

Computational Geometry

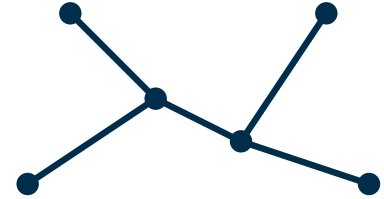
EMST & Clustering

Thomas Bläsius

Euclidean MST

Problem: EMST

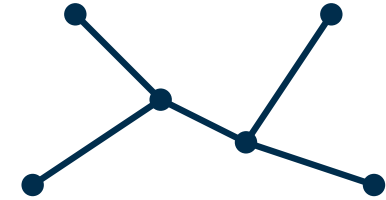
Let $P \subset \mathbb{R}^2$ be a set of points. Compute a tree $T = (P, E)$ with vertices P such that its total edge length $\sum_{pq \in E} \|p - q\|$ is minimized.



Euclidean MST

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How fast can you compute the EMST?
(assuming a real-RAM)

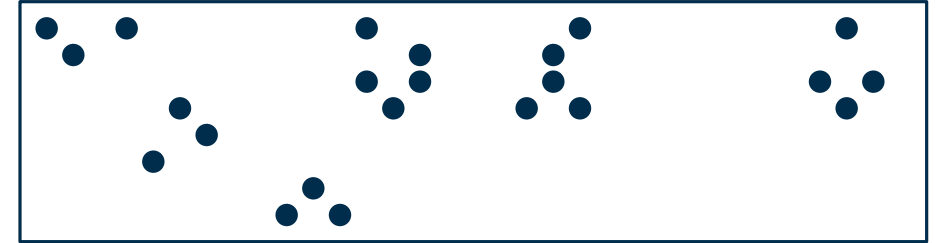
How fast can you compute the EMST?
(assuming integer coordinates and a word-RAM)

Is EMST $\in P$?

Clustering

Goal

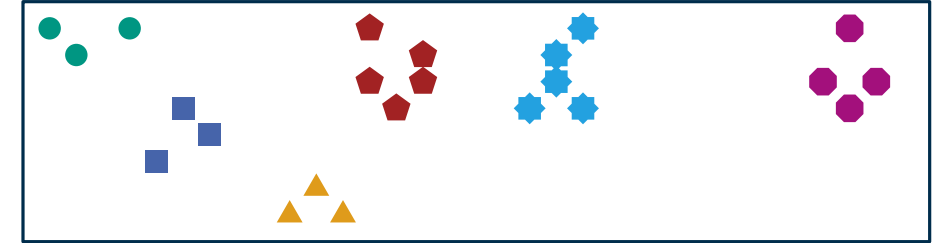
- given a set of points, find a reasonable clustering



Clustering

Goal

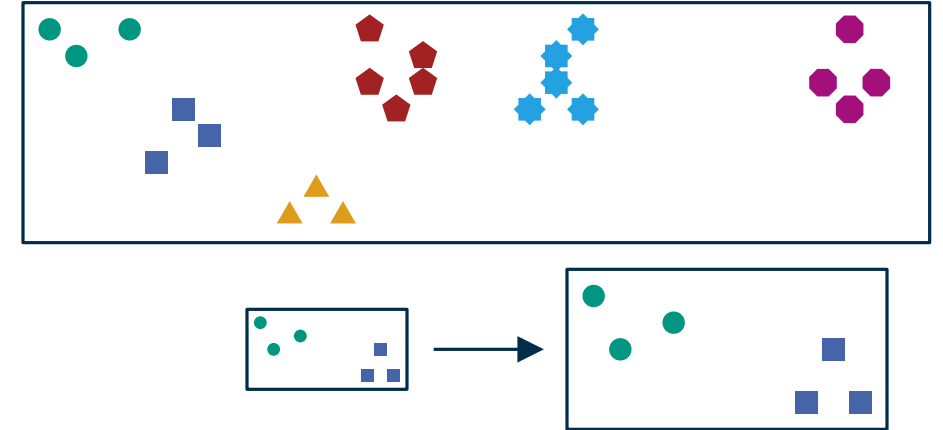
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Clustering

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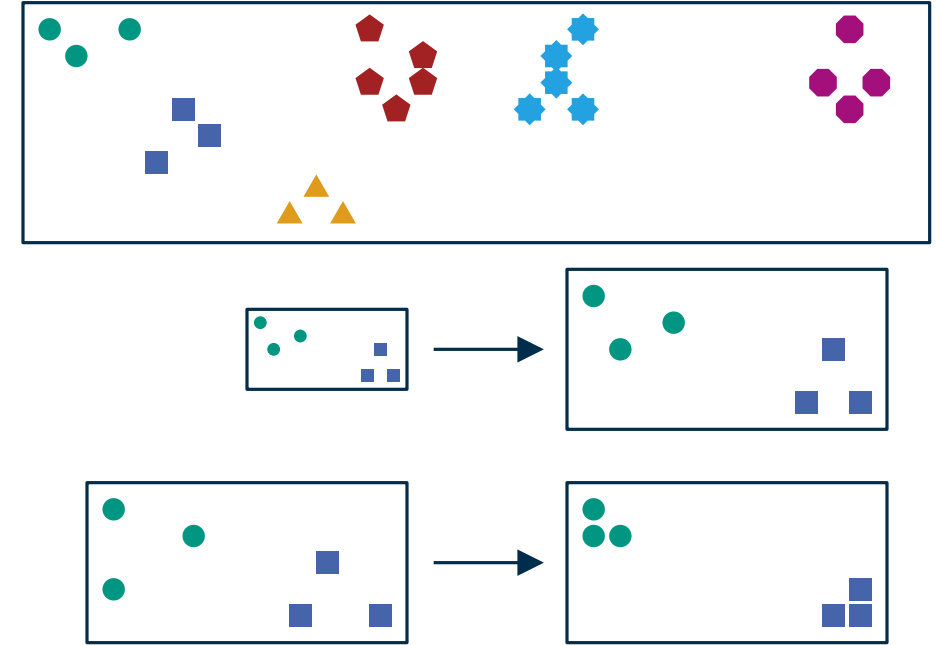
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- requirements for the algorithm:
 - **scaling invariance:** scaling all distances with the same factor do not change the clustering



Clustering

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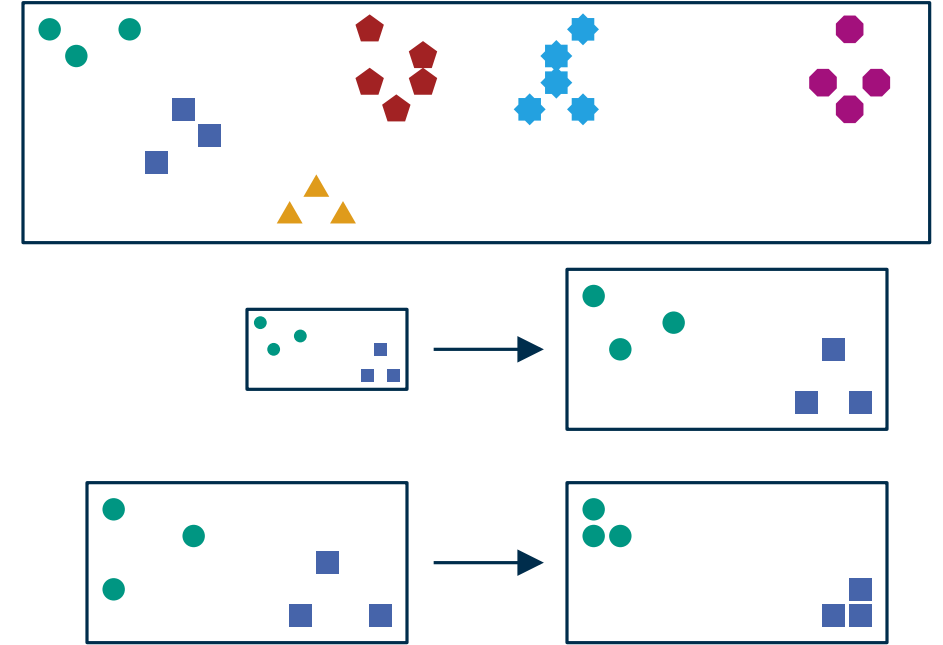
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Clustering

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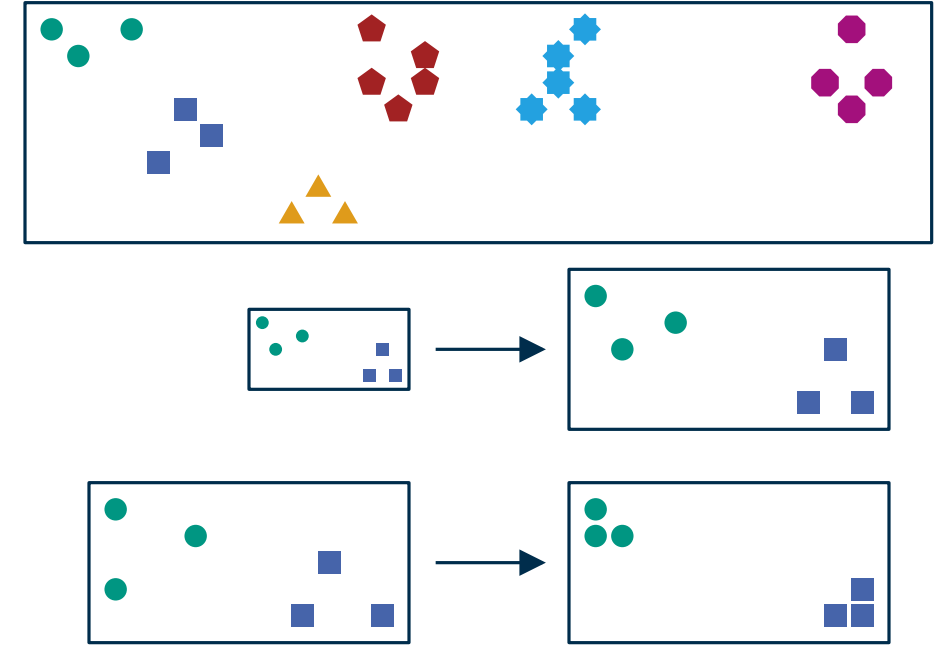
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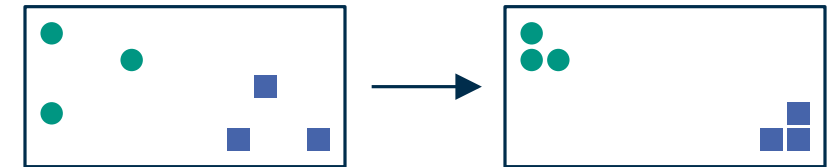
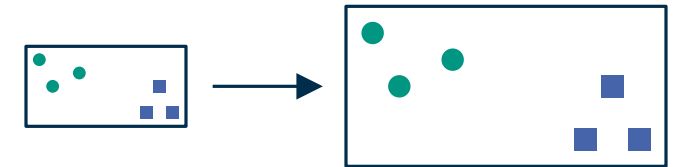
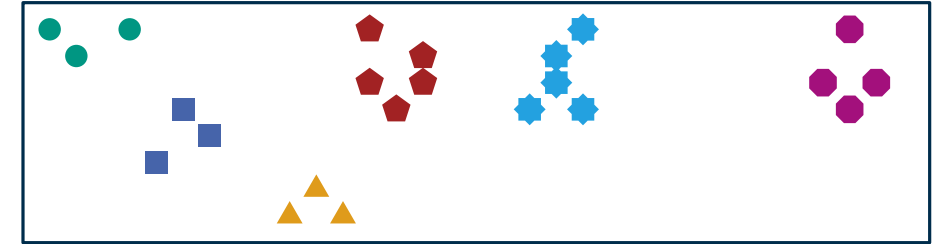


Why can there be no such algorithm?

Clustering

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Which of the three requirements would you drop or relax?