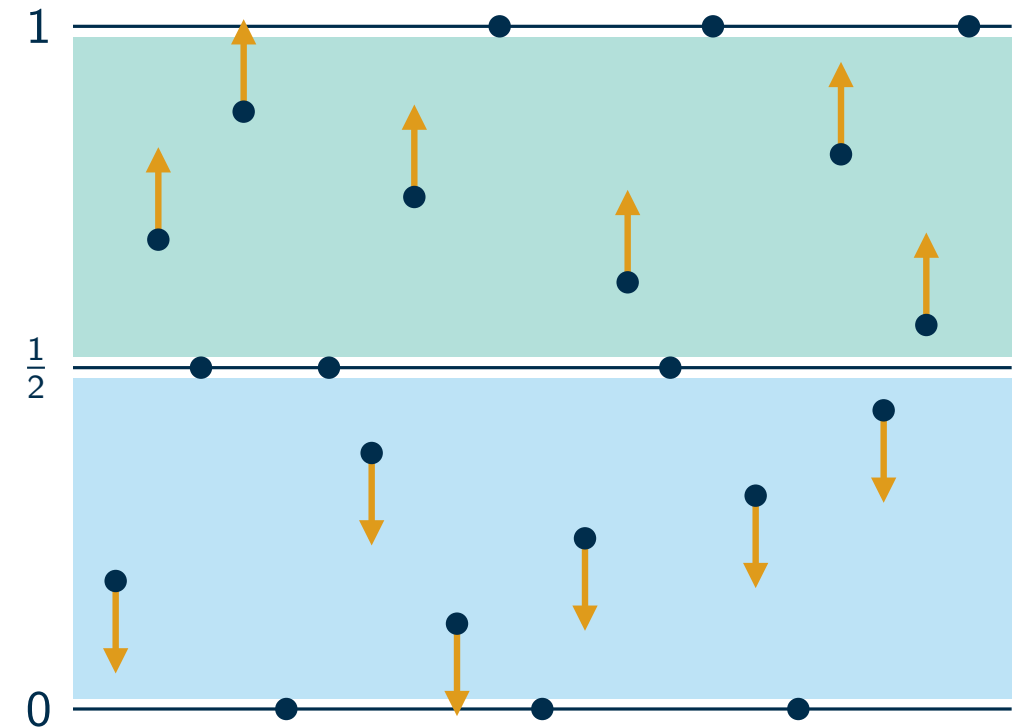
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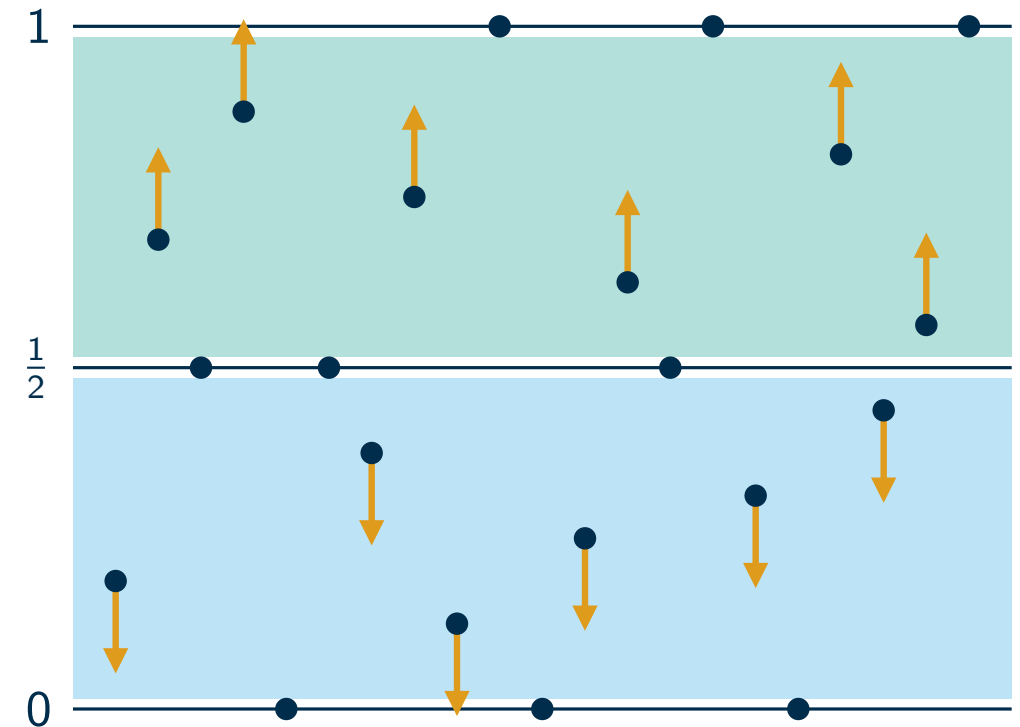
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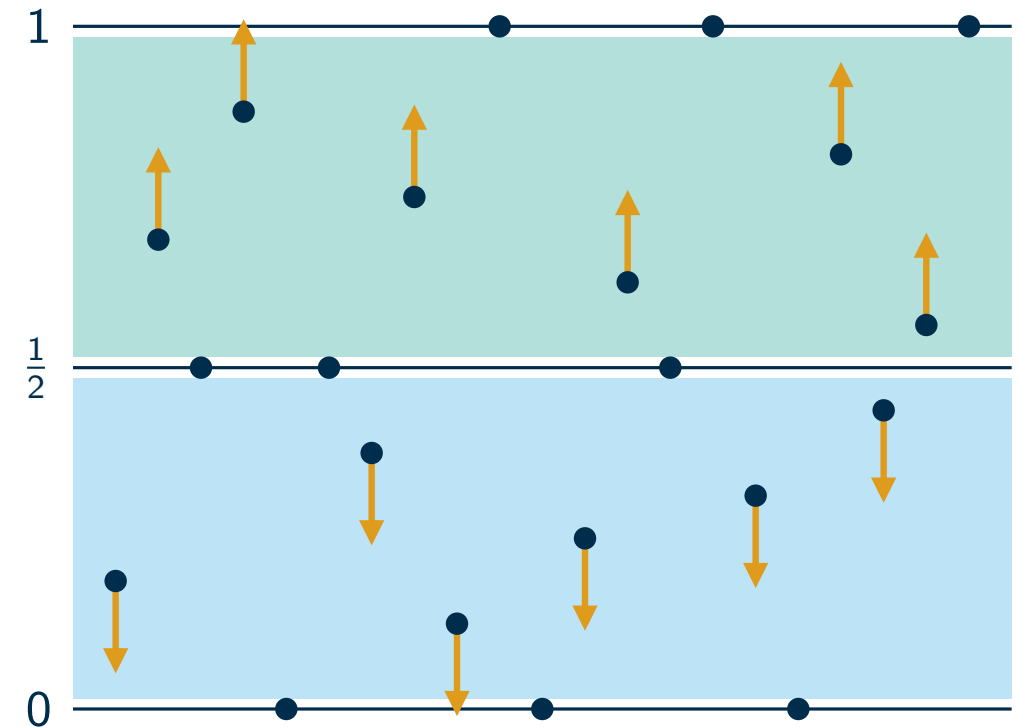
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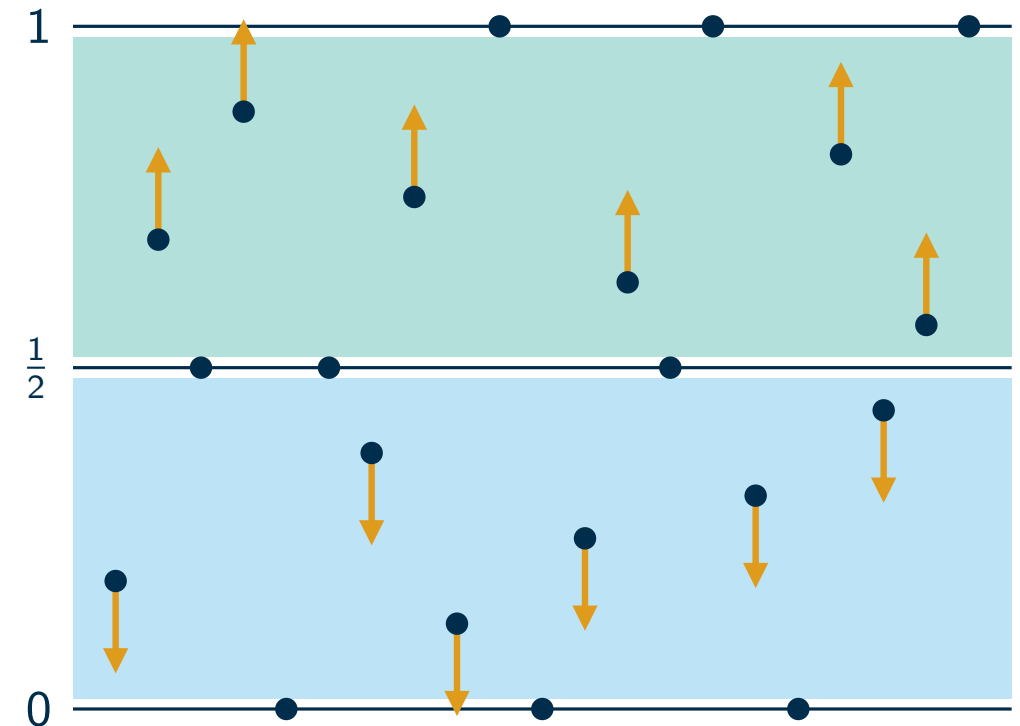
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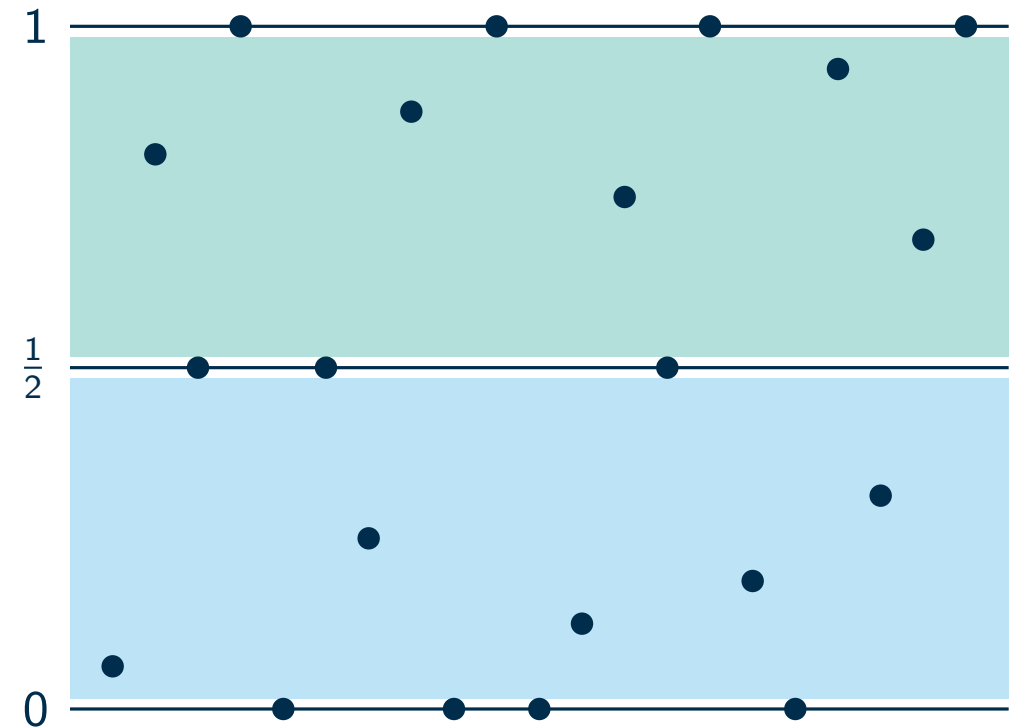
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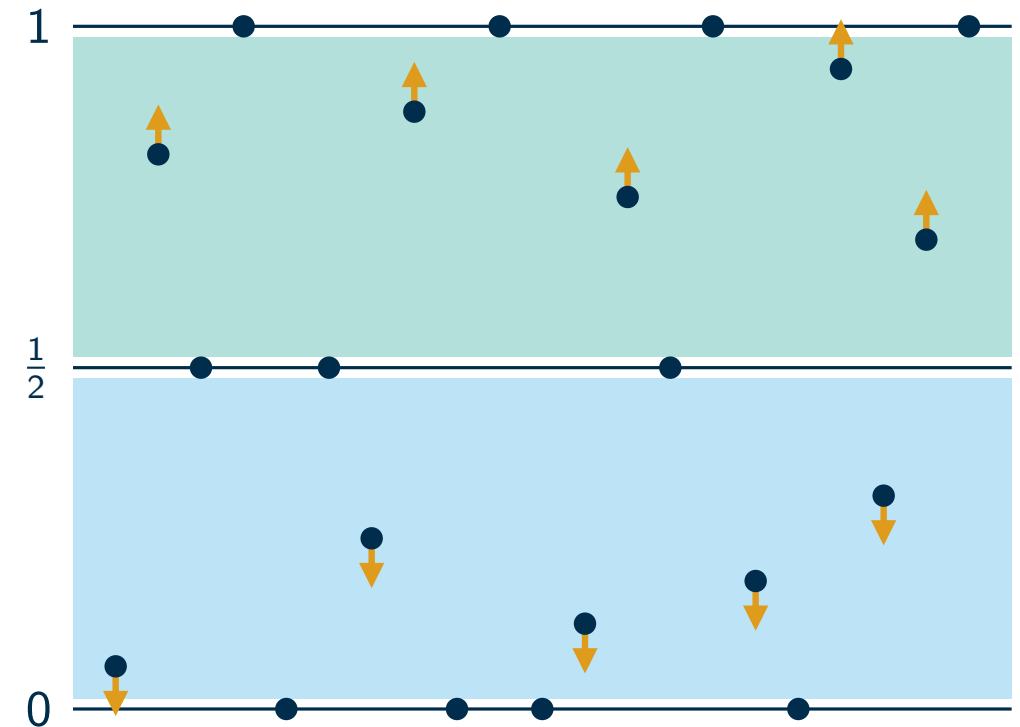
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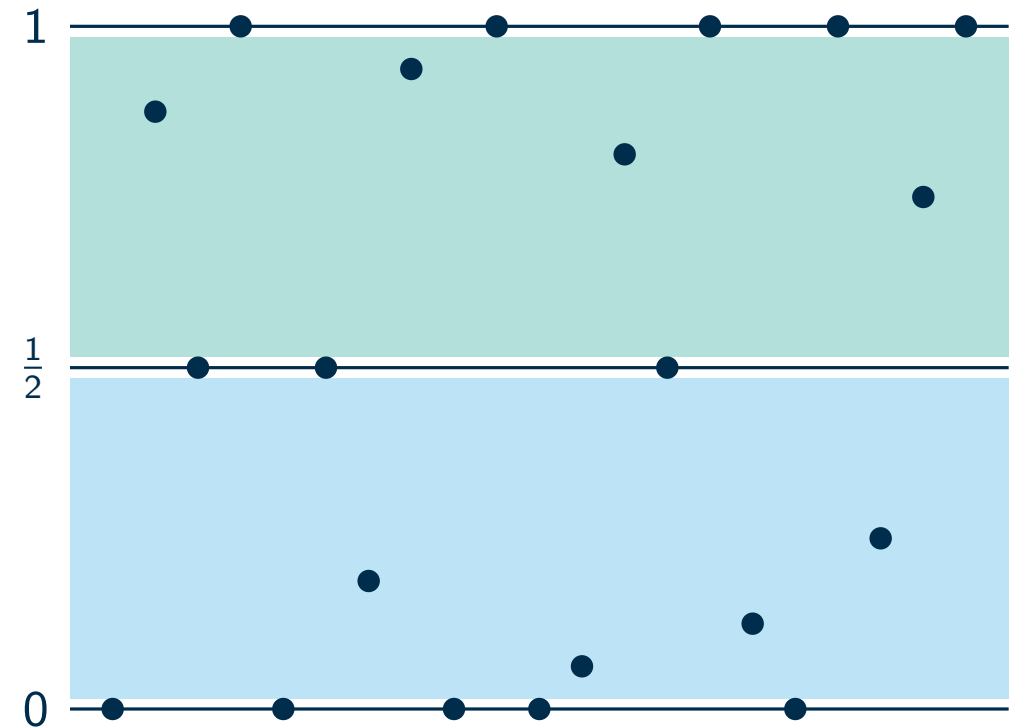
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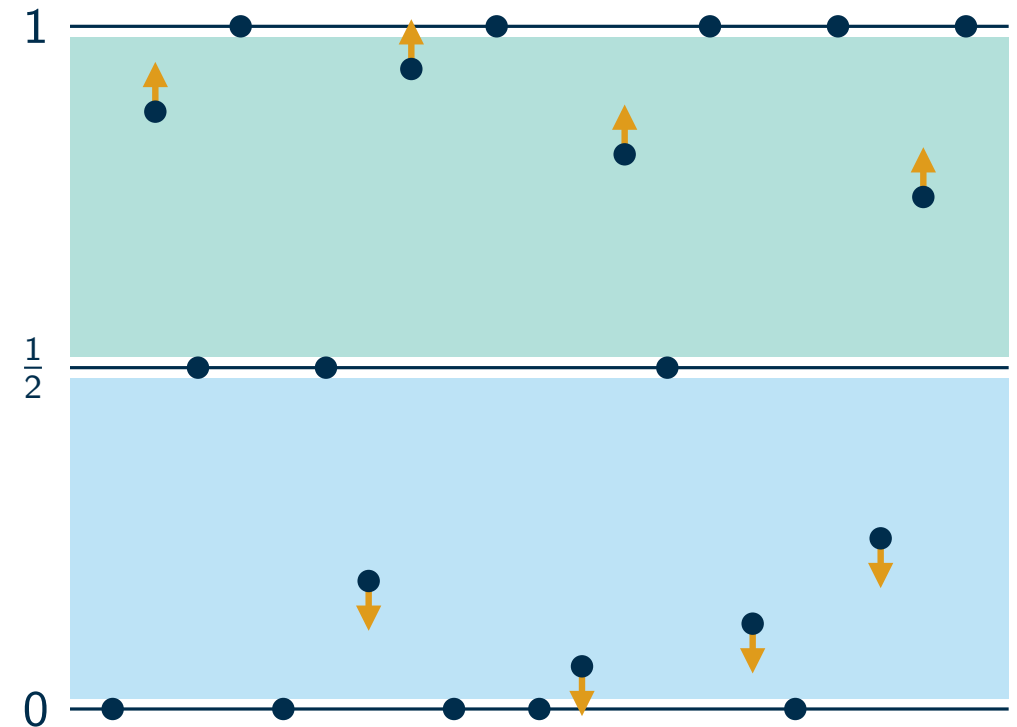
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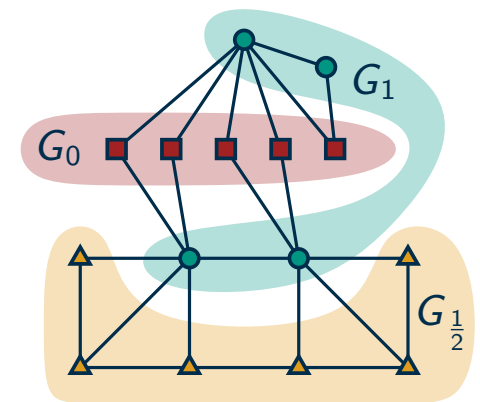
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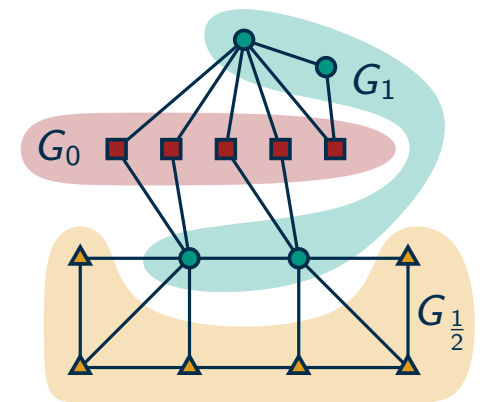
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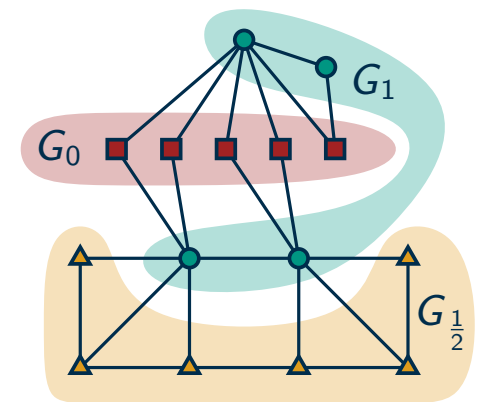
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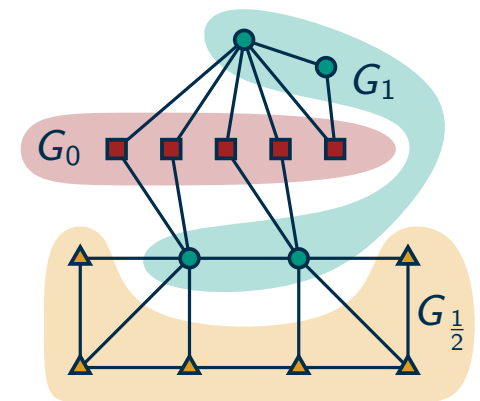
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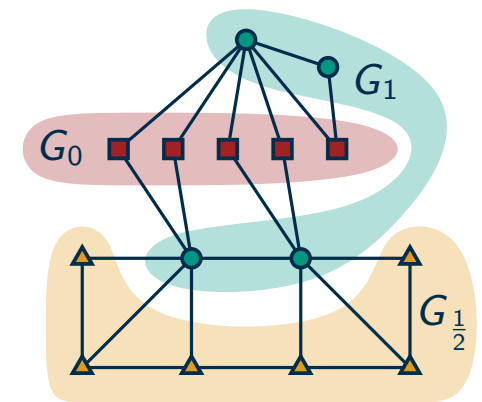
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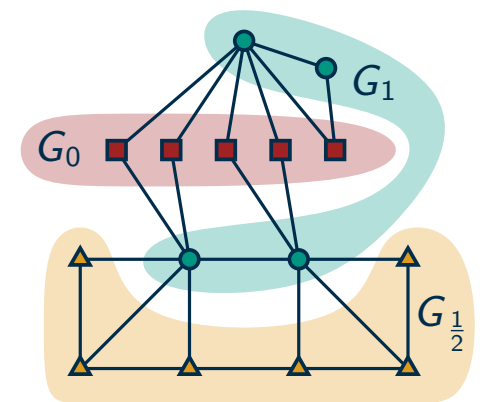
## Proof

- consider an edge  $uv \in E$
- **Case 1:**  $u \in V_1$  oder  $v \in V_1 \Rightarrow uv$  is covered

$$\text{minimize: } \sum_{v \in V} x_v$$

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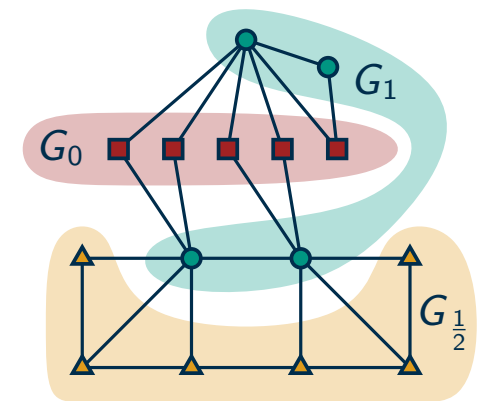
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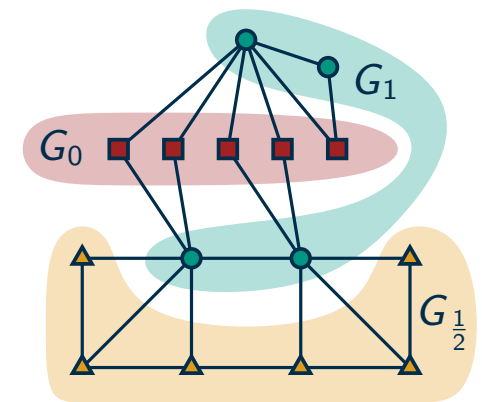
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- there are no further cases, as otherwise  $x_u + x_v < 1$

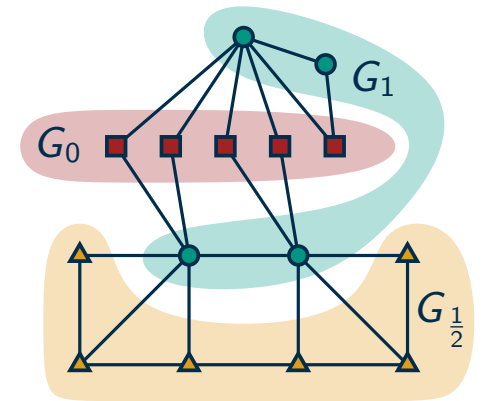


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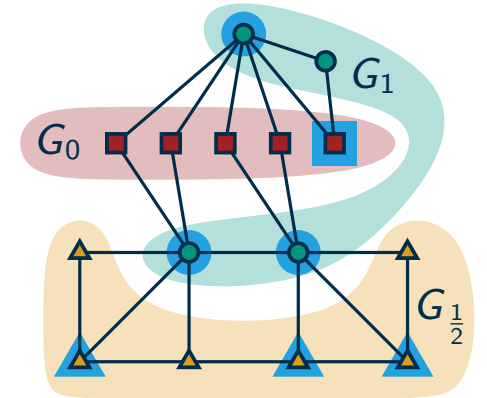


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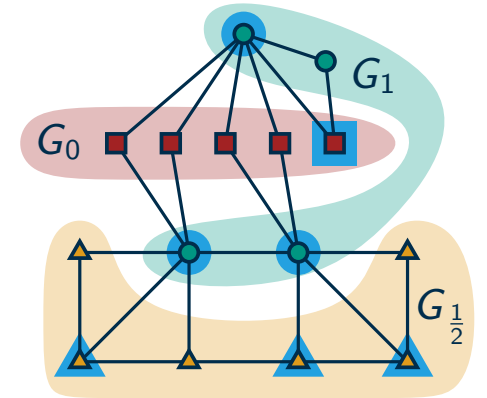
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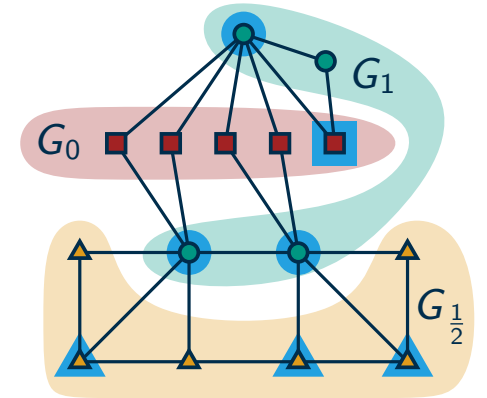
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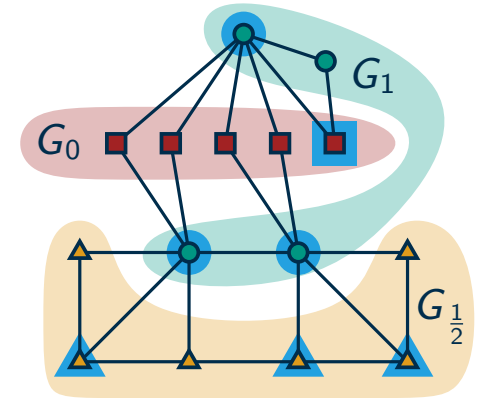
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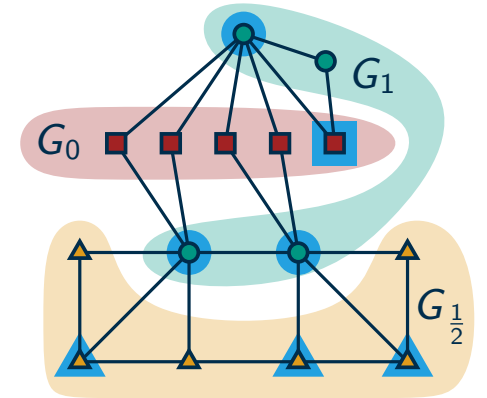
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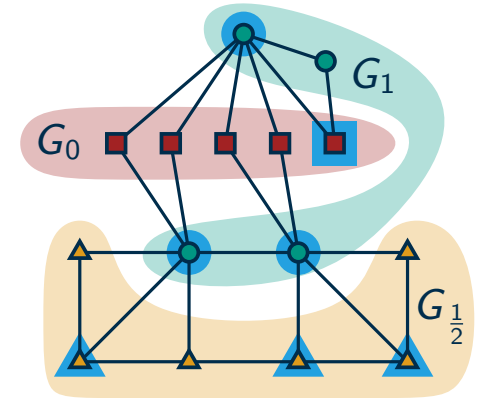
## New solution for the LP

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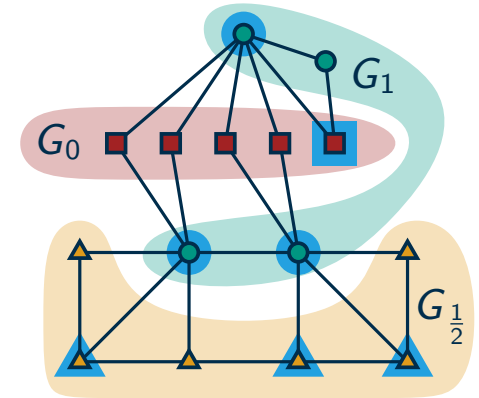
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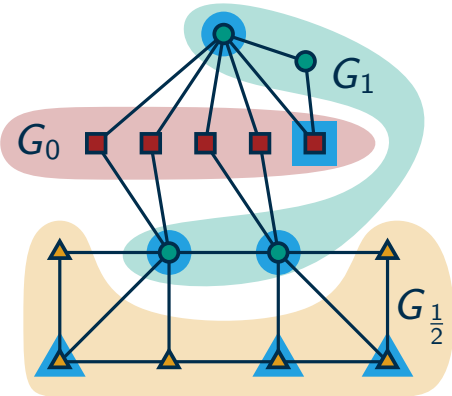
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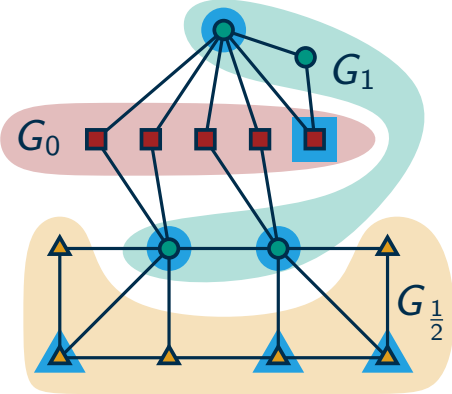
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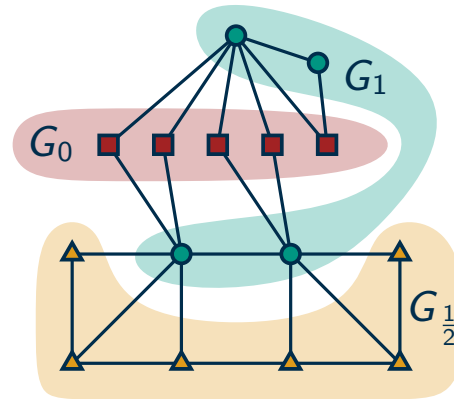
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# Kernelization

minimize:  $\sum_{v \in V} x_v$

such that:  $x_u + x_v \geq 1$  for  $uv \in E$   
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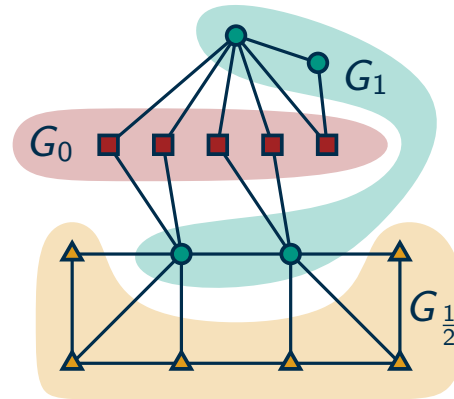
## Reduction rule

- solve the LP relaxation  $\rightarrow (x_v)_{v \in V}$
- if  $\sum_{v \in V} x_v > k$ : constant size no-instance
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**Lemma:** The reduction rule is safe.

**Proof**

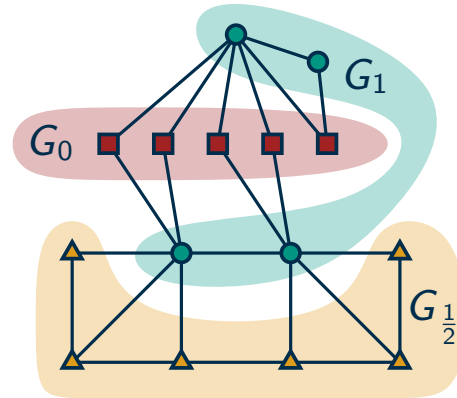
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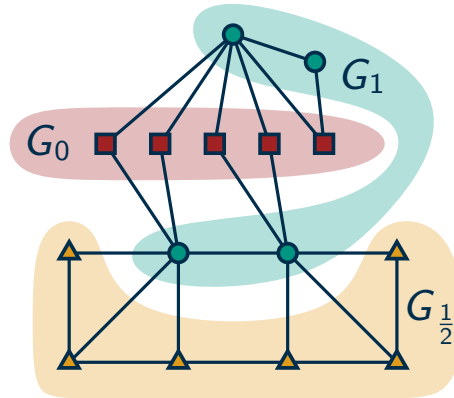
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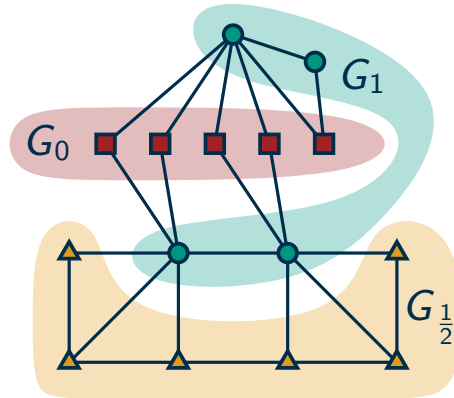
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## Theorem

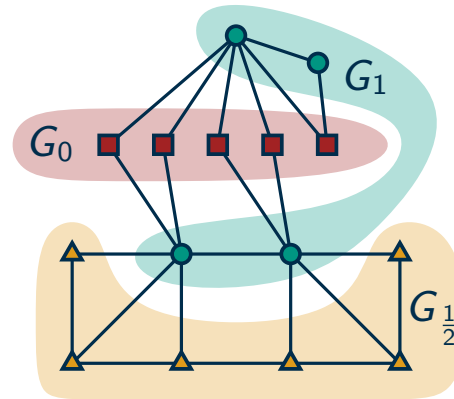
For VERTEX COVER, a kernel with at most  $2k$  vertices can be computed in  $O(??)$  time.

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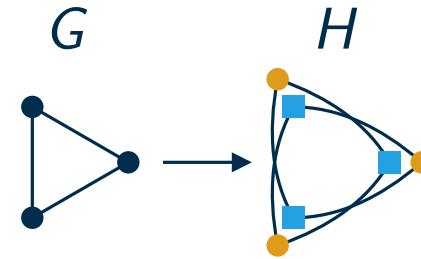
**Note:**  $\frac{1}{2} |V_{1/2}| \leq \sum_{v \in V} x_v \leq k \Rightarrow |V_{1/2}| \leq 2k$

**Running time:** dominated by solving the LP

# Get rid of the LP $\rightarrow$ better running time

## Construction of a helper graph $H$

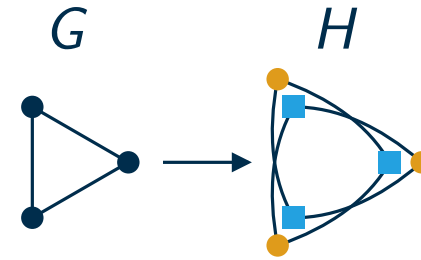
- split each vertex  $v$  into  $v_o$  (orange) and  $v_b$  (blue)
- edge  $uv$  in  $G \rightarrow$  edges  $u_o v_b$  and  $u_b v_o$  in  $H$



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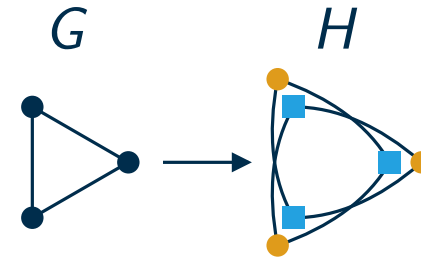
### Lemma

the LP-relaxation has a solution of value  $\sum_{v \in V} x_v = k \Leftrightarrow H$  has a vertex cover  $S$  of size  $2k$

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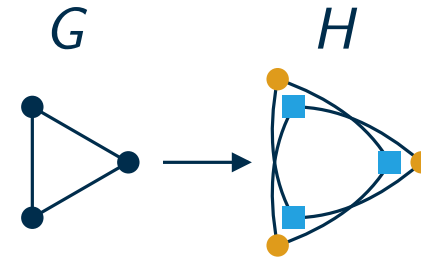
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## LP-solution $\rightarrow$ VC

# Get rid of the LP $\rightarrow$ better running time

## Construction of a helper graph $H$

- split each vertex  $v$  into  $v_o$  (orange) and  $v_b$  (blue)
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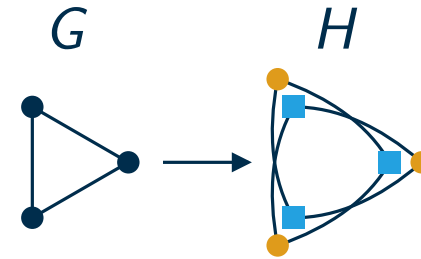
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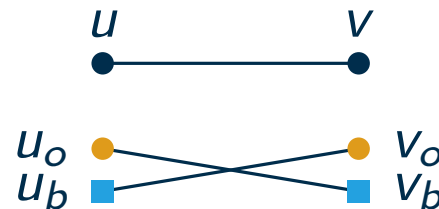
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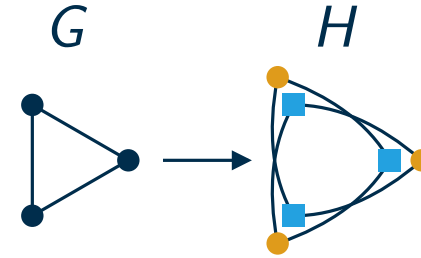


Why is the result a VC?

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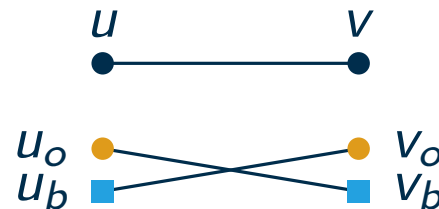
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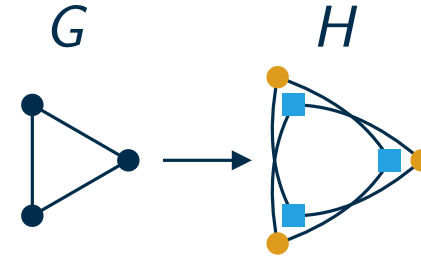
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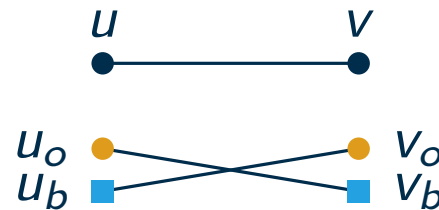
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**Computing a VC in  $H$ :**  $H$  is bipartite  $\Rightarrow$  a minimum VC can be computed in  $O(m\sqrt{n})$  (exercise)

# Wrap-Up

## (Integer) linear programs

- easy way to model other problems
- sometimes additional variables help
- LP relaxations can be a useful tool
- next lecture: duality

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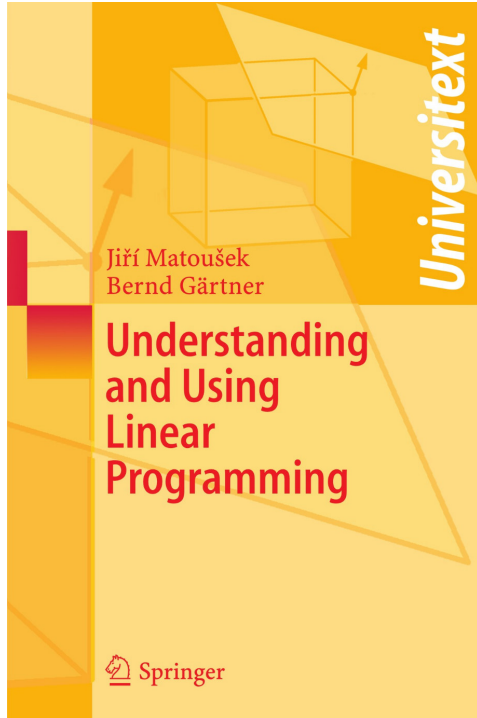
## Kernelization via (I)LP

- the ILP for VERTEX COVER is somewhat well-behaved
- use solution of the LP-relaxation for kernelization
- solve the LP-relaxation via VERTEX COVER in bipartite graphs

### Theorem

For VERTEX COVER, a kernel with at most  $2k$  vertices can be computed in  $O(m\sqrt{n})$  time.

# Literature



## Understanding and Using Linear Programming

- exceptionally well written and compact book
- free for KIT members

[link.springer.com/book/10.1007/978-3-540-30717-4](https://link.springer.com/book/10.1007/978-3-540-30717-4)

## Integer Programming in Parameterized Complexity: Three Miniatures

- Tomás Gavenciak, Dusan Knop, Martin Koutecký
- good overview about ILPs for parameterized problems; has many additional references

[2019]

[drops.dagstuhl.de/opus/volltexte/2019/10222/](https://drops.dagstuhl.de/opus/volltexte/2019/10222/)