

Probability & Computing

Probability Amplification



The Segmentation Problem

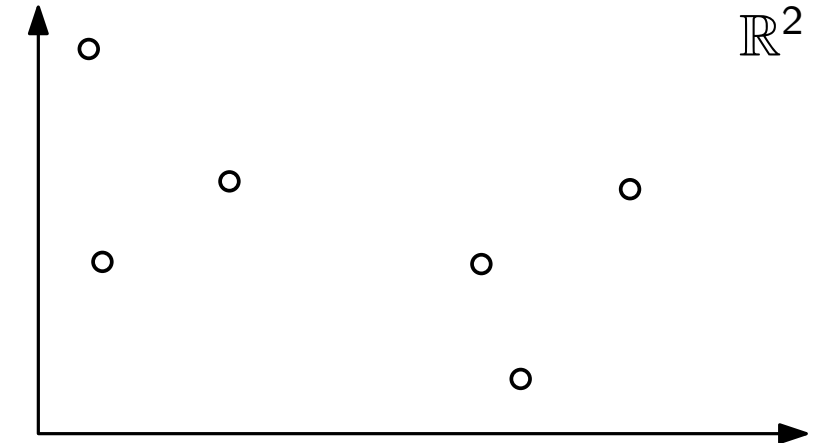
Input

- Set P of points in a feature space (e.g., \mathbb{R}^d)
- Similarity measure $\sigma: P \times P \mapsto \mathbb{R}_+$

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Example

- six points in \mathbb{R}^2
- σ is the inversed Euclidean distance

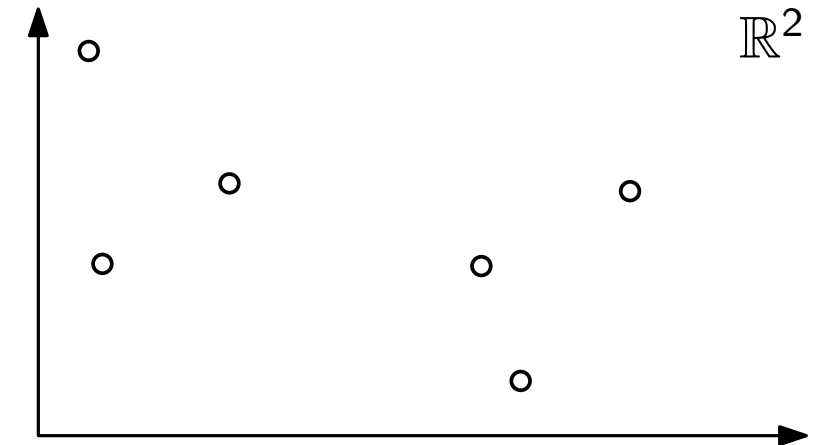
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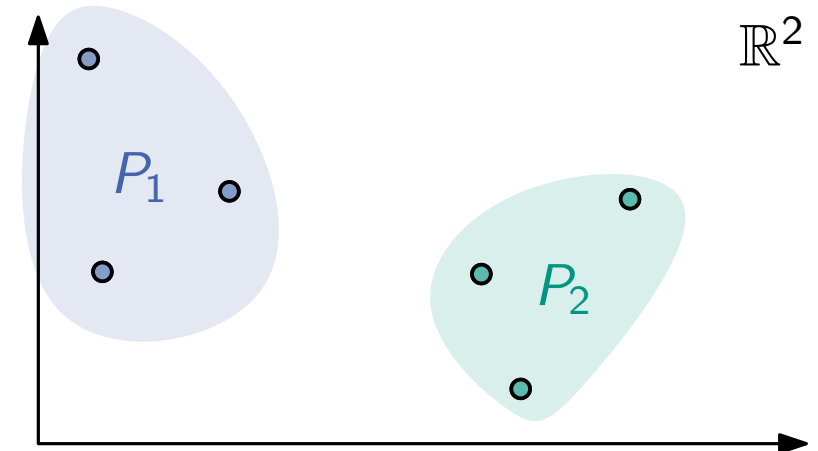
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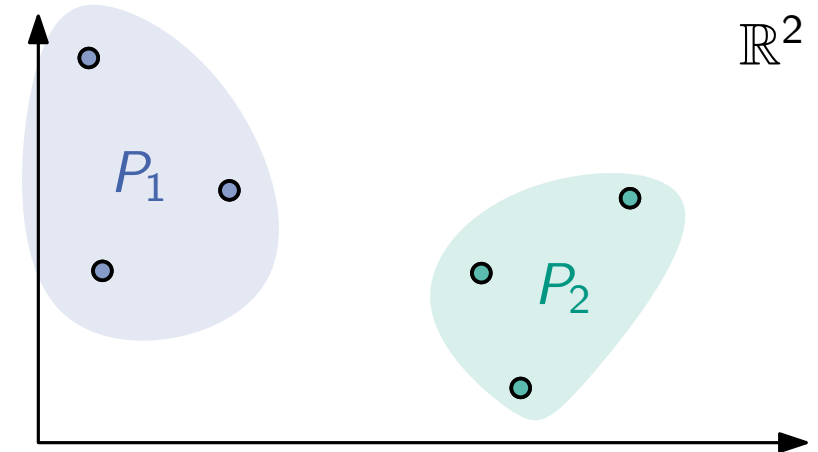
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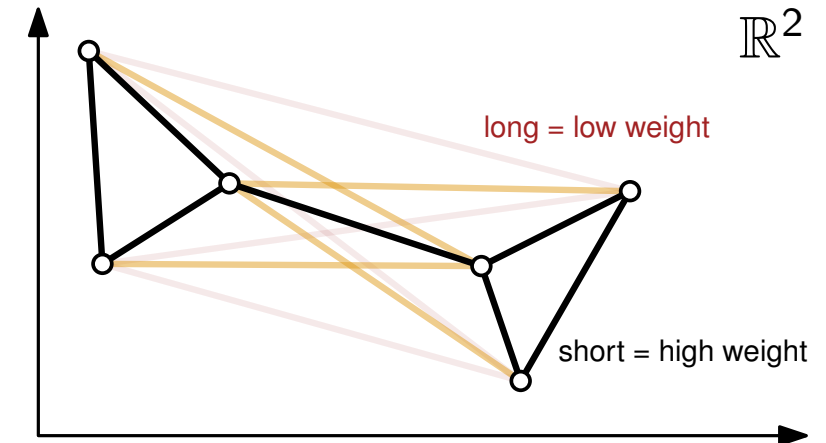
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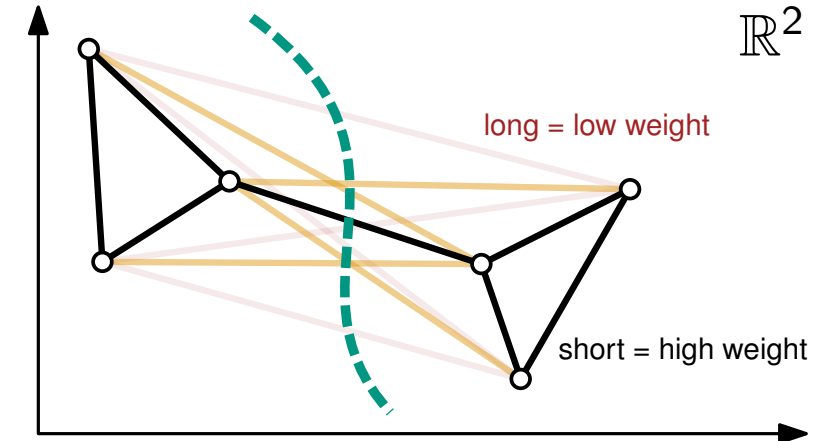
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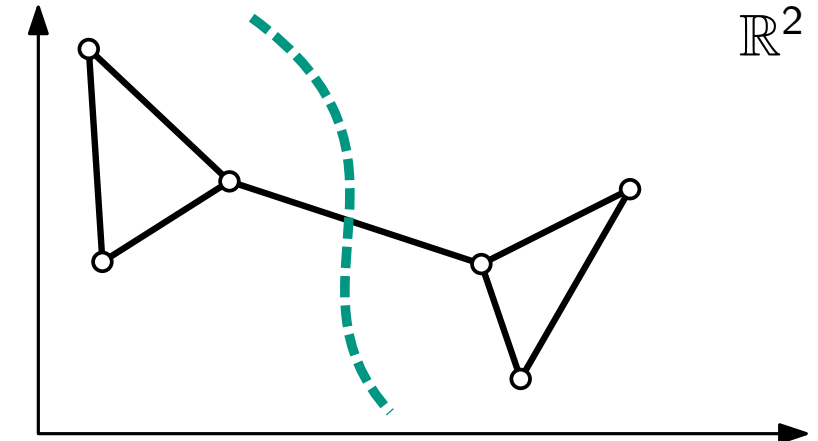
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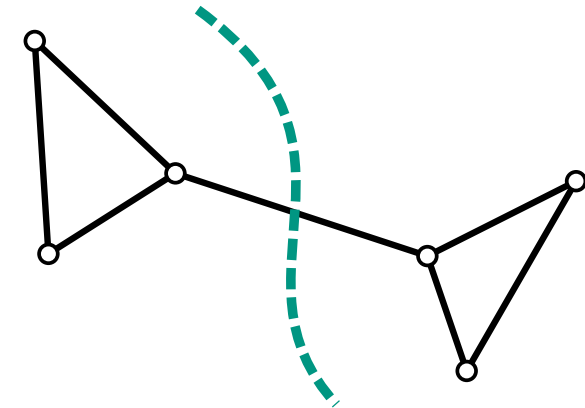
Today

$$k = 2 \text{ and } \sigma: P \times P \mapsto \{0, 1\}$$

The Edge-Connectivity Problem

Cuts

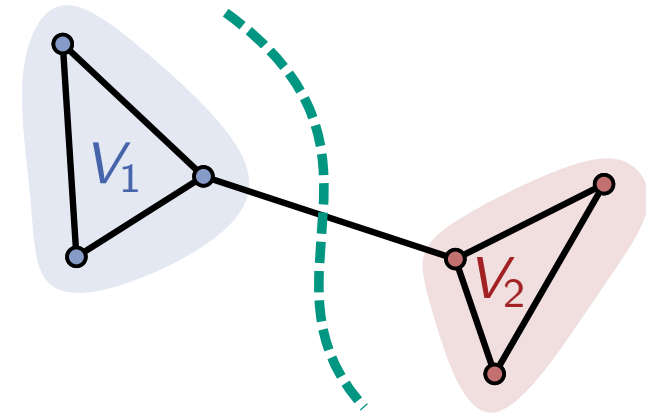
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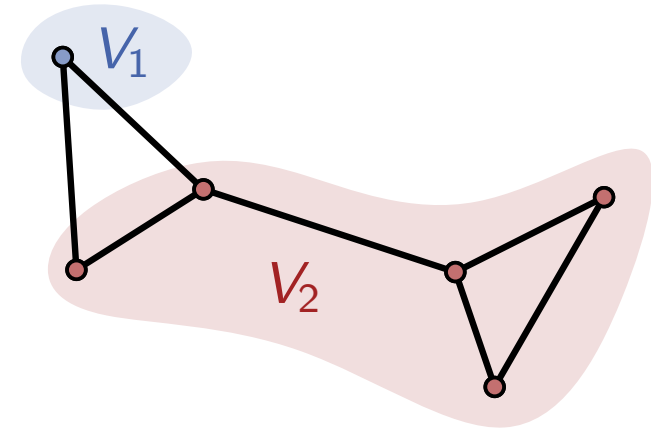
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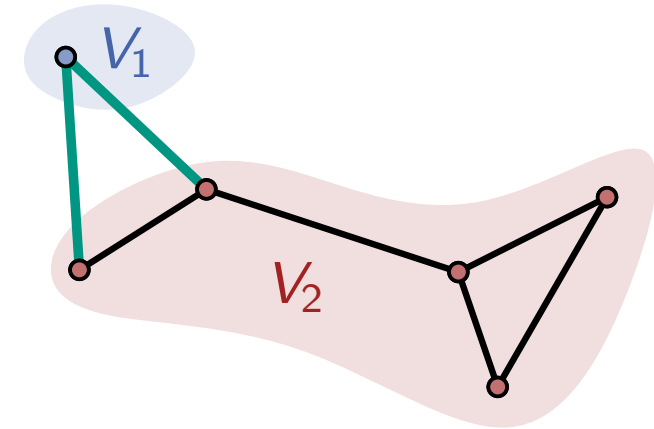
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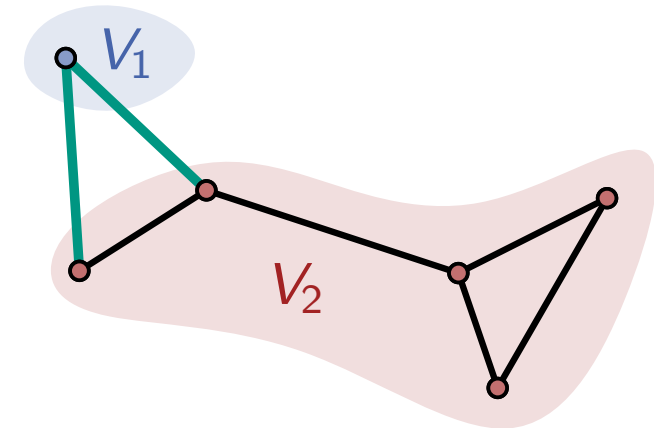
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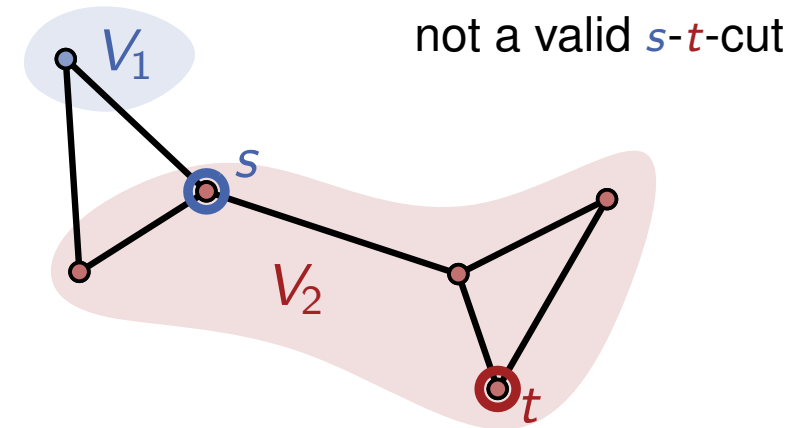
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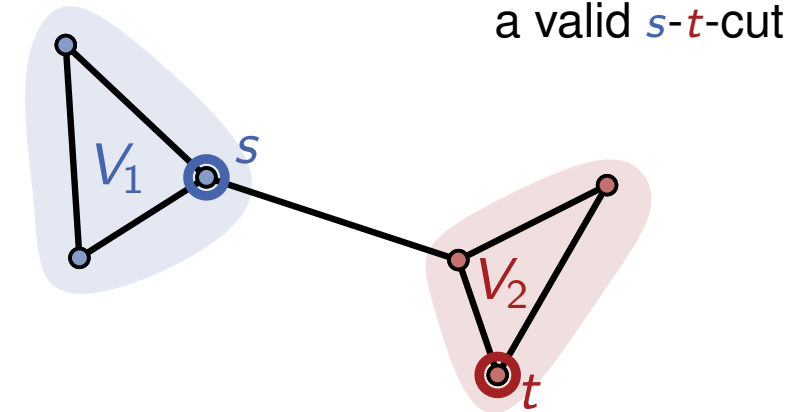
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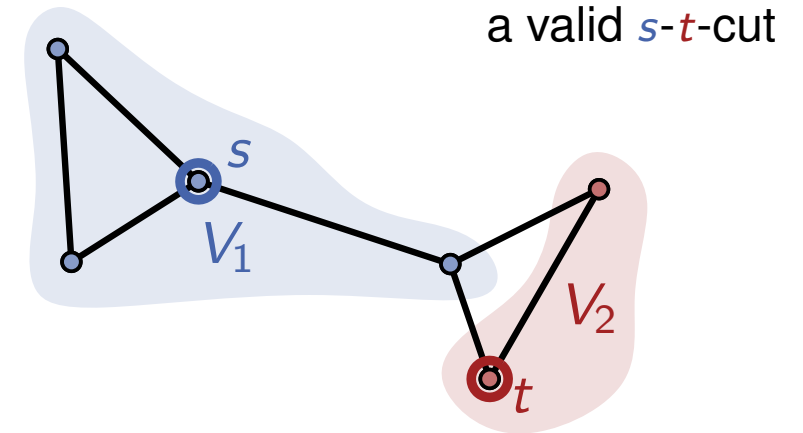
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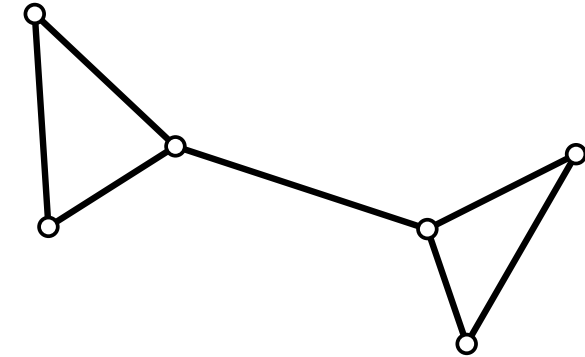
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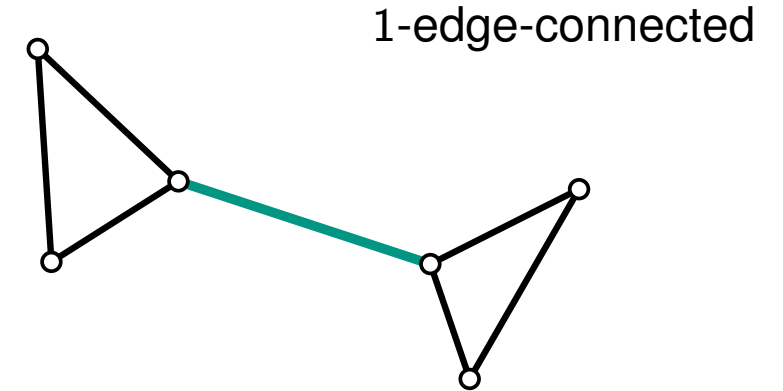
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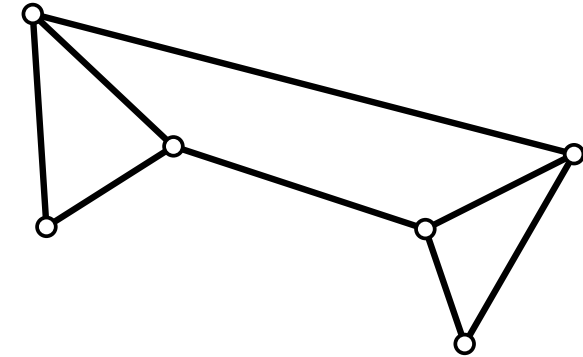
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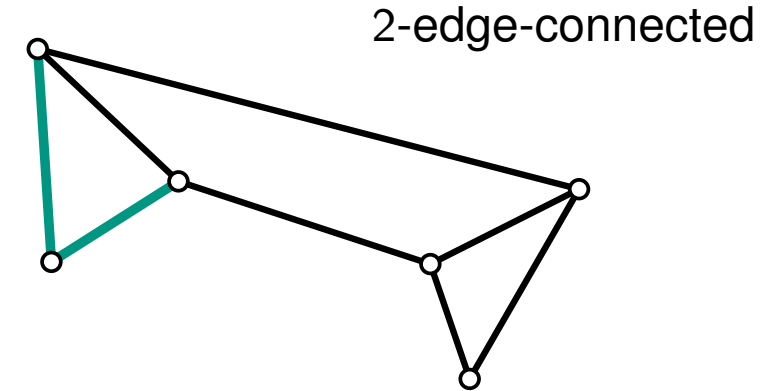
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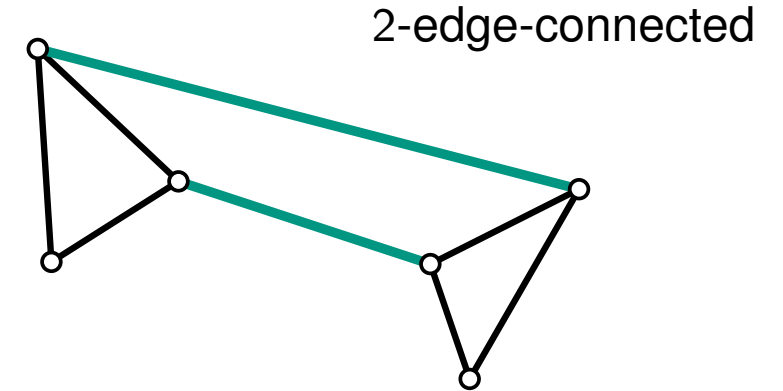
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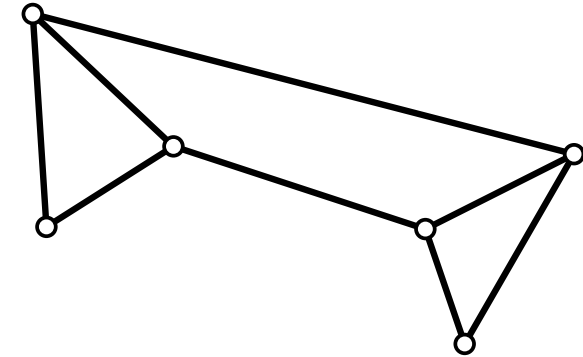
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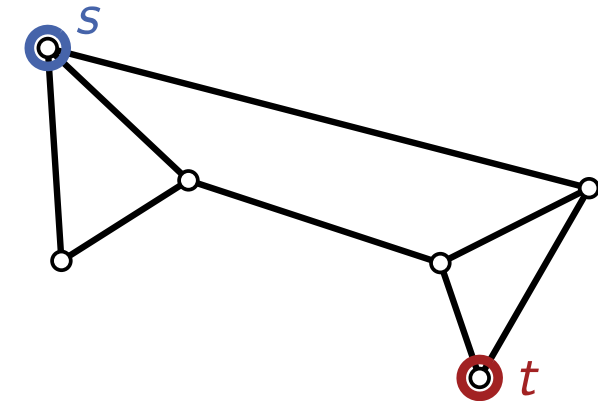
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- given source s and target t
- assign *flow* to edges s.t.
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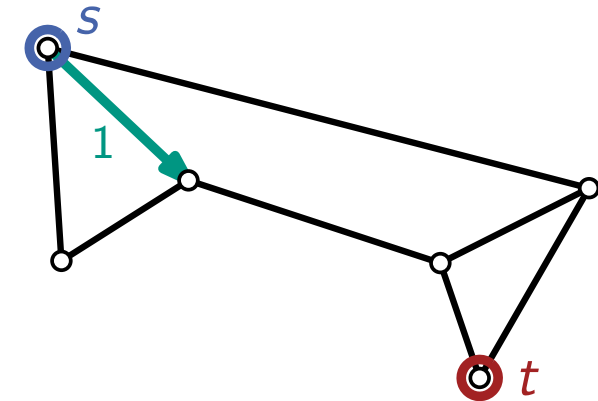
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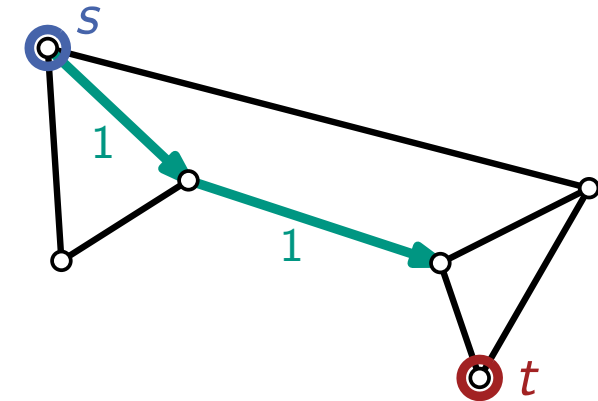
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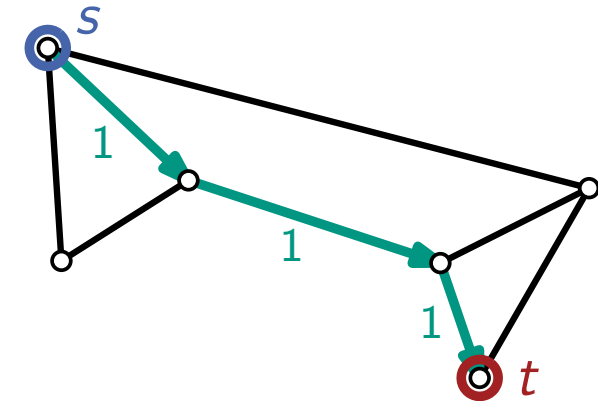
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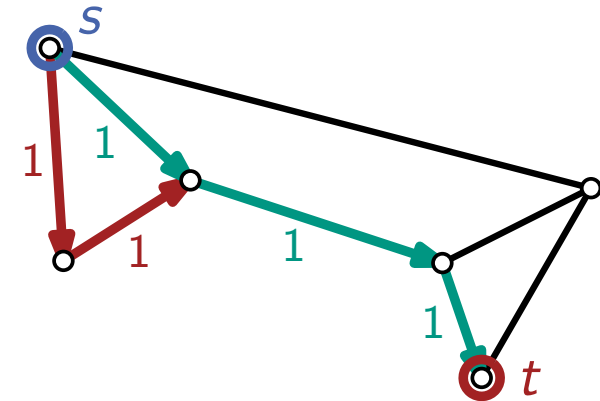
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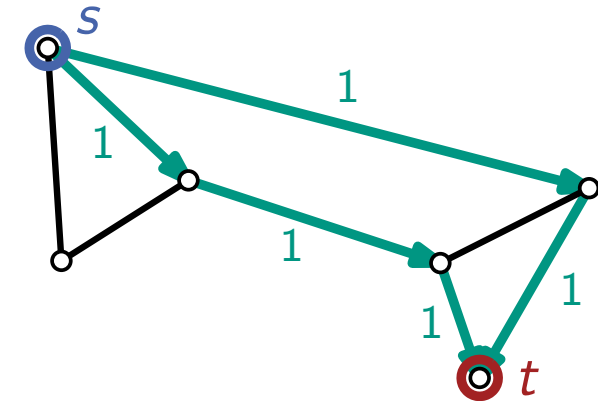
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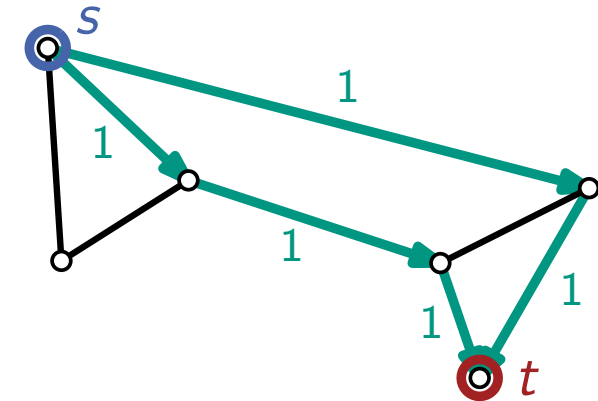
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Thm. Max-Flow = Min-Cut.

Deterministic Algorithms for Edge-Connectivity

Flow-based

- Compute max-flow between all vertex pairs $\rightarrow O(n^2 \cdot T_{\text{max-flow}})$

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Flow-based

- Compute max-flow between all vertex pairs $\rightarrow O(n^2 \cdot \overbrace{T_{\text{max-flow}}}^{O(nm)}) \subseteq O(n^3 m)$

“Max flows in $O(nm)$ time, or better”, Orlin, STOC’13

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Flow-based

- Compute max-flow between all vertex pairs $\rightarrow O(n^2 \cdot \overbrace{T_{\text{max-flow}}}^{O(nm)}) \subseteq O(n^3 m)$
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Enter: The Power of Randomness!

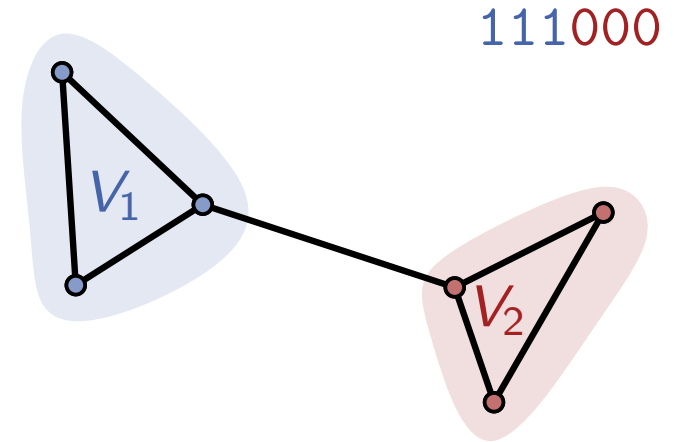
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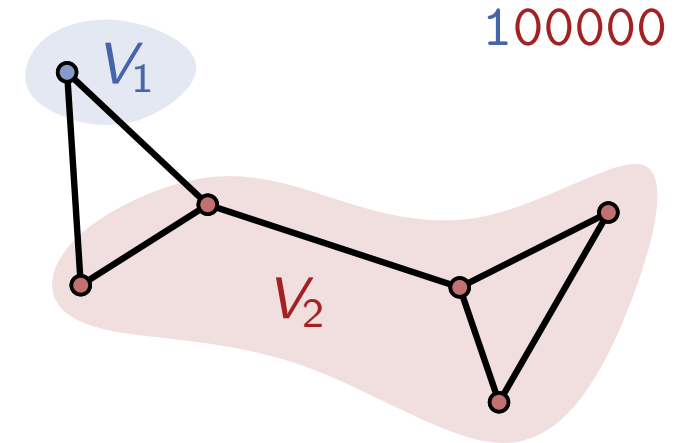
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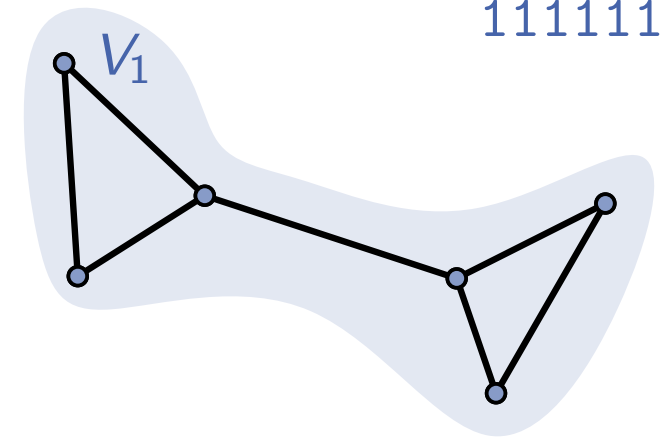
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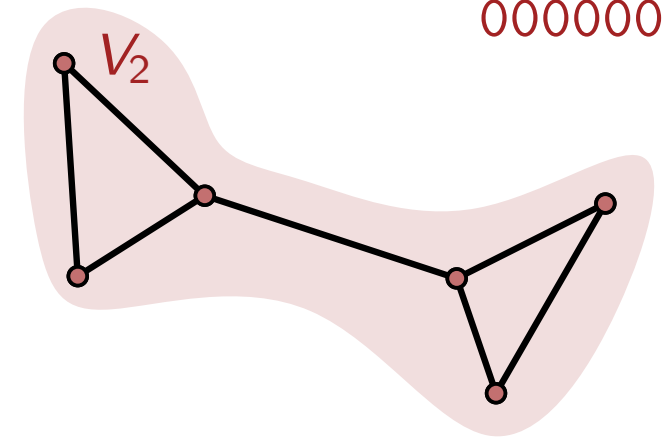
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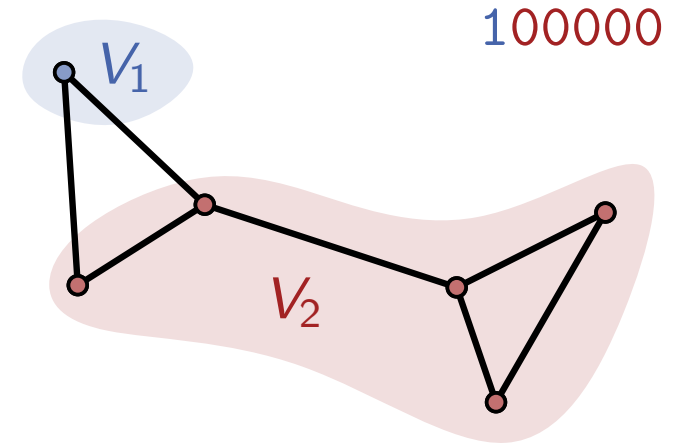
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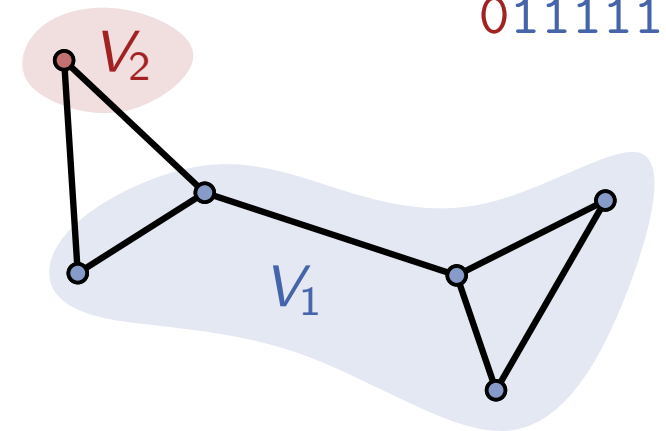
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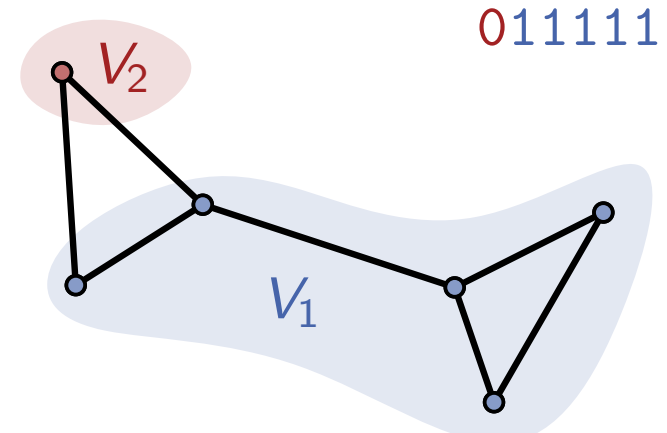
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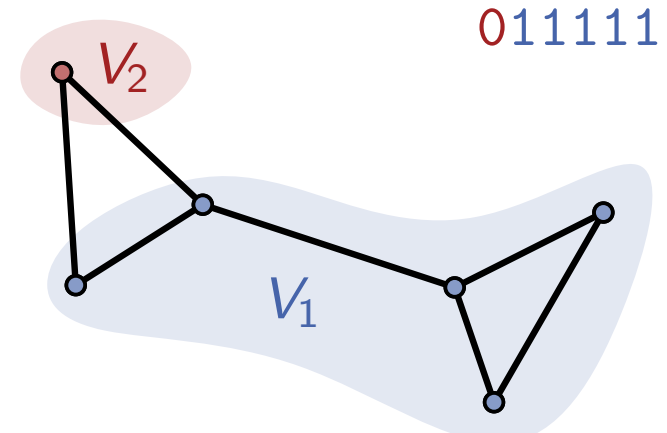
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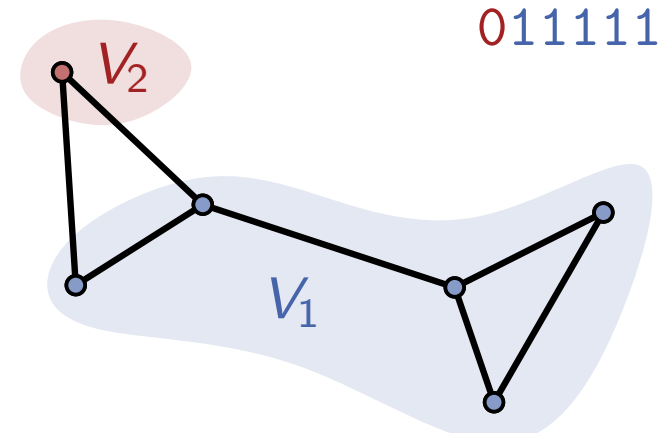
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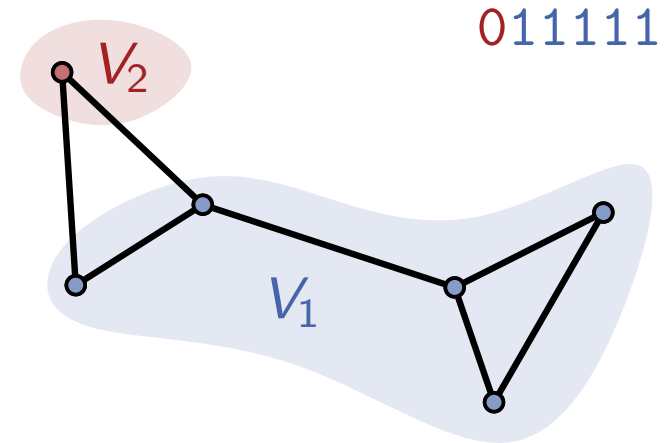
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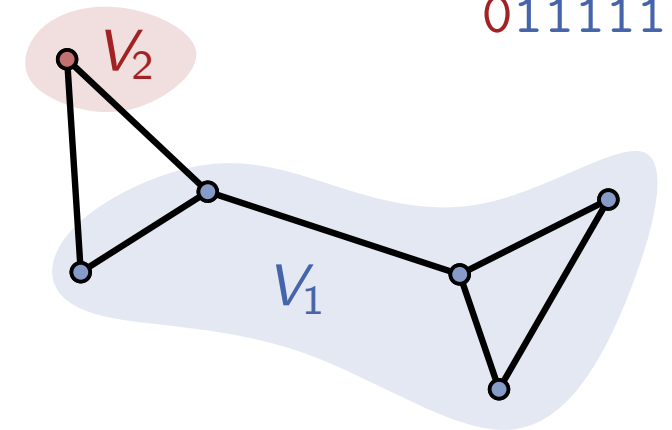
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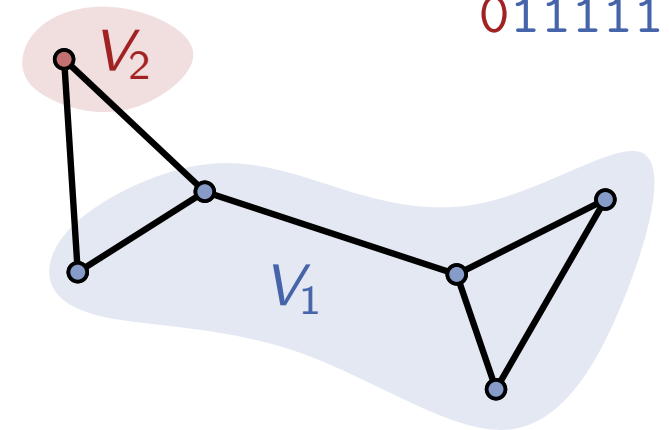
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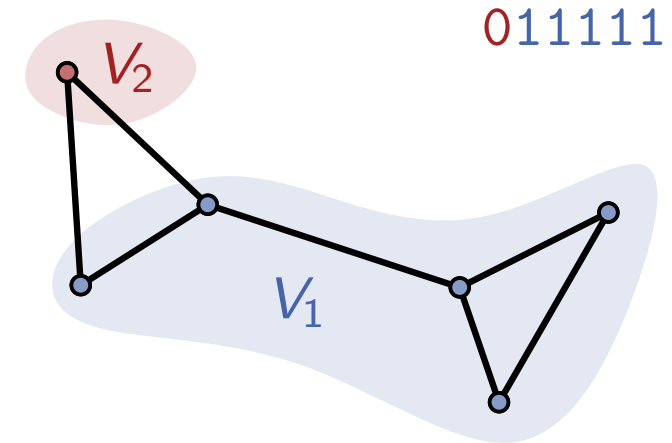
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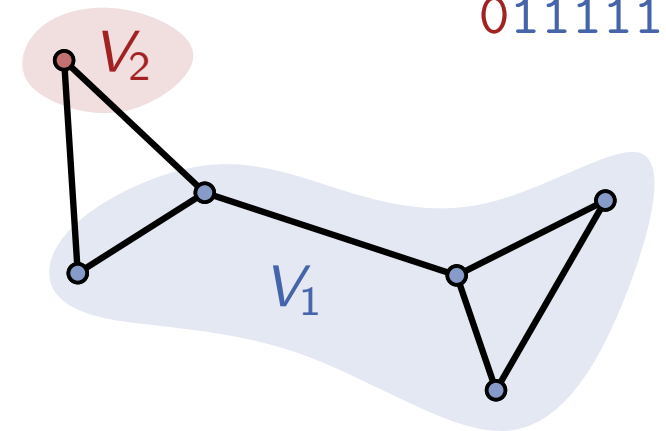
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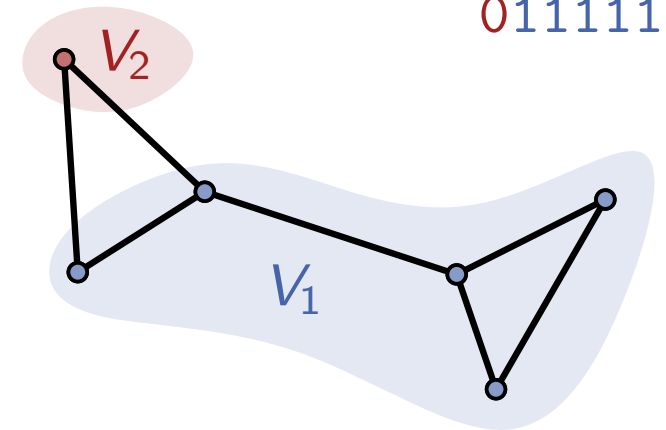
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[For educational purposes only!]

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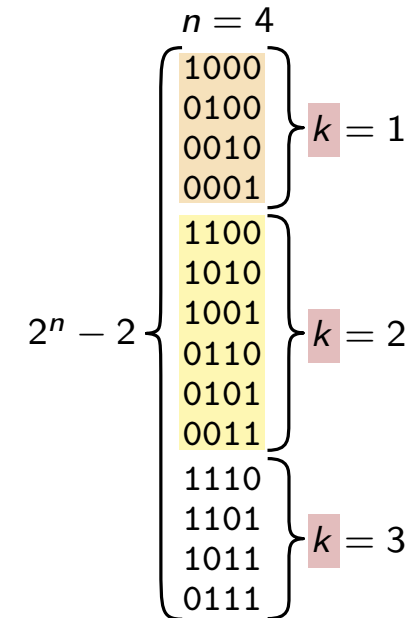
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$2^n - 2$

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- choose k with prob $\binom{n}{k} / (2^n - 2)$

$n = 4$		
1000	}	$k = 1$
0100		
0010		
0001		
1100	}	$k = 2$
1010		
1001		
0110		
0101		
0011		
1110	}	$k = 3$
1101		
1011		
0111		

Excursion: Uniform Non-Identical Bit Strings

[For educational purposes only!]

- **Goal:** Choose uniformly at random from the length n bit-strings that are not 0^n or 1^n

- Number of valid bit-strings:

$$2^n - 2 = \left(\sum_{k=0}^n \binom{n}{k} \right) - 2 = \sum_{k=1}^{n-1} \binom{n}{k}$$

$$2^n = \sum_{k=0}^n \binom{n}{k}$$

$$\binom{n}{0} = \binom{n}{n} = 1$$

Assumptions: We can sample ...

- uniformly from $\{0, \dots, O(n+m)\}$ in $O(1)$ time
 - uniformly from $[0, 1]$ in $O(1)$ time
- Not possible in theory. Reasonable in practice.

- 2-step process: choose k & choose k 1s in n bits

unibs(n)

```

b := 00...0 // n zeros
k := rand({1, ..., n-1}) // number of 1s
P := randSet({1, ..., n}, k) // positions of 1s
b[P] = 1 // set 1s in b
return b
  
```

► **How to sample k ?**

- uniform?

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- Reduce to uniform using *Inverse Transform Sampling*

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► **How to sample P ?**

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Excursion-Excursion: Reservoir Sampling

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```

1	2	3	4	5	6	7	8
---	---	---	---	---	---	---	---

1	2	3
---	---	---

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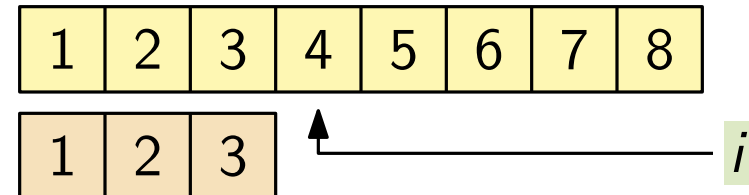
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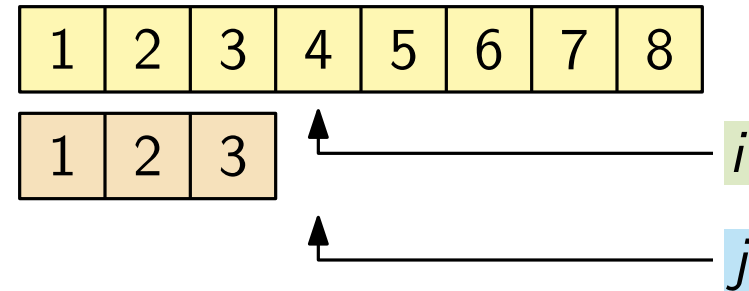
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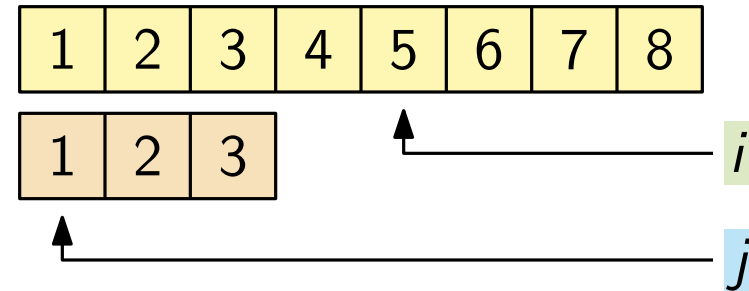
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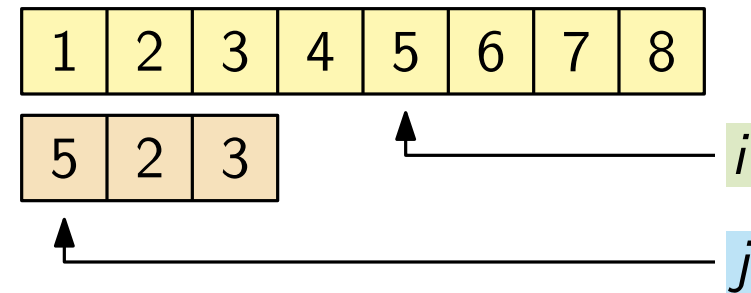
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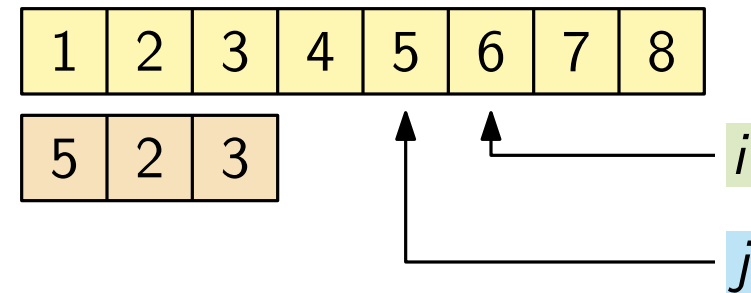
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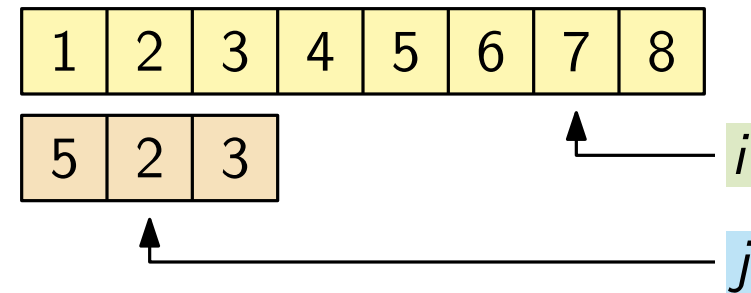
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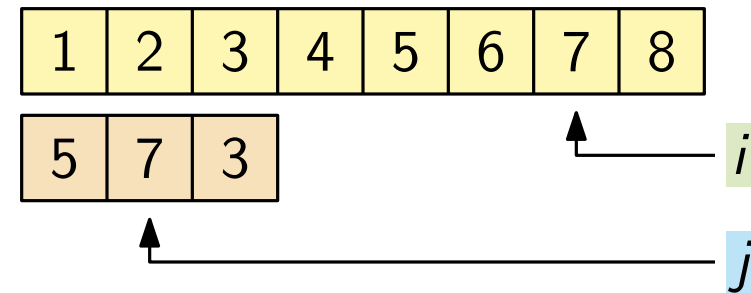
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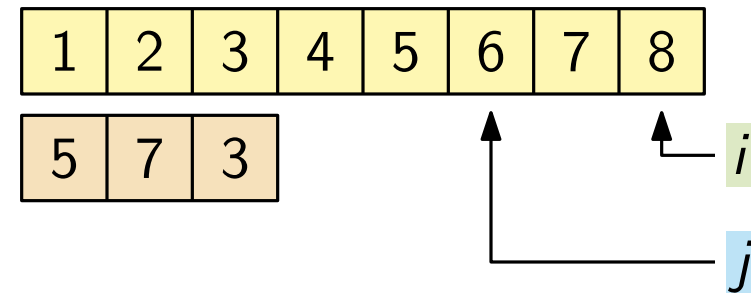
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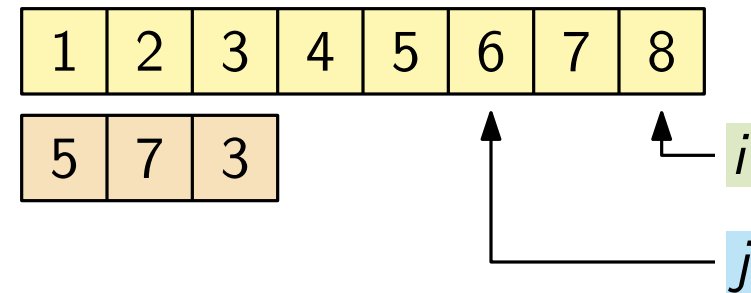
```
  return  $r$ 
```

// $O(k)$

// $O(n - k)$

// $O(1)$

// $O(1)$



- **Running time:** $O(n)$

Excursion: Uniform Non-Homogeneous Bit Strings

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unibs(n)

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k := rand( $\{1, \dots, n - 1\}$ ) // number of 1s //  $O(\log(n))$  via Inverse Transform Sampling
P := randSet( $\{1, \dots, n\}$ ,  $k$ ) // positions of 1s //  $O(n)$  via Reservoir Sampling
b[P] = 1 // set 1s in b //  $O(k) \subseteq O(n)$ 
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Under our assumptions, we can sample a length n bit string that is not 0^n or 1^n uniformly at random in time $O(n)$.

Simple Randomized Cut

- Simple idea: choose a cut uniformly at random among all possible cuts and return it.
- Running time: $O(n)$ much better than the $\Omega(n^3)$ in the deterministic setting , but...

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- How many min-cuts? → pessimistic assumption: 1

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- Repeat the algorithm to obtain t independent random cuts, return the smallest

$$\Pr[\text{“minimum found”}] \geq 1 - \left(1 - \frac{1}{2^{n-1} - 1}\right)^t$$

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$$\Pr[\text{“minimum found”}] \geq 1 - \underbrace{\left(1 - \frac{1}{2^{n-1} - 1}\right)}_{\text{not}}^t$$

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$$\Pr[\text{“minimum found”}] \geq 1 - \left(1 - 1/(2^{n-1} - 1)\right)^t \geq 1 - e^{-t/(2^{n-1}-1)}$$

$$1 + x \leq e^x \text{ for } x \in \mathbb{R}$$

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- For $t = 2^{n-1} - 1$ minimum found with constant probability $1 - 1/e \approx 0.63$

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Success probability

- $2^{n-1} - 1$ cuts in a graph with n nodes
- How many min-cuts? → pessimistic assumption: 1

Observation: On a graph with n nodes, **Simple Randomized Cut** runs in $O(n)$ time and returns a minimum cut with probability at least $1/(2^{n-1} - 1)$. → exponentially small!

Amplification

- Repeat the algorithm to obtain t independent random cuts, return the smallest

$$\Pr[\text{“minimum found”}] \geq 1 - \left(1 - \frac{1}{2^{n-1} - 1}\right)^t \geq 1 - e^{-t/(2^{n-1} - 1)}$$

$$1 + x \leq e^x \text{ for } x \in \mathbb{R}$$

- For $t = 2^{n-1} - 1$ minimum found with constant probability $1 - 1/e \approx 0.63$
- For $t = (2^{n-1} - 1) \cdot \log(n)$ minimum found with high probability $1 - 1/n$

Probability Amplification

Definition: A **Monte Carlo Algorithm** is a randomized algorithm that terminates deterministically and whose output is correct only with a certain probability $p \in (0, 1)$.

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		Correct Answer	
		x	✓
Algo Output	x	true neg	false neg
	✓	false pos	true pos

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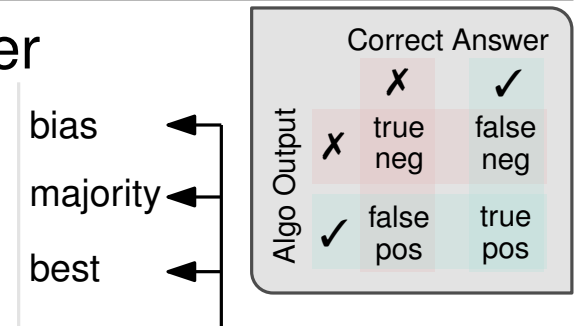
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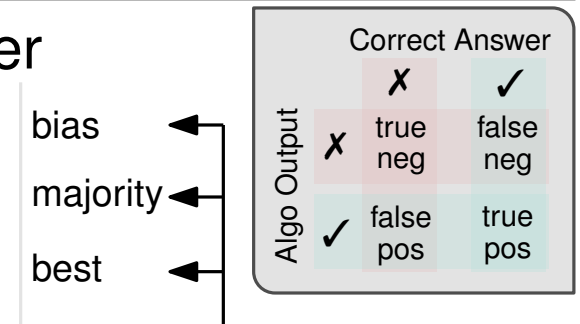
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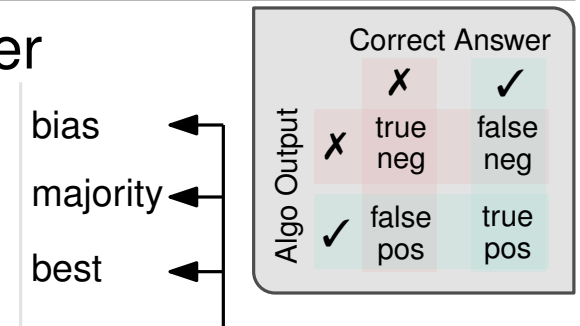
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 - $\Pr[\text{“success”}] \geq 1 - (1 - p)^t \geq 1 - e^{-pt}$ (for two-sided errors it's a bit more complicated)
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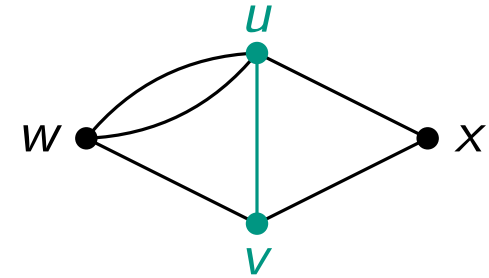
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For Simple Randomized Cut we had to pay with exponentially large running time ...

Karger's Algorithm

Edge Contraction

- Merge two adjacent nodes in a multigraph without self-loops



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Contraction Algorithm

- Motivation: distinguish *non-essential* not part of a min-cut as well as *essential* edges part of a min-cut & hope there are few essential ones

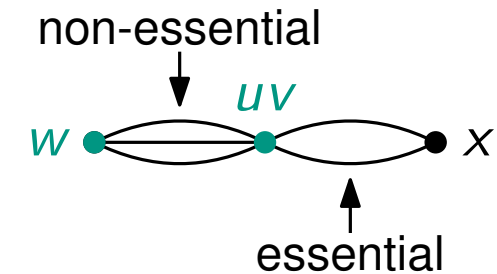
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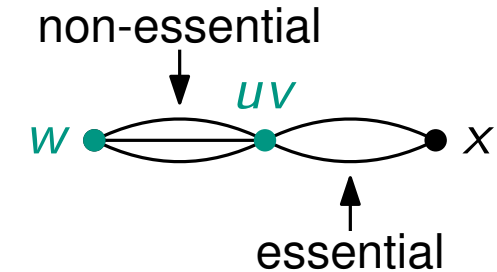
Karger($G_0 = (V_0, E_0)$)

for $i = 1$ to $n - 2$ **do**

$e := \text{unif}(E_{i-1})$

$G_i = G_{i-1}.\text{contract}(e)$

return unique cut in G_{n-2}



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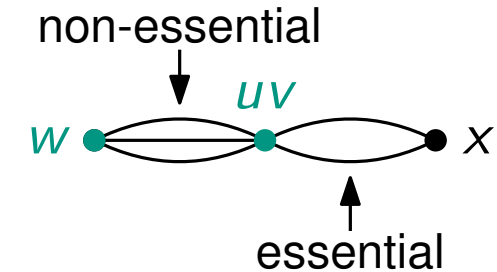
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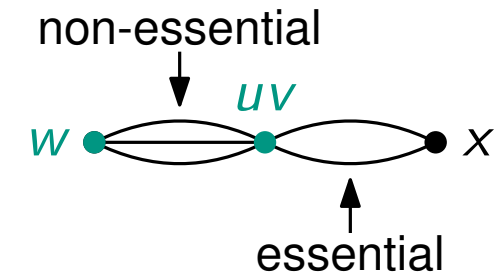
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Success Probability

Observation: A cut in G_i is a cut in G_0 .

Because endpoints of removed edges (self-loops) are within the same part in a cut in G_i .



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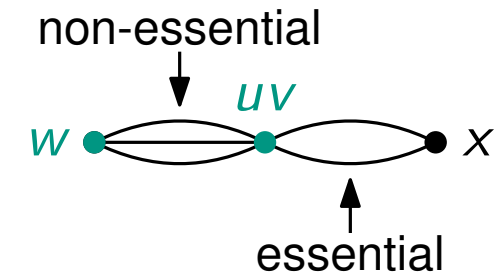
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- Consider min-cut with cut set C and $|C| = k$



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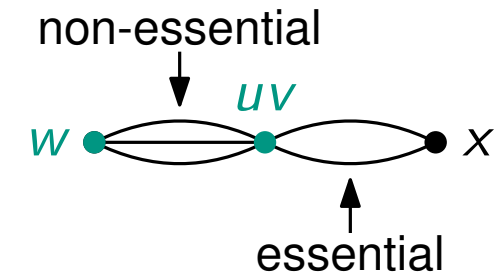
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- $\mathcal{E}_i = "C \text{ in } G_i"$

$$\Pr[\mathcal{E}_1] = 1 - \frac{k}{m}$$



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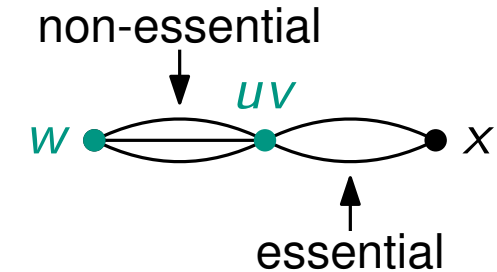
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- Consider min-cut with cut set C and $|C| = k$ O.W. ⚡
- $\mathcal{E}_i = \text{"}C \text{ in } G_i\text{"}$ **Observation:** min-degree $\geq k$

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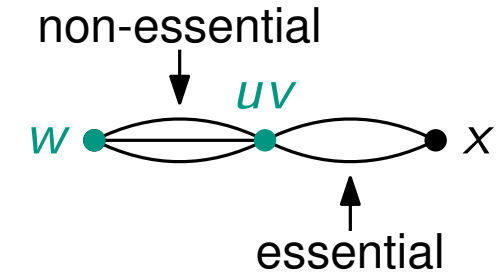
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(holds for all G_i due to 1st observation)

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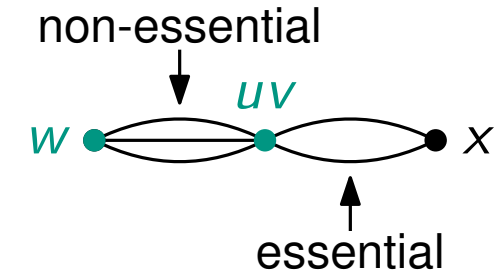
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Observation: min-degree $\geq k$

(holds for all G_i due to 1st observation)

$$m = \frac{1}{2} \sum_{v \in V} \deg(v) \geq \frac{1}{2} \sum_{v \in V} k \geq \frac{1}{2} nk$$

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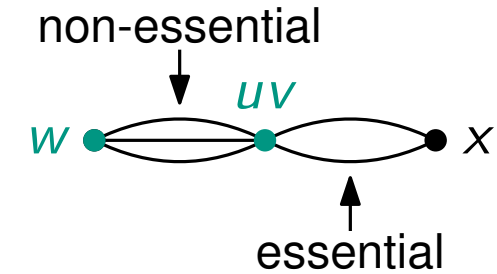
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$$\begin{aligned}
 \Pr[\mathcal{E}_1] &= 1 - \frac{k}{m} \\
 &\geq 1 - \frac{k}{nk/2} \\
 &= 1 - \frac{2}{n}
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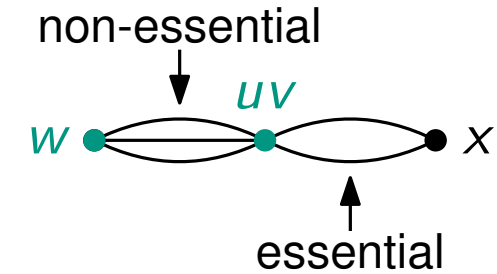
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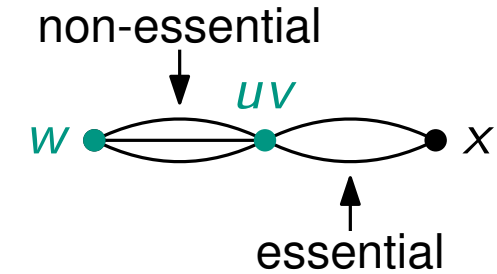
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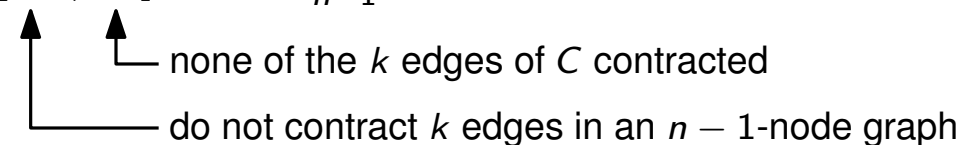
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$$\Pr[\mathcal{E}_1] \geq 1 - \frac{2}{n}$$

(holds for all G_i due to 1st observation)

$$\Pr[\mathcal{E}_2 \mid \mathcal{E}_1] \geq 1 - \frac{2}{n-1}$$



 none of the k edges of C contracted
 do not contract k edges in an $n - 1$ -node graph

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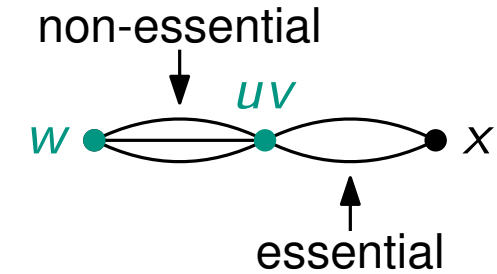
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$$\Pr[\mathcal{E}_1] \geq 1 - \frac{2}{n}$$

(holds for all G_i due to 1st observation)

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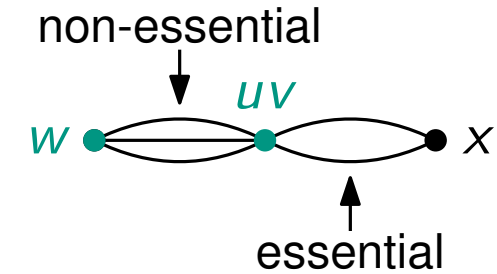
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chain rule of probability

Karger's Algorithm

Edge Contraction

- Merge two adjacent nodes in a multigraph without self-loops
- A (multi) graph with two nodes has a unique cut

Contraction Algorithm

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Karger($G_0 = (V_0, E_0)$)

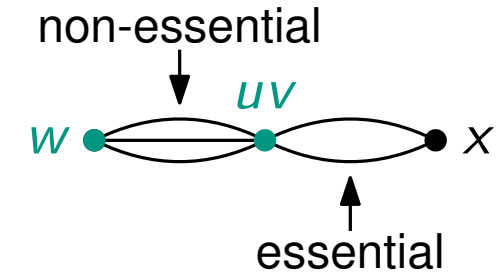
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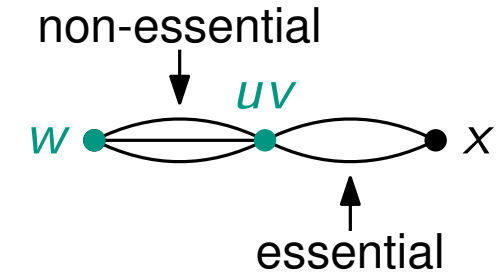
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$$1 = \frac{n-i}{n-i}$$

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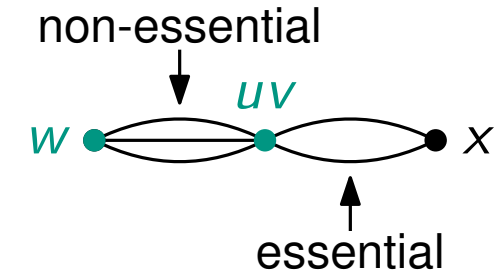
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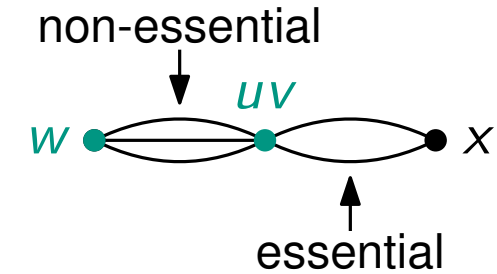
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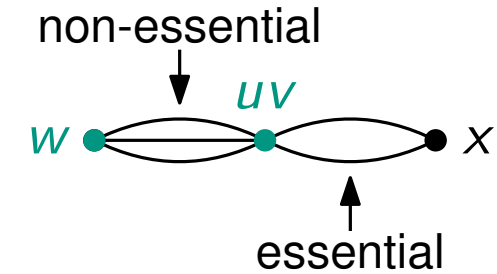
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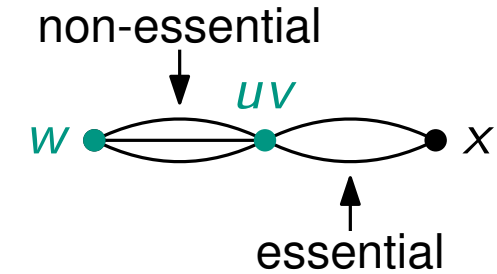
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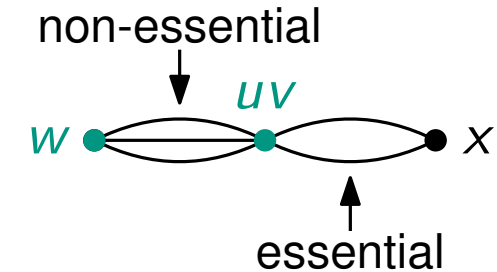
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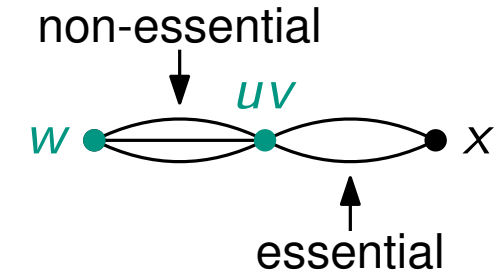
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- Let C_1, \dots, C_ℓ be all the min-cuts in G and \mathcal{E}_{n-2}^i for $i \in [\ell]$ be the event that C_i is returned by Karger's algorithm

disjoint, since the algorithm returns only one cut

- Just seen: $\Pr[\mathcal{E}_{n-2}^i] \geq \frac{2}{n(n-1)}$

$$1 \geq \Pr\left[\bigcup_{i \in [\ell]} \mathcal{E}_{n-2}^i\right] = \sum_{i \in [\ell]} \Pr[\mathcal{E}_{n-2}^i] \geq \frac{2 \cdot \ell}{n(n-1)}$$

Observation: A graph on n nodes contains at most $\frac{n(n-1)}{2}$ minimum cuts.

More Amplification: Karger-Stein

Motivation

- Probability that a min-cut survives i contractions

$$\begin{aligned}\Pr[\mathcal{E}_i] &= \Pr[\mathcal{E}_1] \cdot \Pr[\mathcal{E}_2 \mid \mathcal{E}_1] \cdot \dots \cdot \Pr[\mathcal{E}_i \mid \mathcal{E}_1 \cap \dots \cap \mathcal{E}_{i-1}] \\ &\geq \left(1 - \frac{2}{n}\right) \left(1 - \frac{2}{n-1}\right) \left(1 - \frac{2}{n-2}\right) \cdots \left(1 - \frac{2}{n-i+2}\right) \left(1 - \frac{2}{n-i+1}\right)\end{aligned}$$

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 &= \left(\frac{n-2}{n}\right) \left(\frac{n-3}{n-1}\right) \left(\frac{n-4}{n-2}\right) \cdots \left(\frac{n-i+2-2}{n-i+2}\right) \left(\frac{n-i+1-2}{n-i+1}\right)
 \end{aligned}$$

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- With increasing number of steps the probability for a min-cut to survive **decreases**

More Amplification: Karger-Stein

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- With increasing number of steps the probability for a min-cut to survive **decreases**
- Idea: stop when a min-cut is still likely to exist and recurse

More Amplification: Karger-Stein

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- With increasing number of steps the probability for a min-cut to survive **decreases**
- Idea: stop when a min-cut is still likely to exist and recurse
- After $t = n - n/\sqrt{2} - 1$ steps we have

$$\Pr[\mathcal{E}_t] = \frac{(n - (n - n/\sqrt{2} - 1))(n - (n - n/\sqrt{2} - 1) - 1)}{n(n-1)}$$

More Amplification: Karger-Stein

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$$\Pr[\mathcal{E}_t] = \frac{(n - n/\sqrt{2} + 1)(n - n/\sqrt{2} - 1)}{n(n-1)}$$

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- Probability that no mistake made after t steps still large

More Amplification: Karger-Stein

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KargerStein($G_0 = (V_0, E_0)$)

if $|V_0| = 2$ **then** return unique cut

for $i = 1$ to $t = |V_0| - \frac{|V_0|}{\sqrt{2}} - 1$ **do**

$e := \mathbf{unif}(E_{i-1})$

$G_i = G_{i-1}.\mathbf{contract}(e)$

$C_1 := \mathbf{KargerStein}(G_t)$ // inde-

// pendent

$C_2 := \mathbf{KargerStein}(G_t)$ // runs

return smaller of C_1, C_2

Karger-Stein: Running Time

```

KargerStein( $G_0 = (V_0, E_0)$ )
//  $O(1)$    if  $|V_0| = 2$  then return unique cut
//  $O(n)$    for  $i = 1$  to  $t = |V_0| - \frac{|V_0|}{\sqrt{2}} - 1$  do
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```

Karger-Stein: Running Time

Recursion

- After $t = n - n/\sqrt{2} - 1$ steps the number of nodes is $n/\sqrt{2} + 1$

$$T(n) = 2T\left(\frac{n}{\sqrt{2}} + 1\right) + O(n^2)$$

```

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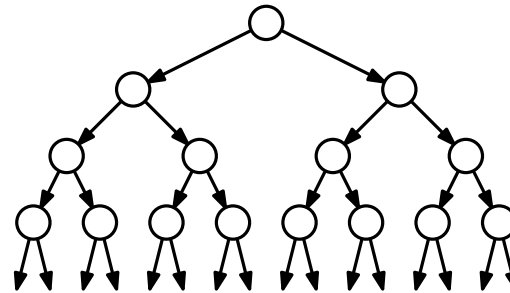
Karger-Stein: Running Time

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Recursion tree



// $O(1)$

// $O(n)$

// $O(1)$

// $O(n)$

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Karger-Stein: Running Time

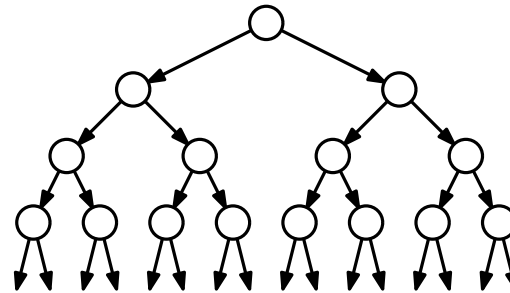
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Recursion tree

- Layers: $\log_{\sqrt{2}}(n)$



// O(1)

// O(n)

// O(1)

// O(n)

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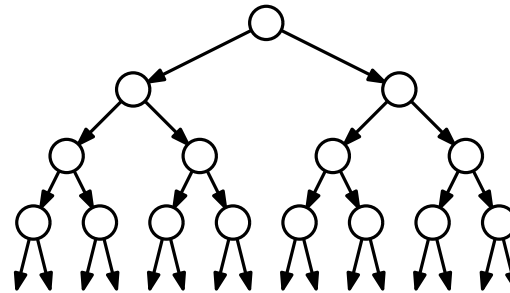
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Recursion tree

- Layers: $\log_{\sqrt{2}}(n)$
- Nodes on layer j : 2^j



// $O(1)$

// $O(n)$

// $O(1)$

// $O(n)$

KargerStein($G_0 = (V_0, E_0)$)

if $|V_0| = 2$ **then** return unique cut

for $i = 1$ to $t = |V_0| - \frac{|V_0|}{\sqrt{2}} - 1$ **do**

$e := \text{unif}(E_{i-1})$

$G_i = G_{i-1}.\text{contract}(e)$

$C_1 := \text{KargerStein}(G_t)$ // inde-

// pendent

$C_2 := \text{KargerStein}(G_t)$ // runs

return smaller of C_1, C_2

Karger-Stein: Running Time

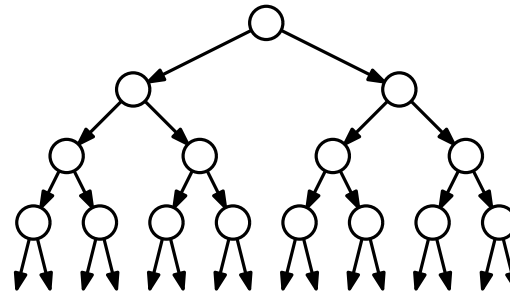
Recursion

- After $t = n - n/\sqrt{2} - 1$ steps the number of nodes is $n/\sqrt{2} + 1$

$$T(n) = 2T\left(\frac{n}{\sqrt{2}} + 1\right) + O(n^2)$$

Recursion tree

- Layers: $\log_{\sqrt{2}}(n)$
- Nodes on layer j : 2^j
- Time on layer j : $O\left(\left(\frac{n}{\sqrt{2}^j}\right)^2\right)$



// O(1)

// O(n)

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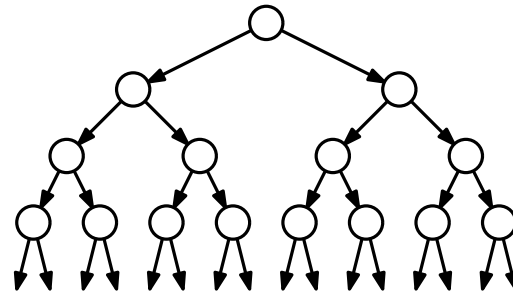
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$$T(n) = \sum_{j=1}^{\log_{\sqrt{2}}(n)} 2^j \cdot O\left(\left(\frac{n}{\sqrt{2}^j}\right)^2\right) = O\left(n^2 \cdot \sum_{j=1}^{\log_{\sqrt{2}}(n)} \frac{2^j}{2^j}\right) = O(n^2 \log_{\sqrt{2}}(n)) = O(n^2 \log(n))$$

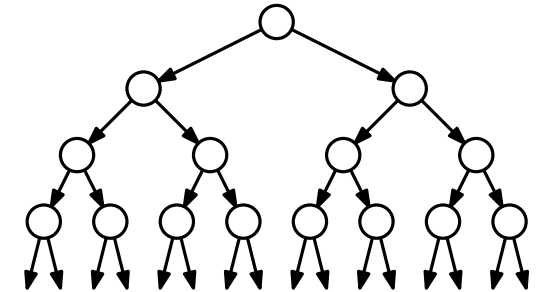
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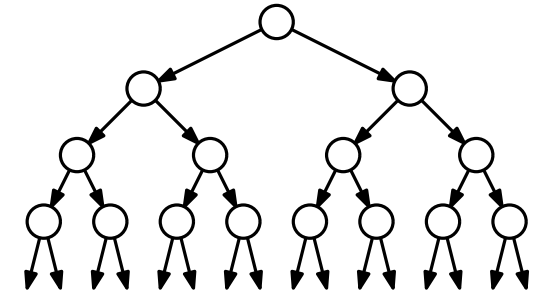


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Recursion tree

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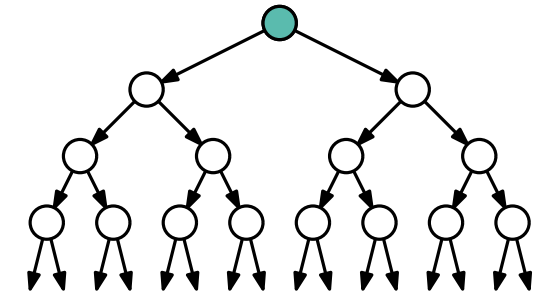


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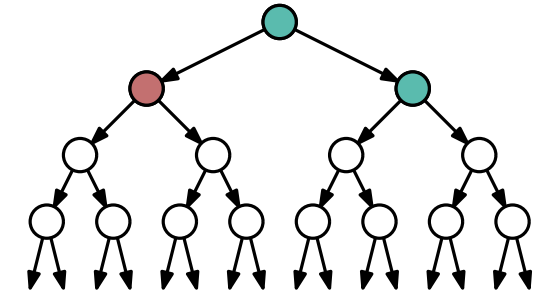


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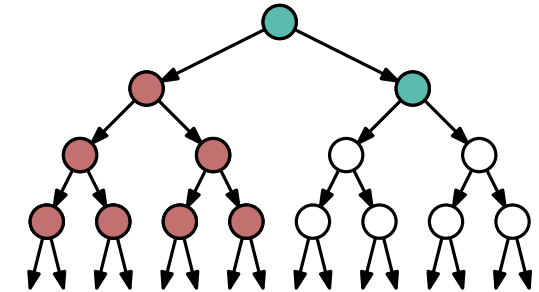


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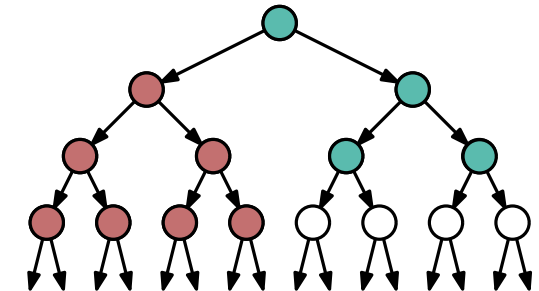


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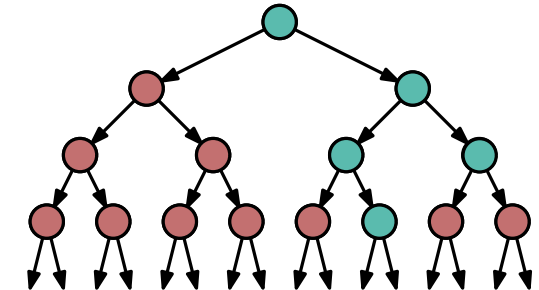


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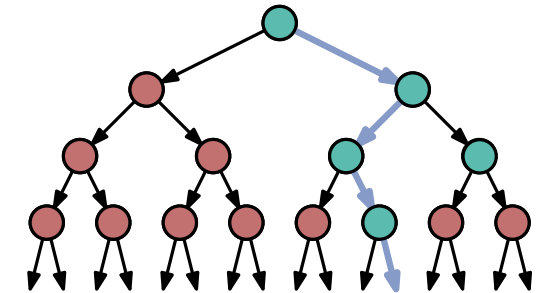


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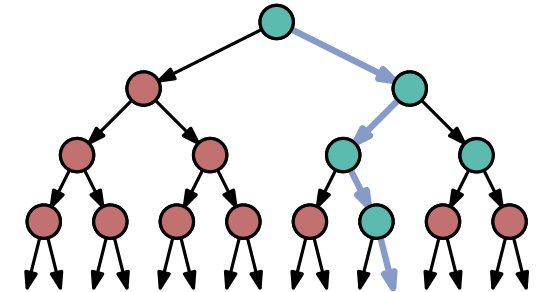


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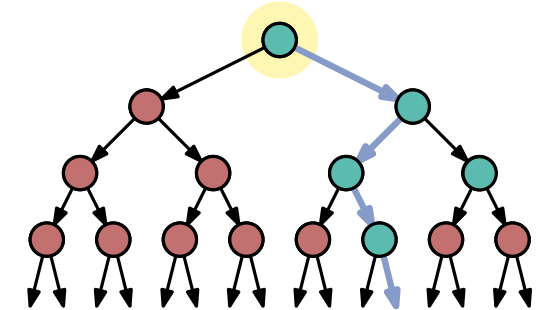


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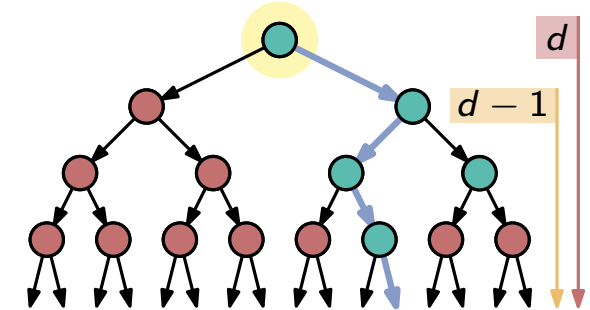
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$$\Pr[\mathcal{P}_d] = \Pr[\mathcal{P}_0] \cdot (1 - (1 - \Pr[\mathcal{P}_{d-1}])^2)$$



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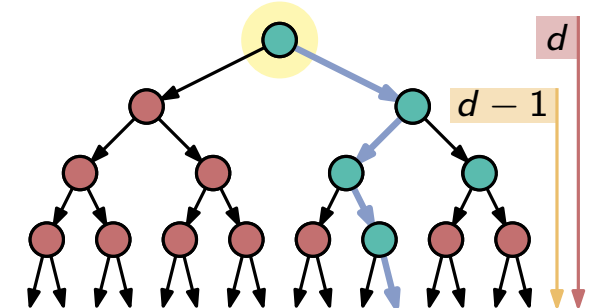
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Karger-Stein: Success Probability

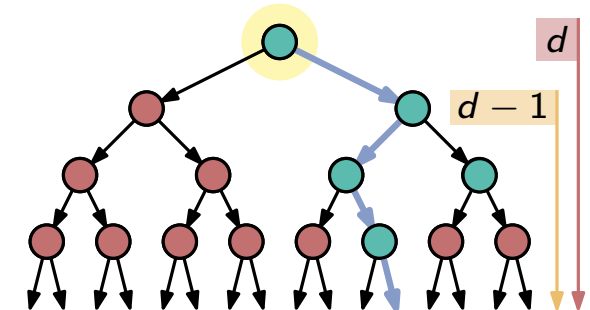
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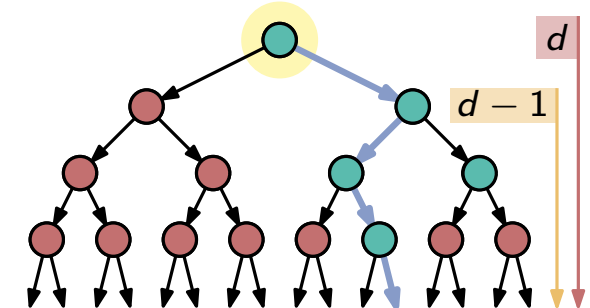
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at least one path among left and right



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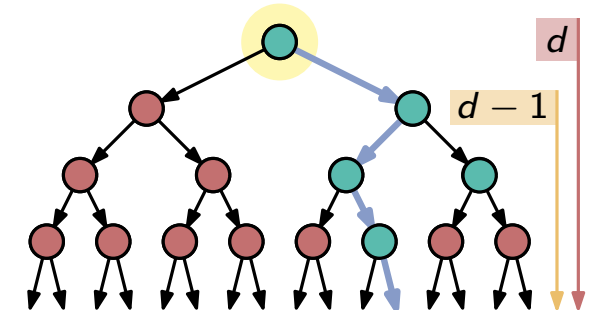
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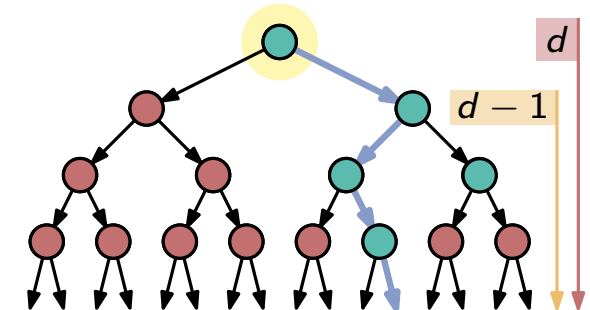
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Karger-Stein: Success Probability

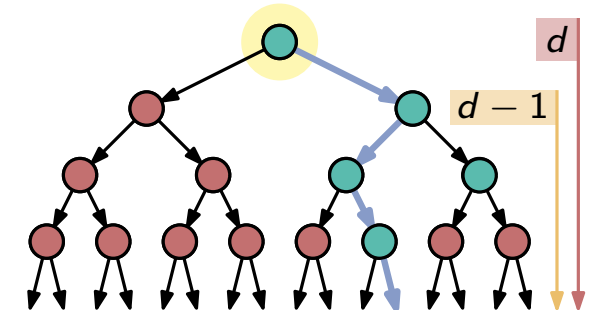
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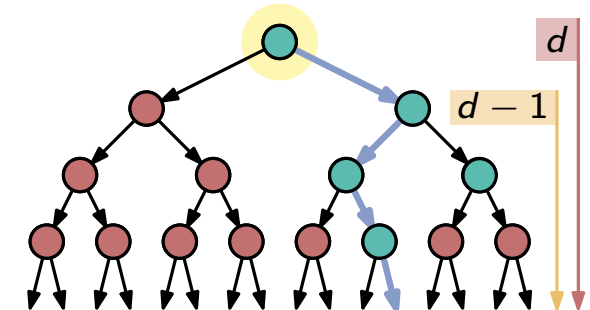
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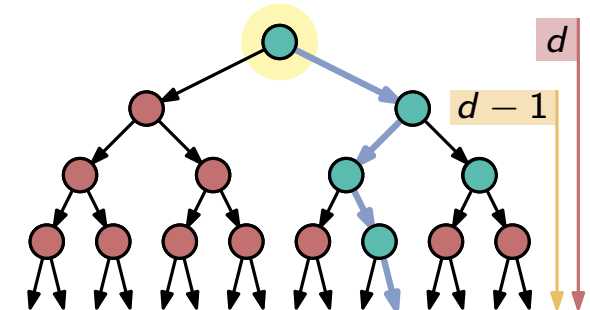
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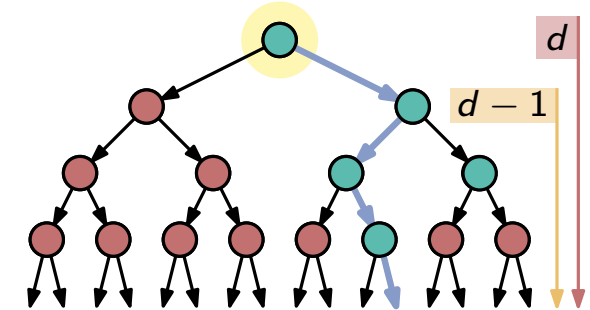
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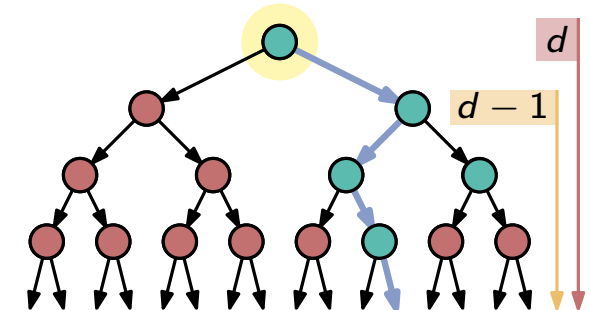
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Claim $\Pr[\mathcal{P}_d] \geq \frac{1}{d+2}$ (proof via induction)

- Base case $d = 0$: $\Pr[\mathcal{P}_0] \geq 1/2$



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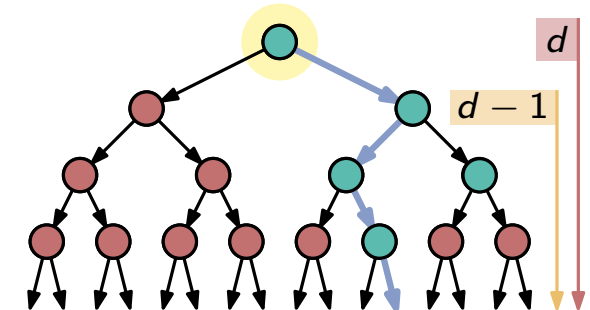
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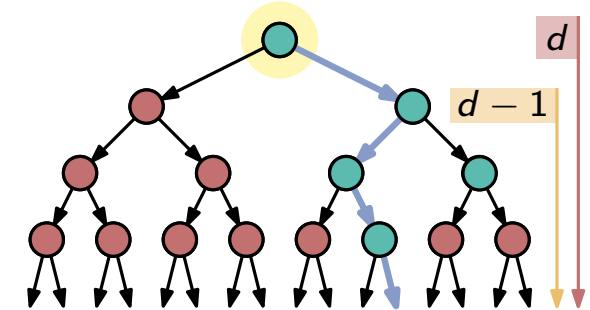
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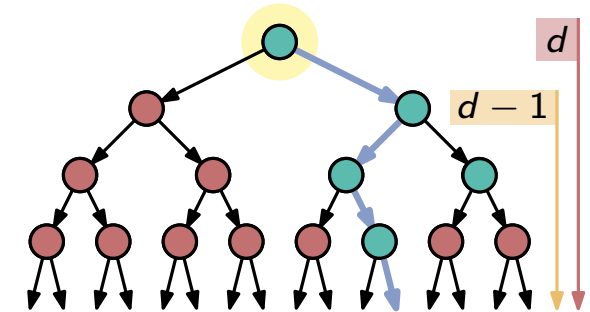


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$$\geq \frac{1}{d+1} - \frac{1}{2} \Pr[\mathcal{P}_{d-1}]^2$$

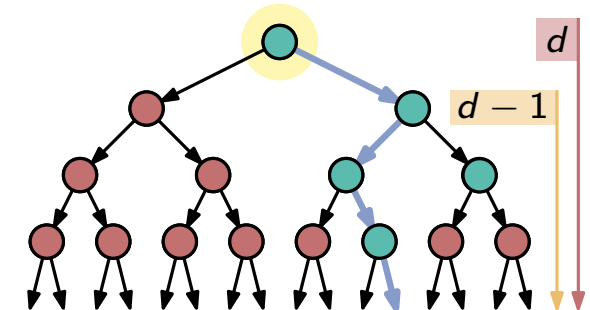


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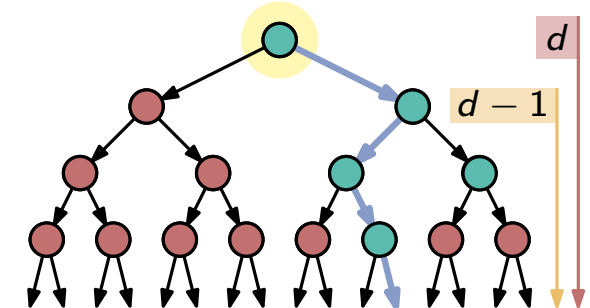
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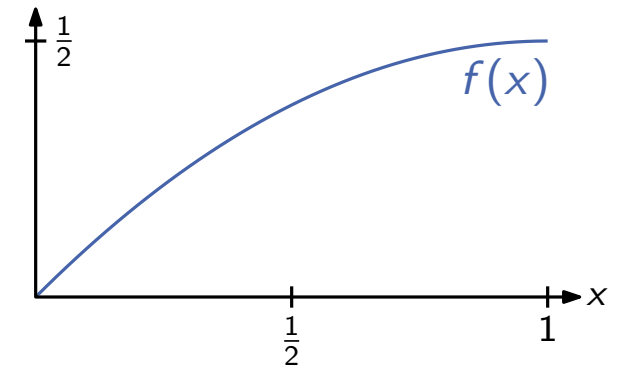
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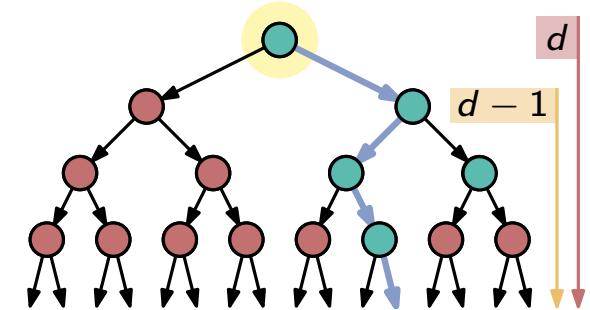


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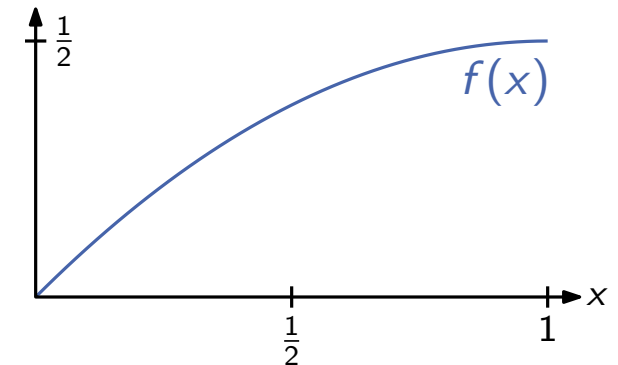
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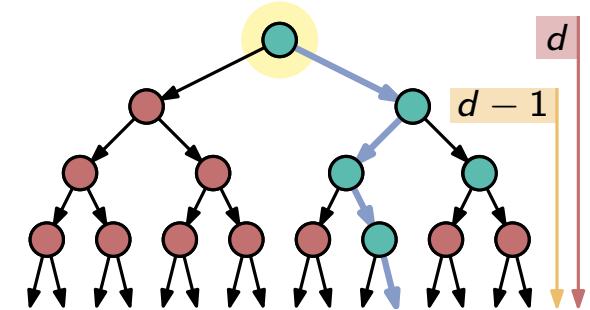


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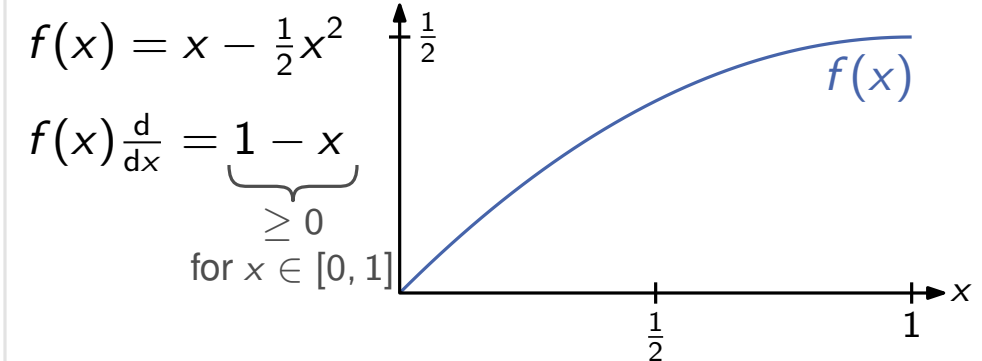
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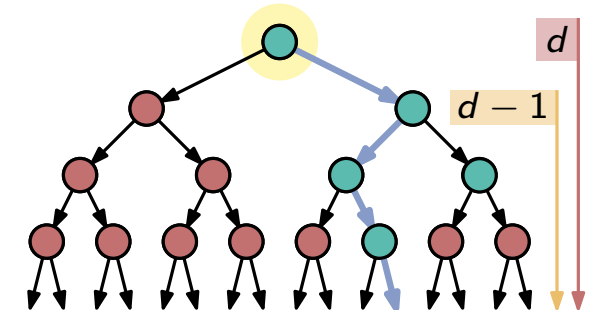


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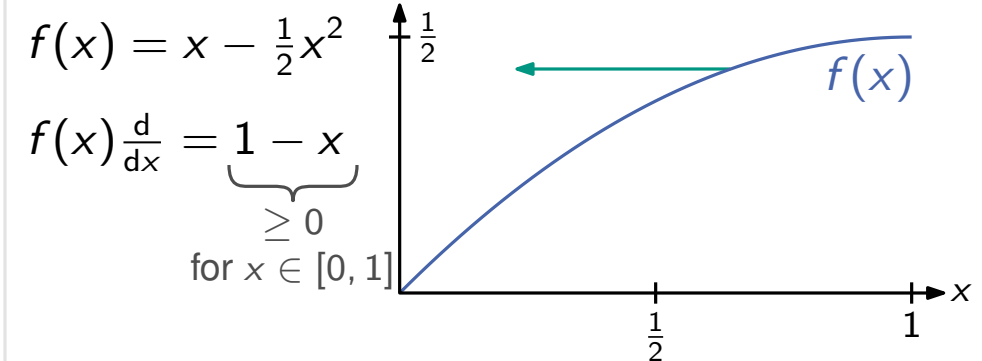
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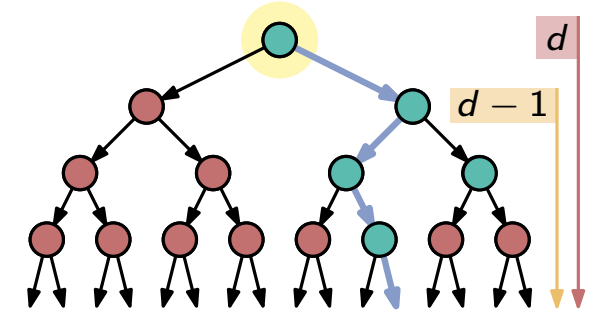
smaller x

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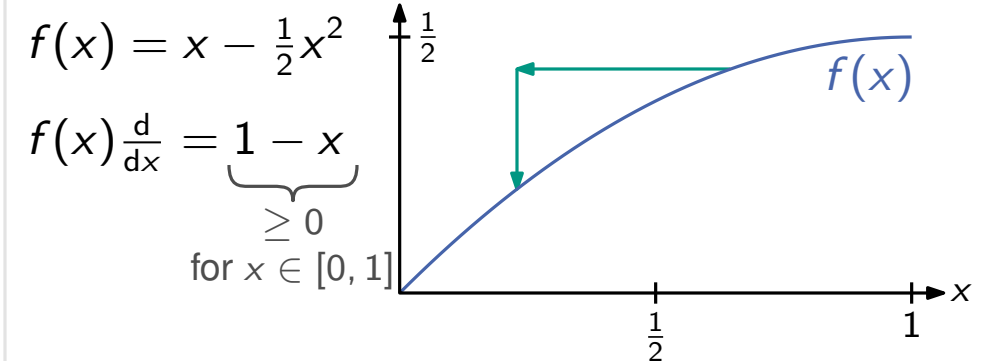
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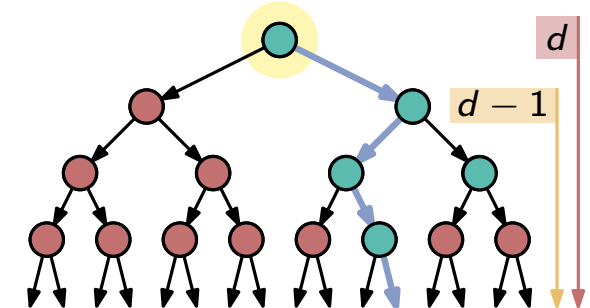
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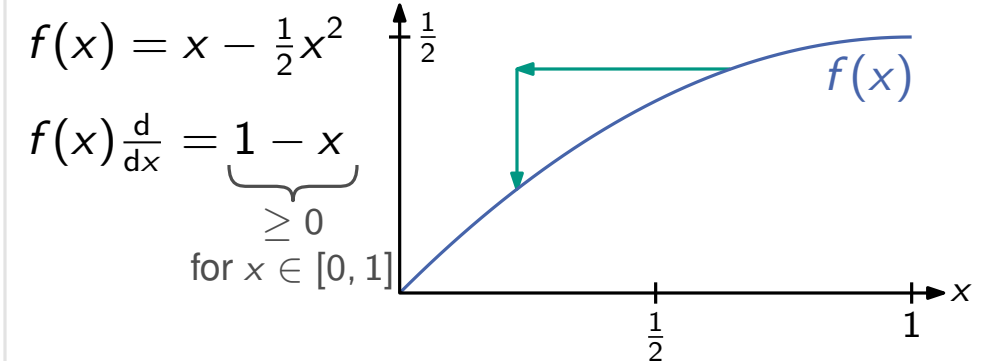


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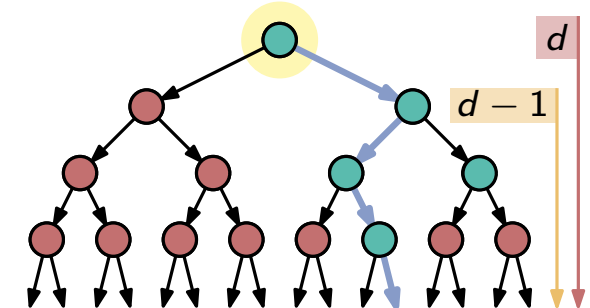
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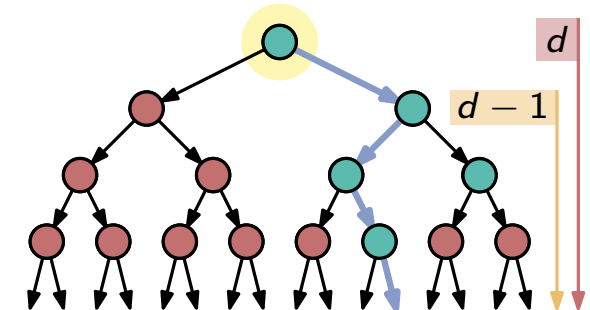
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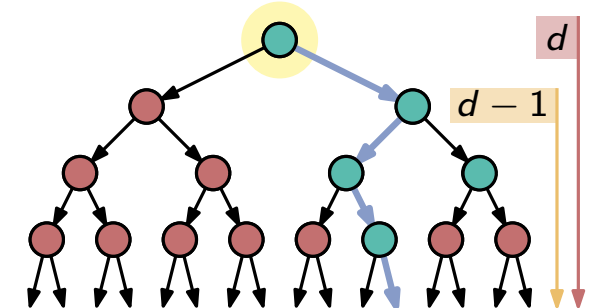
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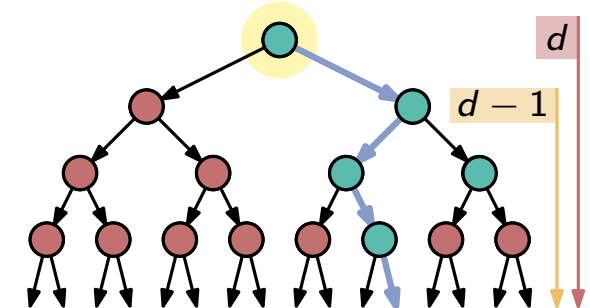
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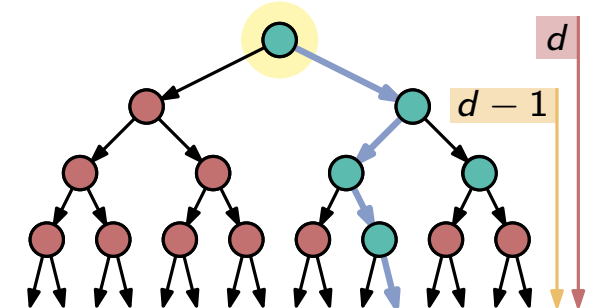


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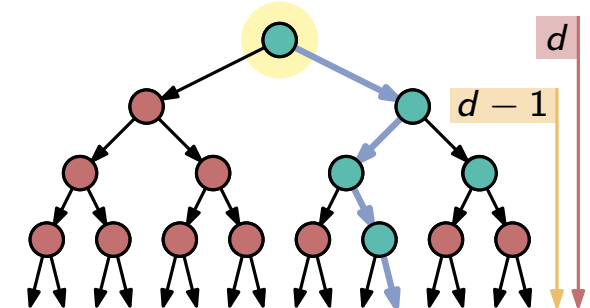
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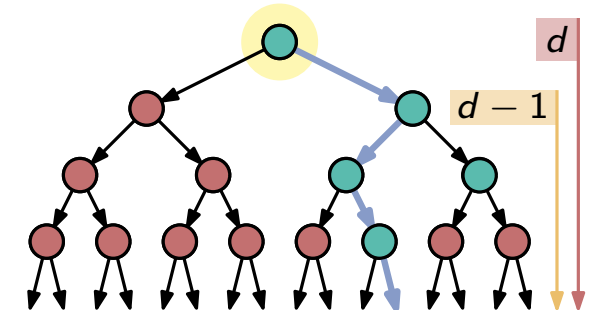


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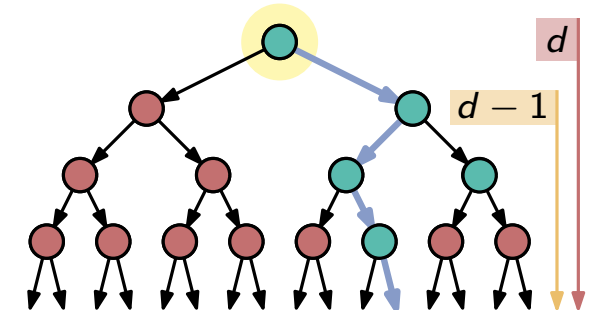
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$$\Pr[\mathcal{P}_d] = \Pr[\mathcal{P}_0] \cdot (1 - (1 - \Pr[\mathcal{P}_{d-1}])^2) \geq \frac{1}{2} \cdot (1 - (1 - \Pr[\mathcal{P}_{d-1}])^2) = \Pr[\mathcal{P}_{d-1}] - \frac{1}{2} \Pr[\mathcal{P}_{d-1}]^2$$

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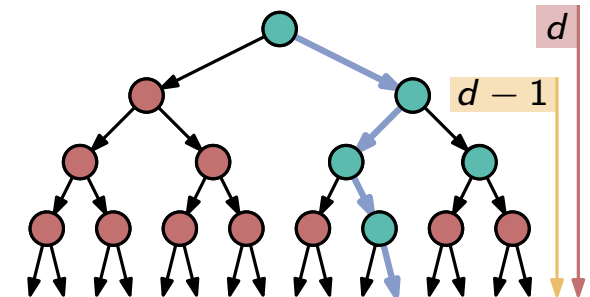


Karger-Stein: Success Probability

- After $t = n - n/\sqrt{2} - 1$ steps we have $\Pr[\mathcal{E}_t] \geq 1/2$ (t was chosen to achieve exactly that)

Recursion tree

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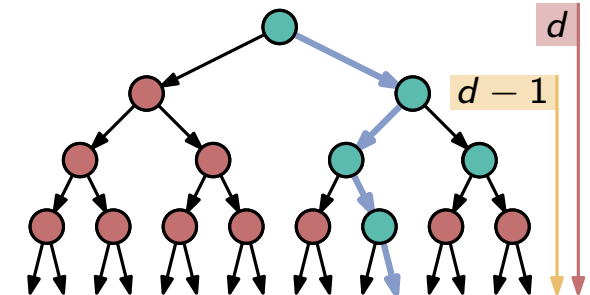
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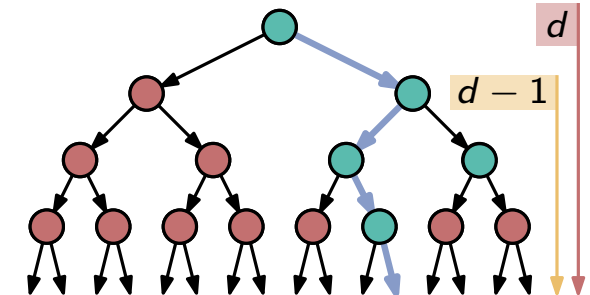
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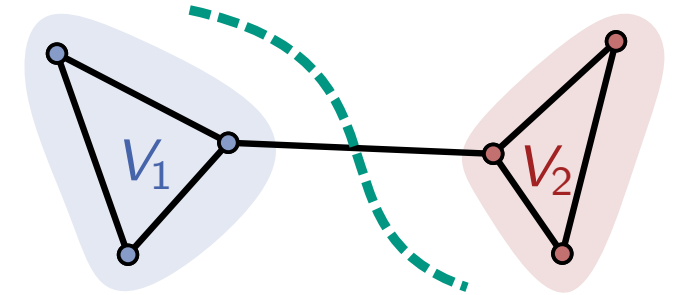
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- Compared to $O(n^4 \log(n))$ for Karger
- Compared to $\Omega(n^3)$ for deterministic approaches

Conclusion

Cuts

- Fundamental graph problem
- Many deterministic flow-based algorithms
- ... with worst-case running times in $\Omega(n^3)$



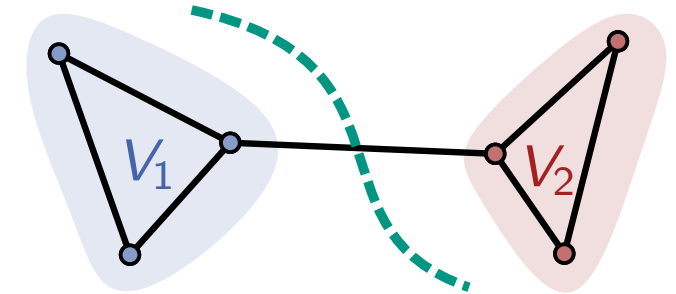
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- Karger's edge-contraction algorithm



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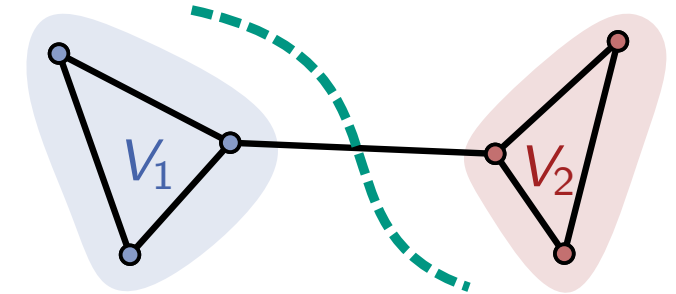
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Algo Output	x	true neg	false neg
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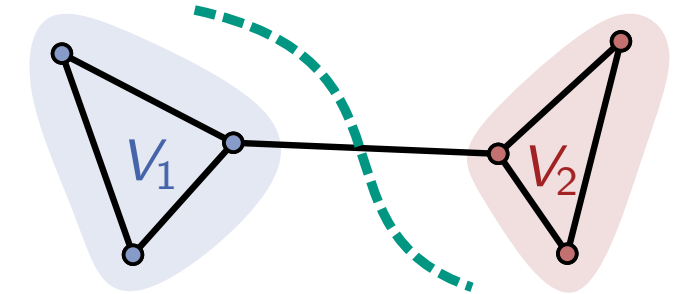
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Outlook



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“Minimum cuts in near-linear time”, Karger, J.Acm. '00

Success w.h.p. in time $O(m \log^3(n))$

“Faster algorithms for edge connectivity via random 2-out contractions”, Ghaffari & Nowicki & Thorup, SODA'20

Success w.h.p. in time $O(m \log(n))$ and $O(m + n \log^3(n))$