

# From Symmetry to Asymmetry: Generalizing TSP Approximations by Parametrization

Lukas Behrend<sup>1</sup>, Katrin Casel<sup>1</sup>, Tobias Friedrich<sup>1</sup>, Gregor  
Lagondzinski<sup>1</sup>, Andreas Löser<sup>1</sup>, Marcus Wilhelm<sup>2</sup>



# From Symmetry to Asymmetry: Generalizing TSP Approximations by Parametrization

Lukas Behrend<sup>1</sup>, Katrin Casel<sup>1</sup>, Tobias Friedrich<sup>1</sup>, Gregor  
Lagondzinski<sup>1</sup>, Andreas Löser<sup>1</sup>, Marcus Wilhelm<sup>2</sup>



# From Symmetry to Asymmetry: Generalizing TSP Approximations by Parametrization

Lukas Behrend<sup>1</sup>, [Katrin Casel](#)<sup>1</sup>, [Tobias Friedrich](#)<sup>1</sup>, [Gregor Lagondzinski](#)<sup>1</sup>, Andreas Löser<sup>1</sup>, Marcus Wilhelm<sup>2</sup>



# The Traveling Salesman Problem

**Definition:** The Traveling Salesman Problem

Given a complete undirected graph with non-negative edge weights, find a cheapest Hamiltonian cycle.

# The Traveling Salesman Problem

**Definition:** The Traveling Salesman Problem

Given a complete undirected graph with non-negative edge weights, find a cheapest Hamiltonian cycle.

**Definition:** The Metric Traveling Salesman Problem (TSP)

Given a complete, undirected, graph with non-negative edge weights **which satisfy the triangle inequality**, find a cheapest Hamiltonian cycle.

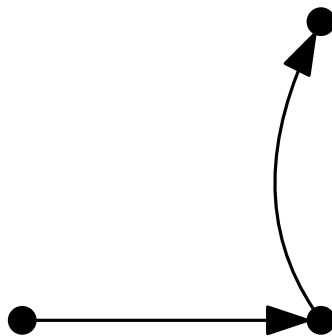
# The Traveling Salesman Problem

## **Definition:** The Traveling Salesman Problem

Given a complete undirected graph with non-negative edge weights, find a cheapest Hamiltonian cycle.

## **Definition:** The Metric Traveling Salesman Problem (TSP)

Given a complete, undirected, graph with non-negative edge weights **which satisfy the triangle inequality**, find a cheapest Hamiltonian cycle.



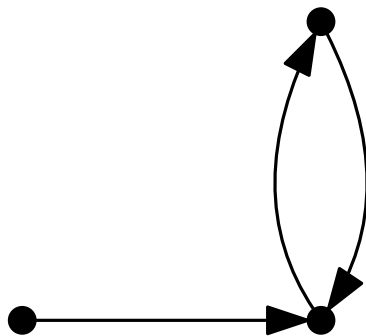
# The Traveling Salesman Problem

## **Definition:** The Traveling Salesman Problem

Given a complete undirected graph with non-negative edge weights, find a cheapest Hamiltonian cycle.

## **Definition:** The Metric Traveling Salesman Problem (TSP)

Given a complete, undirected, graph with non-negative edge weights **which satisfy the triangle inequality**, find a cheapest Hamiltonian cycle.



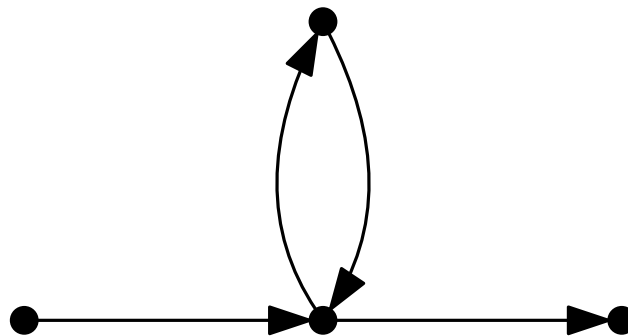
# The Traveling Salesman Problem

**Definition:** The Traveling Salesman Problem

Given a complete undirected graph with non-negative edge weights, find a cheapest Hamiltonian cycle.

**Definition:** The Metric Traveling Salesman Problem (TSP)

Given a complete, undirected, graph with non-negative edge weights **which satisfy the triangle inequality**, find a cheapest Hamiltonian cycle.





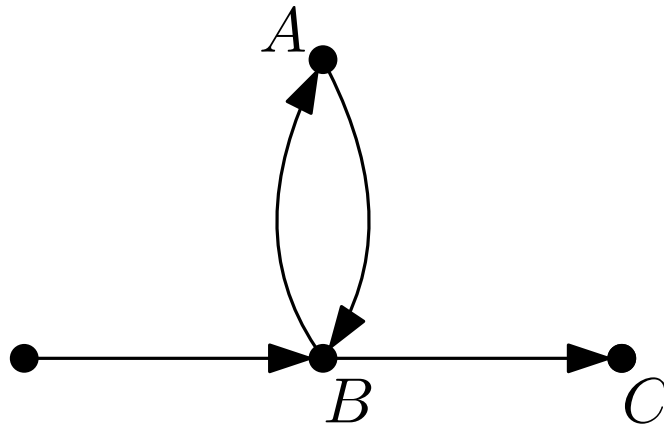
# The Traveling Salesman Problem

**Definition:** The Traveling Salesman Problem

Given a complete undirected graph with non-negative edge weights, find a cheapest Hamiltonian cycle.

**Definition:** The Metric Traveling Salesman Problem (TSP)

Given a complete, undirected, graph with non-negative edge weights **which satisfy the triangle inequality**, find a cheapest Hamiltonian cycle.



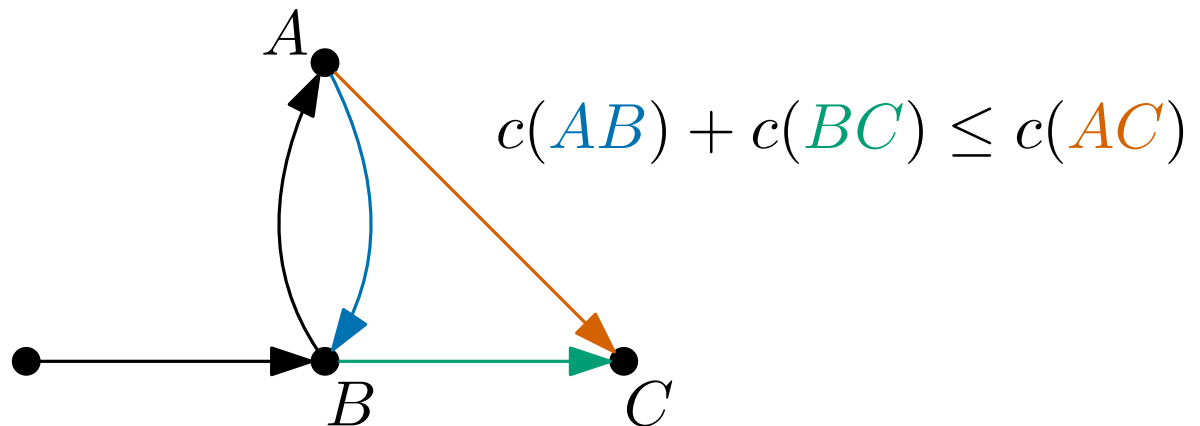
# The Traveling Salesman Problem

## **Definition:** The Traveling Salesman Problem

Given a complete undirected graph with non-negative edge weights, find a cheapest Hamiltonian cycle.

## **Definition:** The Metric Traveling Salesman Problem (TSP)

Given a complete, undirected, graph with non-negative edge weights **which satisfy the triangle inequality**, find a cheapest Hamiltonian cycle.



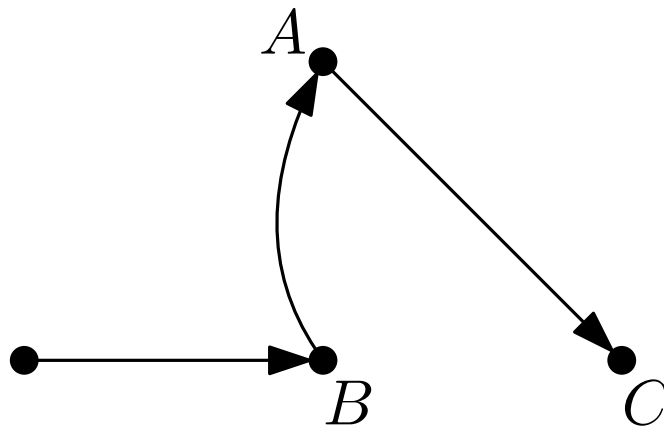
# The Traveling Salesman Problem

## **Definition:** The Traveling Salesman Problem

Given a complete undirected graph with non-negative edge weights, find a cheapest Hamiltonian cycle.

## **Definition:** The Metric Traveling Salesman Problem (TSP)

Given a complete, undirected, graph with non-negative edge weights **which satisfy the triangle inequality**, find a cheapest Hamiltonian cycle.



# Asymmetries



# Asymmetries



**Definition:** The Metric Asymmetric Traveling Salesman Problem (ATSP) Given a complete, **directed**, weighted graph with non-negative arcs weights which satisfy the triangle inequality, find a cheapest Hamiltonian cycle.



# State of the Art

## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp

# State of the Art

## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

# State of the Art

## **Exact Solutions**

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## **Polynomial approximations**



# State of the Art

## **Exact Solutions**

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## **Polynomial approximations**

TSP

# State of the Art

## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

TSP

- 2-approx. (tree doubling)

# State of the Art

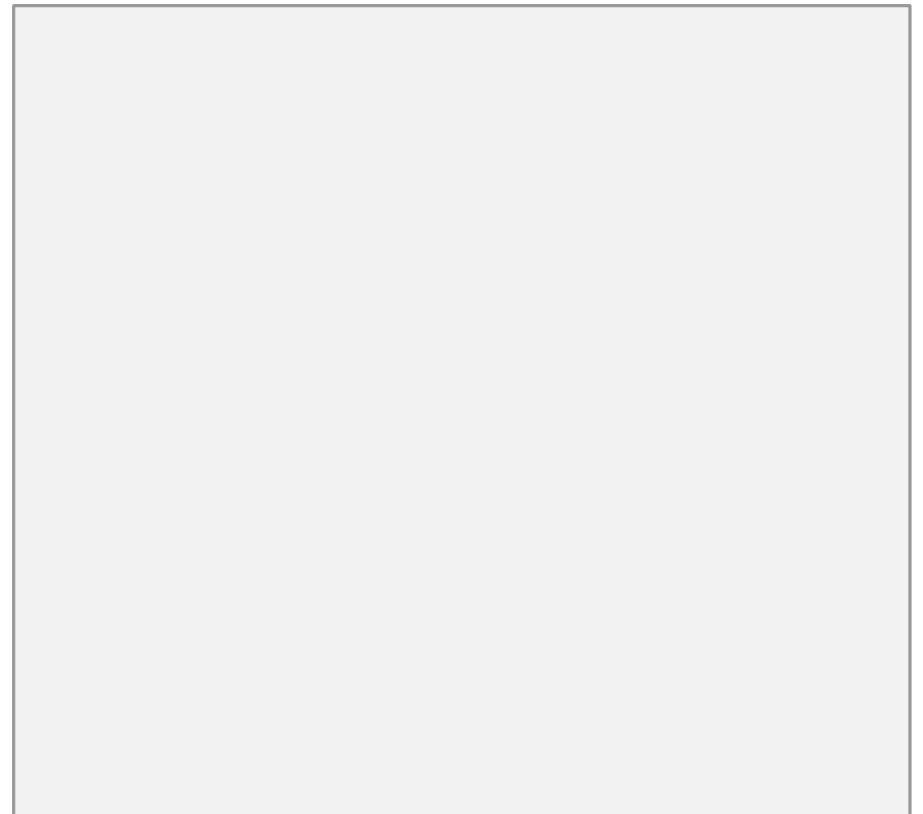
## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

TSP

- 2-approx. (tree doubling)



# State of the Art

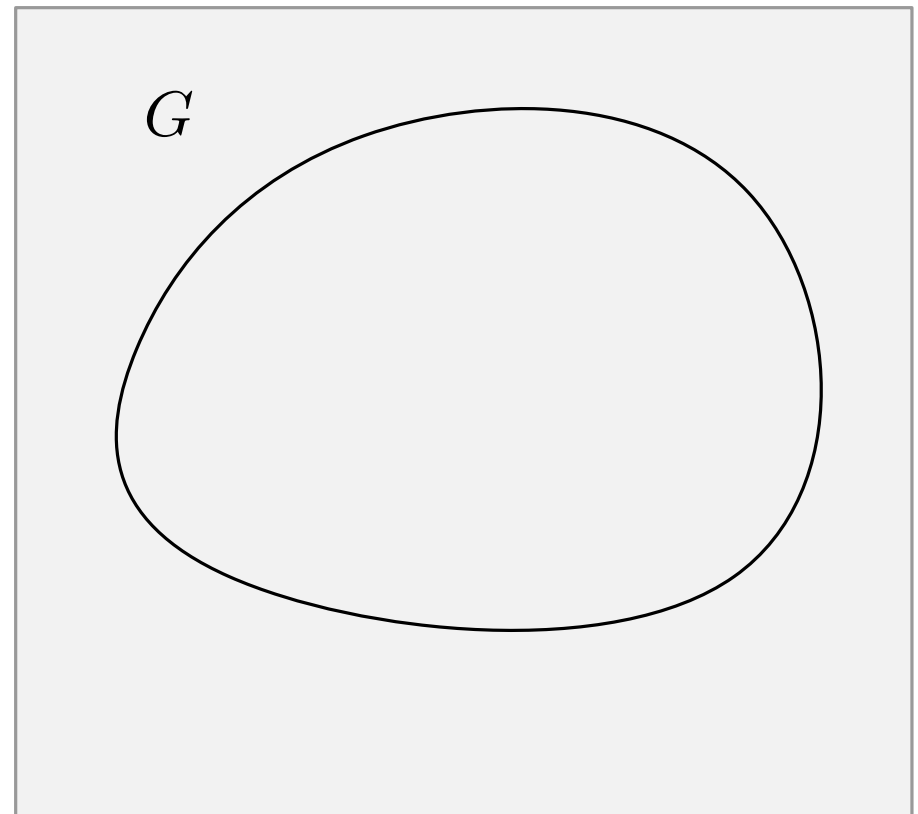
## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

TSP

- 2-approx. (tree doubling)



# State of the Art

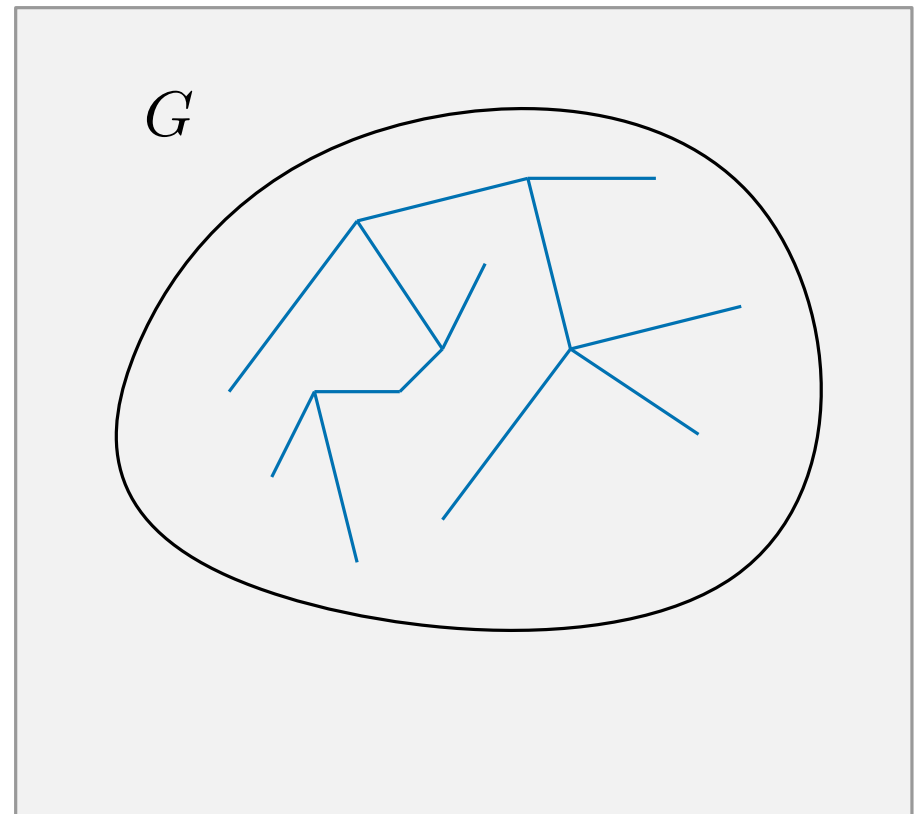
## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

TSP

- 2-approx. (tree doubling)



# State of the Art

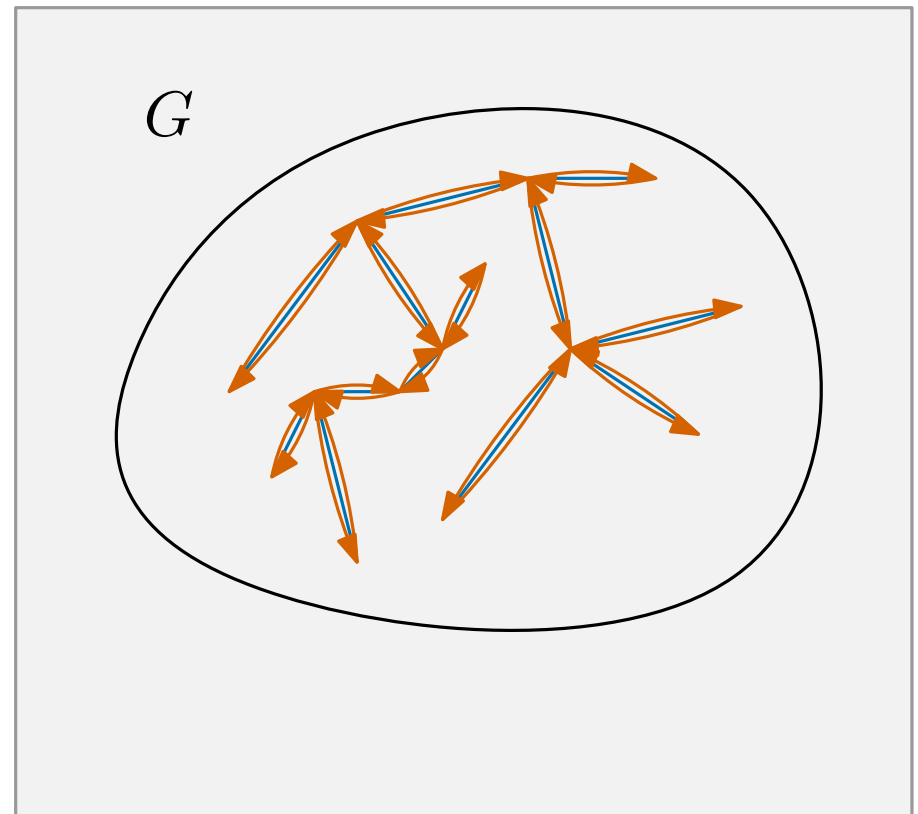
## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

TSP

- 2-approx. (tree doubling)



# State of the Art

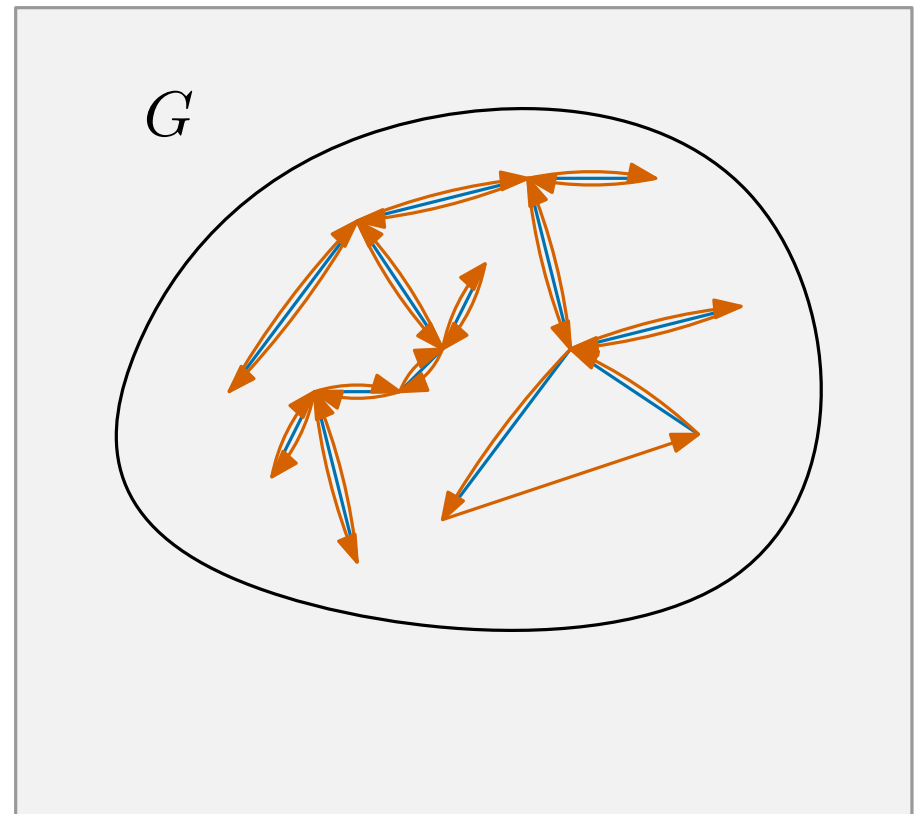
## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

TSP

- 2-approx. (tree doubling)



# State of the Art

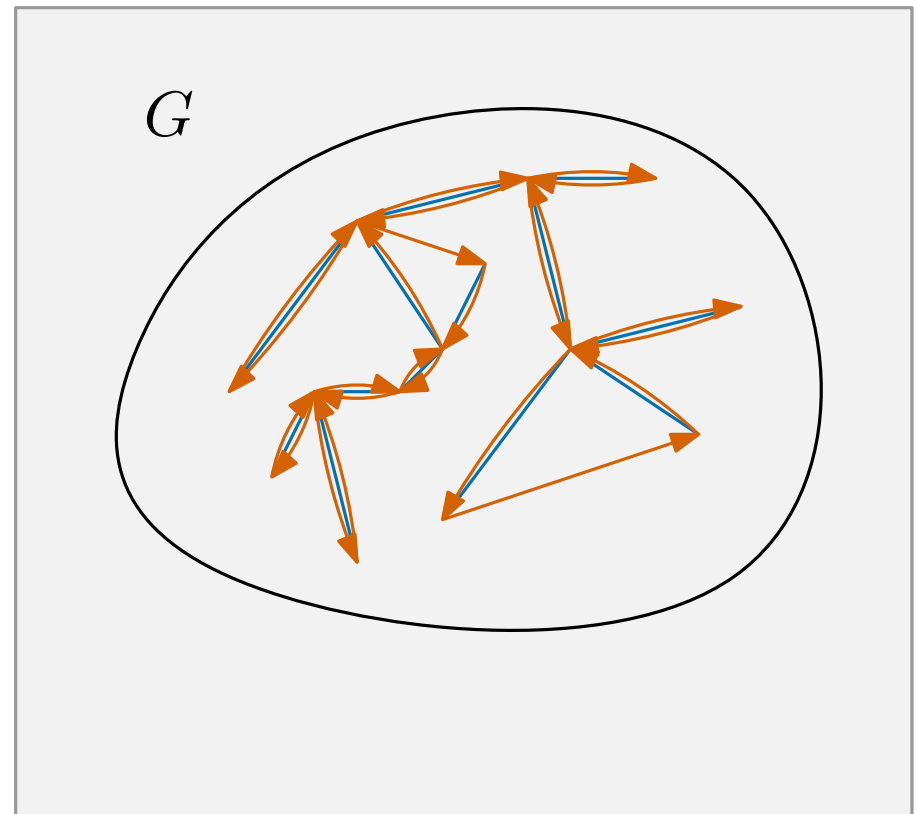
## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

TSP

- 2-approx. (tree doubling)





# State of the Art

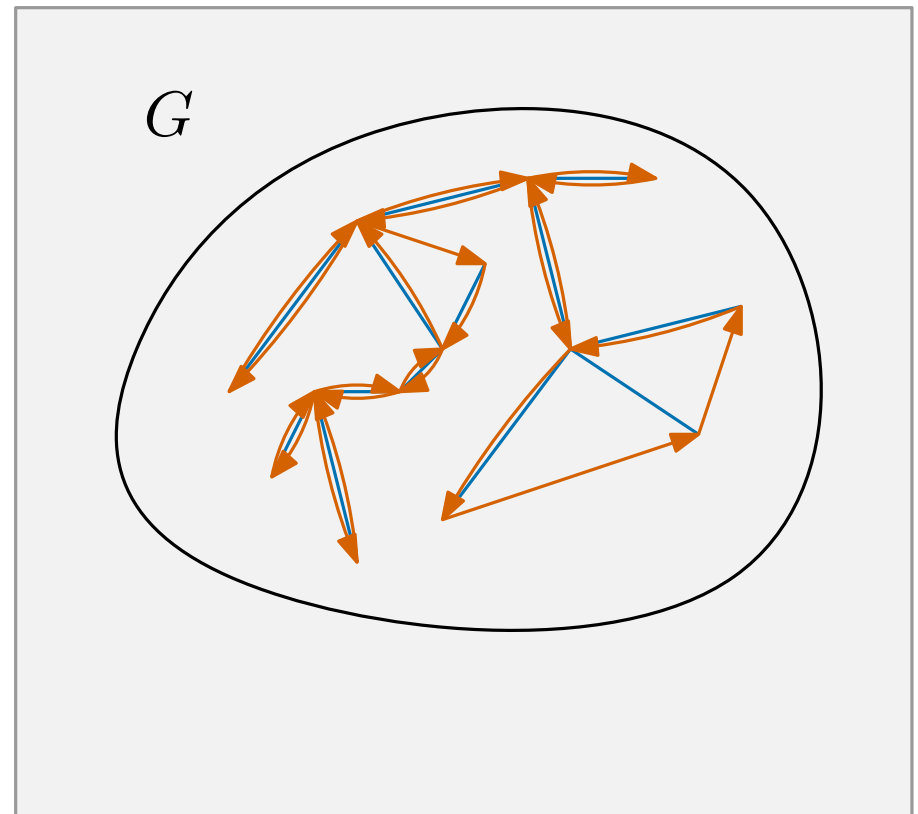
## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

TSP

- 2-approx. (tree doubling)



# State of the Art

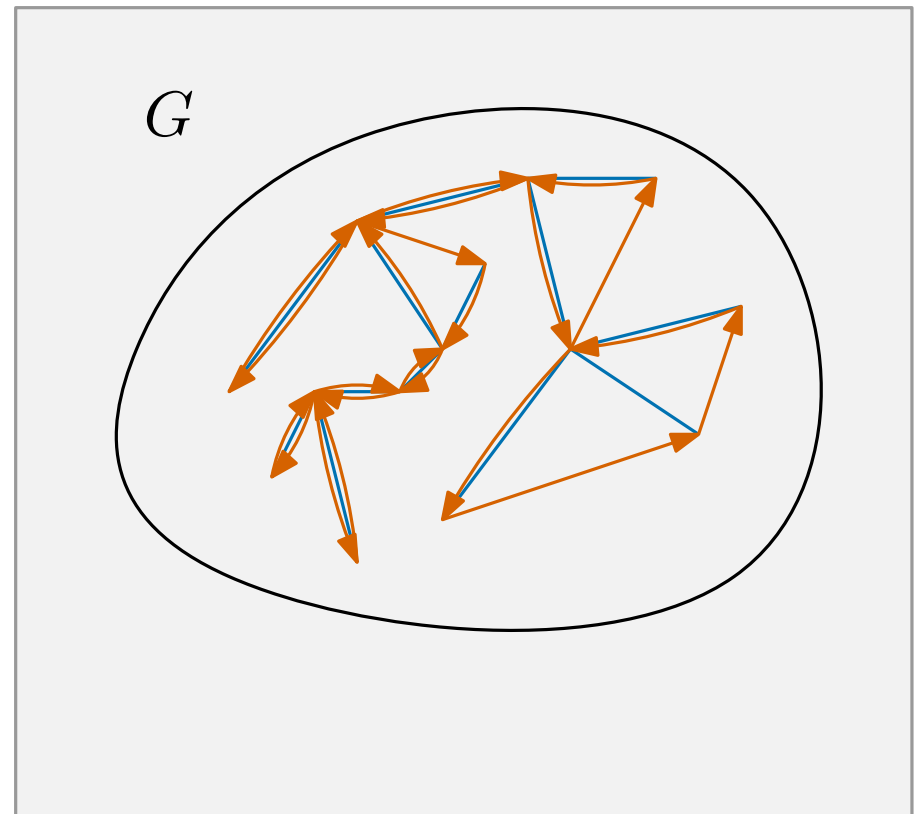
## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

TSP

- 2-approx. (tree doubling)



# State of the Art

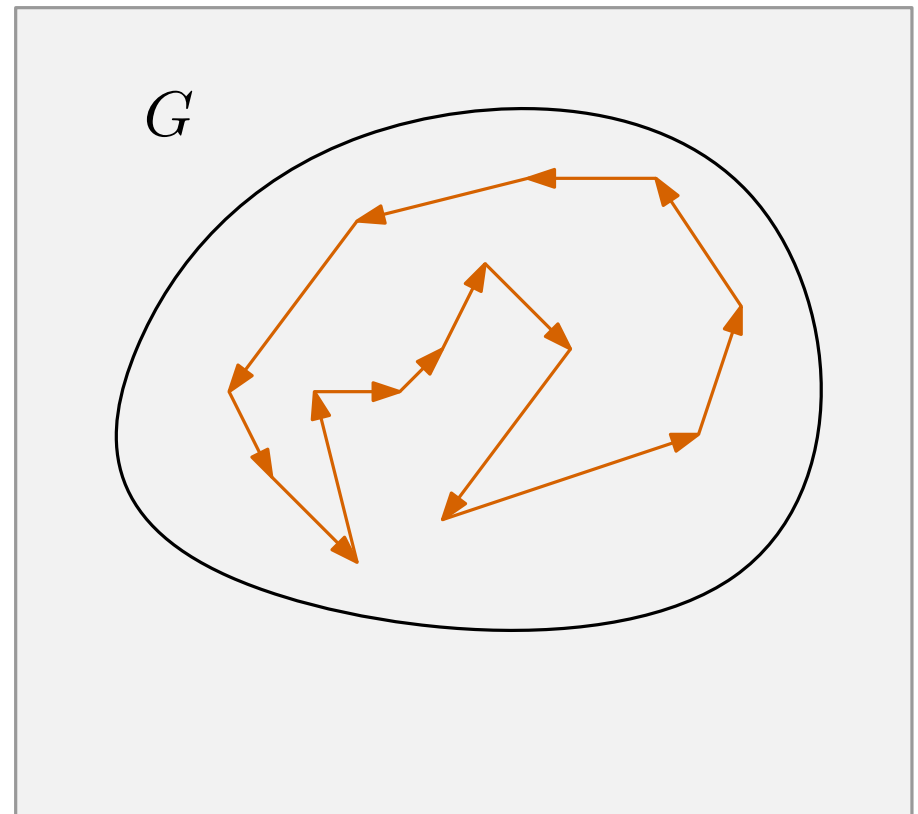
## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

TSP

- 2-approx. (tree doubling)



# State of the Art

## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

### TSP

- 2-approx. (tree doubling)
- $\frac{3}{2}$ -approx. (Christofides / Serdyukov)

# State of the Art

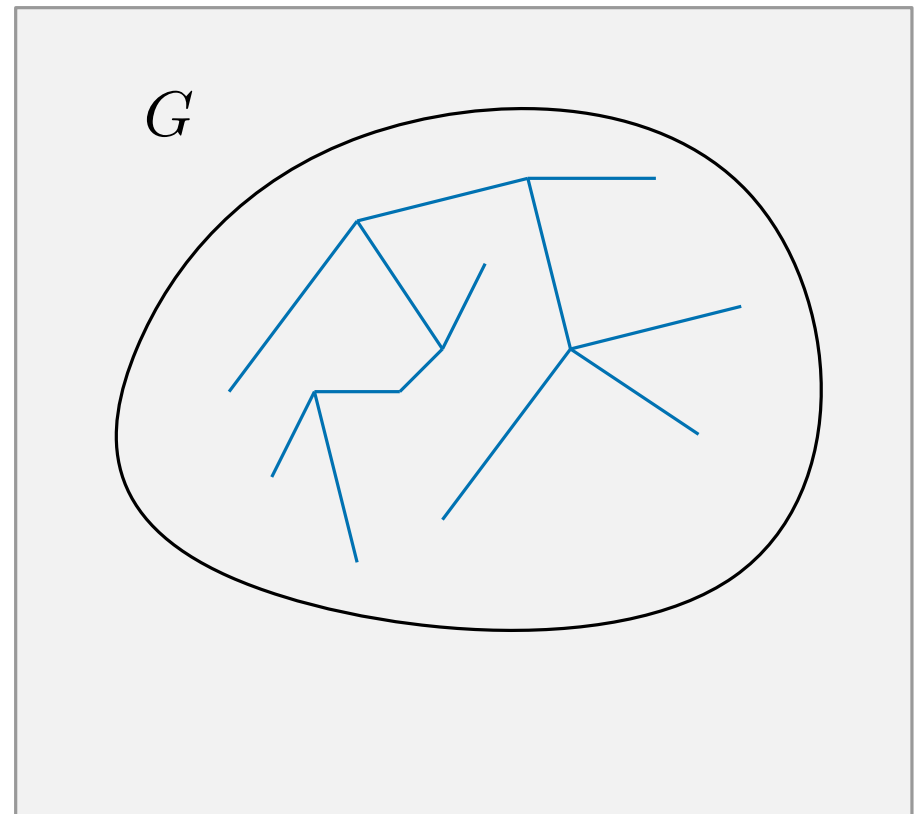
## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

### TSP

- 2-approx. (tree doubling)
- $\frac{3}{2}$ -approx. (Christofides / Serdyukov)



# State of the Art

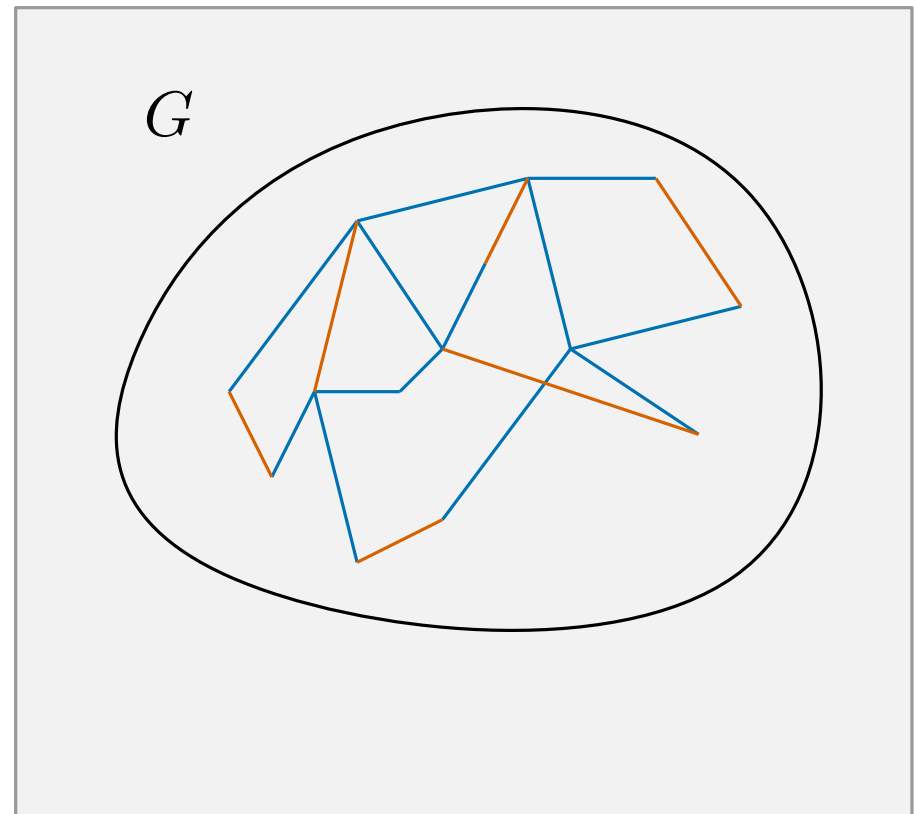
## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

### TSP

- 2-approx. (tree doubling)
- $\frac{3}{2}$ -approx. (Christofides / Serdyukov)



# State of the Art

## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

### TSP

- 2-approx. (tree doubling)
- $\frac{3}{2}$ -approx. (Christofides / Serdyukov)
- $\frac{3}{2} - \varepsilon$ -approx. (Karlin et al.)

# State of the Art

## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

TSP

ATSP

- 2-approx. (tree doubling)
- $\frac{3}{2}$ -approx. (Christofides / Serdyukov)
- $\frac{3}{2} - \varepsilon$ -approx. (Karlin et al.)



# State of the Art

## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

### TSP

### ATSP

- 2-approx. (tree doubling)
  - $\frac{3}{2}$ -approx. (Christofides / Serdyukov)
  - $\frac{3}{2} - \varepsilon$ -approx. (Karlin et al.)
- $\frac{2}{3} \log_2 n$ -approx. (Feige and Singh)

# State of the Art

## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

### TSP

- 2-approx. (tree doubling)
- $\frac{3}{2}$ -approx. (Christofides / Serdyukov)
- $\frac{3}{2} - \varepsilon$ -approx. (Karlin et al.)

### ATSP

- $\frac{2}{3} \log_2 n$ -approx. (Feige and Singh)
- $\mathcal{O}(\log n / \log \log n)$ -approx. (Asadpour et al.)

# State of the Art

## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

### TSP

- 2-approx. (tree doubling)
- $\frac{3}{2}$ -approx. (Christofides / Serdyukov)
- $\frac{3}{2} - \varepsilon$ -approx. (Karlin et al.)

### ATSP

- $\frac{2}{3} \log_2 n$ -approx. (Feige and Singh)
- $\mathcal{O}(\log n / \log \log n)$ -approx. (Asadpour et al.)
- 5500-approx (Svensson et al.)

# State of the Art

## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

### TSP

- 2-approx. (tree doubling)
- $\frac{3}{2}$ -approx. (Christofides / Serdyukov)
- $\frac{3}{2} - \varepsilon$ -approx. (Karlin et al.)

### ATSP

- $\frac{2}{3} \log_2 n$ -approx. (Feige and Singh)
- $\mathcal{O}(\log n / \log \log n)$ -approx. (Asadpour et al.)
- 506-approx (Svensson et al.)

# State of the Art

## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

### TSP

- 2-approx. (tree doubling)
- $\frac{3}{2}$ -approx. (Christofides / Serdyukov)
- $\frac{3}{2} - \varepsilon$ -approx. (Karlin et al.)

### ATSP

- $\frac{2}{3} \log_2 n$ -approx. (Feige and Singh)
- $\mathcal{O}(\log n / \log \log n)$ -approx. (Asadpour et al.)
- $22 + \varepsilon$ -approx. (Traub and Vygen)

# State of the Art

## Exact Solutions

- $\mathcal{O}(2^n n^2)$  by Held and Karp
- practical solvers without worst case guarantees

## Polynomial approximations

### TSP

### ATSP

- 2-approx. (tree doubling)
  - $\frac{3}{2}$ -approx. (Christofides / Serdyukov)
  - $\frac{3}{2} - \varepsilon$ -approx. (Karlin et al.)
- $\frac{2}{3} \log_2 n$ -approx. (Feige and Singh)
  - $\mathcal{O}(\log n / \log \log n)$ -approx. (Asadpour et al.)
  - $22 + \varepsilon$ -approx. (Traub and Vygen)

best lower bounds:  $\frac{123}{122}$  vs.  $\frac{75}{74}$  (Karpinski et al.)

# Our contributions

**Goal:** FPT runtime

$$f(k) \cdot n^{\mathcal{O}(1)}$$

# Our contributions

**Goal:** FPT runtime  
 $f(k) \cdot n^{\mathcal{O}(1)}$

## **Generalized Christofides algorithm**

- 2.5-approximation
- $k$ : size of a minimum vertex cover of the graph induced by the asymmetric links



# Our contributions

**Goal: FPT runtime**  
 $f(k) \cdot n^{\mathcal{O}(1)}$

## **Generalized Christofides algorithm**

- 2.5-approximation
- $k$ : size of a minimum vertex cover of the graph induced by the asymmetric links

## **Generalized tree doubling algorithm**

- 3-approximation
- $k$ : number of one-way arcs in a minimum spanning arborescence of the graph

# Our contributions

**Goal:** FPT runtime  
 $f(k) \cdot n^{\mathcal{O}(1)}$

## Generalized Christofides algorithm

- 2.5-approximation
- $k$ : size of a minimum vertex cover of the graph induced by the asymmetric links

## Generalized tree doubling algorithm

- 3-approximation
- $k$ : number of one-way arcs in a minimum spanning arborescence of the graph

## Additionally:

- adapted algorithms for  $\beta$ -asymmetry

# Our contributions

**Goal:** FPT runtime  
 $f(k) \cdot n^{\mathcal{O}(1)}$

## Generalized Christofides algorithm

- 2.5-approximation
- $k$ : size of a minimum vertex cover of the graph induced by the asymmetric links

## Generalized tree doubling algorithm

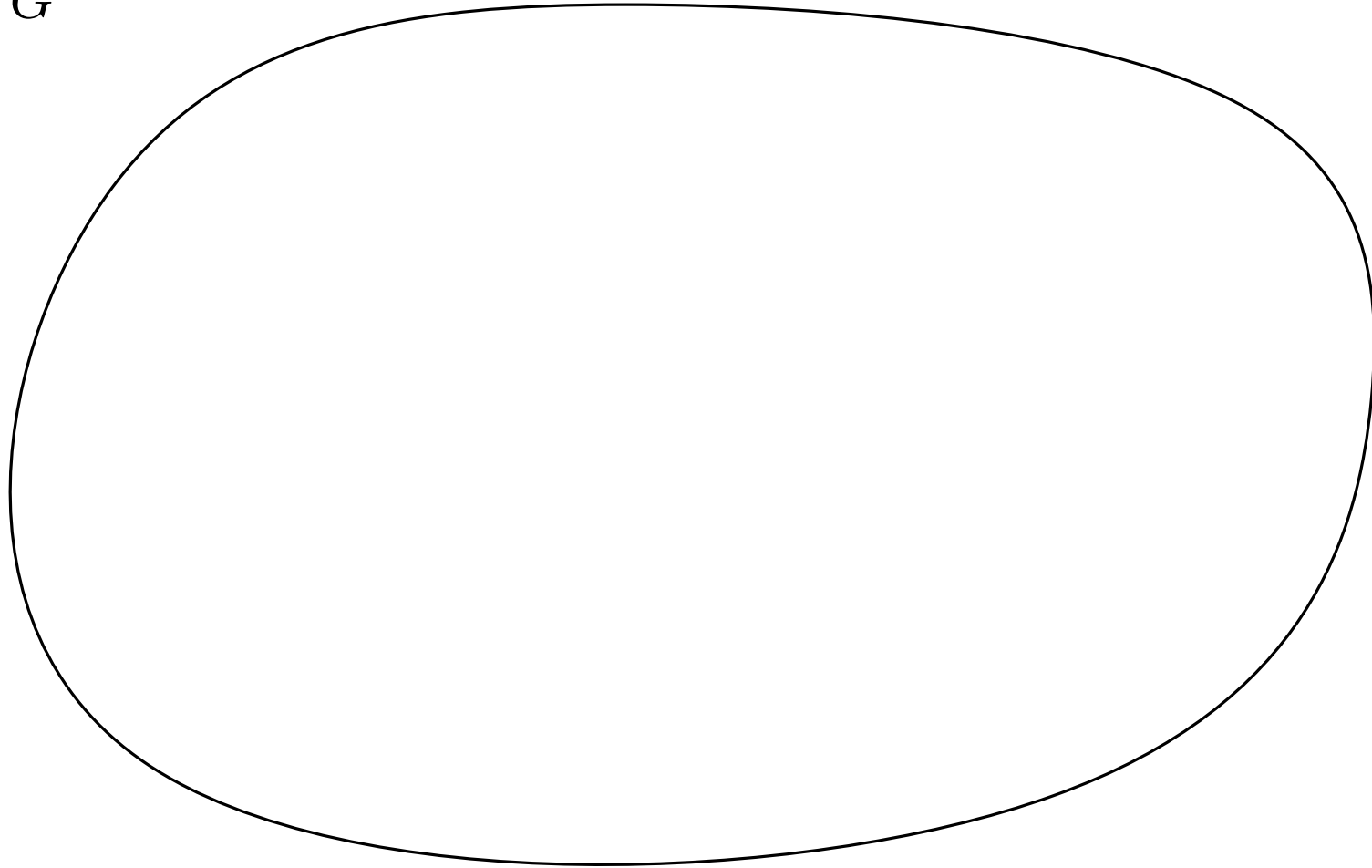
- 3-approximation
- $k$ : number of one-way arcs in a minimum spanning arborescence of the graph

## Additionally:

- adapted algorithms for  $\beta$ -asymmetry
- experimental evaluation

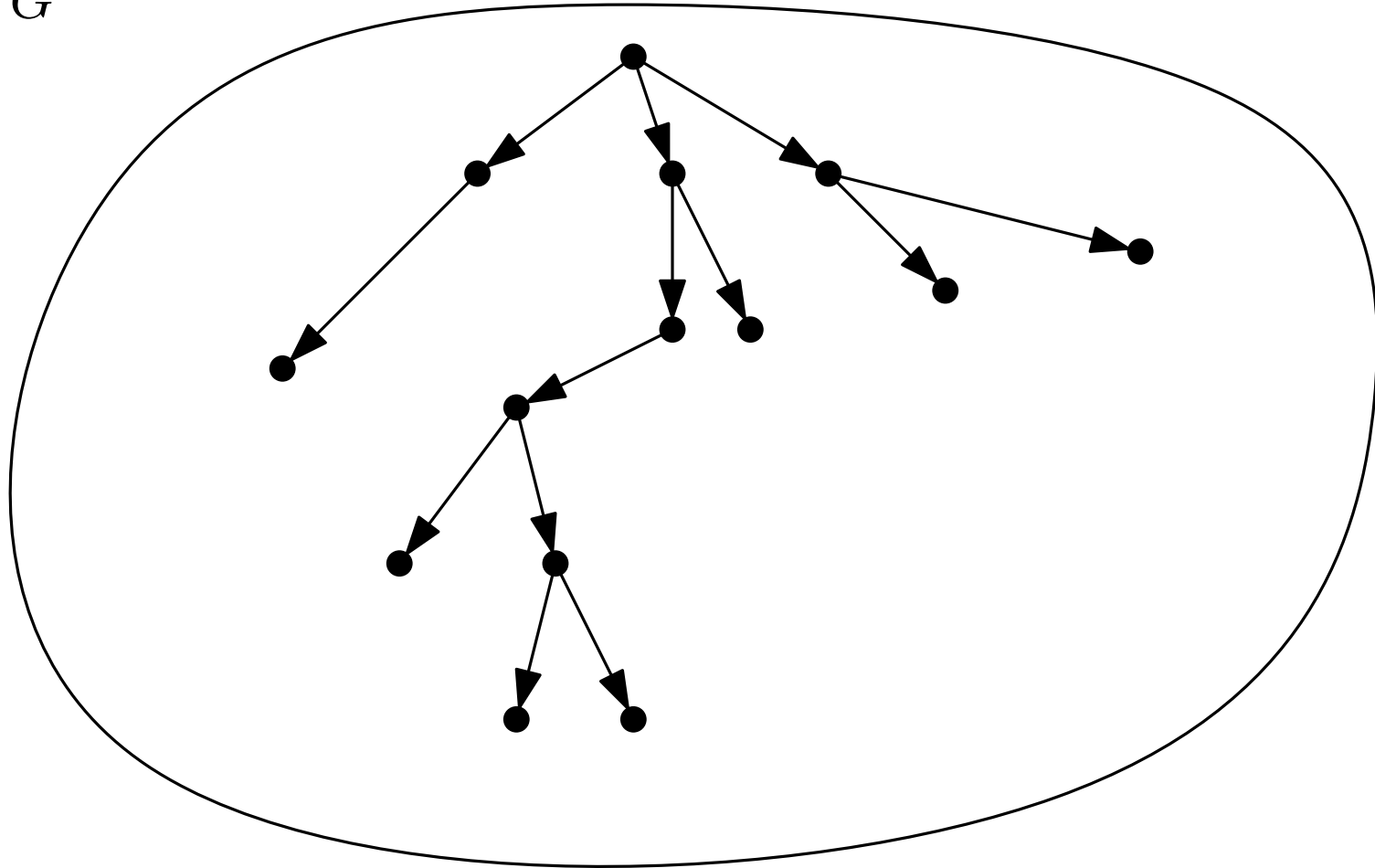
A tree based approach?

$G$



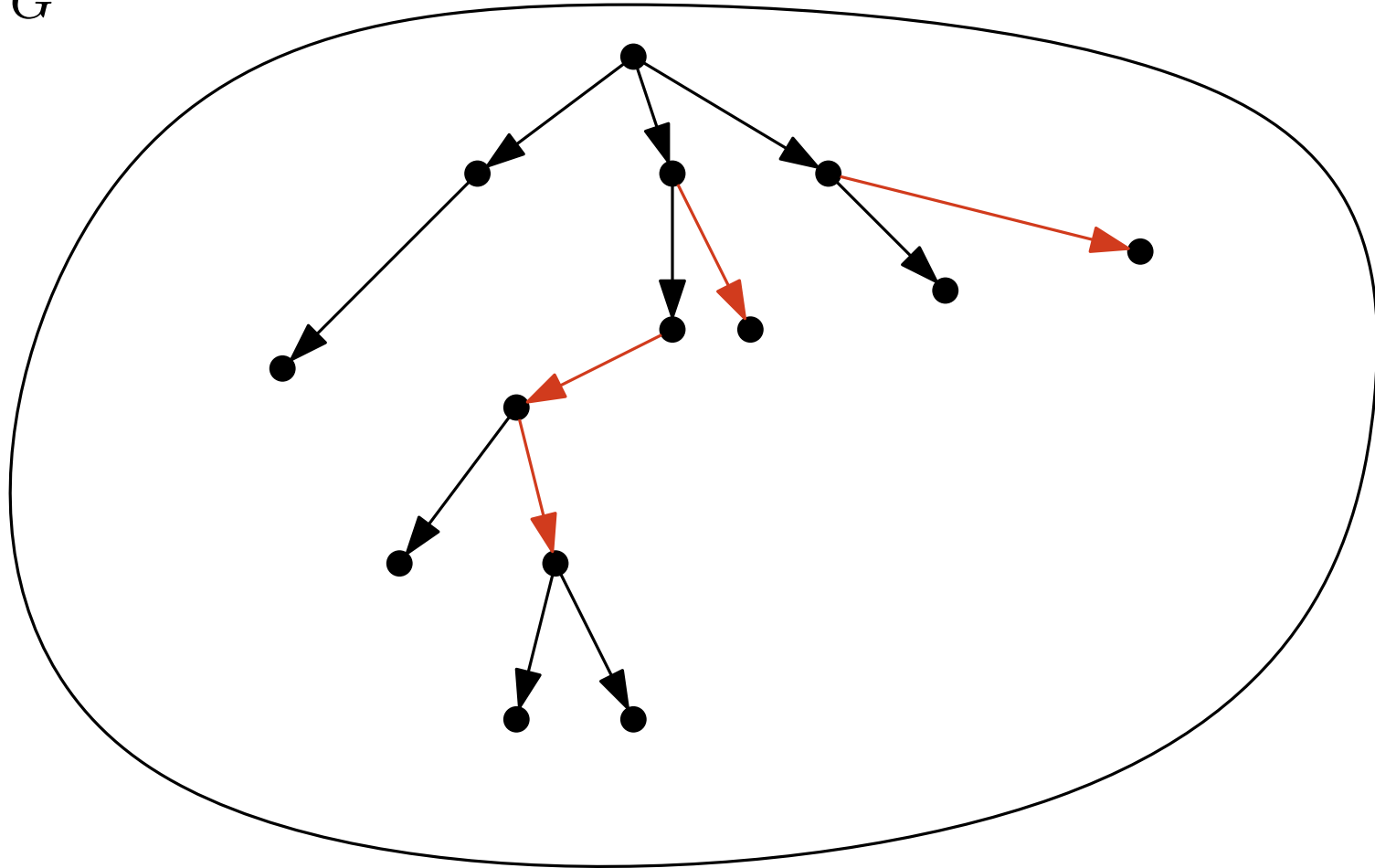
A tree based approach?

$G$



A tree based approach?

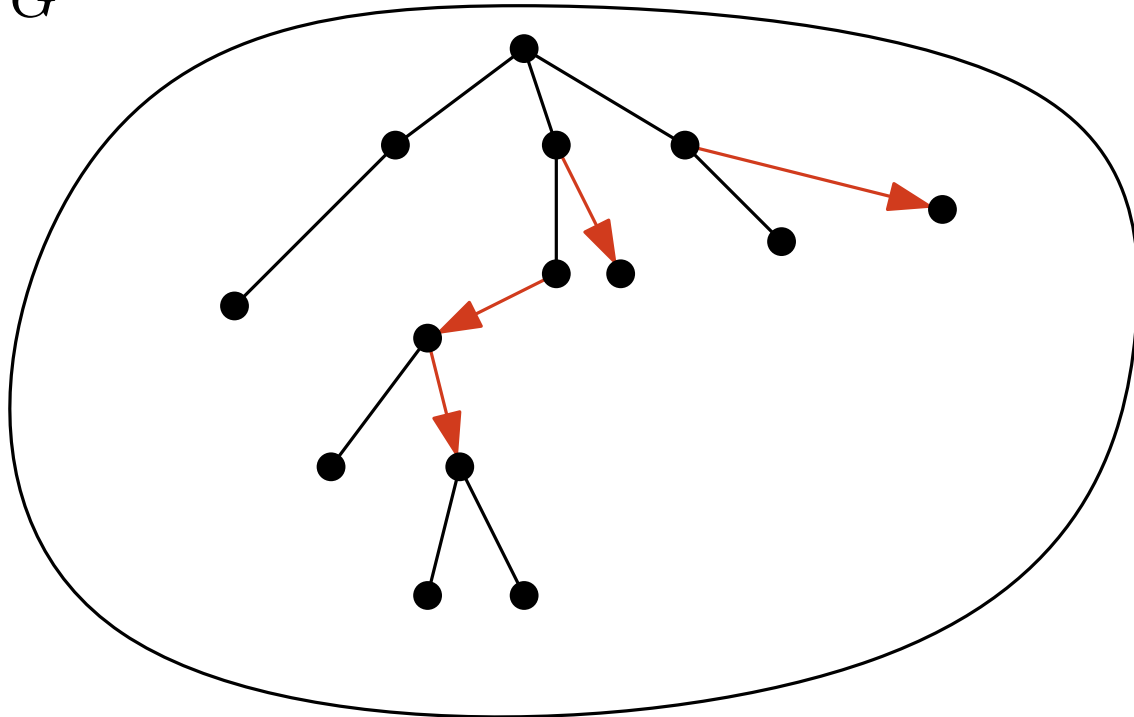
$G$





# Generalized Tree Doubling Algorithm

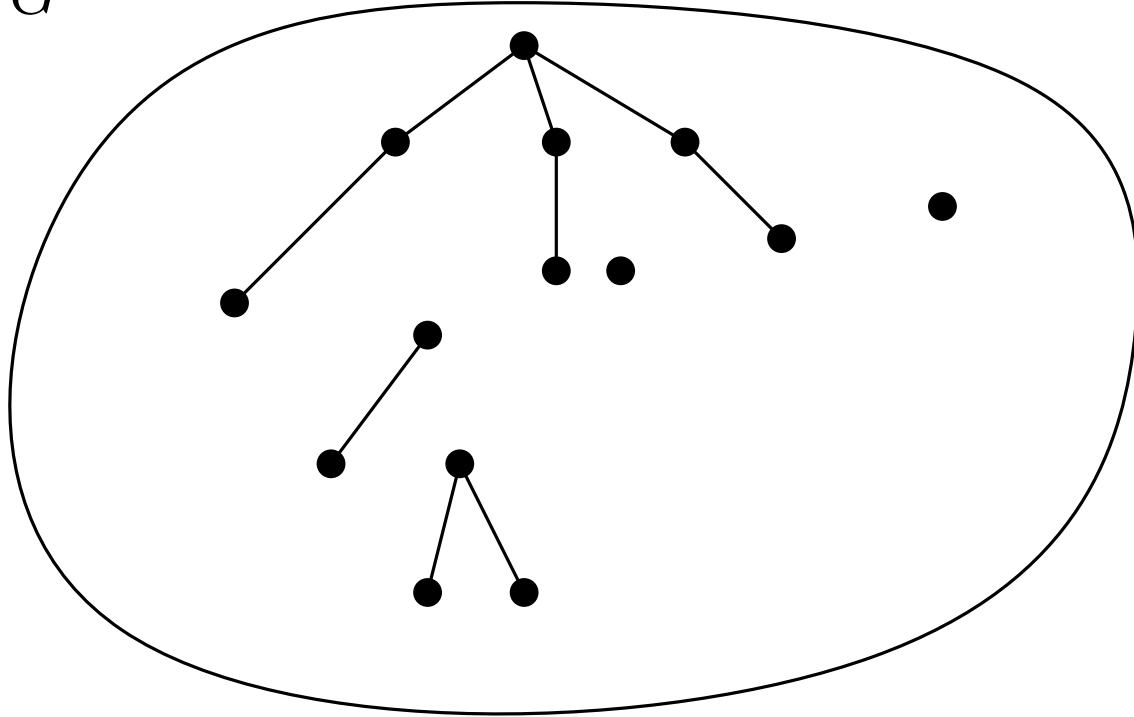
$G$





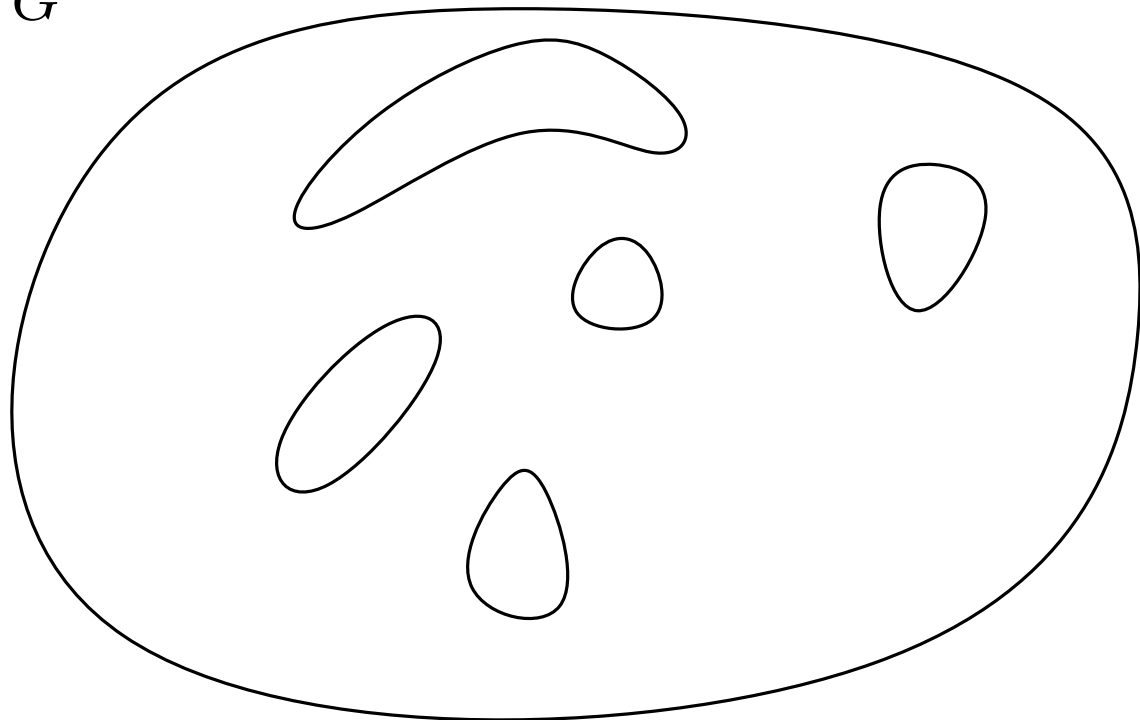
# Generalized Tree Doubling Algorithm

$G$



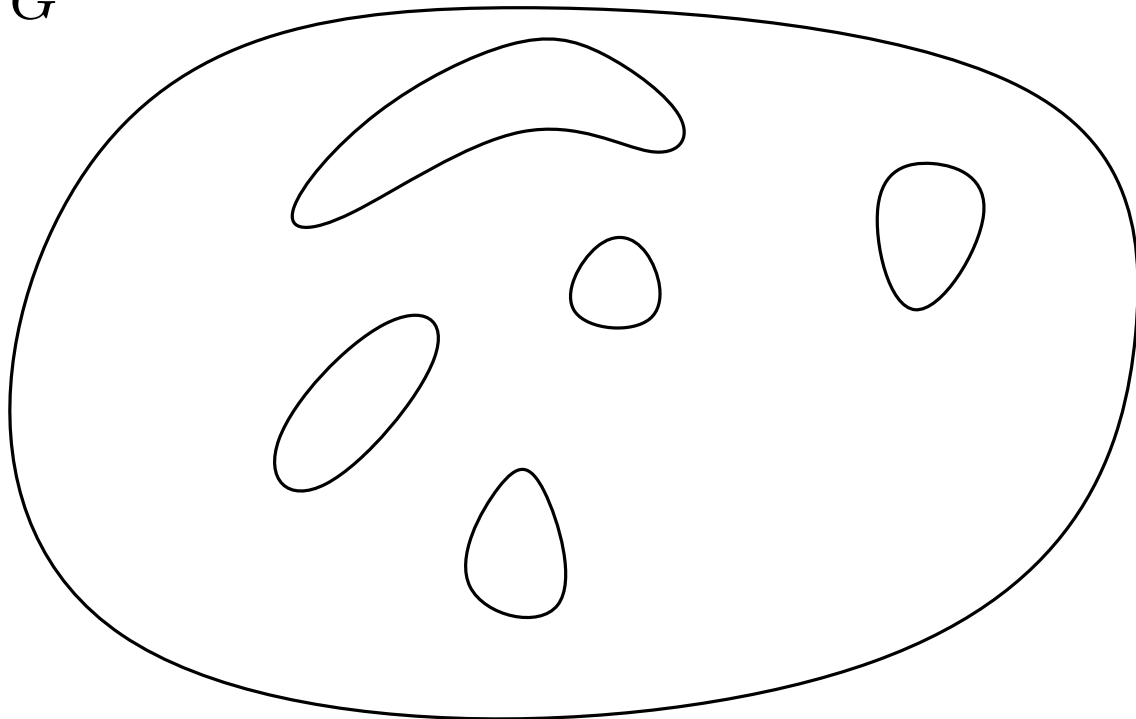
# Generalized Tree Doubling Algorithm

$G$

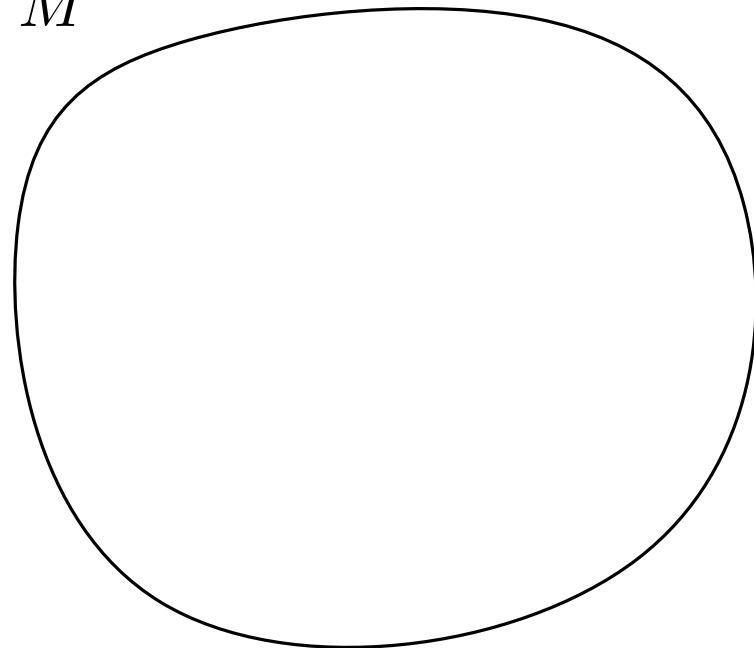


# Generalized Tree Doubling Algorithm

$G$

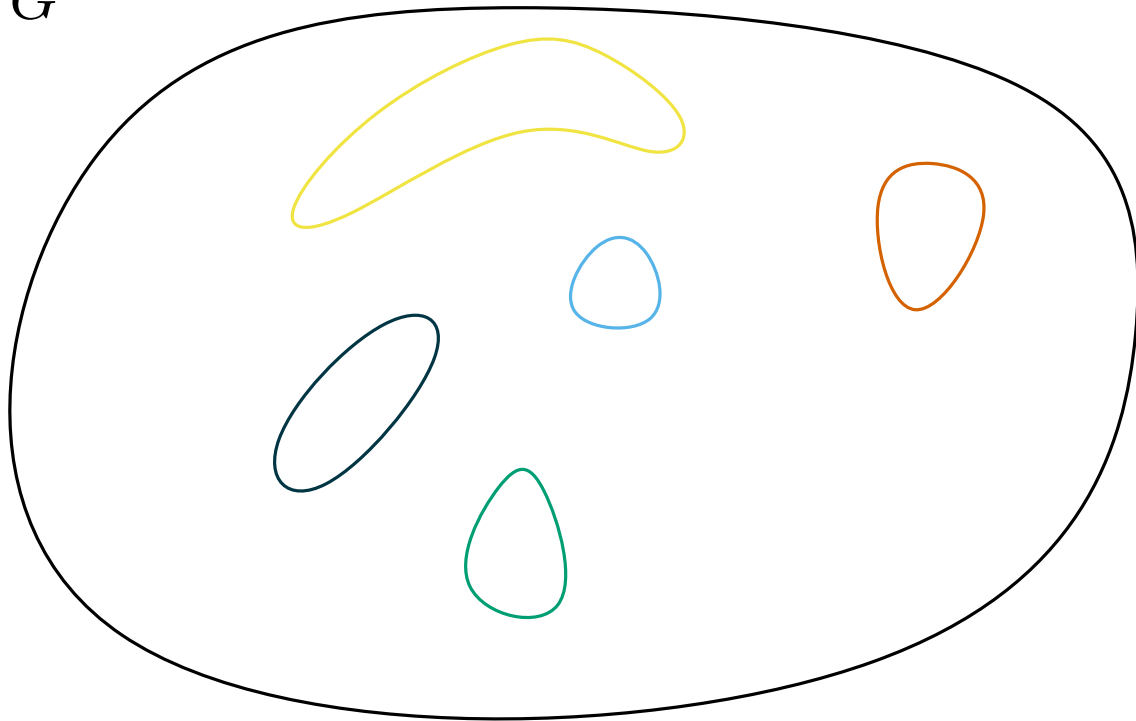


$M$

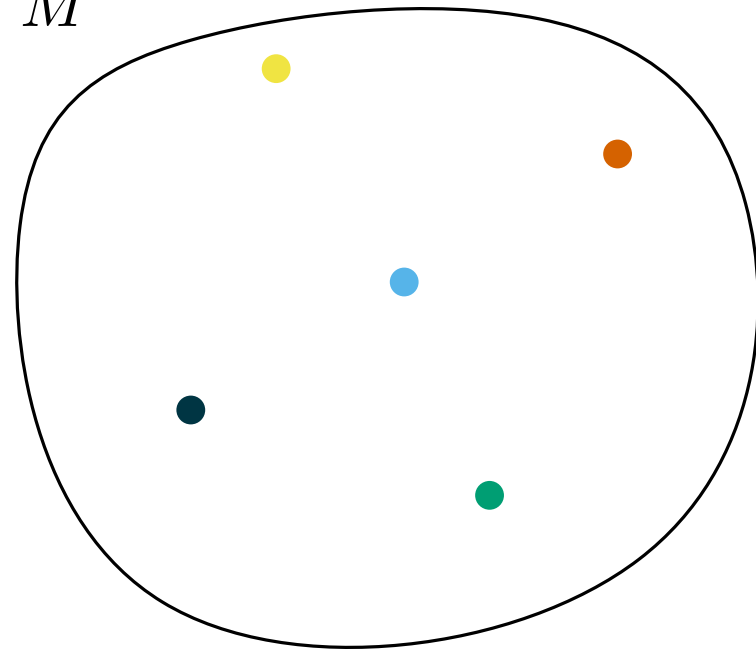


# Generalized Tree Doubling Algorithm

$G$

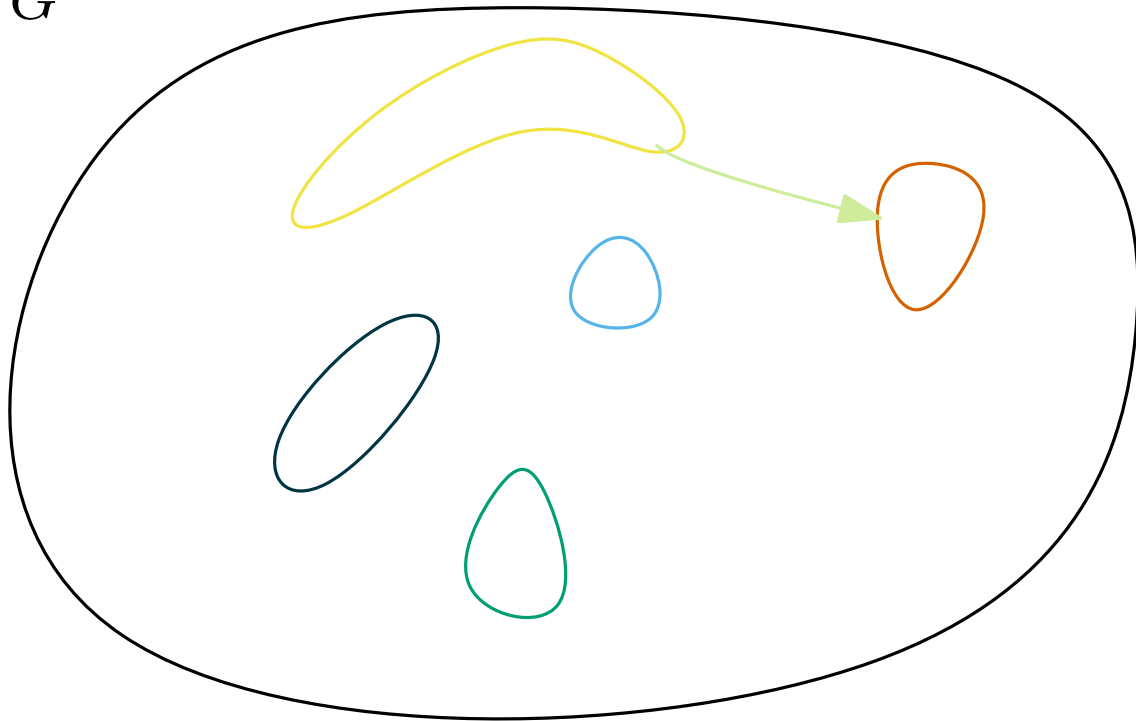


$M$

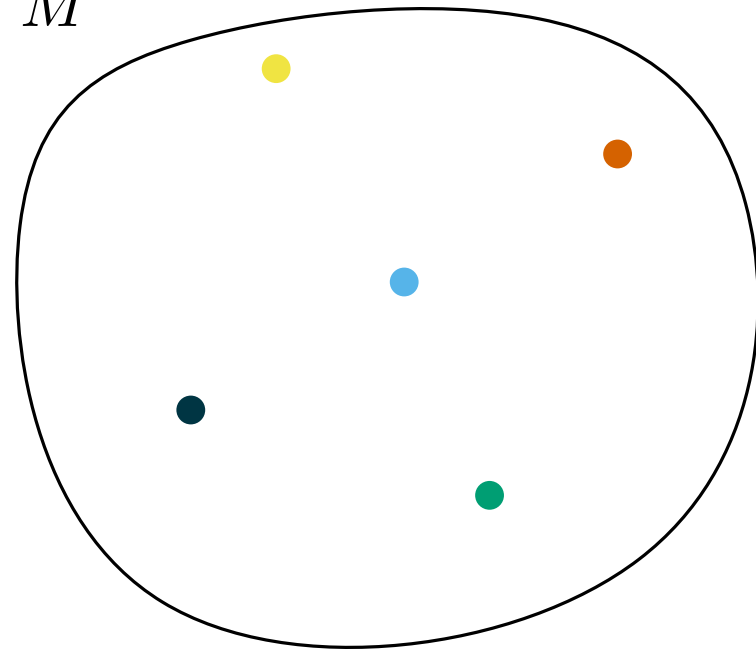


# Generalized Tree Doubling Algorithm

$G$

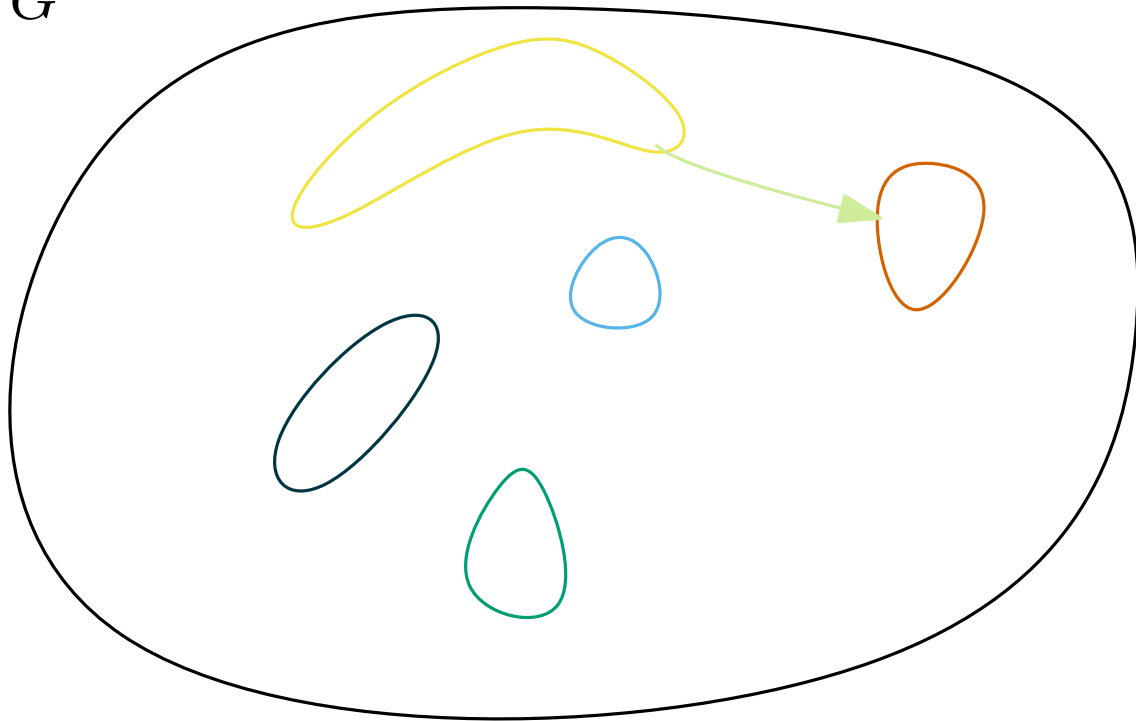


$M$

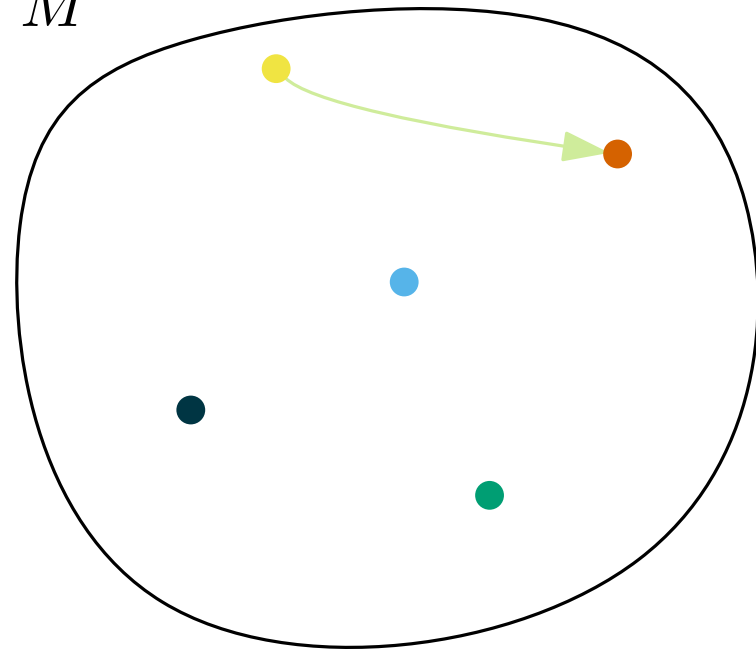


# Generalized Tree Doubling Algorithm

$G$

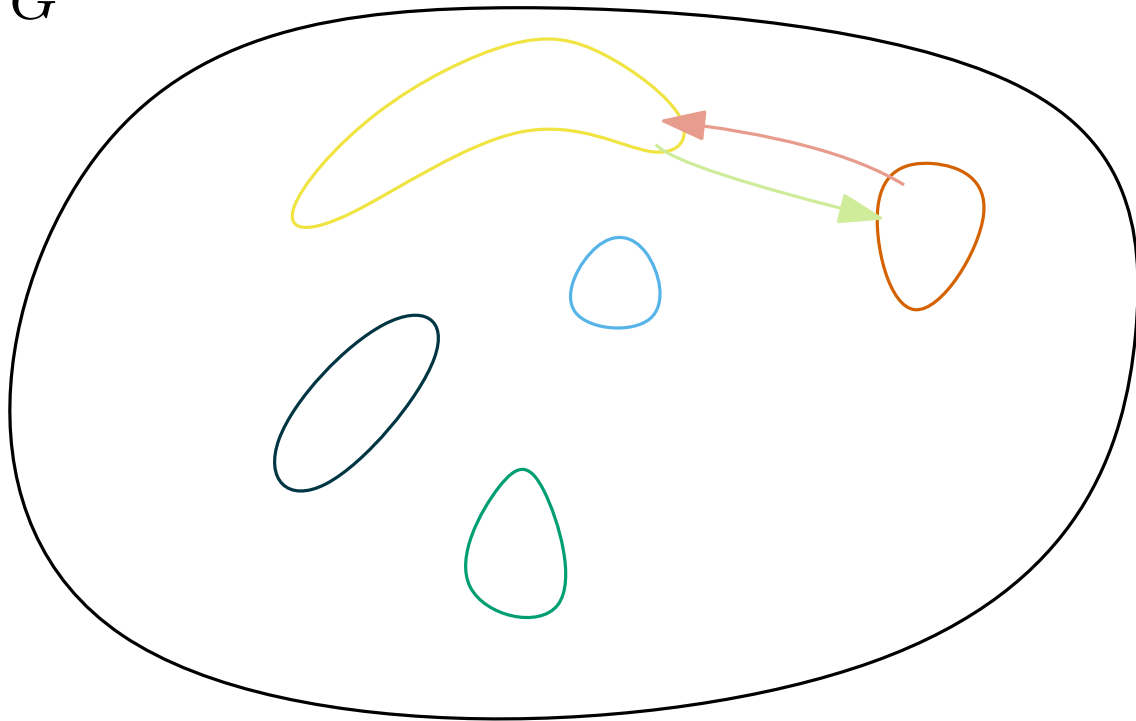


$M$

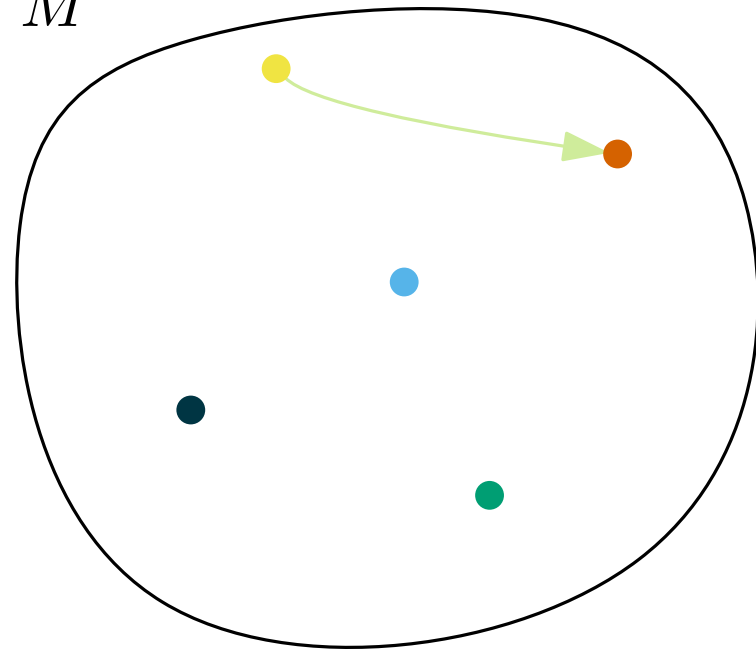


# Generalized Tree Doubling Algorithm

$G$

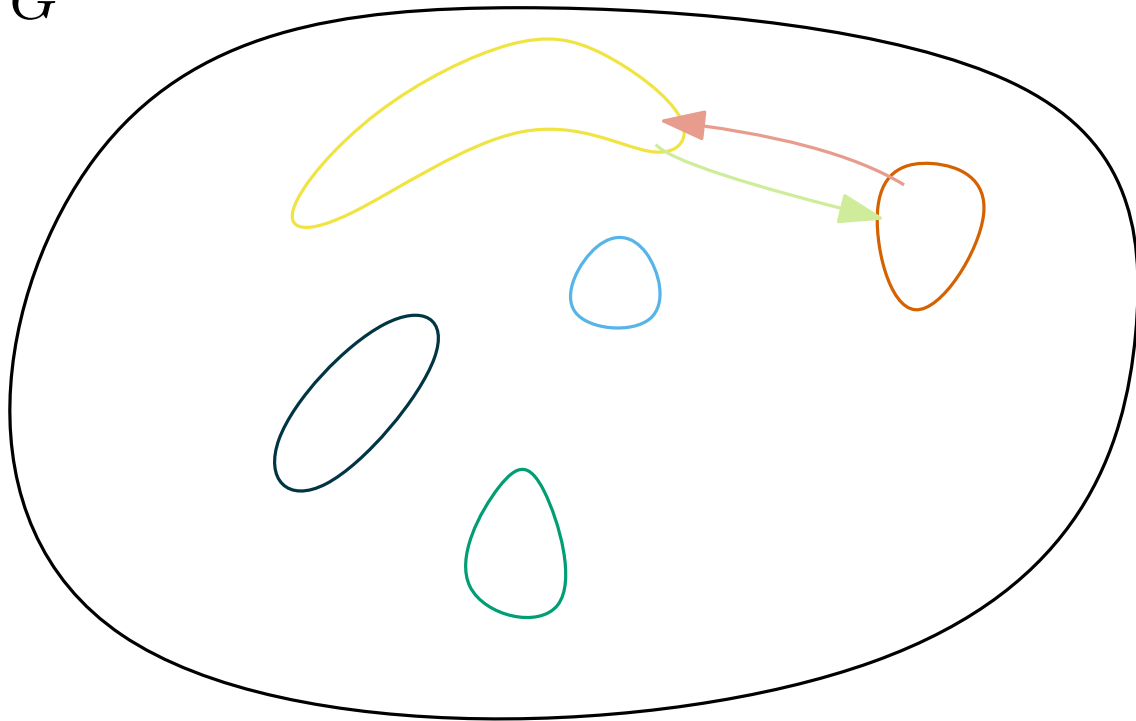


$M$

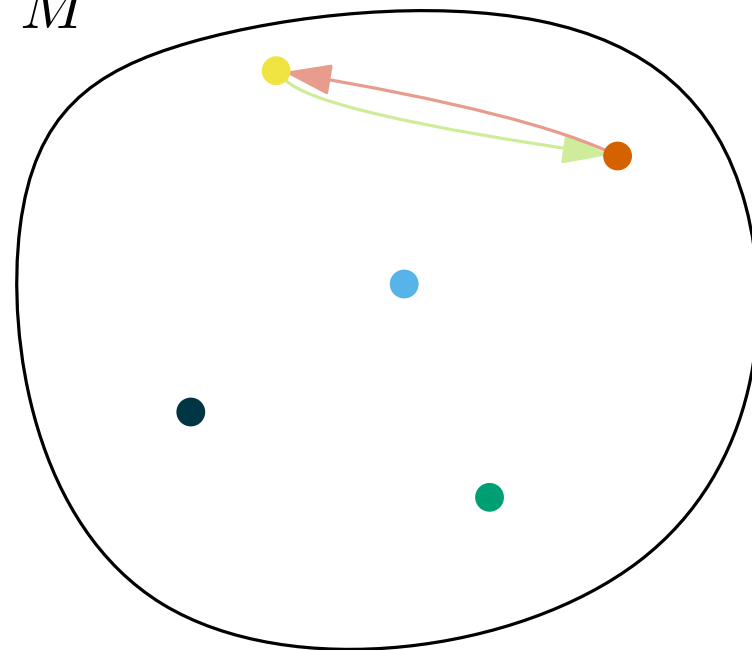


# Generalized Tree Doubling Algorithm

$G$



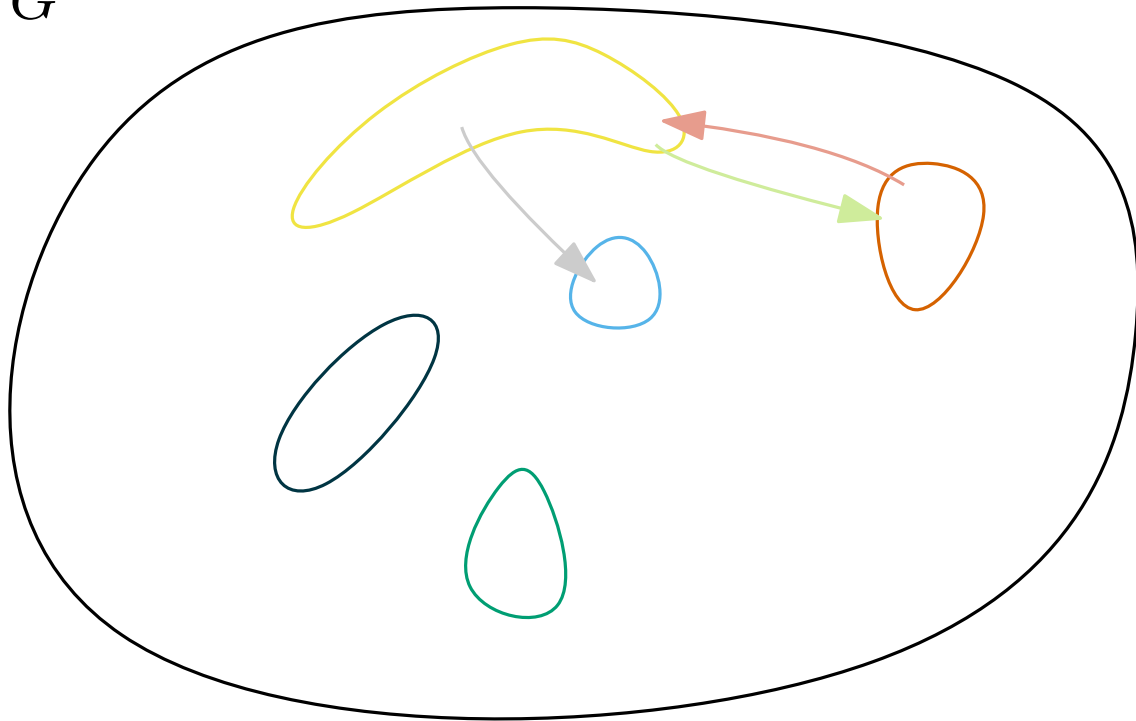
$M$



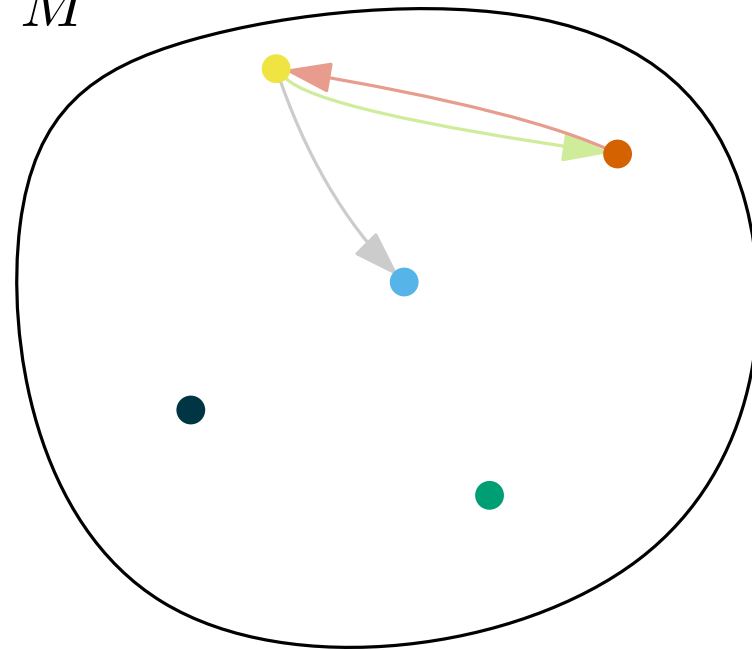


# Generalized Tree Doubling Algorithm

$G$

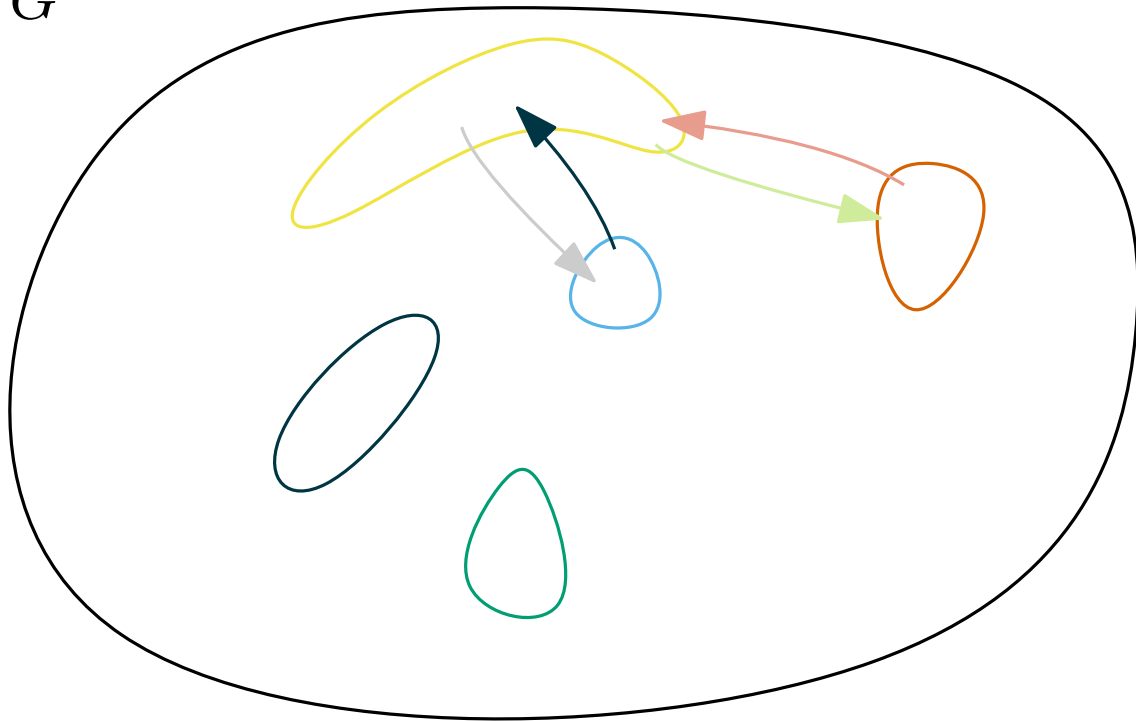


$M$

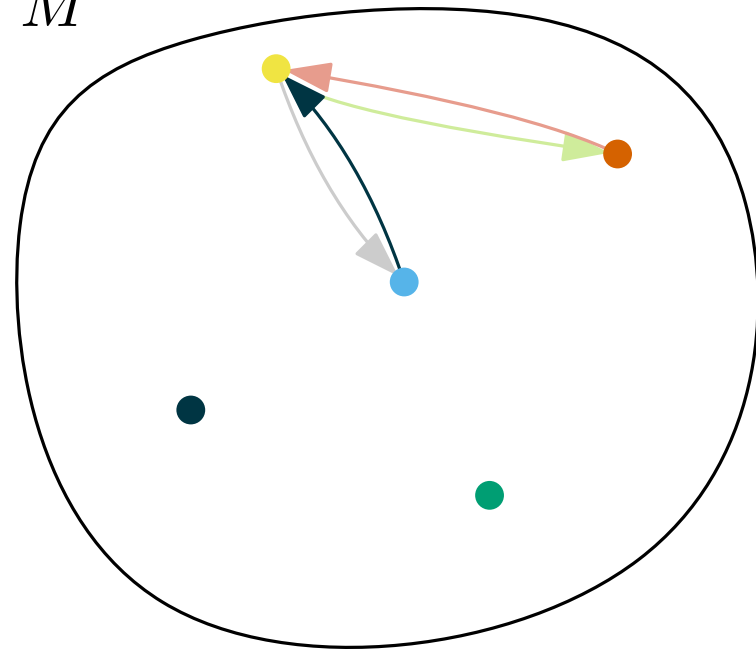


# Generalized Tree Doubling Algorithm

$G$

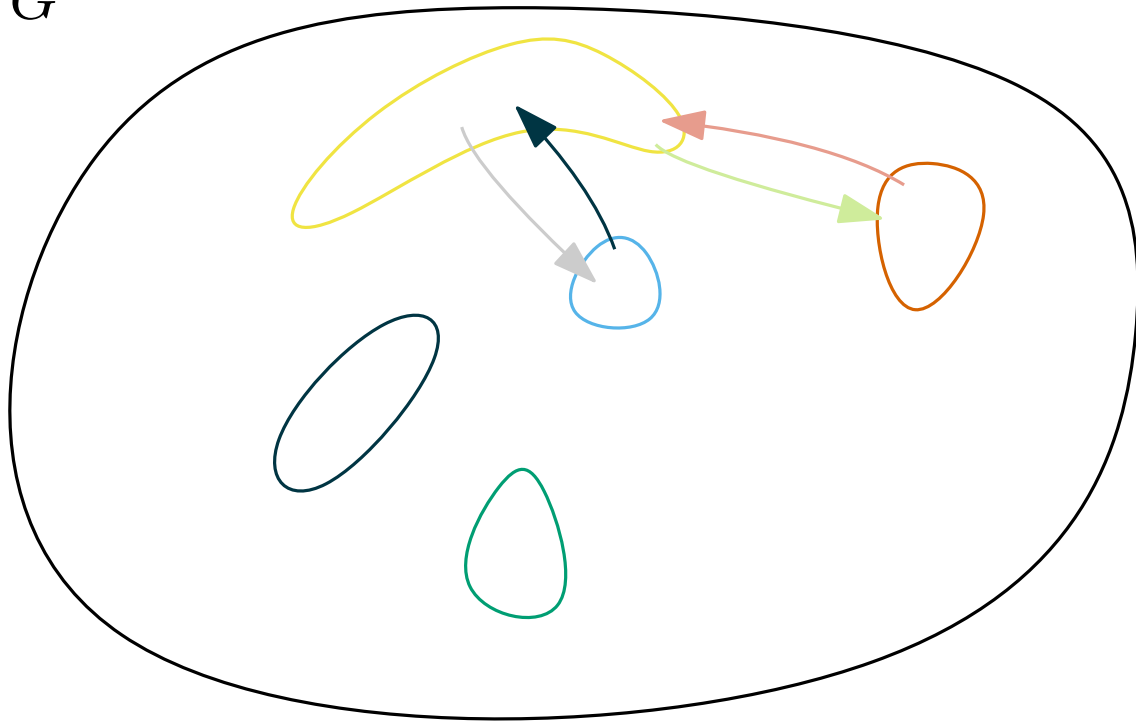


$M$

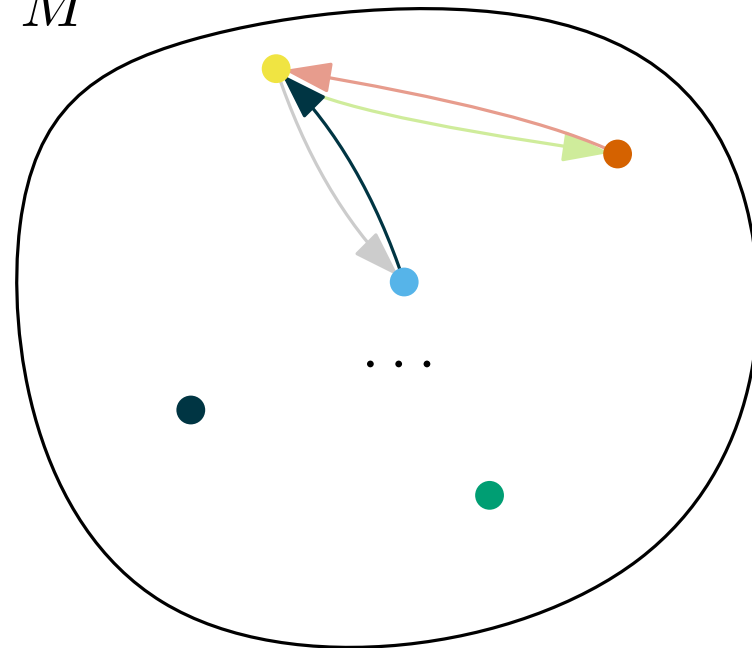


# Generalized Tree Doubling Algorithm

$G$

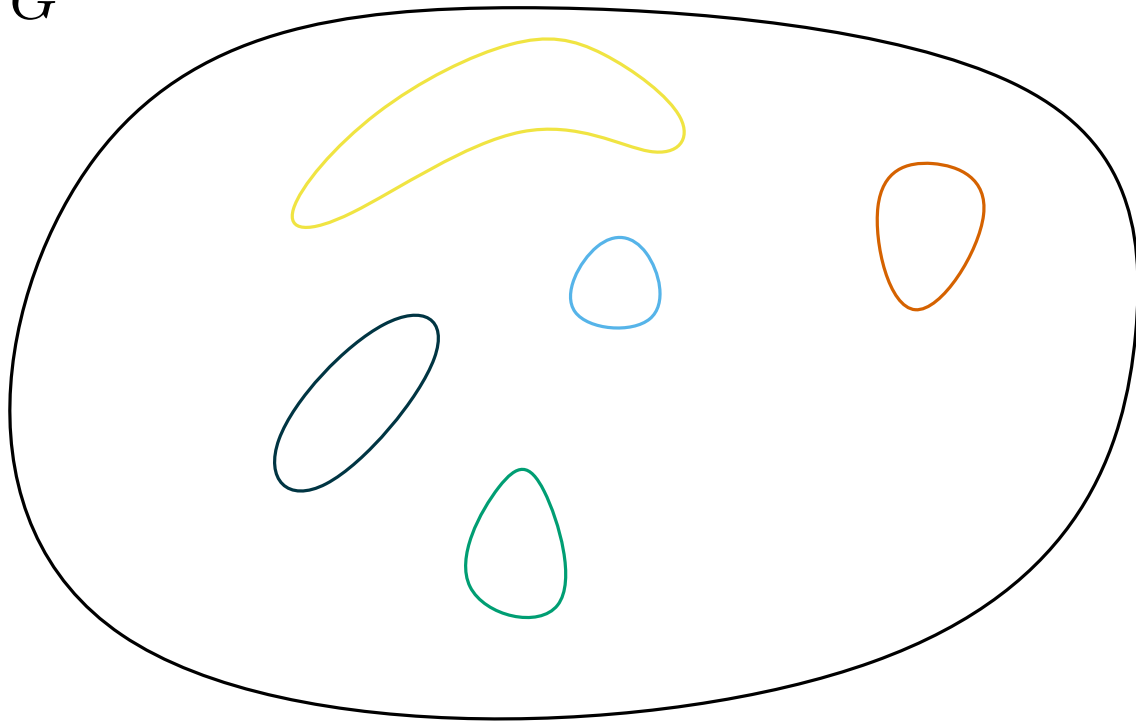


$M$

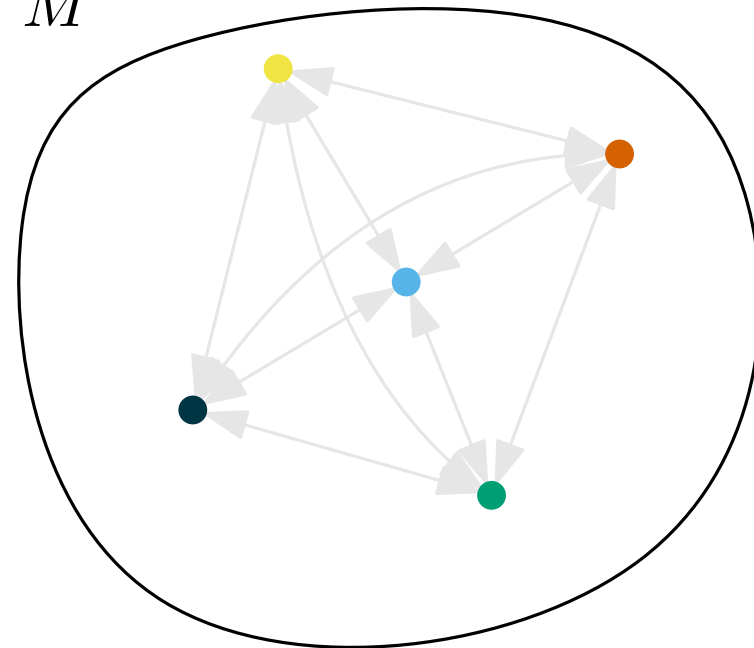


# Generalized Tree Doubling Algorithm

$G$

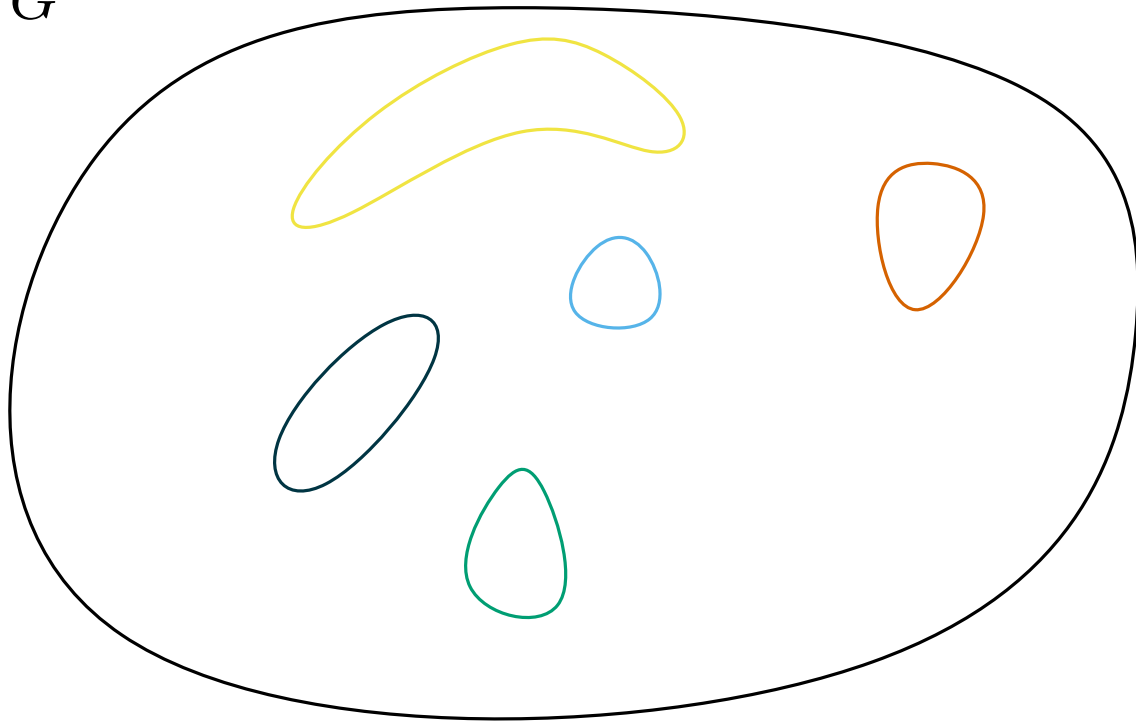


$M$

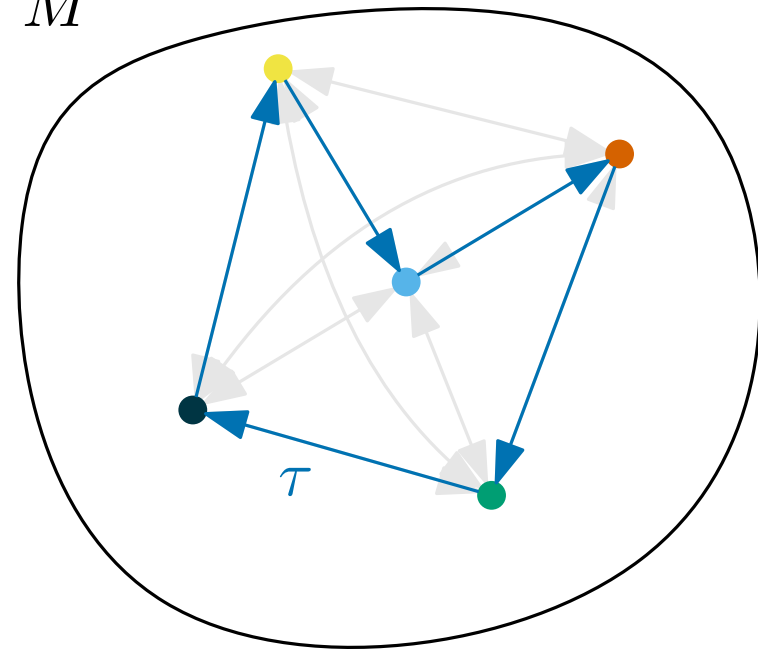


# Generalized Tree Doubling Algorithm

$G$

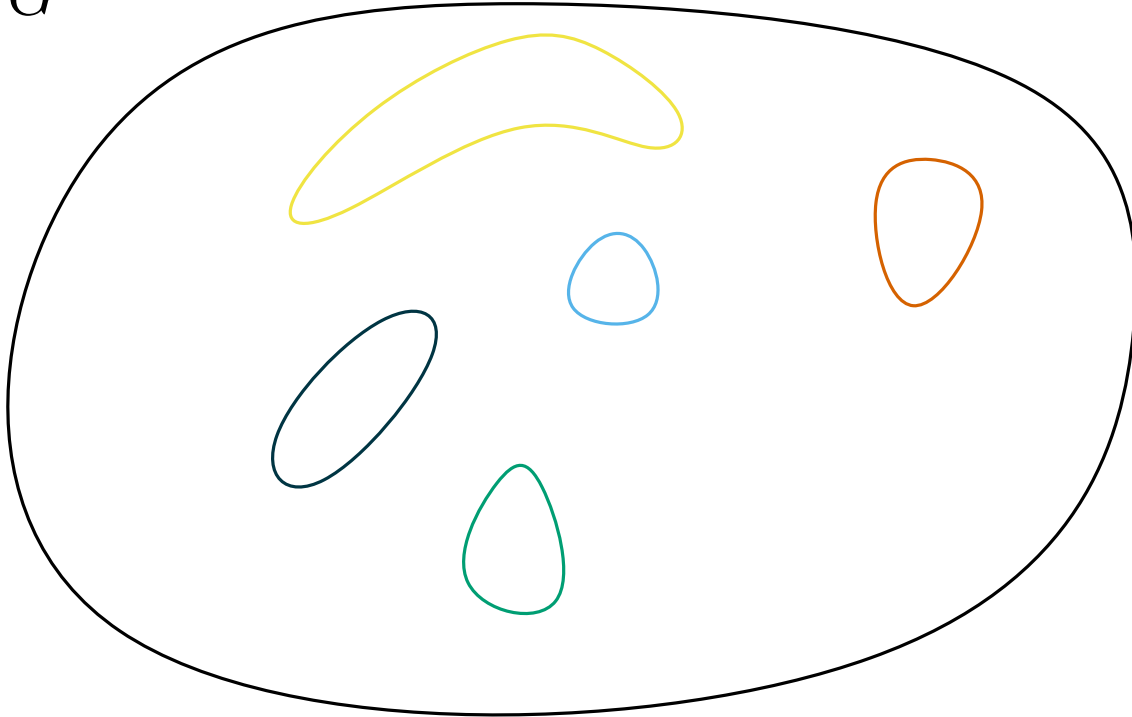


$M$

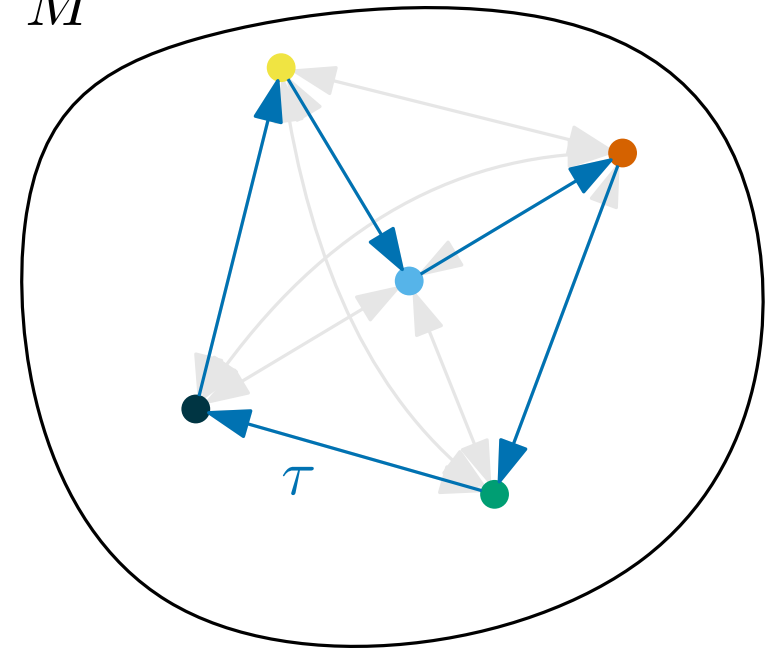


# Generalized Tree Doubling Algorithm

$G$



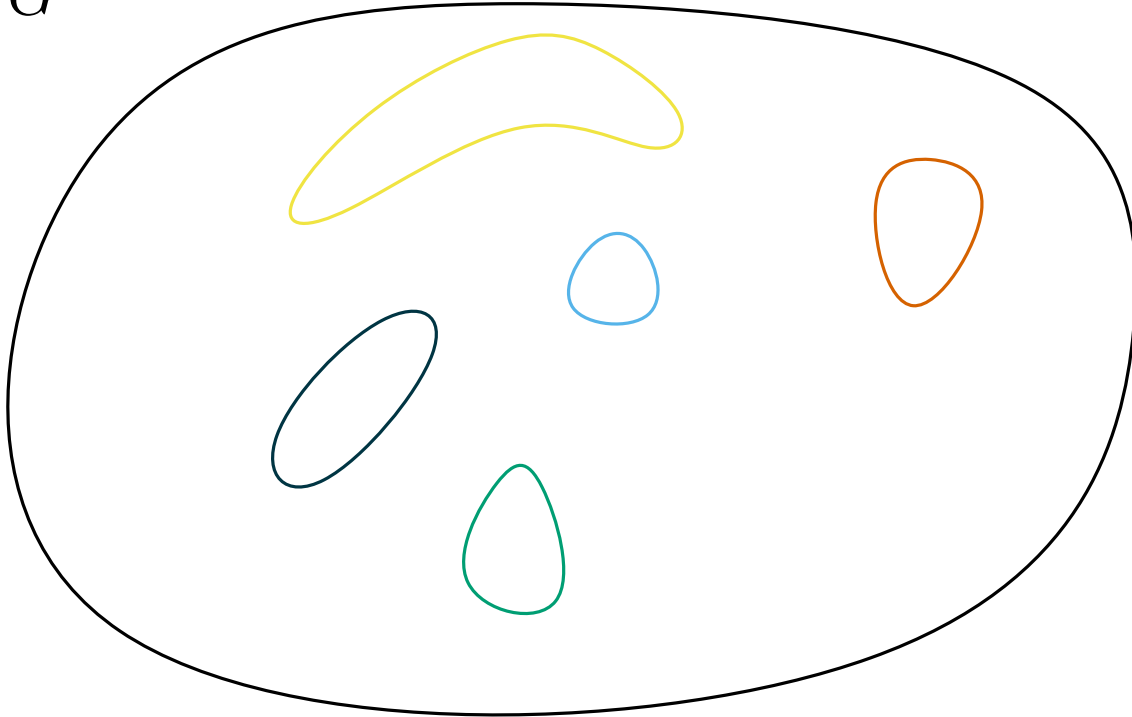
$M$



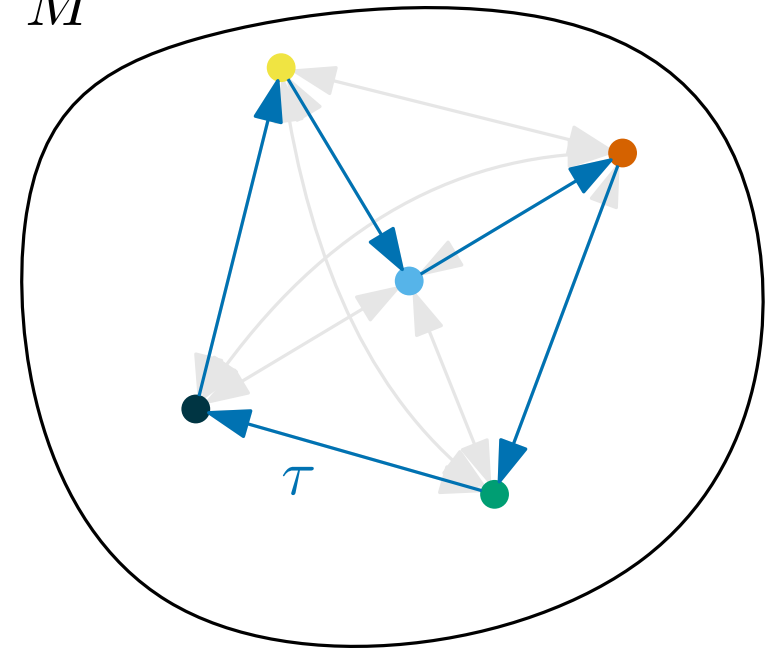
**Question:** Can we upper bound the cost of  $\tau$ ?

# Generalized Tree Doubling Algorithm

$G$



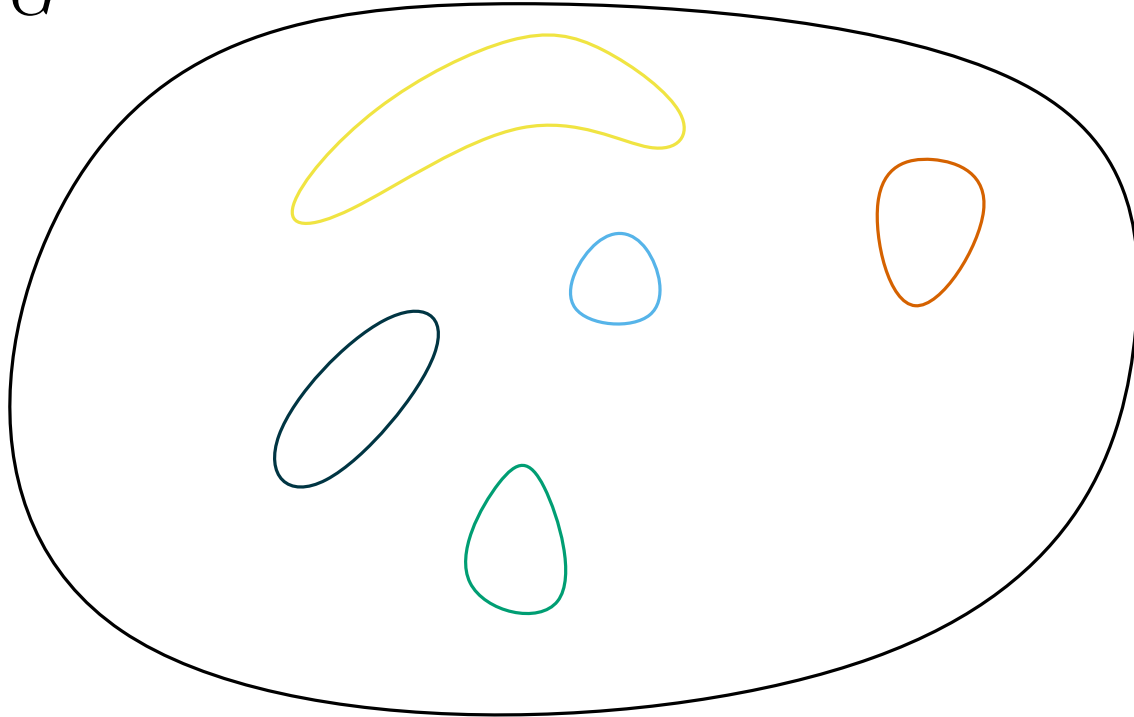
$M$



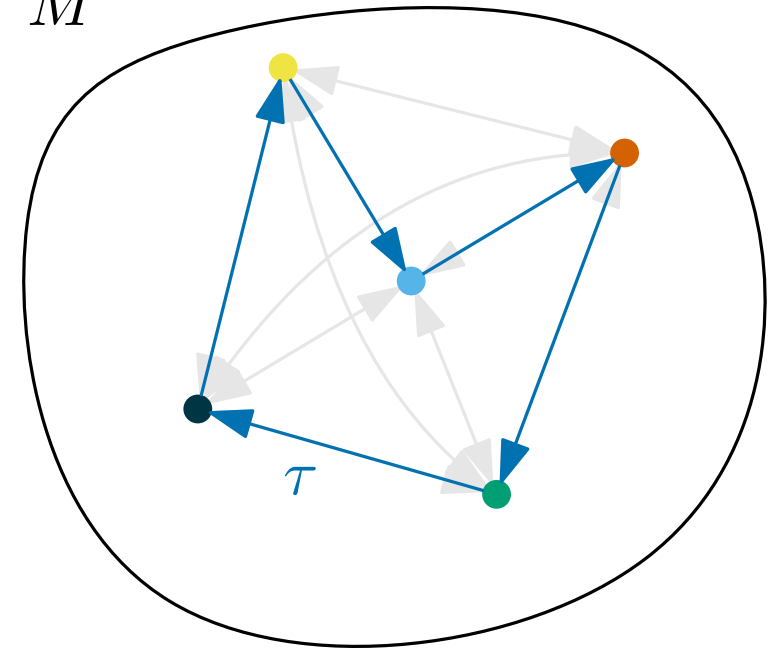
**Question:** Can we upper bound the cost of  $\tau$ , given that  $M$  is minor of  $G$ ?

# Generalized Tree Doubling Algorithm

$G$



$M$



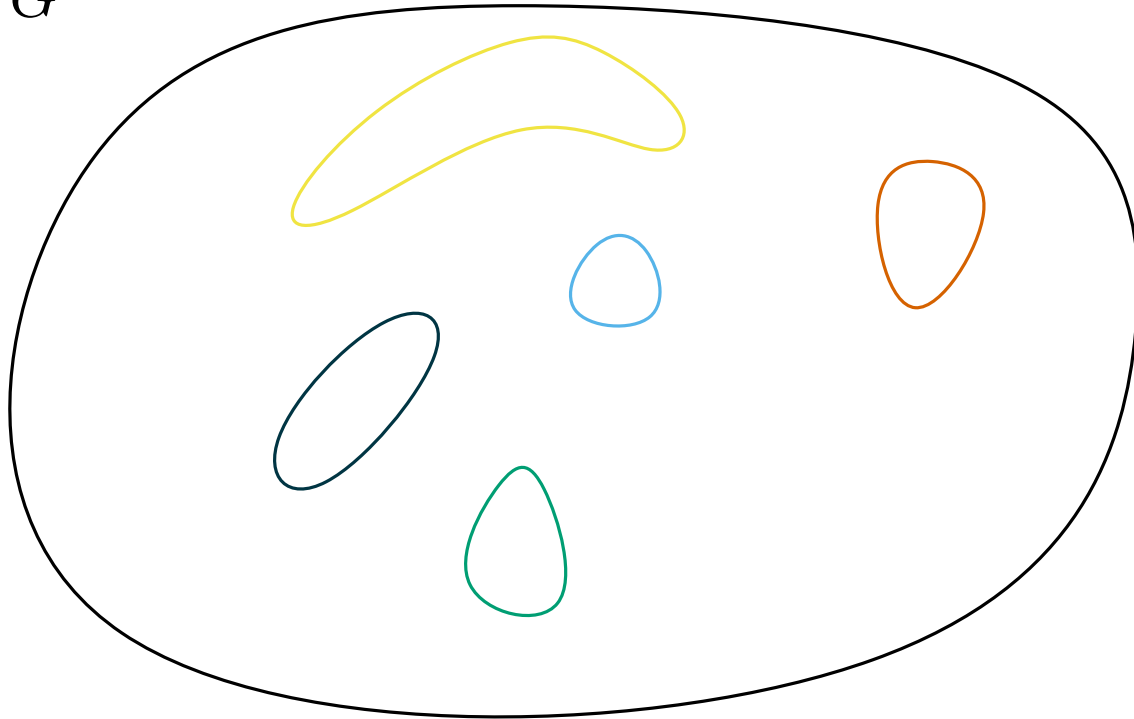
**Question:** Can we upper bound the cost of  $\tau$ , given that  $M$  is minor of  $G$ ?

**Lemma:** Let  $H$  be a minor of metric graph  $G$ , then  $TSP(H) \leq TSP(G)$ .

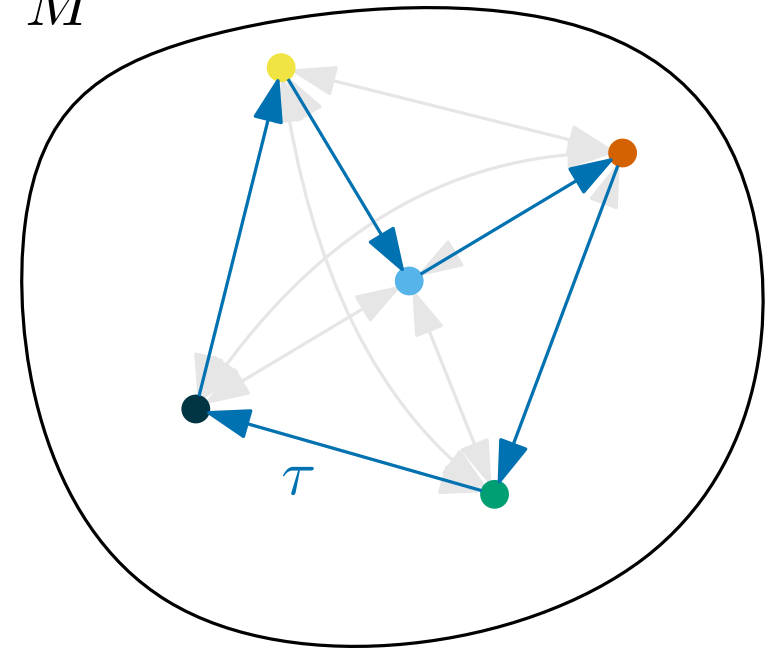


# Generalized Tree Doubling Algorithm

$G$



$M$



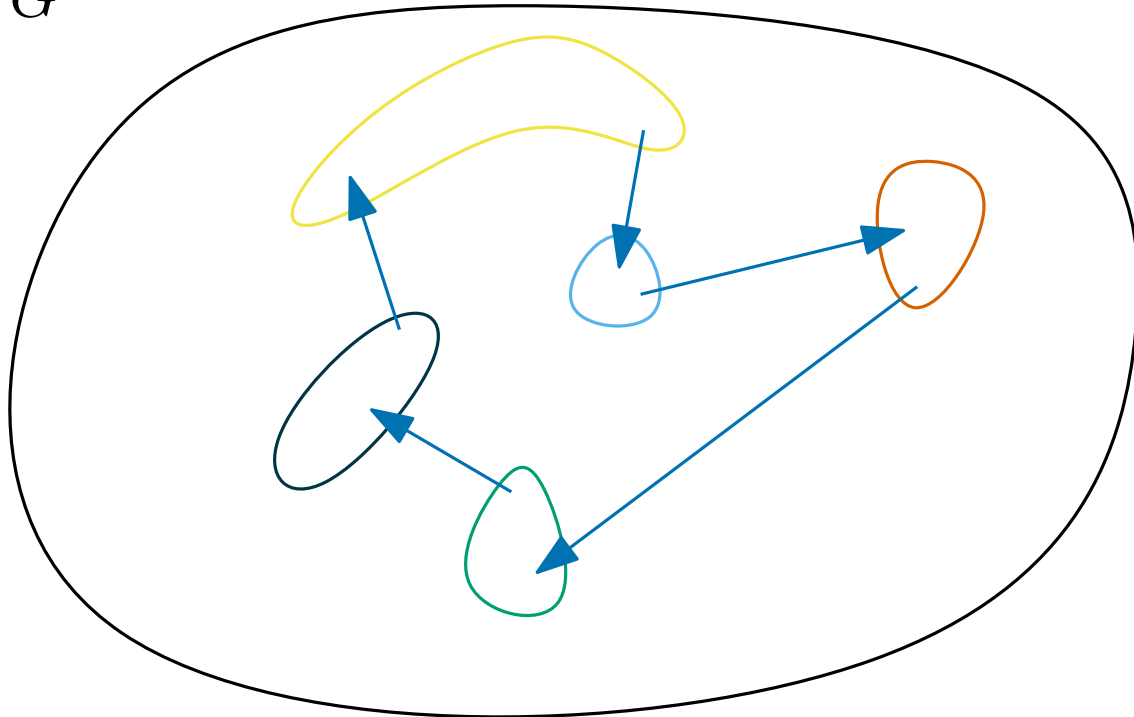
**Question:** Can we upper bound the cost of  $\tau$ , given that  $M$  is minor of  $G$ ?

**Lemma:** Let  $H$  be a minor of metric graph  $G$ , then  $TSP(H) \leq TSP(G)$ .

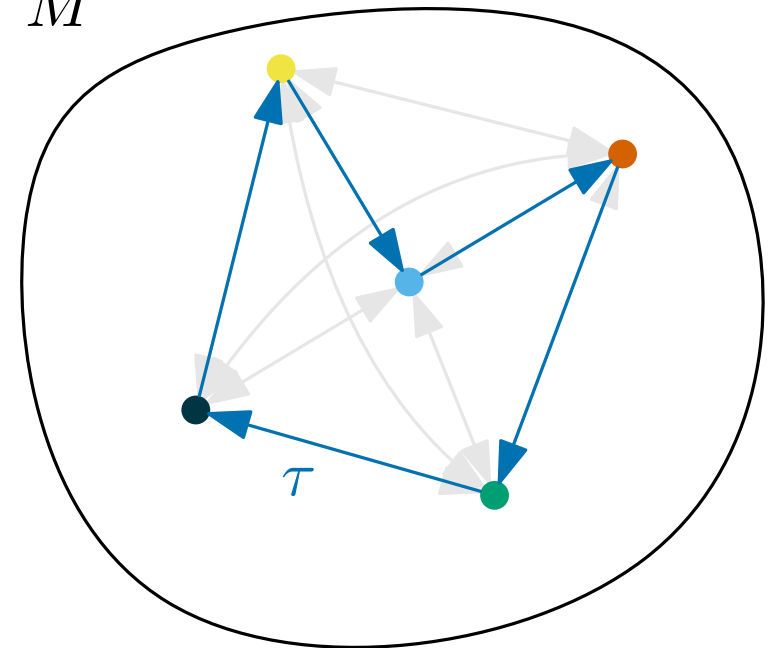
$$cost(\tau) = TSP(M) \leq TSP(G)$$

# Generalized Tree Doubling Algorithm

$G$



$M$



**Question:** Can we upper bound the cost of  $\tau$ , given that  $M$  is minor of  $G$ ?

**Lemma:** Let  $H$  be a minor of metric graph  $G$ , then  $TSP(H) \leq TSP(G)$ .

$$cost(\tau) = TSP(M) \leq TSP(G)$$

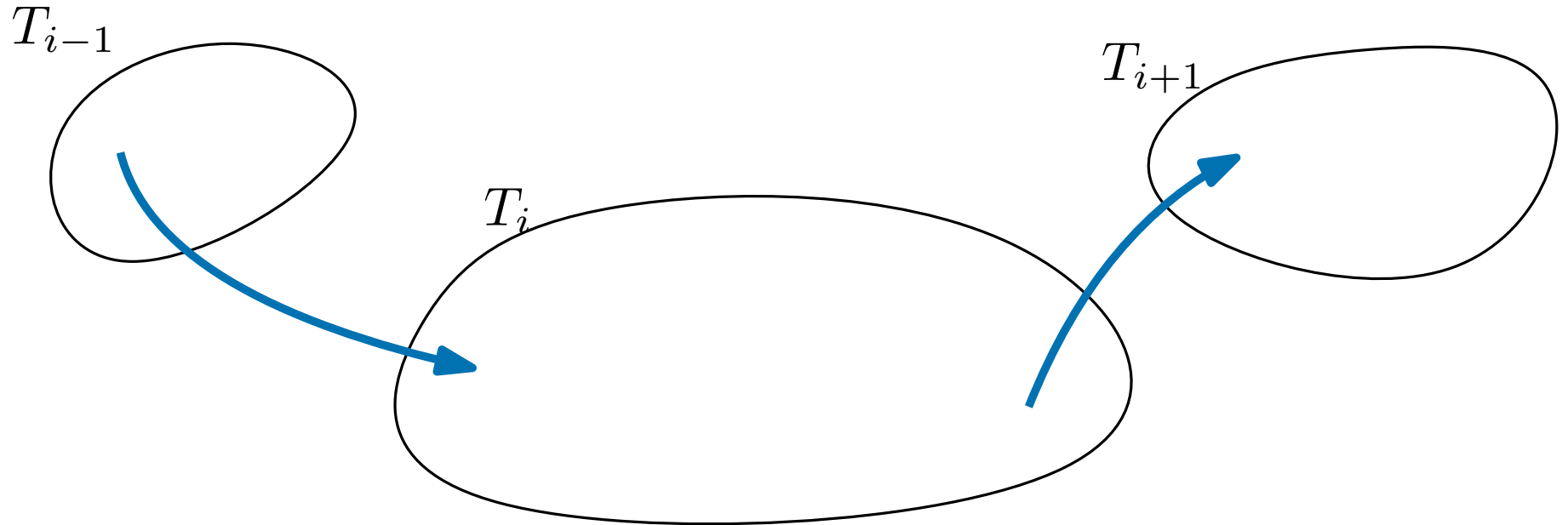
# Generalized Tree Doubling Algorithm

**Now:** Connect  $\tau$  into tour of  $G$

# Generalized Tree Doubling Algorithm

**Now:** Connect  $\tau$  into tour of  $G$

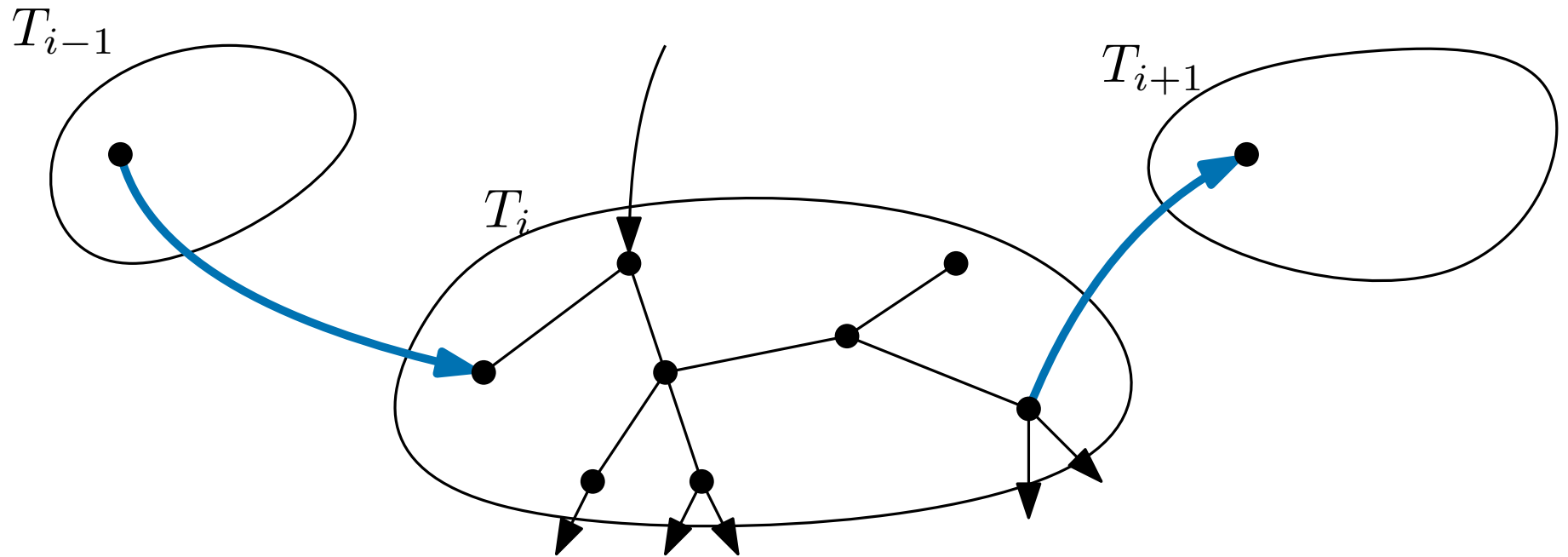
Consider components  $T_{i-1}, T_i, T_{i+1} \in \tau$ :



# Generalized Tree Doubling Algorithm

**Now:** Connect  $\tau$  into tour of  $G$

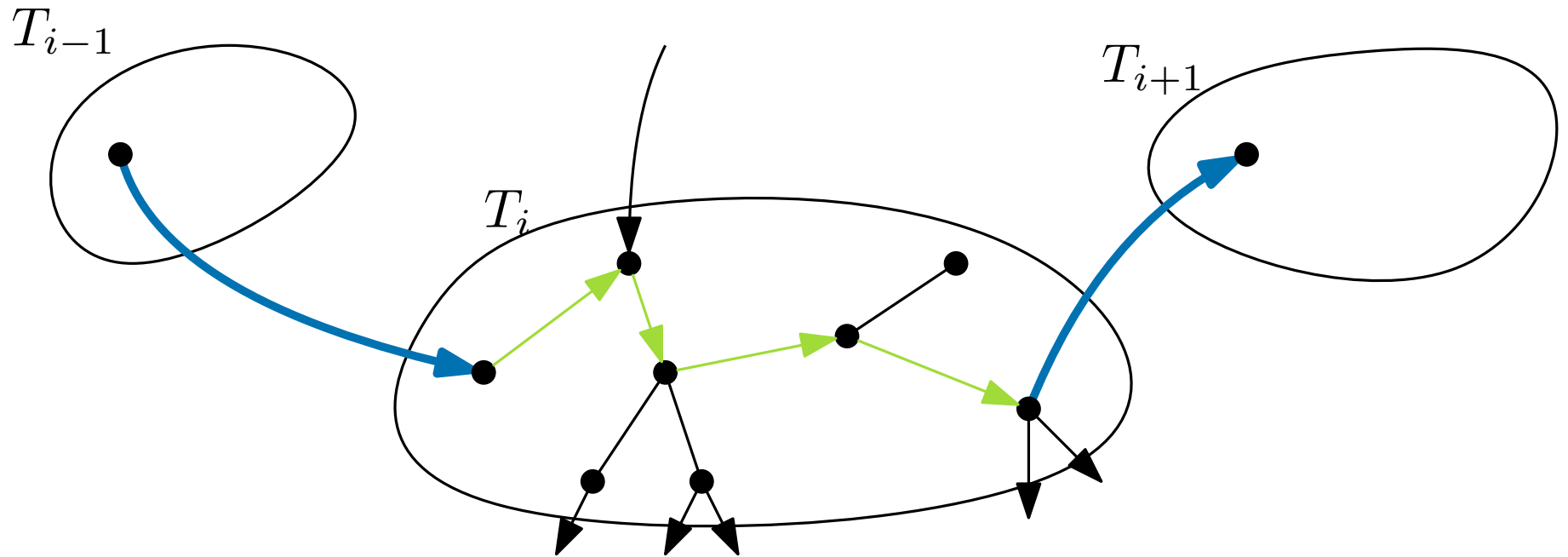
Consider components  $T_{i-1}, T_i, T_{i+1} \in \tau$ :



# Generalized Tree Doubling Algorithm

**Now:** Connect  $\tau$  into tour of  $G$

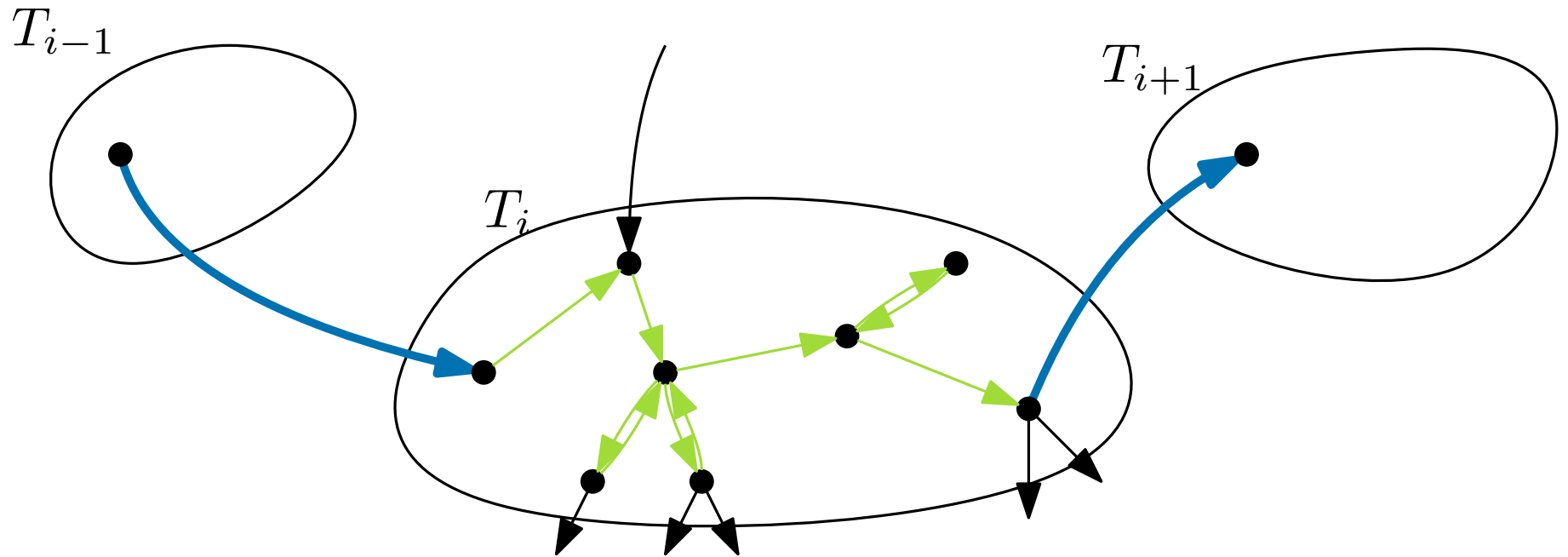
Consider components  $T_{i-1}, T_i, T_{i+1} \in \tau$ :



# Generalized Tree Doubling Algorithm

**Now:** Connect  $\tau$  into tour of  $G$

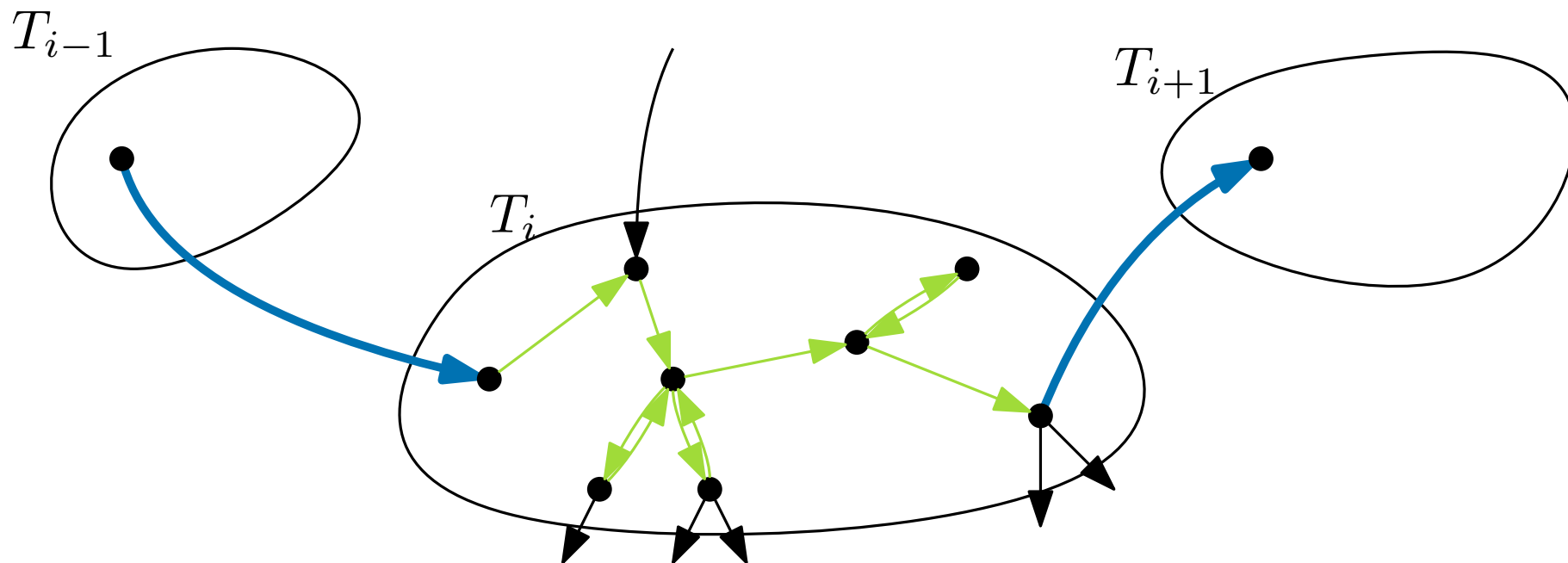
Consider components  $T_{i-1}, T_i, T_{i+1} \in \tau$ :



# Generalized Tree Doubling Algorithm

**Now:** Connect  $\tau$  into tour of  $G$

Consider components  $T_{i-1}, T_i, T_{i+1} \in \tau$ :



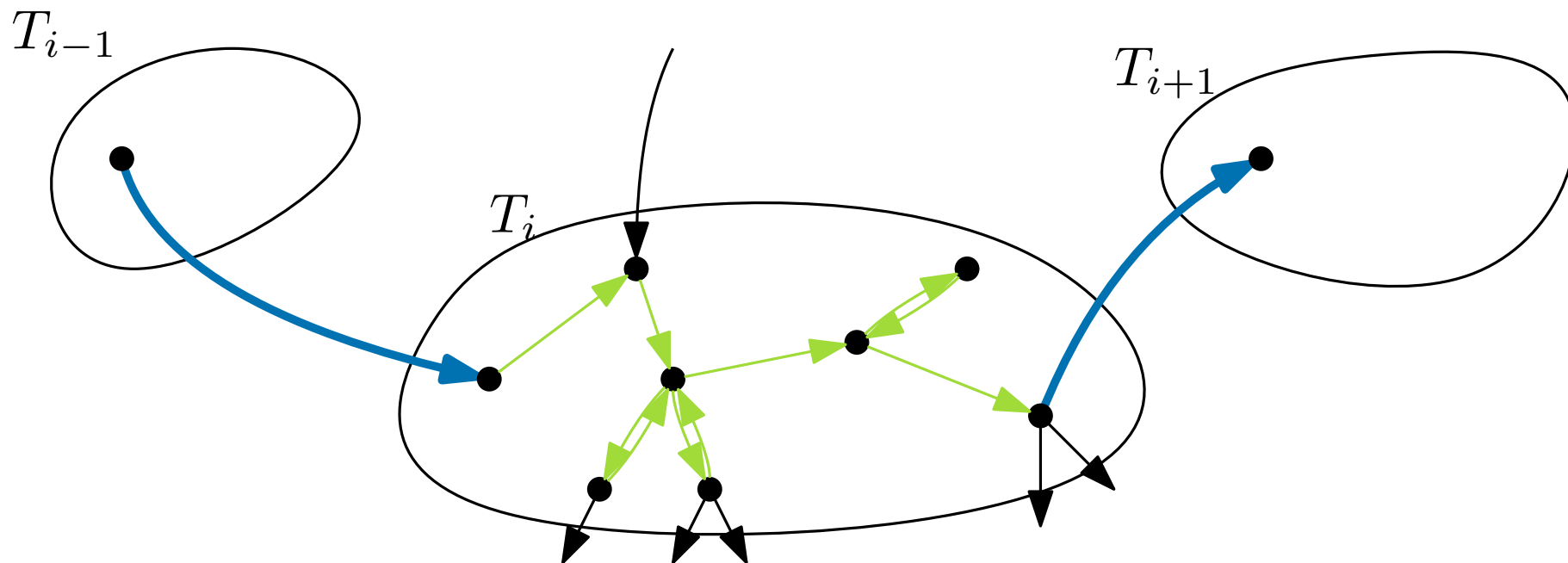
Cost of path  $p_i$  through  $T_i$ ?



# Generalized Tree Doubling Algorithm

**Now:** Connect  $\tau$  into tour of  $G$

Consider components  $T_{i-1}, T_i, T_{i+1} \in \tau$ :

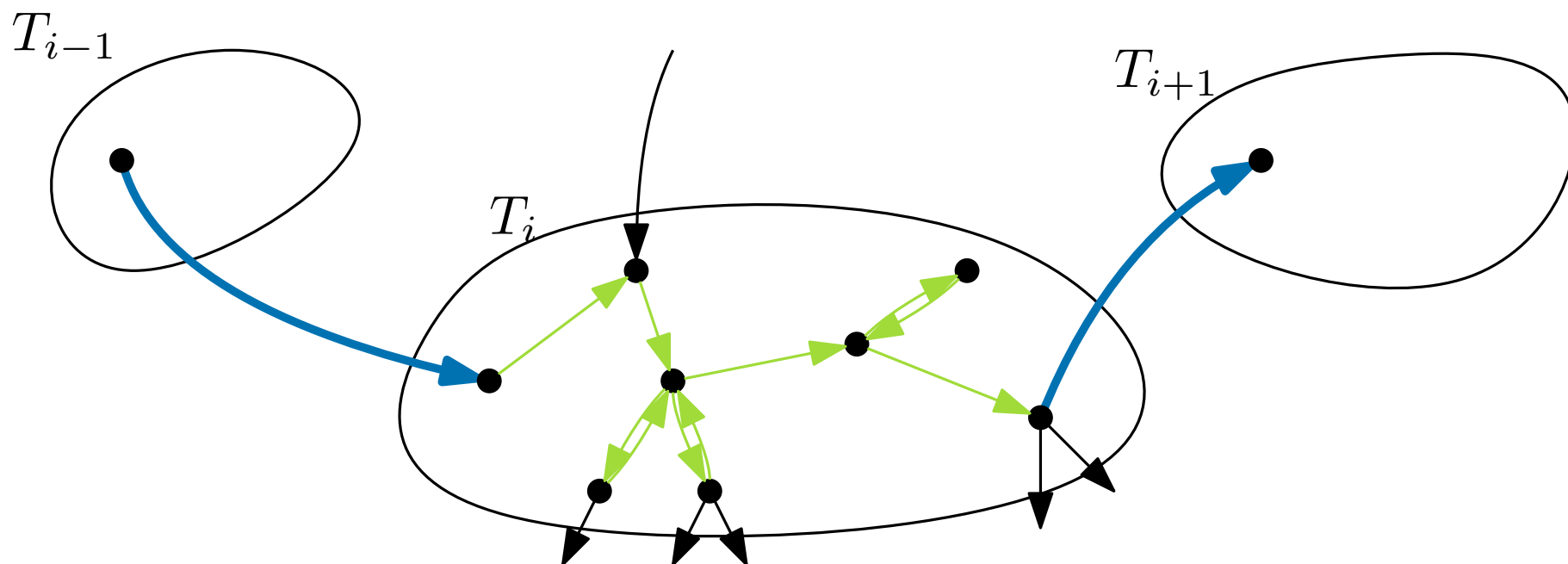


Cost of path  $p_i$  through  $T_i$ ?  $c(p_i) \leq 2c(T_i)$

# Generalized Tree Doubling Algorithm

**Now:** Connect  $\tau$  into tour of  $G$

Consider components  $T_{i-1}, T_i, T_{i+1} \in \tau$ :



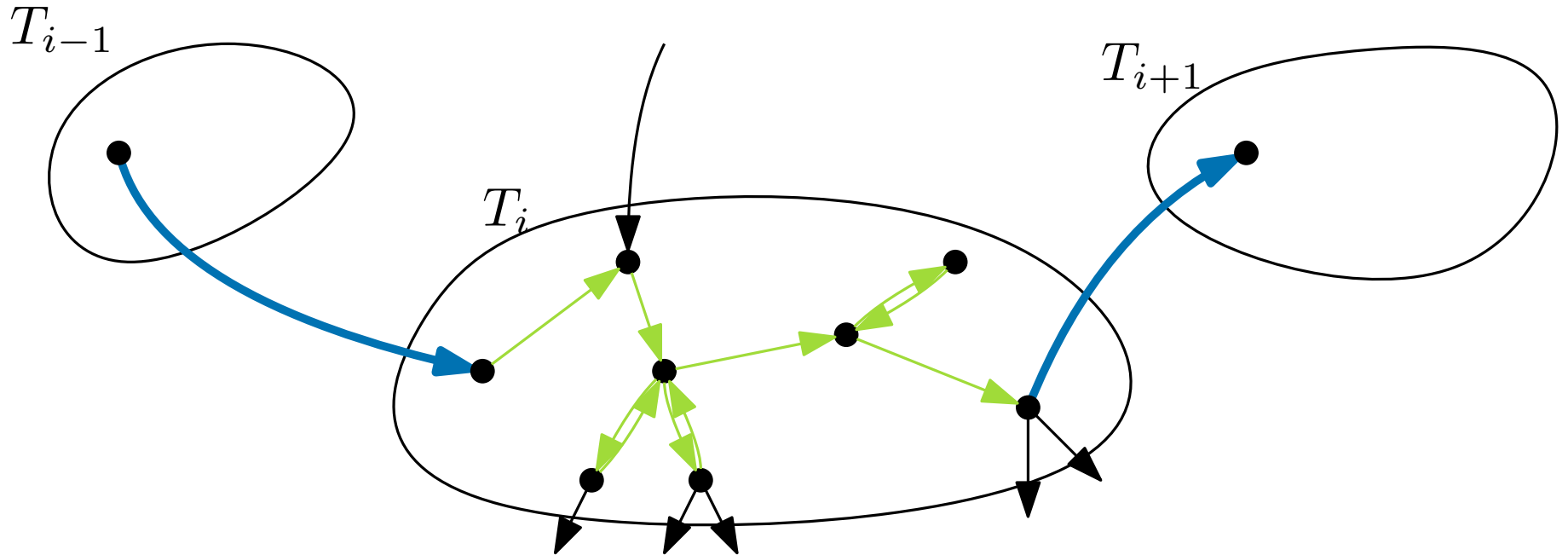
Cost of path  $p_i$  through  $T_i$ ?  $c(p_i) \leq 2c(T_i)$

thus  $\sum c(p_i) \leq \sum 2c(T_i) \leq 2TSP(G)$

# Generalized Tree Doubling Algorithm

**Now:** Connect  $\tau$  into tour of  $G$

Consider components  $T_{i-1}, T_i, T_{i+1} \in \tau$ :



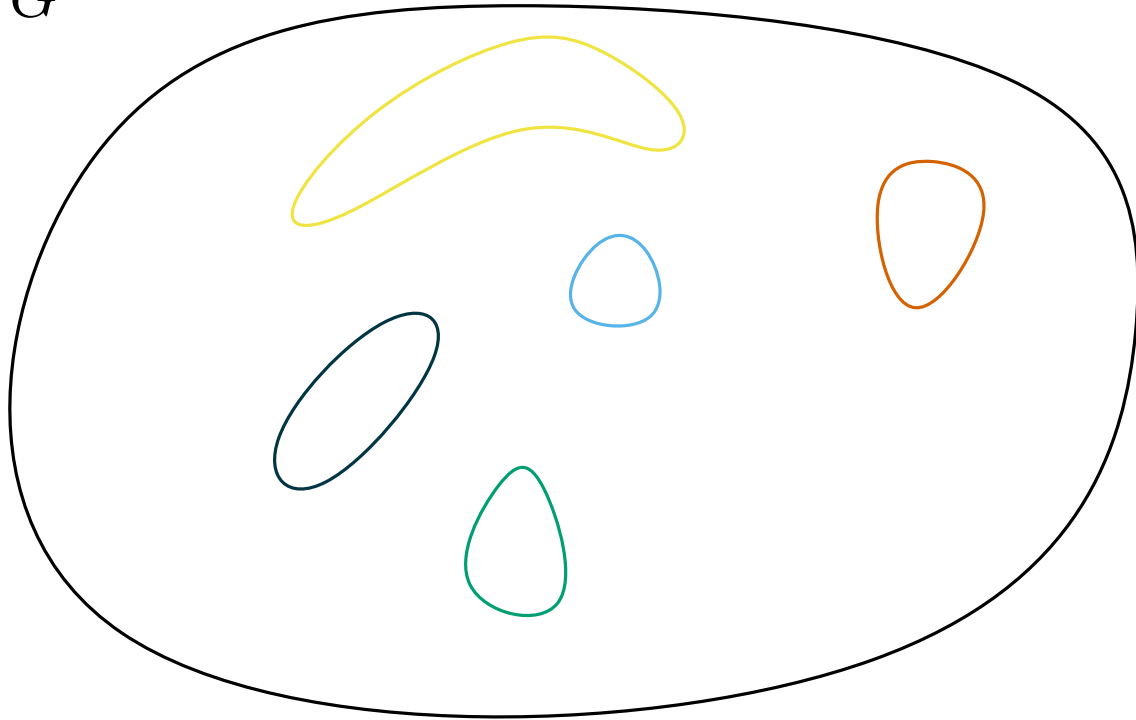
Cost of path  $p_i$  through  $T_i$ ?  $c(p_i) \leq 2c(T_i)$

thus  $\sum c(p_i) \leq \sum 2c(T_i) \leq 2TSP(G)$

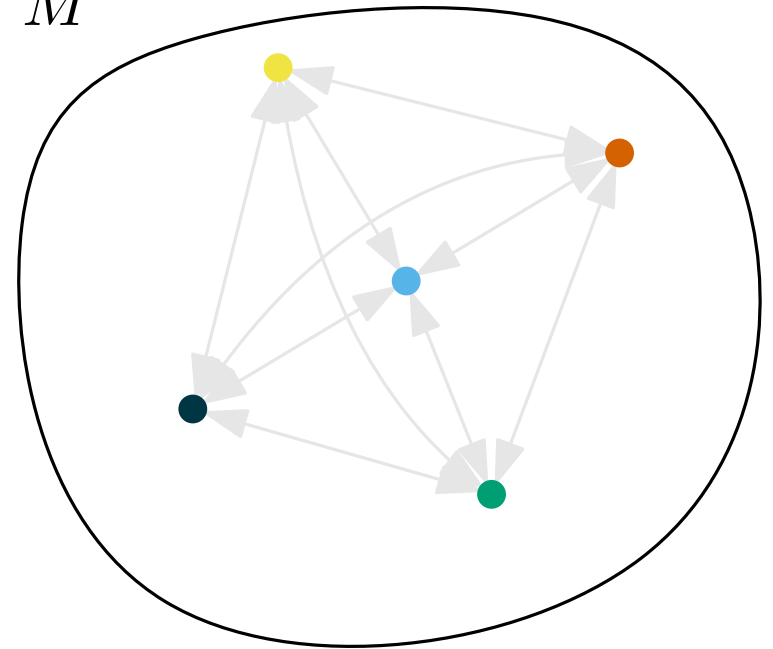
**Theorem:** The algorithm computes a 3-approx. for ATSP in  $\mathcal{O}^*(2^k)$  where  $k$  is the number of one-way edges in a given min. spanning arborescence.

# Algorithm revisited

$G$

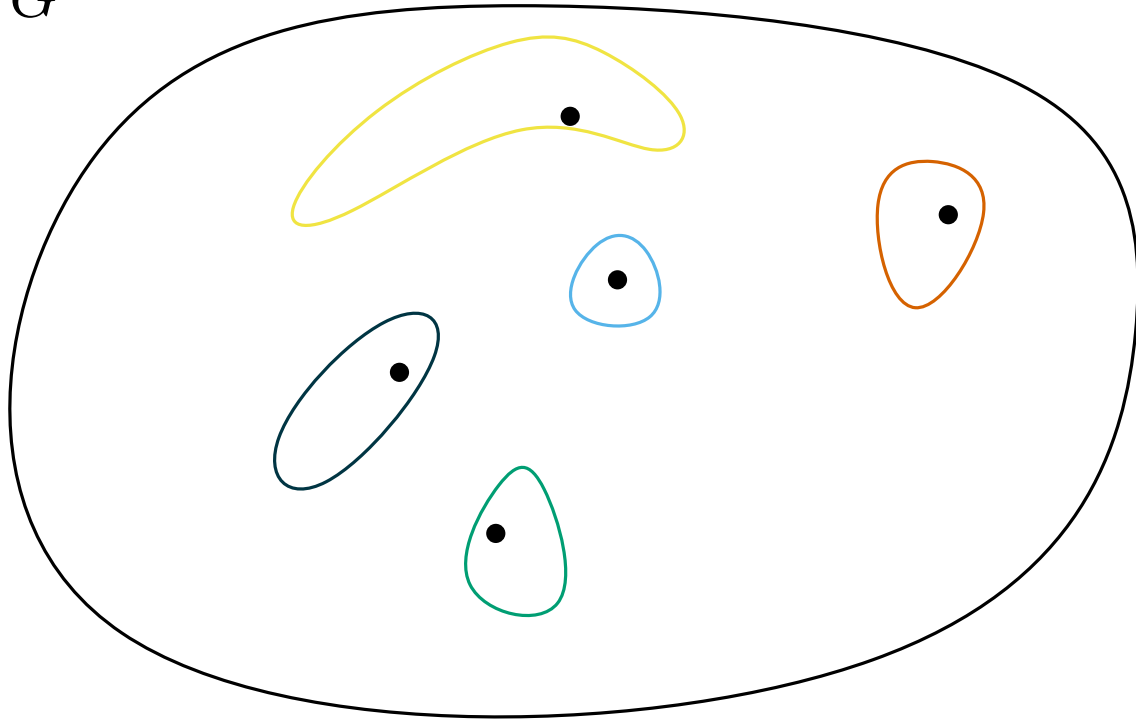


$M$

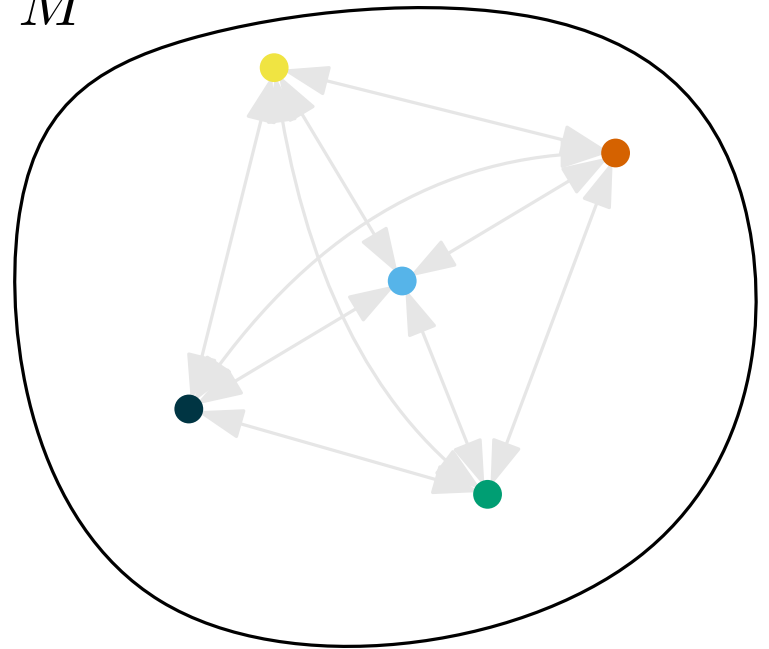


# Algorithm revisited

$G$

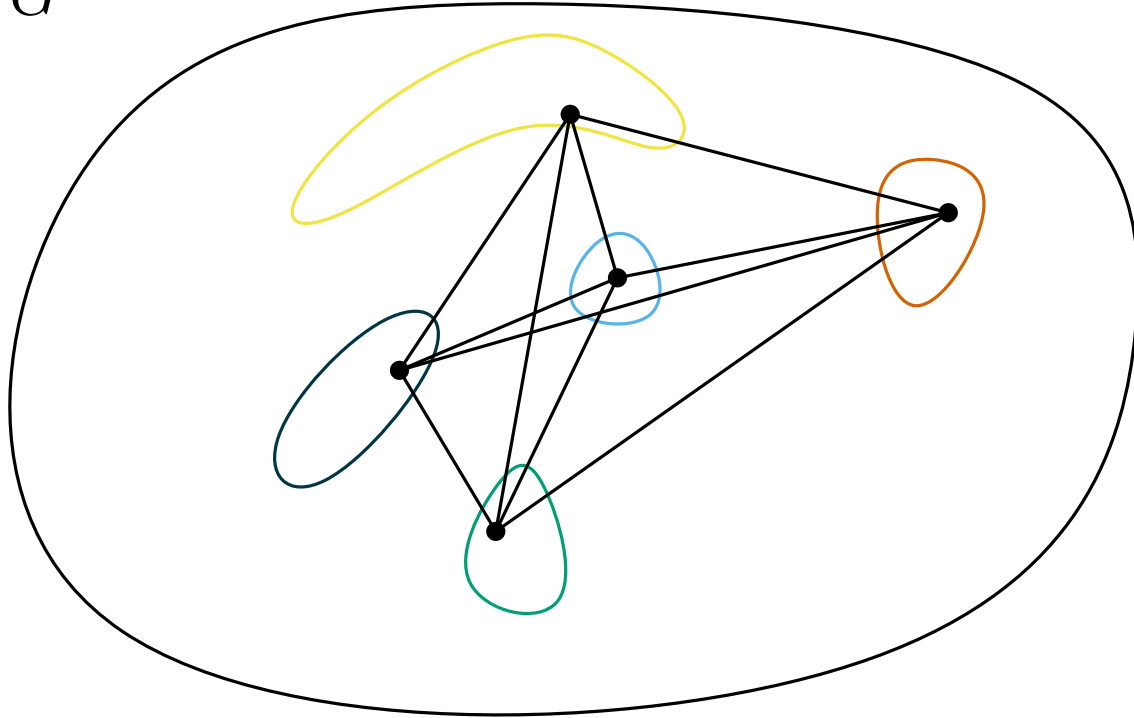


$M$

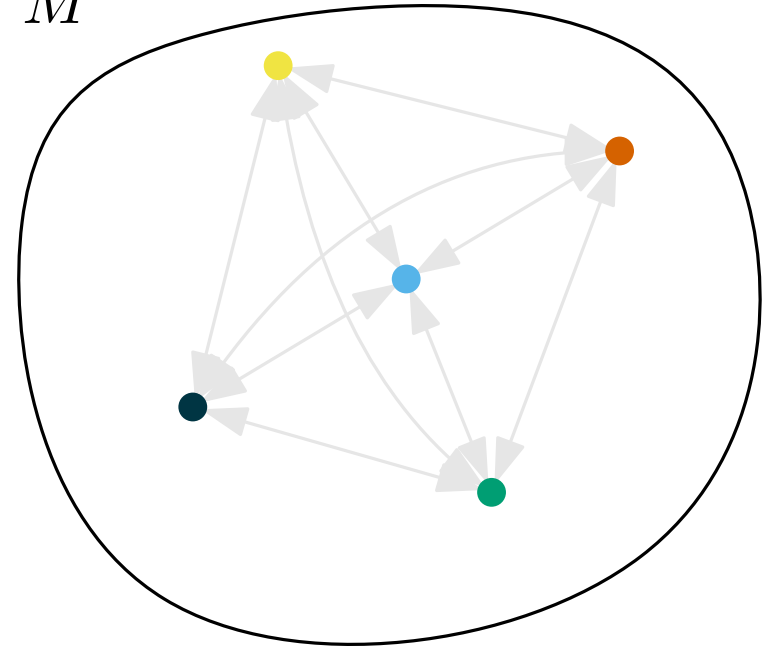


# Algorithm revisited

$G$

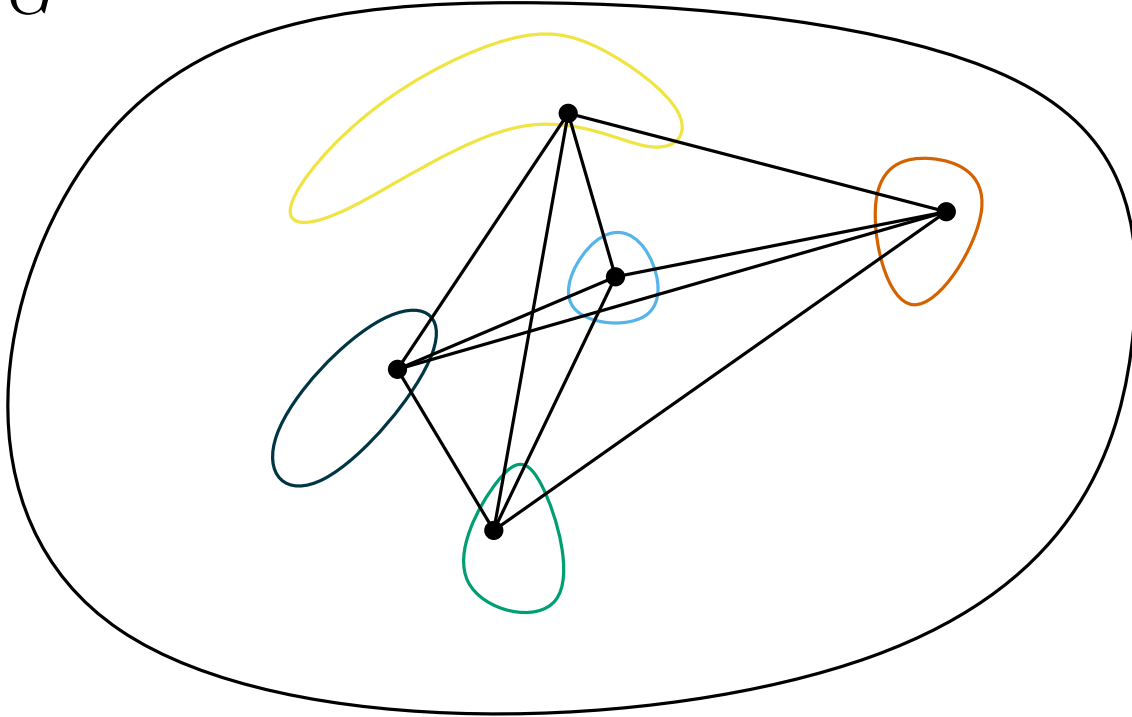


$M$

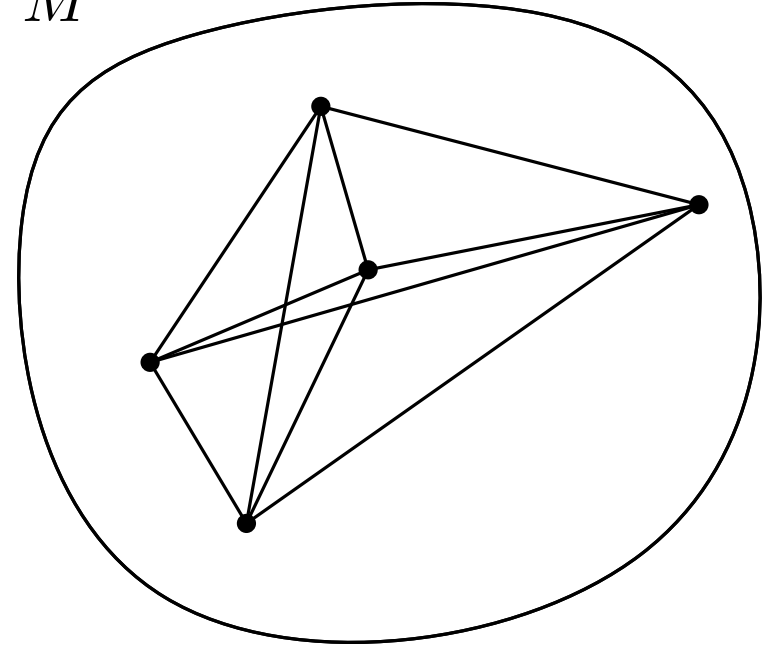


# Algorithm revisited

$G$

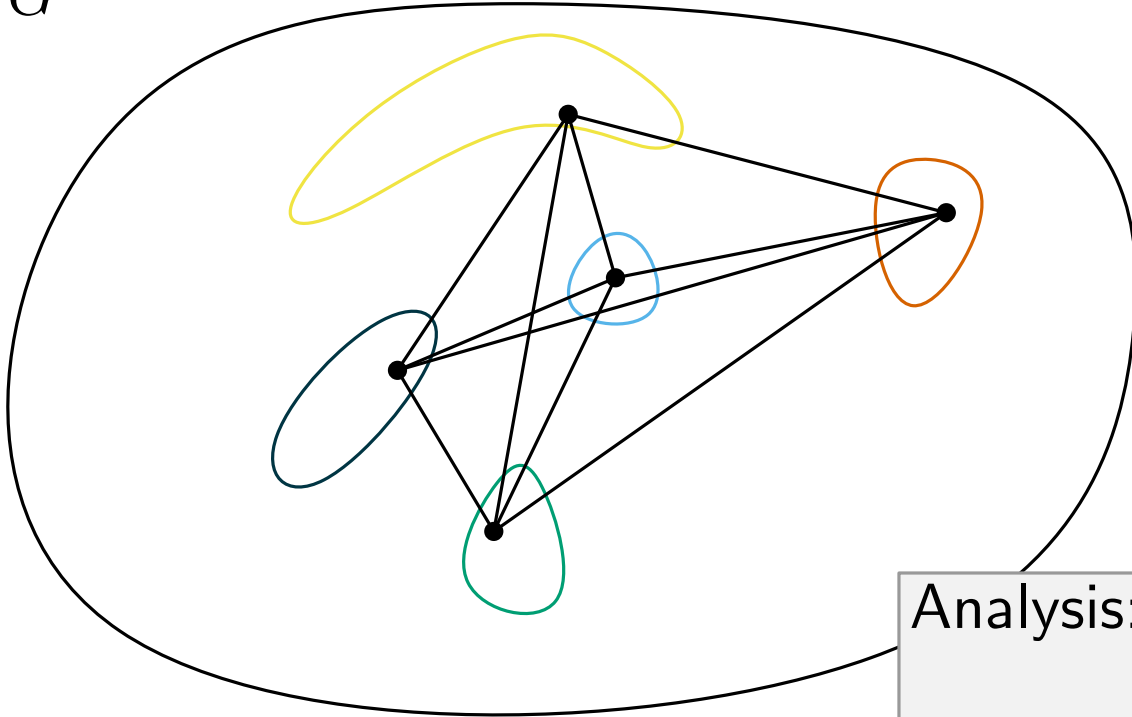


$M$

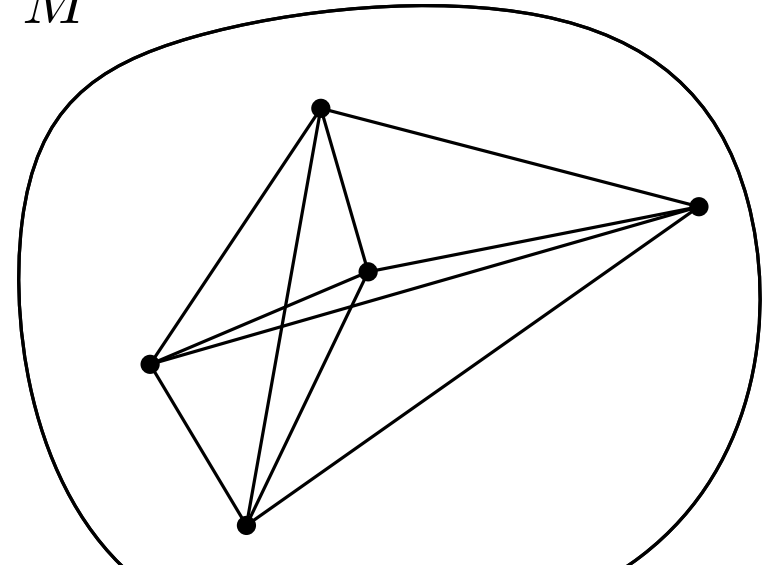


# Algorithm revisited

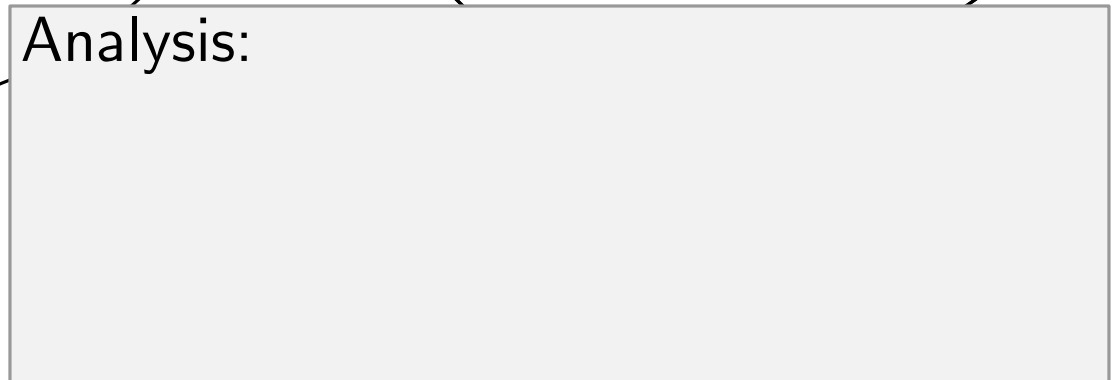
$G$



$M$



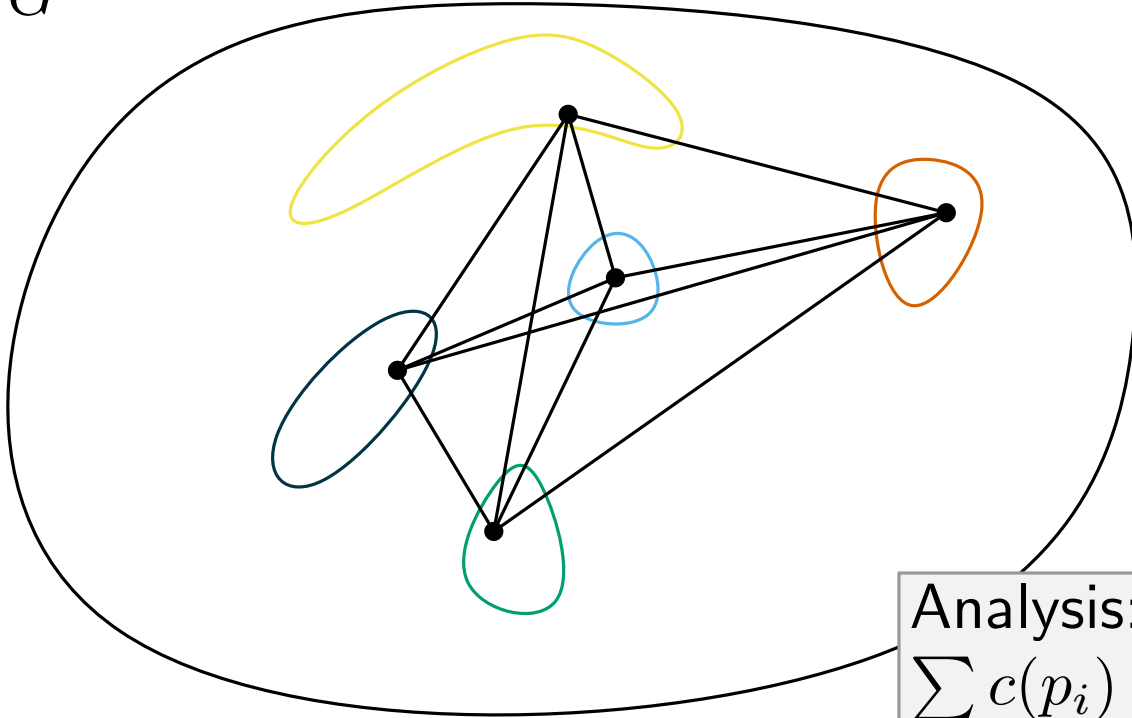
Analysis:



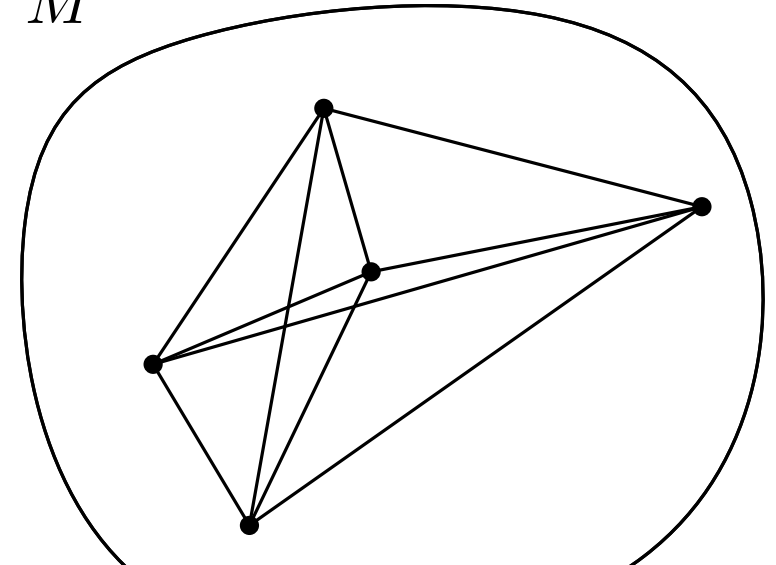


# Algorithm revisited

$G$



$M$

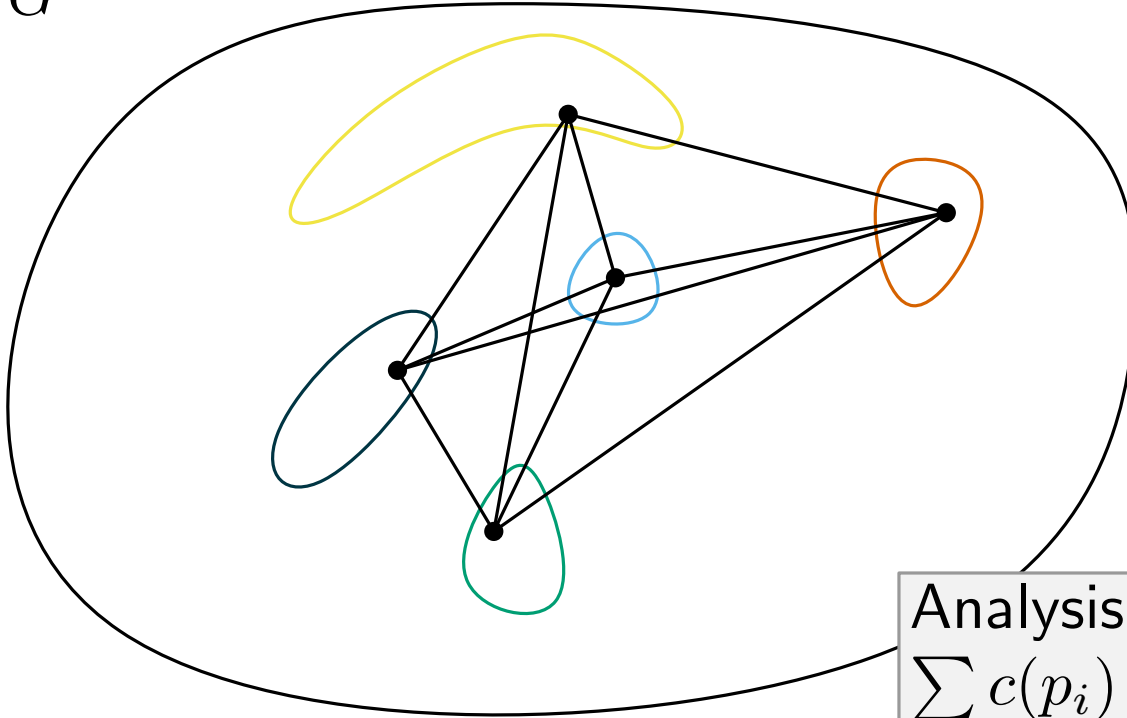


Analysis:

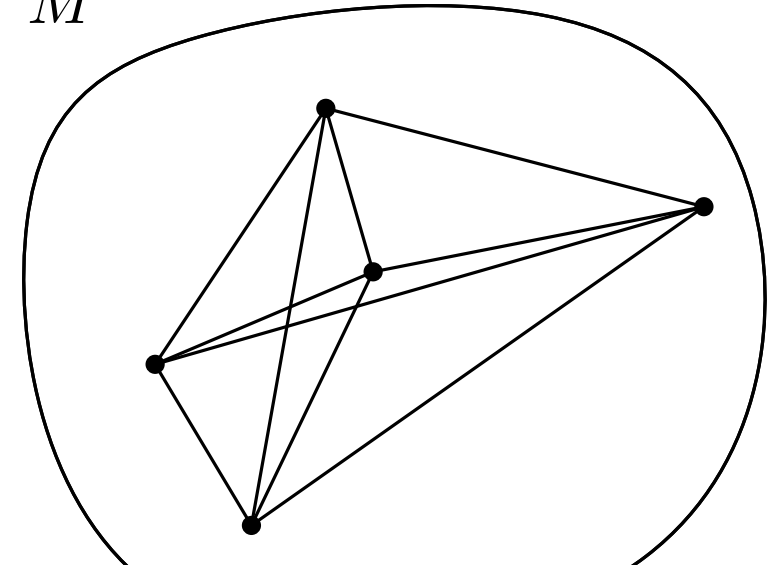
$\sum c(p_i) \leq \sum 2c(T_i) \leq 2TSP(G)$  still holds

# Algorithm revisited

$G$



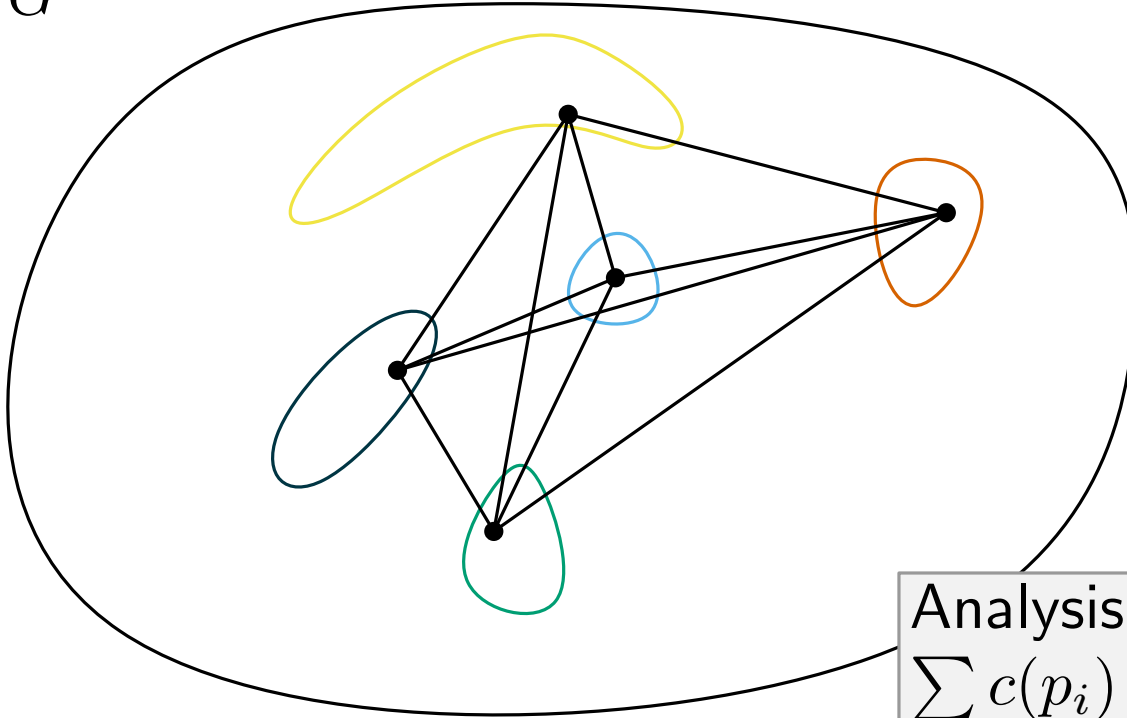
$M$



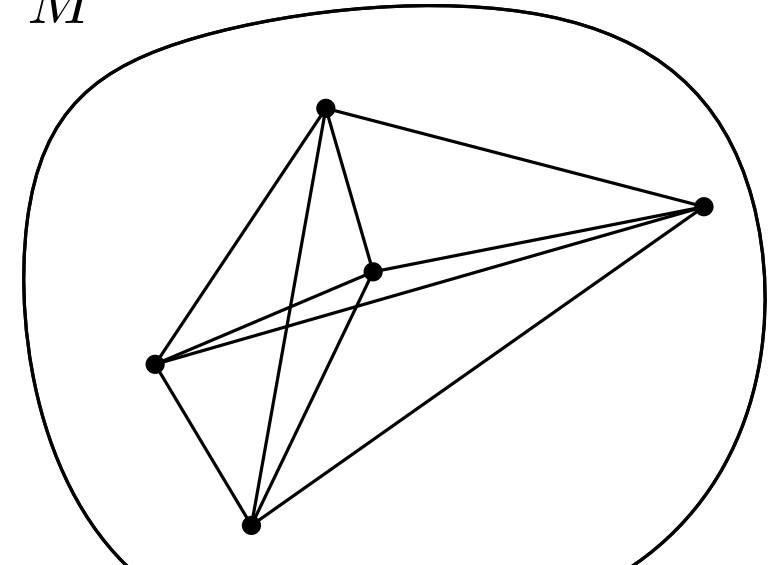
Analysis:  
 $\sum c(p_i) \leq \sum 2c(T_i) \leq 2TSP(G)$  still holds  
 $\tau \leq TSP(G)$  still holds

# Algorithm revisited

$G$



$M$



Analysis:

$\sum c(p_i) \leq \sum 2c(T_i) \leq 2TSP(G)$  still holds

$\tau \leq TSP(G)$  still holds

→ 3-approximation

# Approximation guarantee vs runtime

**Problem:** the instances are too asymmetric

# Approximation guarantee vs runtime

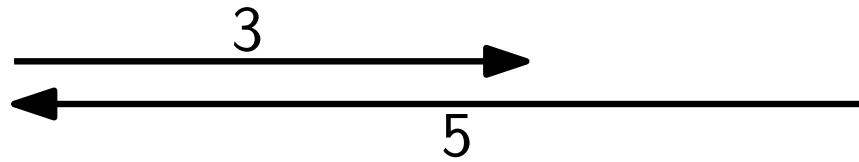
**Problem:** the instances are too asymmetric

**Idea:** ignore asymmetries up to a factor of  $\beta$

# Approximation guarantee vs runtime

**Problem:** the instances are too asymmetric

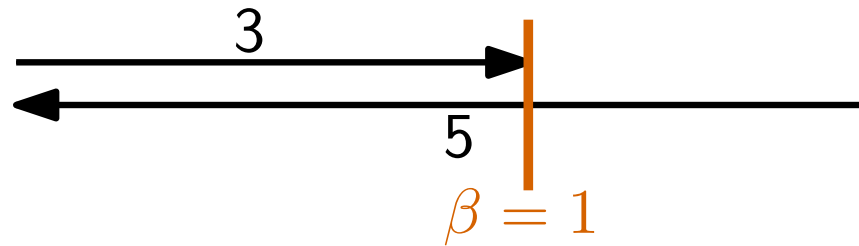
**Idea:** ignore asymmetries up to a factor of  $\beta$



# Approximation guarantee vs runtime

**Problem:** the instances are too asymmetric

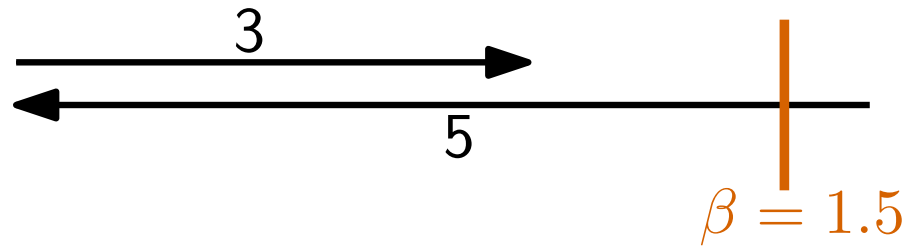
**Idea:** ignore asymmetries up to a factor of  $\beta$



# Approximation guarantee vs runtime

**Problem:** the instances are too asymmetric

**Idea:** ignore asymmetries up to a factor of  $\beta$

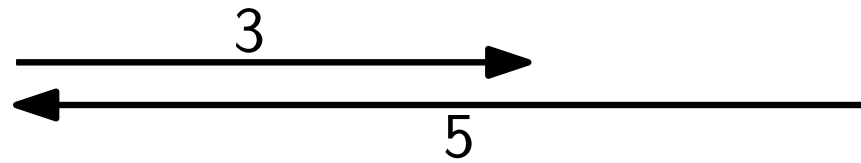




# Approximation guarantee vs runtime

**Problem:** the instances are too asymmetric

**Idea:** ignore asymmetries up to a factor of  $\beta$



$$\beta = 2$$

# Approximation guarantee vs runtime

**Problem:** the instances are too asymmetric

**Idea:** ignore asymmetries up to a factor of  $\beta$

## Generalized Christofides algorithm

**Theorem:** Metric ATSP can be  $(\frac{7}{4} + \frac{3}{4}\beta)$ -approximated in  $\mathcal{O}^*(2^{k_\beta})$ , where  $k_\beta$  is the size of a vertex cover for the graph induced by all  $\beta$ -asymmetric links, for any  $\beta \geq 1$ .

# Approximation guarantee vs runtime

**Problem:** the instances are too asymmetric

**Idea:** ignore asymmetries up to a factor of  $\beta$

## Generalized Christofides algorithm

**Theorem:** Metric ATSP can be  $(\frac{7}{4} + \frac{3}{4}\beta)$ -approximated in  $\mathcal{O}^*(2^{k_\beta})$ , where  $k_\beta$  is the size of a vertex cover for the graph induced by all  $\beta$ -asymmetric links, for any  $\beta \geq 1$ .

## Generalized tree doubling algorithm

**Theorem:** Metric ATSP can be  $(2 + \beta)$ -approximated in  $\mathcal{O}^*(2^{k_\beta})$ , where  $k_\beta$  is the number of  $\beta$ -one-way arcs in a given minimum spanning arborescence, for any  $\beta \geq 1$ .

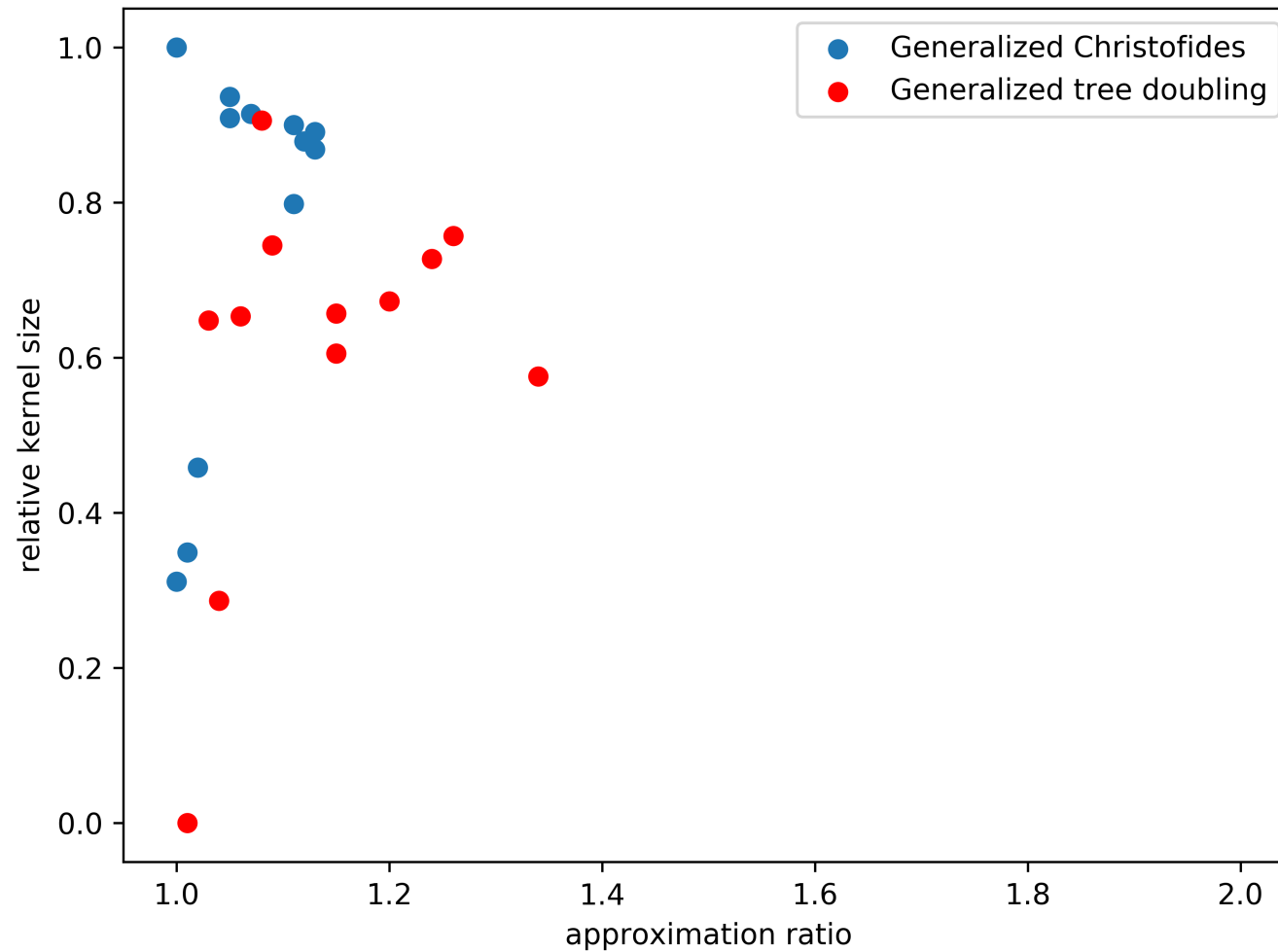
# Evaluation

# Evaluation

- TSPLIB: most common TSP benchmark; 19 asymmetric instances

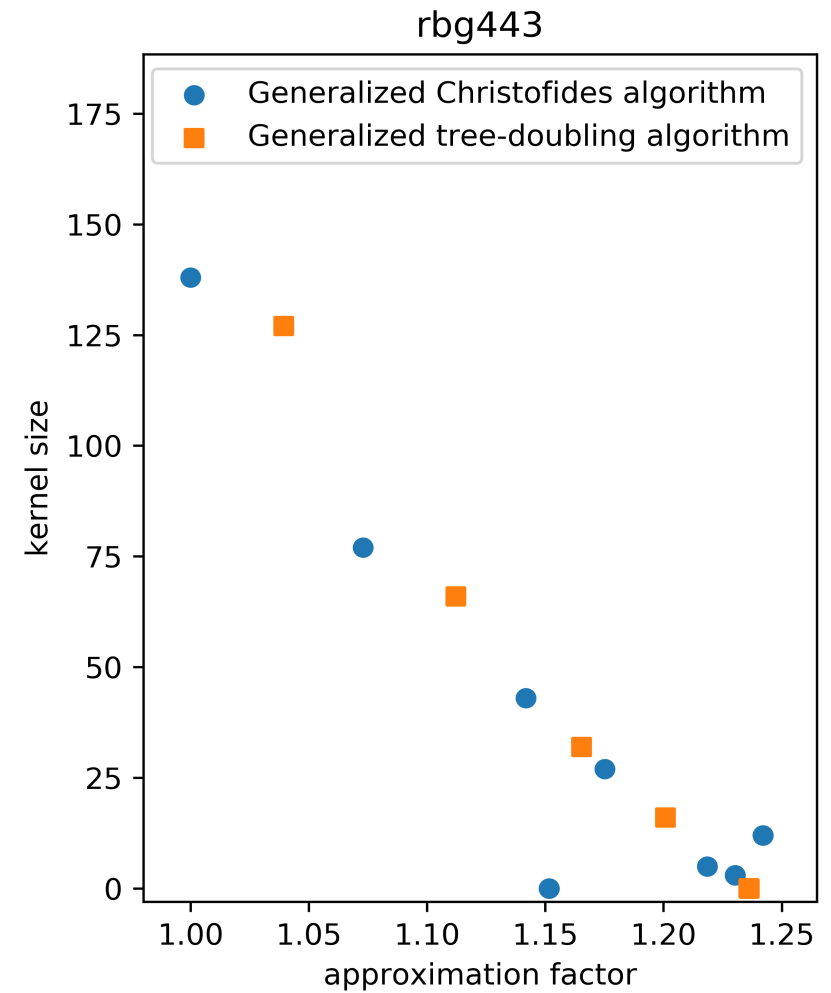
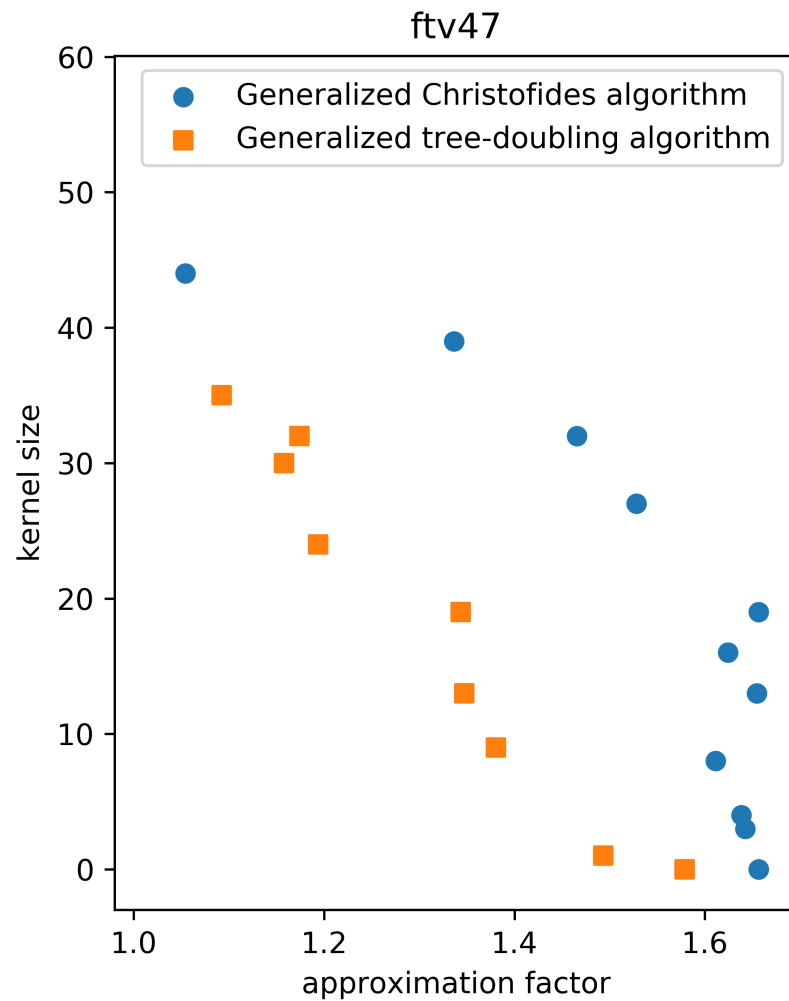
# Evaluation

- TSPLIB: most common TSP benchmark; 19 asymmetric instances



# Evaluation

- TSPLIB: most common TSP benchmark; 19 asymmetric instances



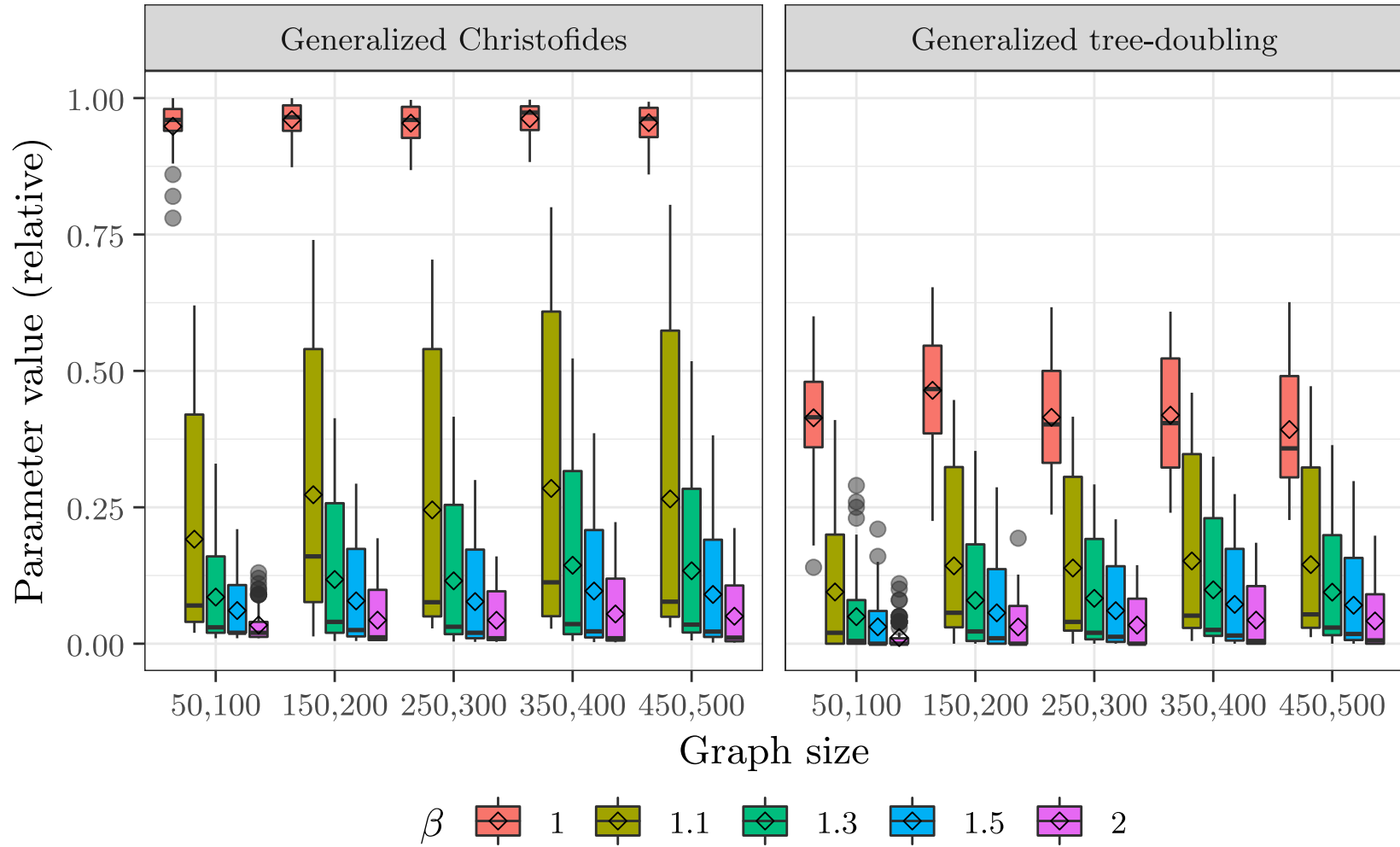
# Evaluation

- road networks by Rodríguez and Ruiz



# Evaluation

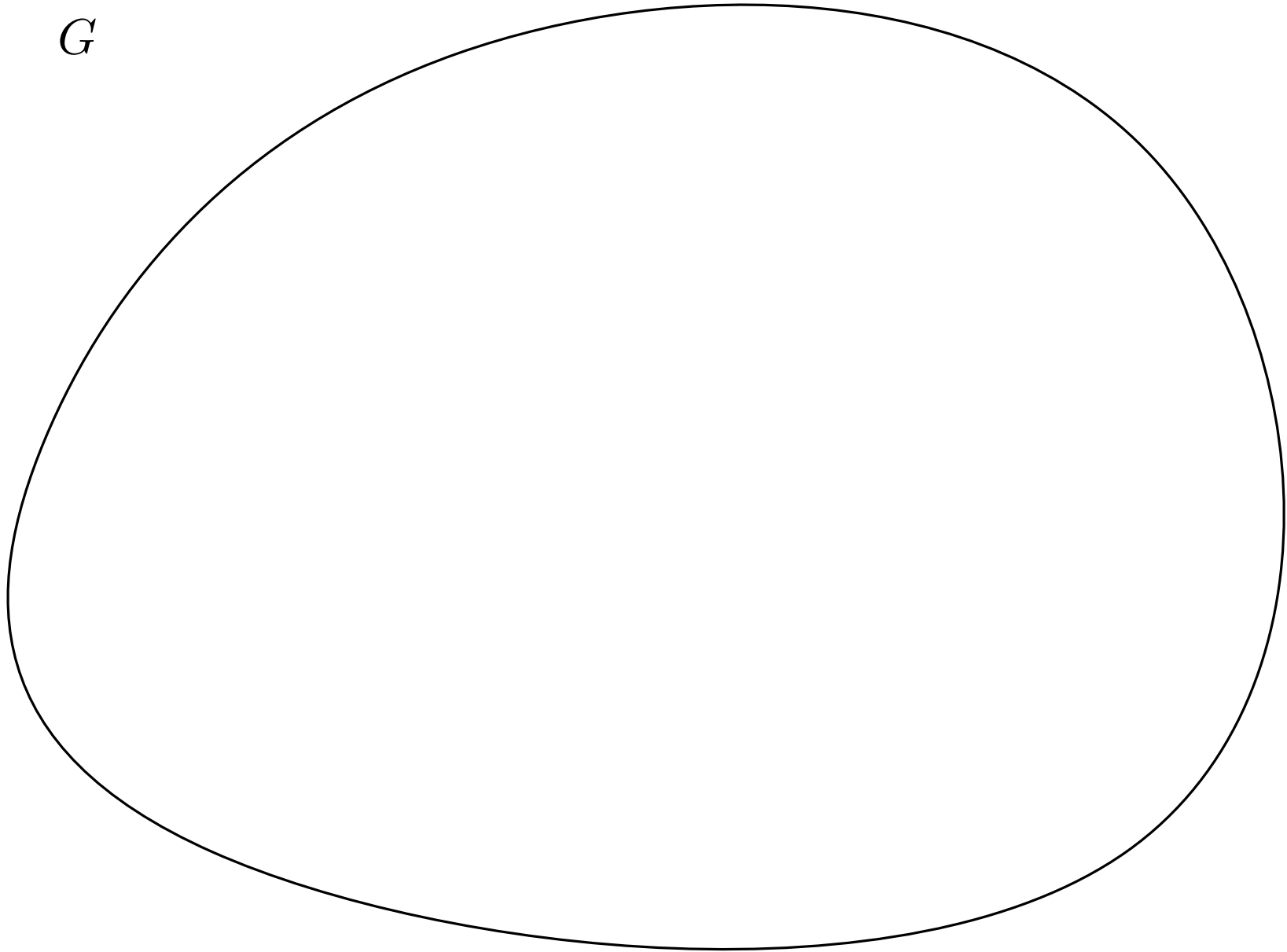
- road networks by Rodríguez and Ruiz





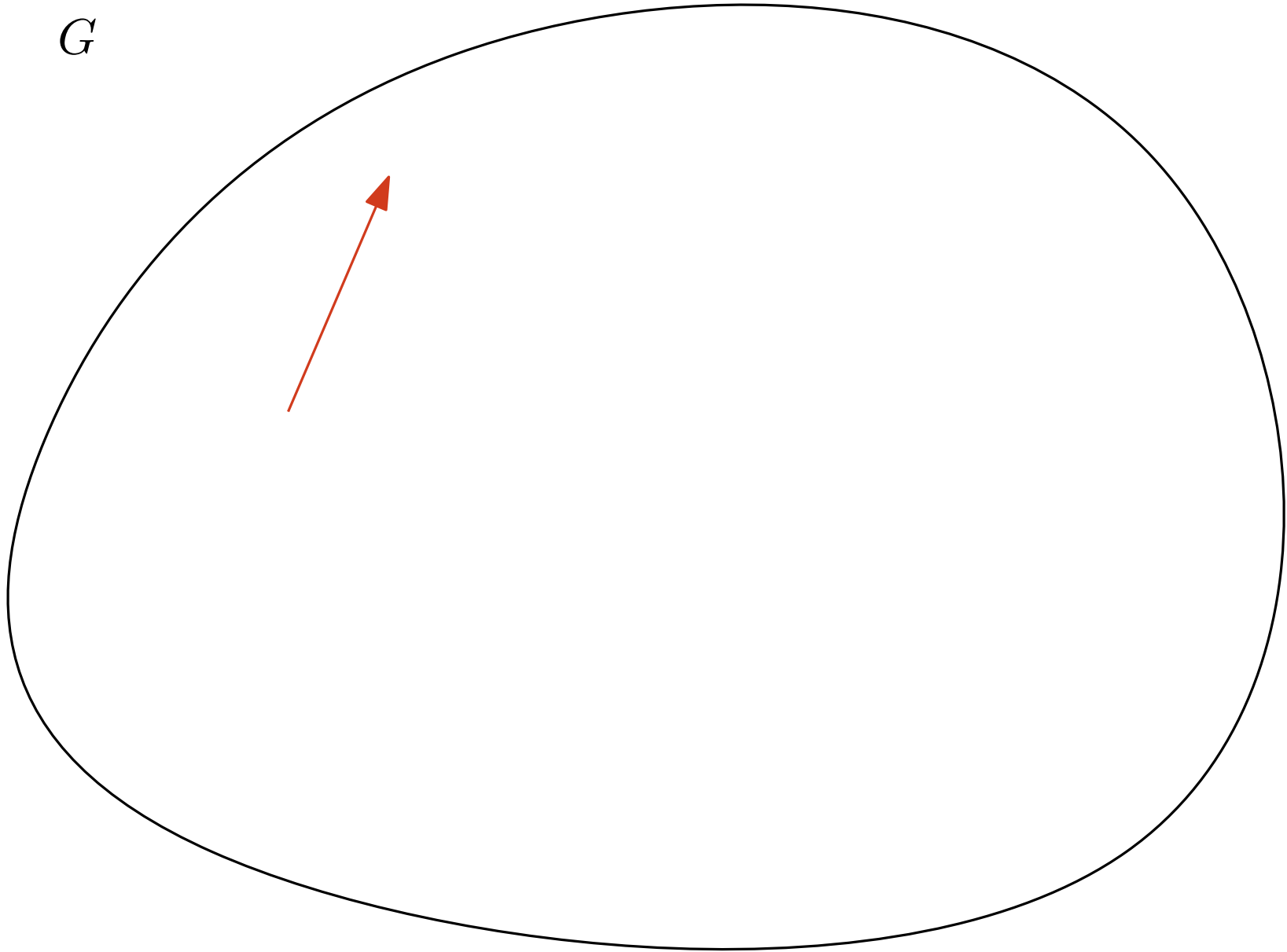
# The generalized Christofides algorithm

$G$



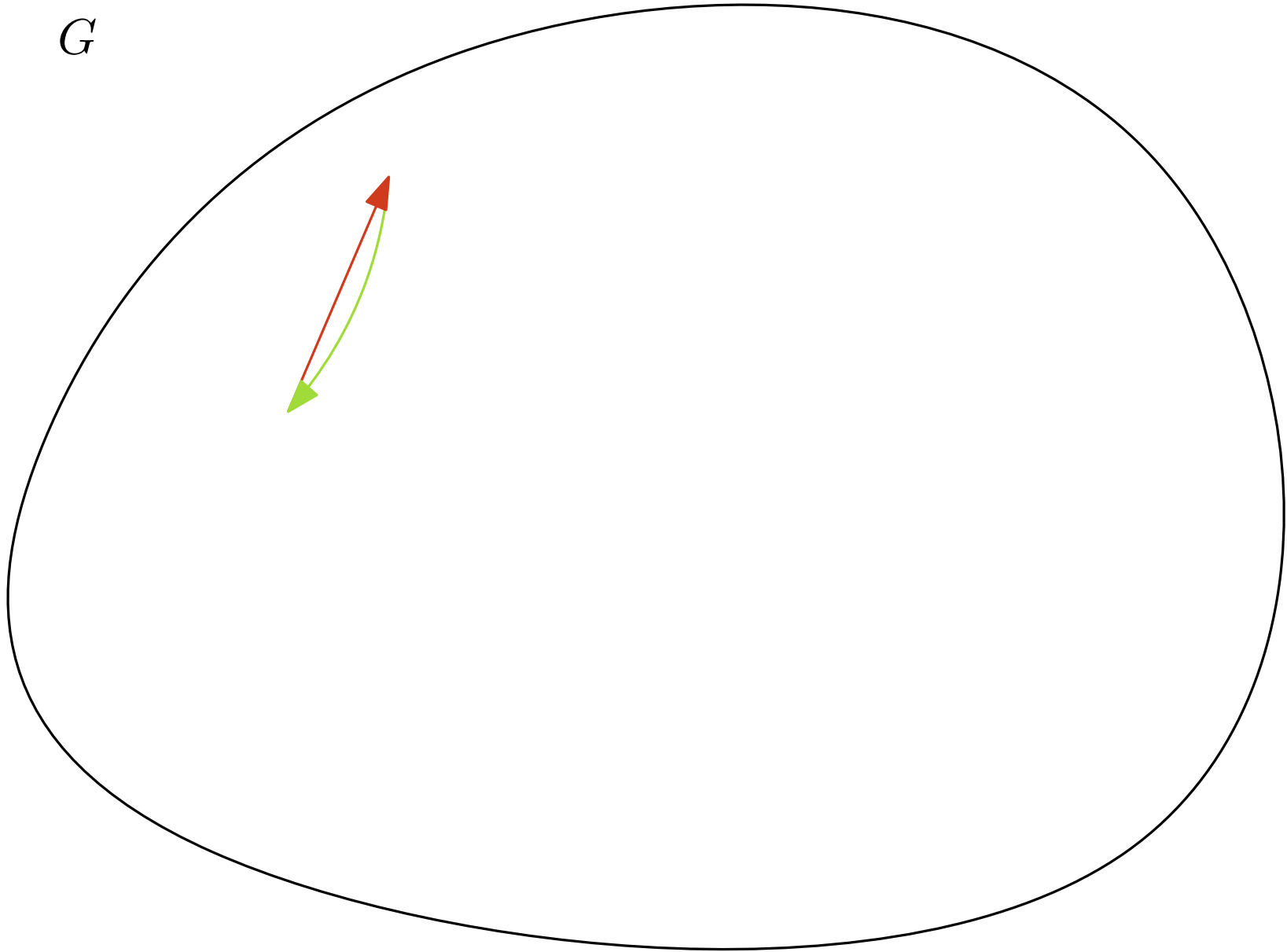
# The generalized Christofides algorithm

$G$



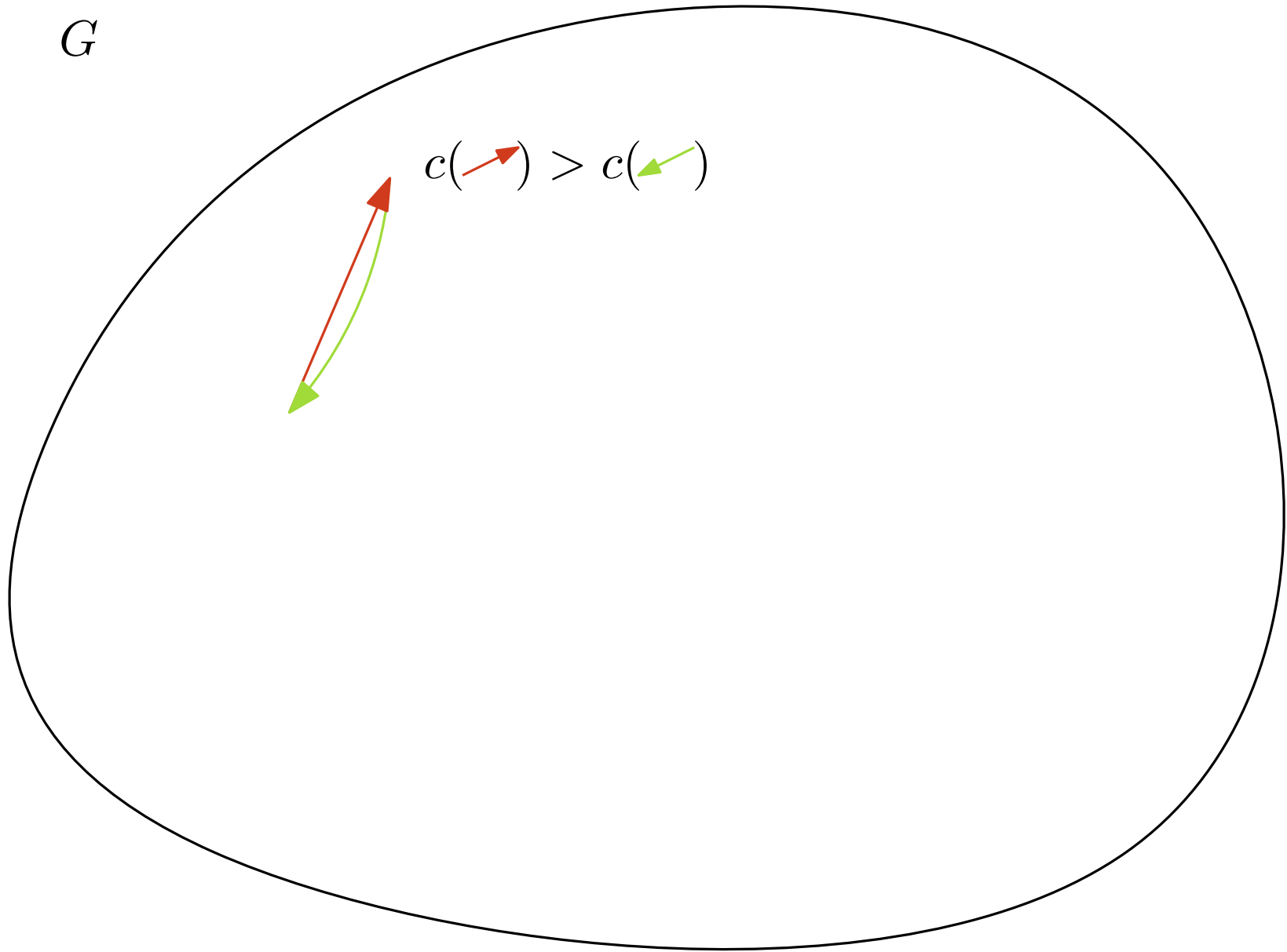
# The generalized Christofides algorithm

$G$



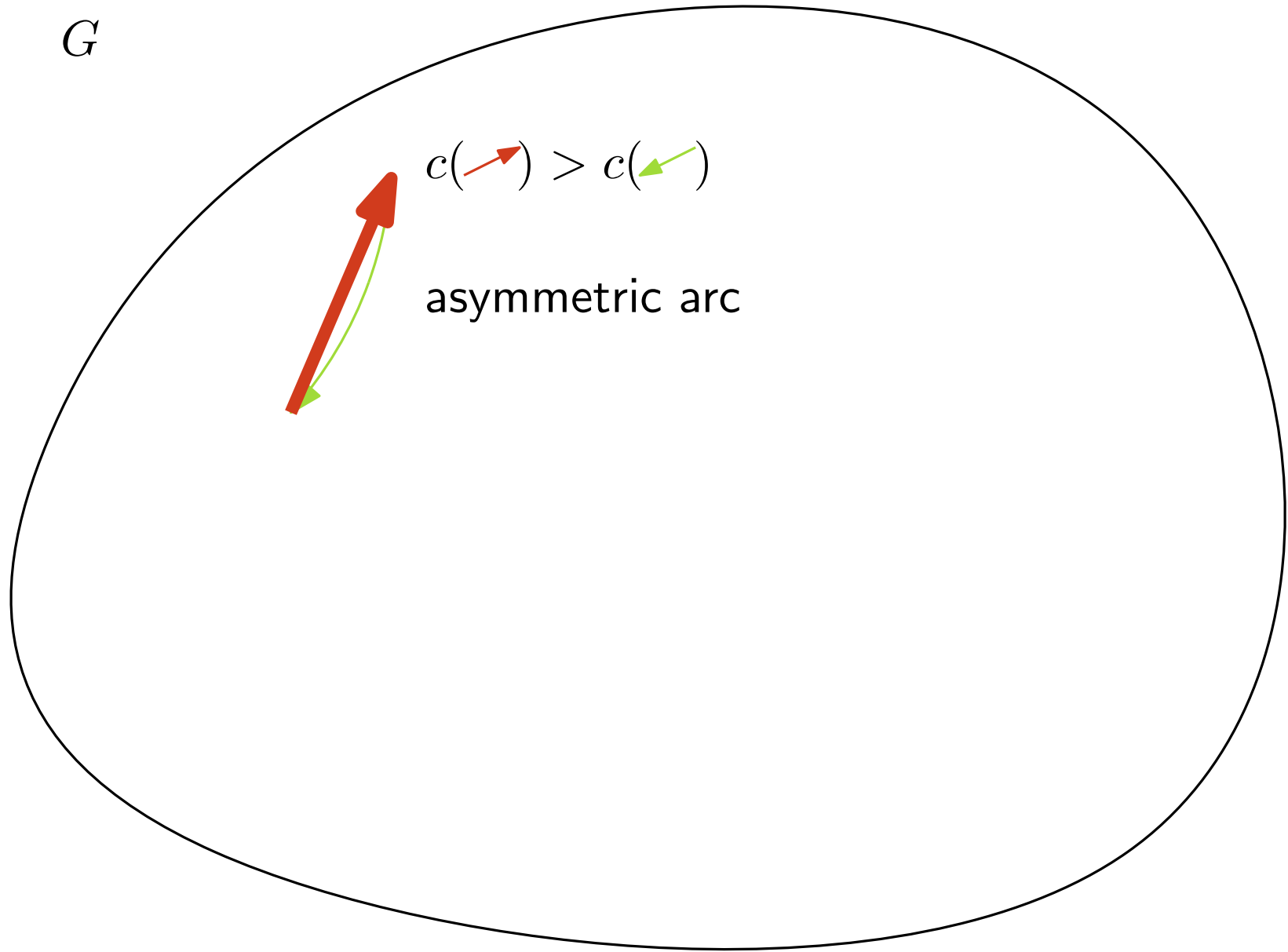
# The generalized Christofides algorithm

$G$



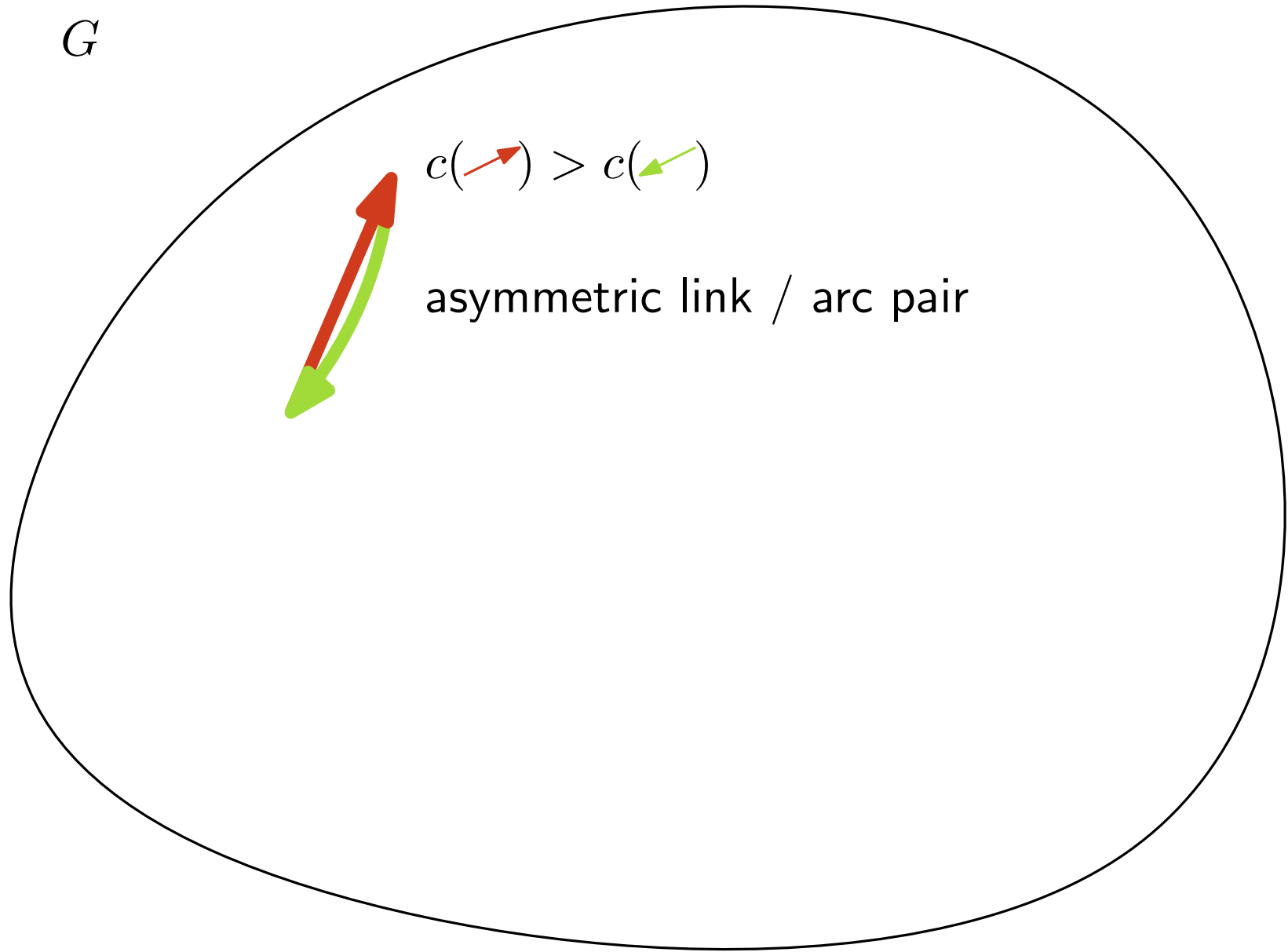
# The generalized Christofides algorithm

$G$



# The generalized Christofides algorithm

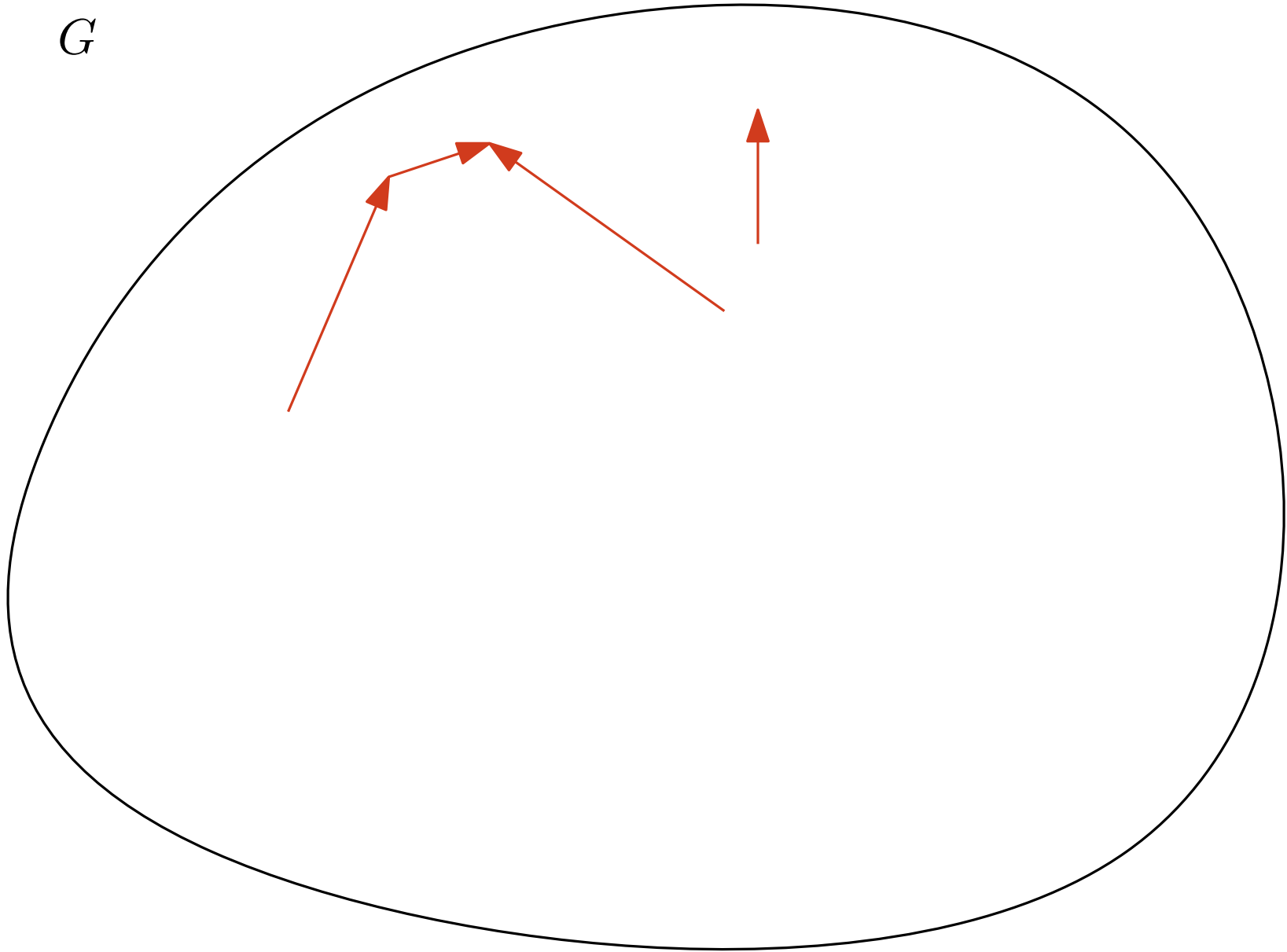
$G$





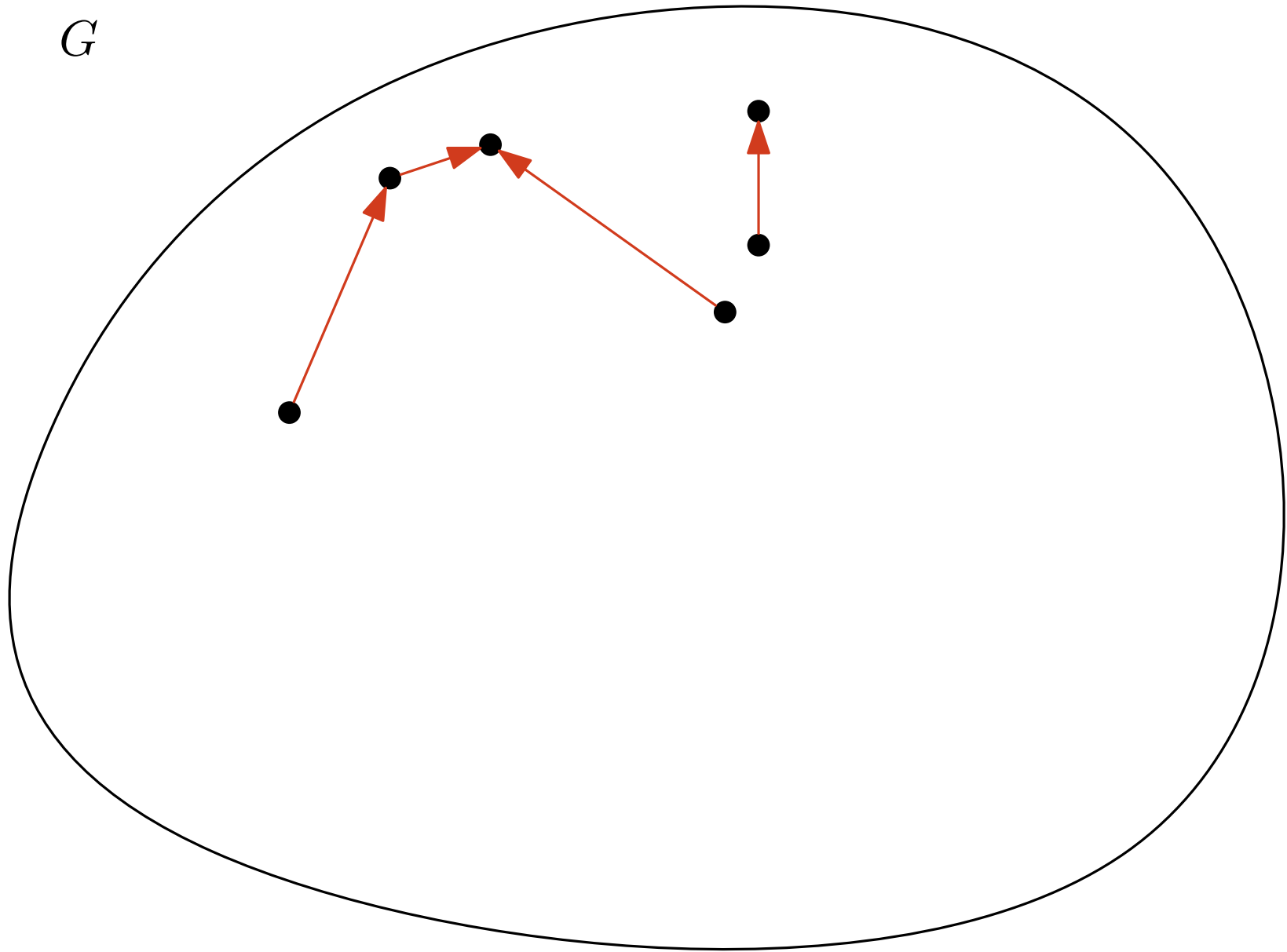
# The generalized Christofides algorithm

$G$



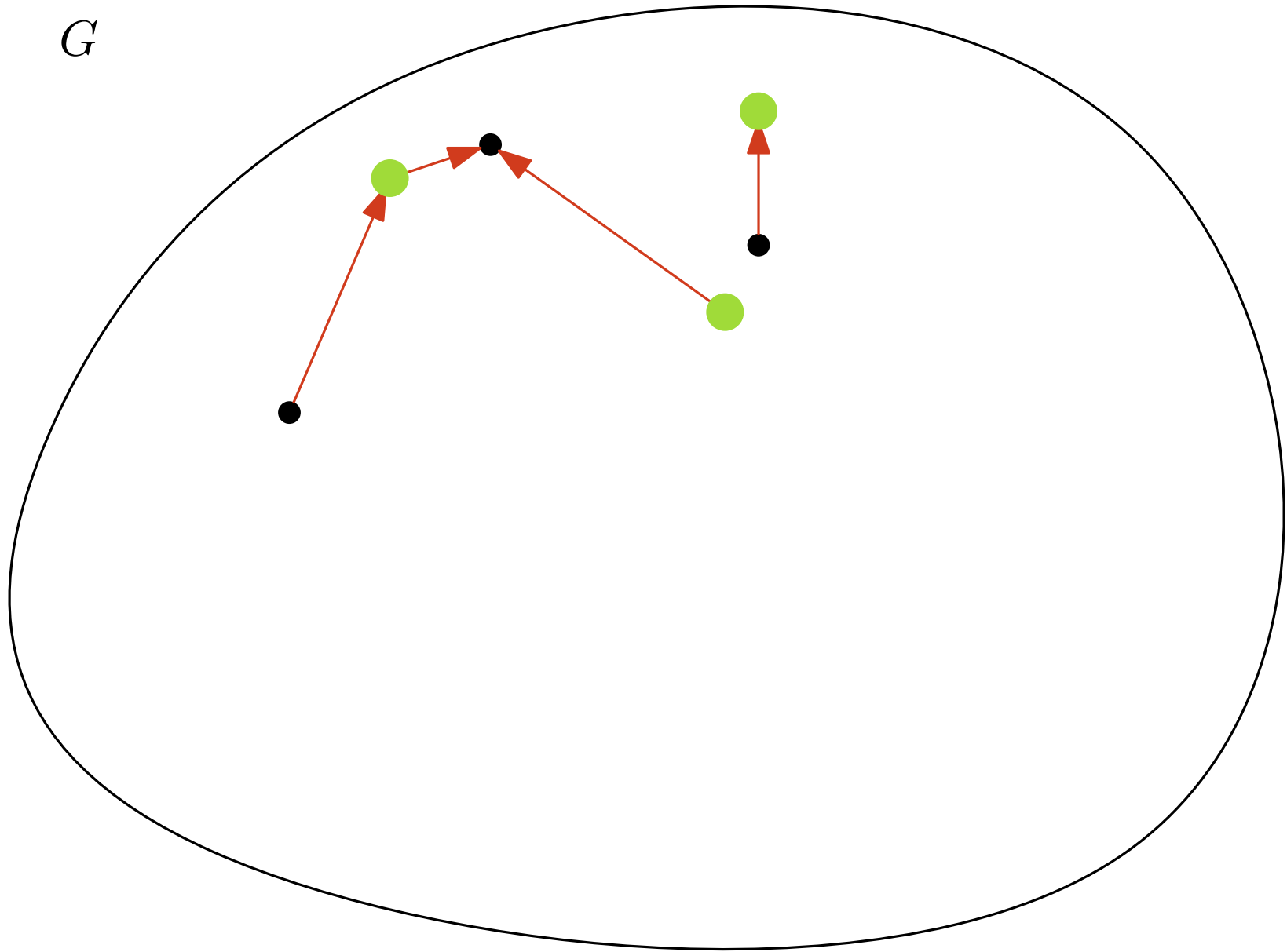
# The generalized Christofides algorithm

$G$



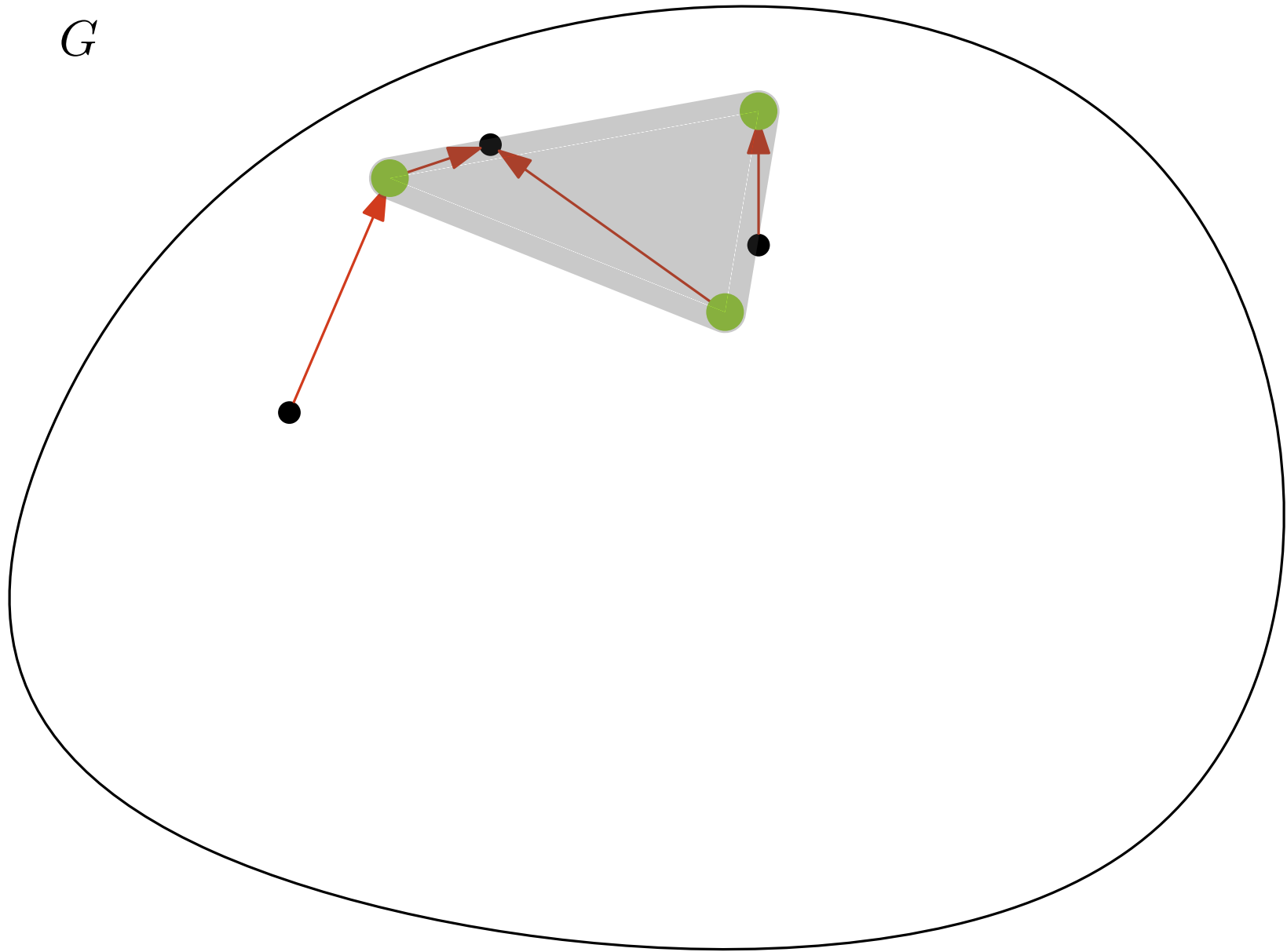
# The generalized Christofides algorithm

$G$



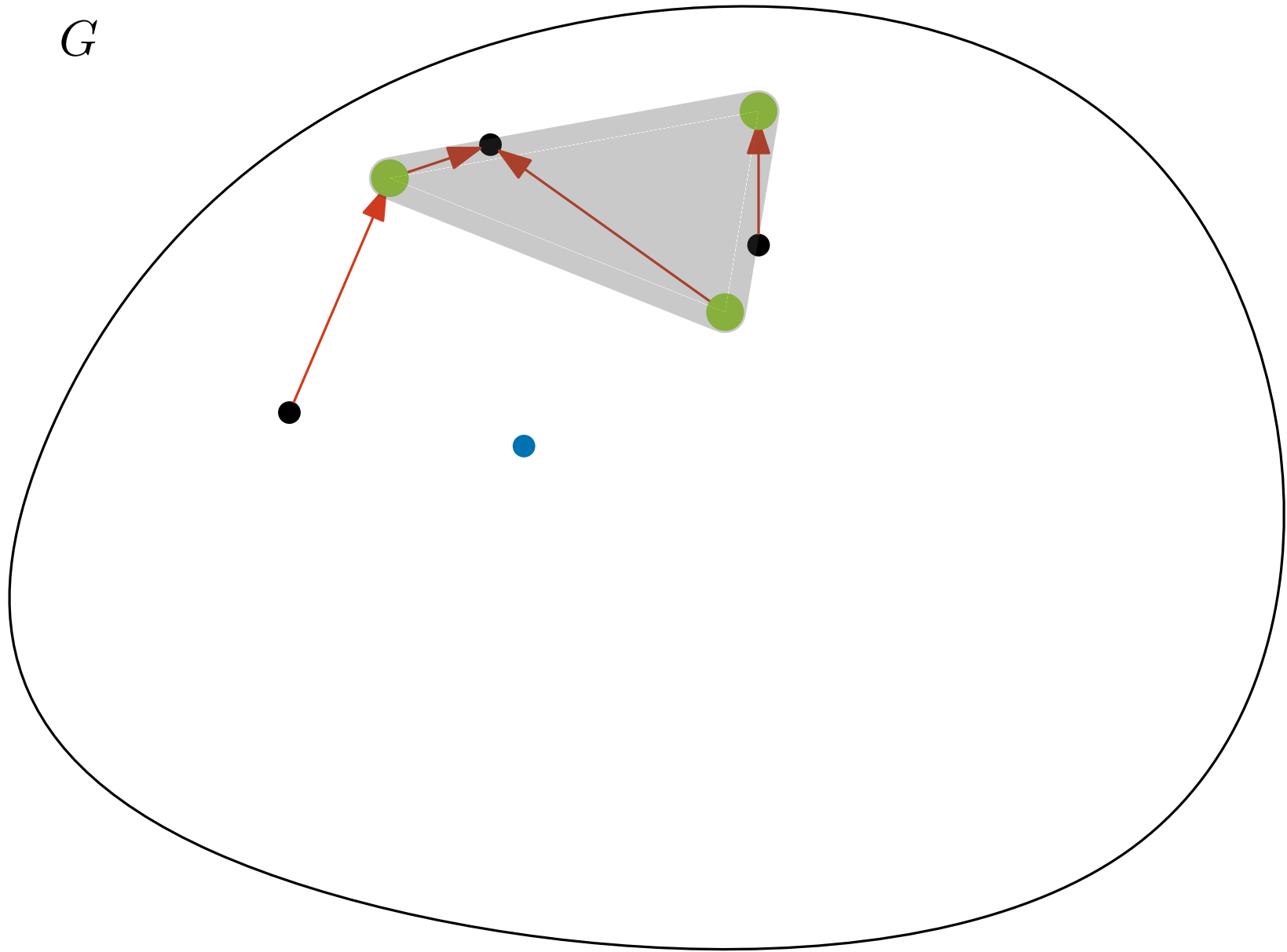
# The generalized Christofides algorithm

$G$



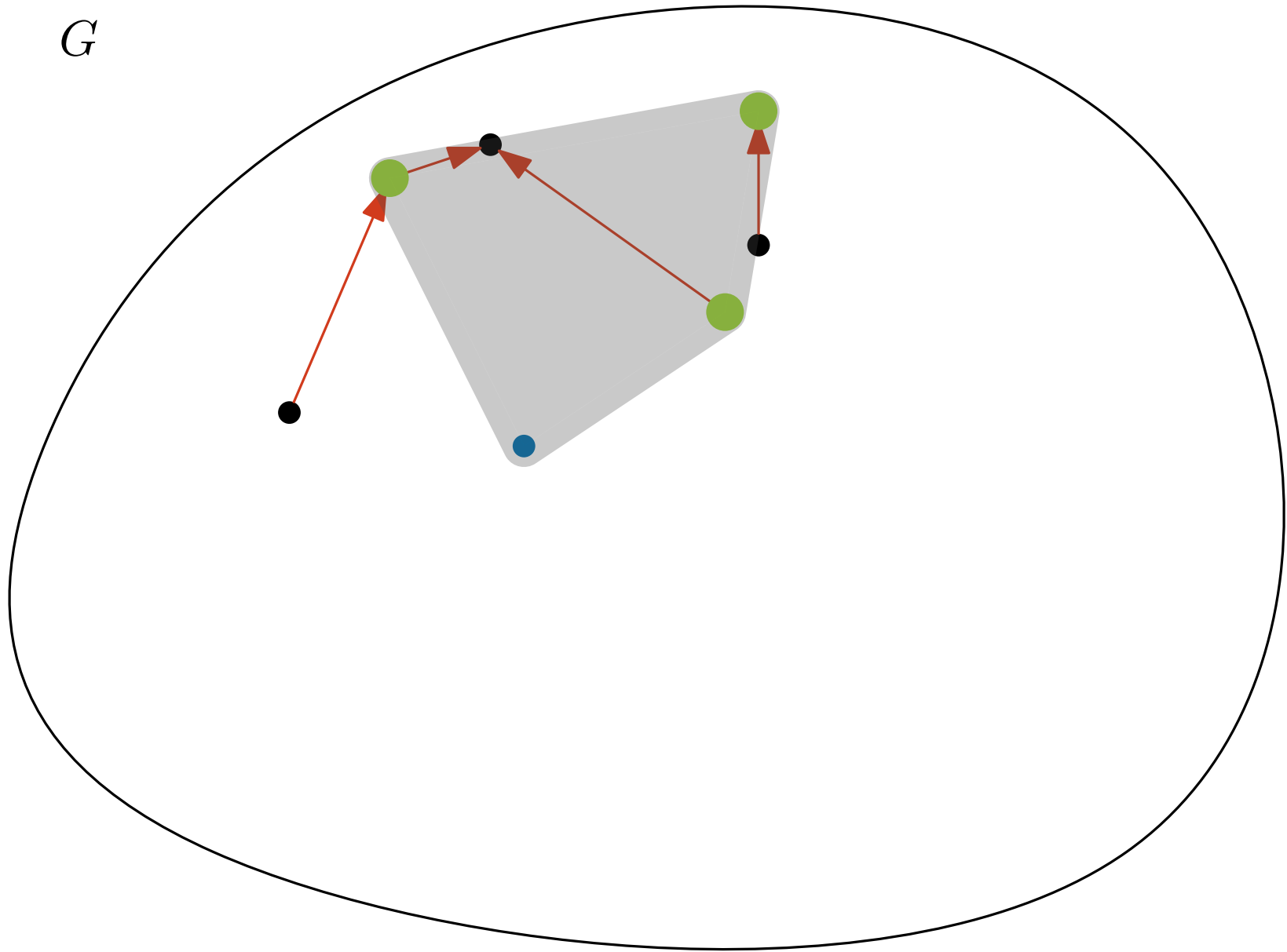
# The generalized Christofides algorithm

$G$

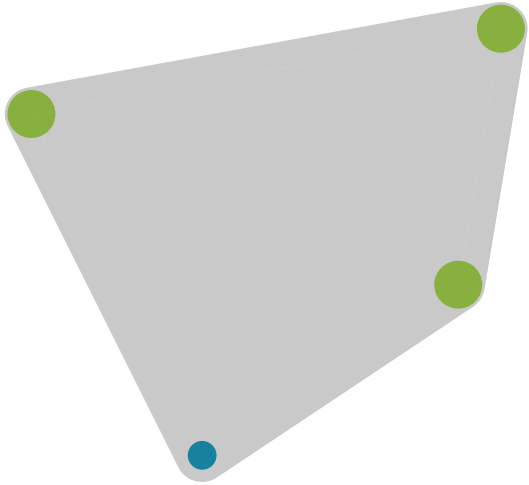


# The generalized Christofides algorithm

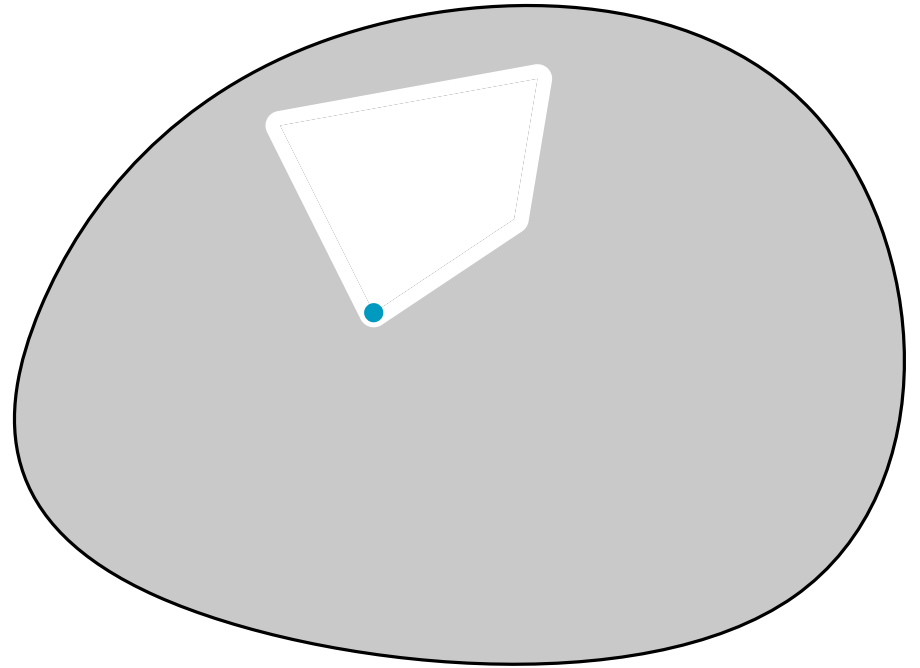
$G$



# The generalized Christofides algorithm

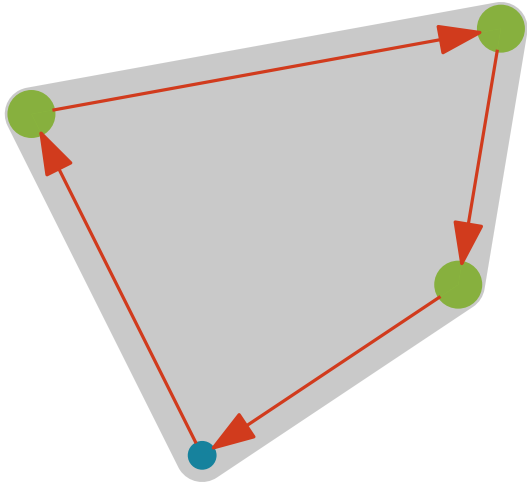


asymmetric subgraph

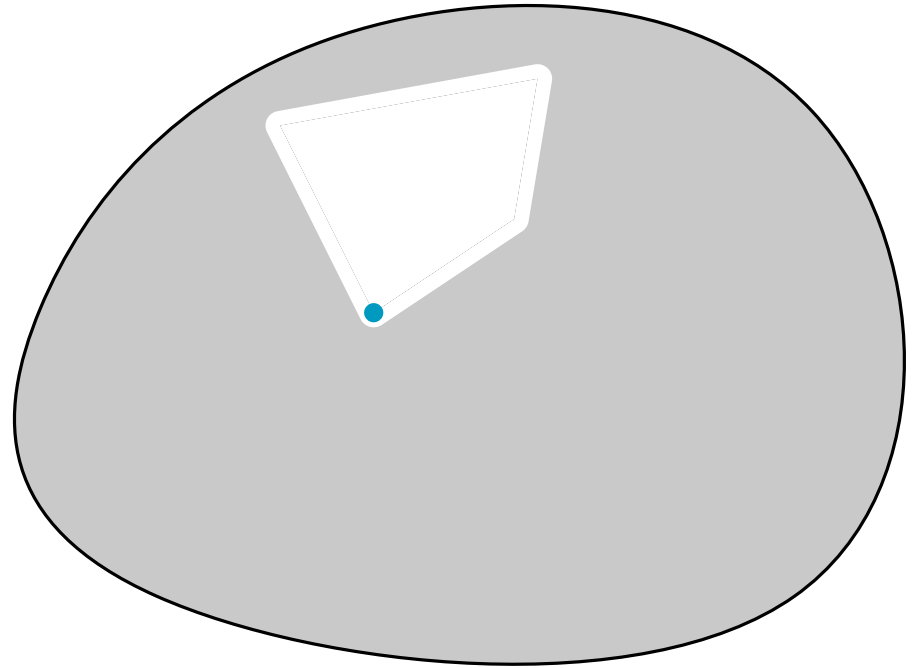


symmetric subgraph

# The generalized Christofides algorithm



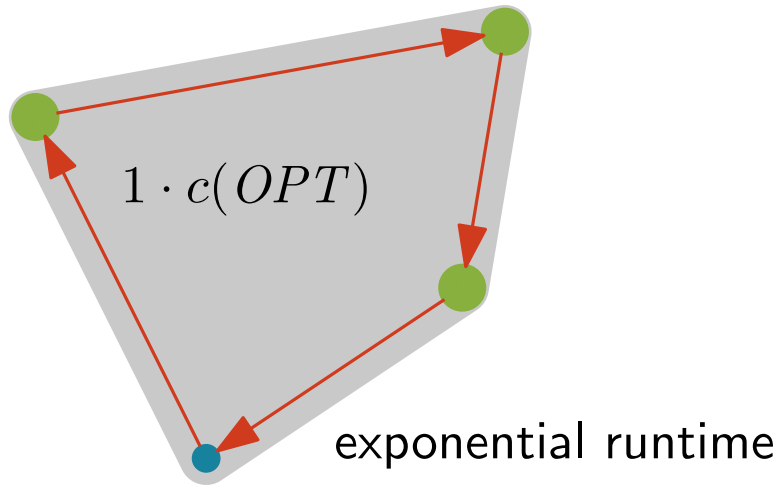
asymmetric subgraph



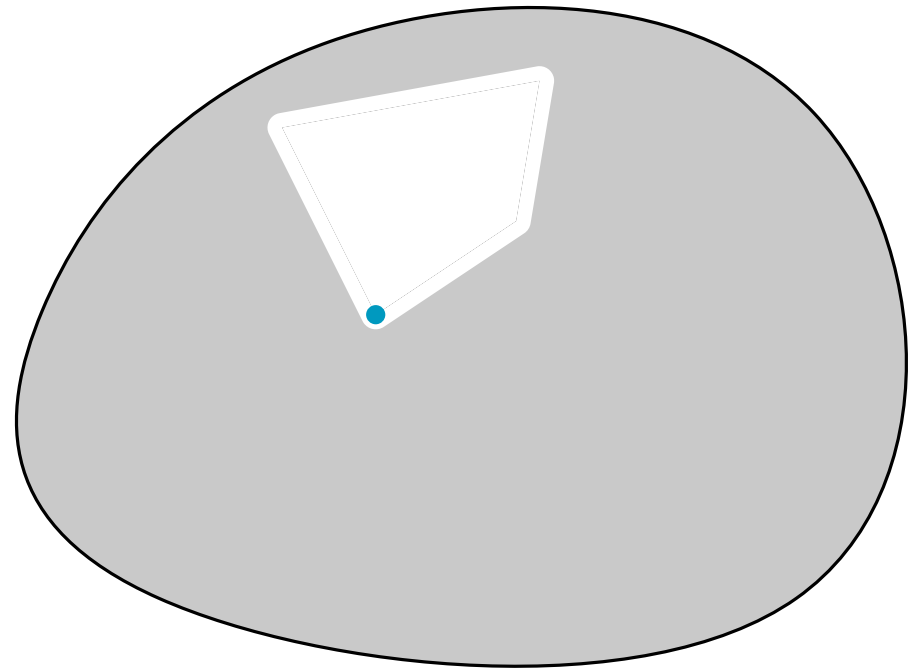
symmetric subgraph



# The generalized Christofides algorithm

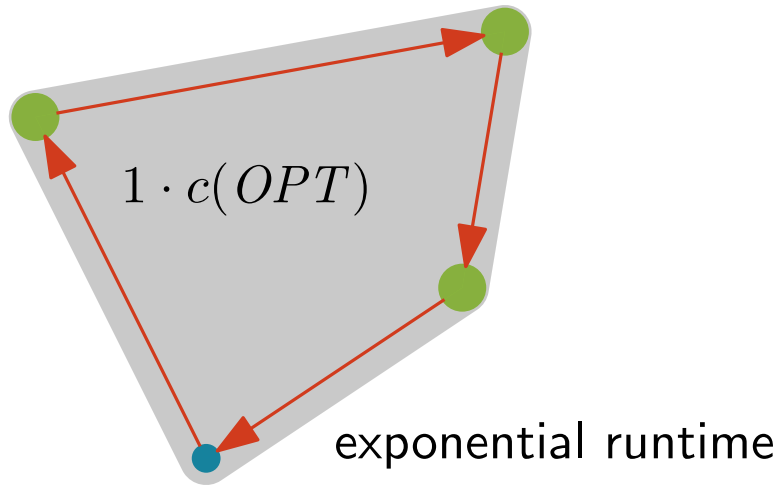


asymmetric subgraph

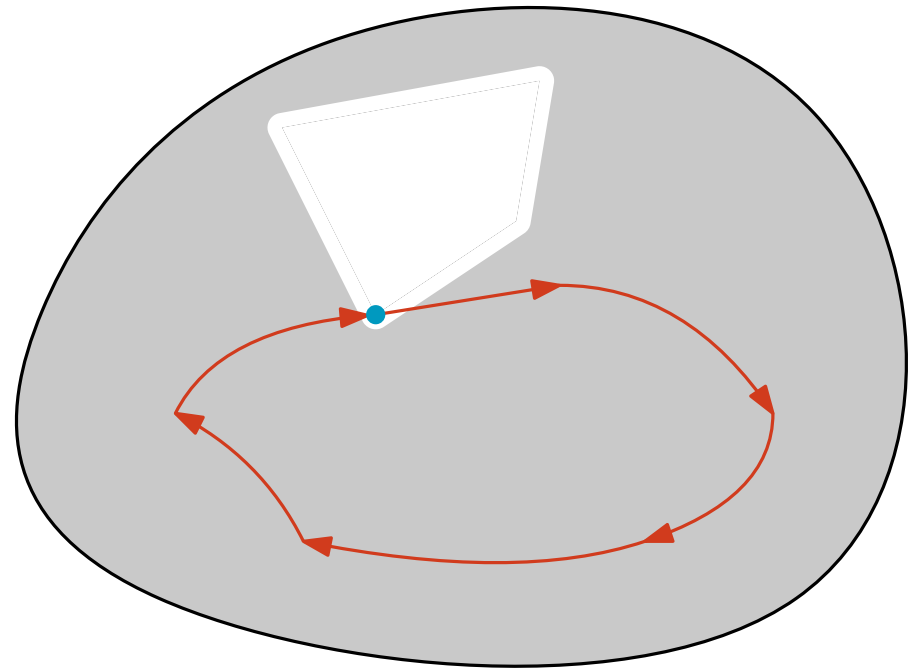


symmetric subgraph

# The generalized Christofides algorithm

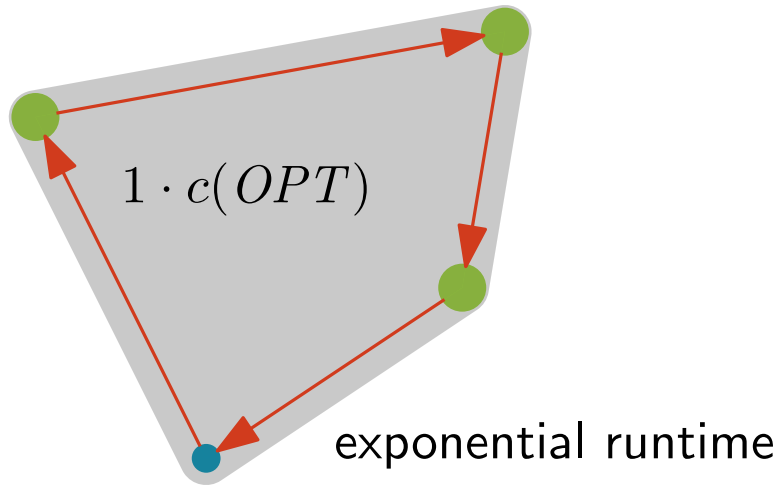


asymmetric subgraph

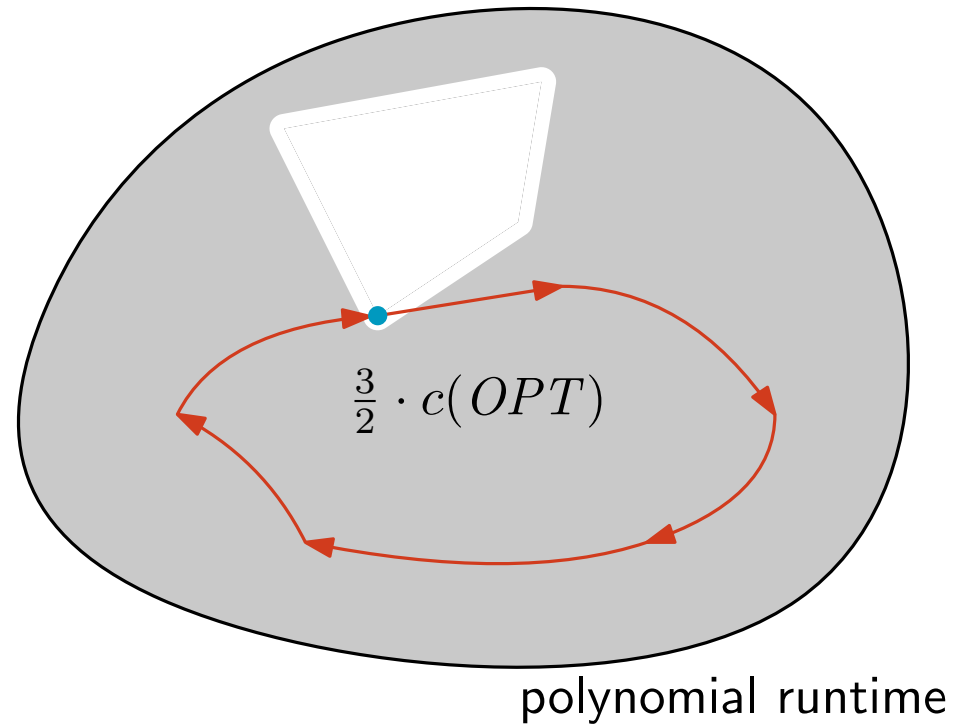


symmetric subgraph

# The generalized Christofides algorithm



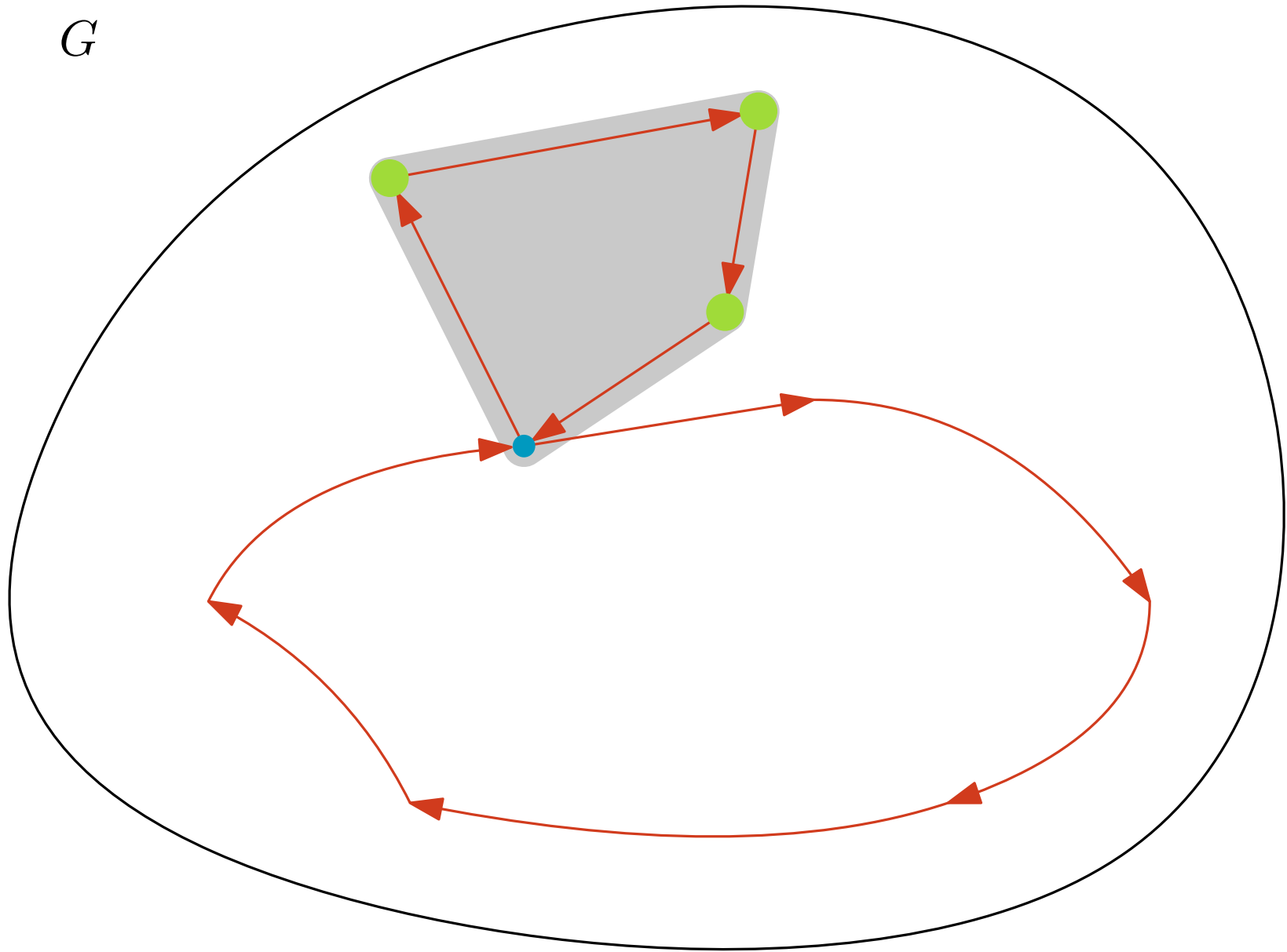
asymmetric subgraph



symmetric subgraph

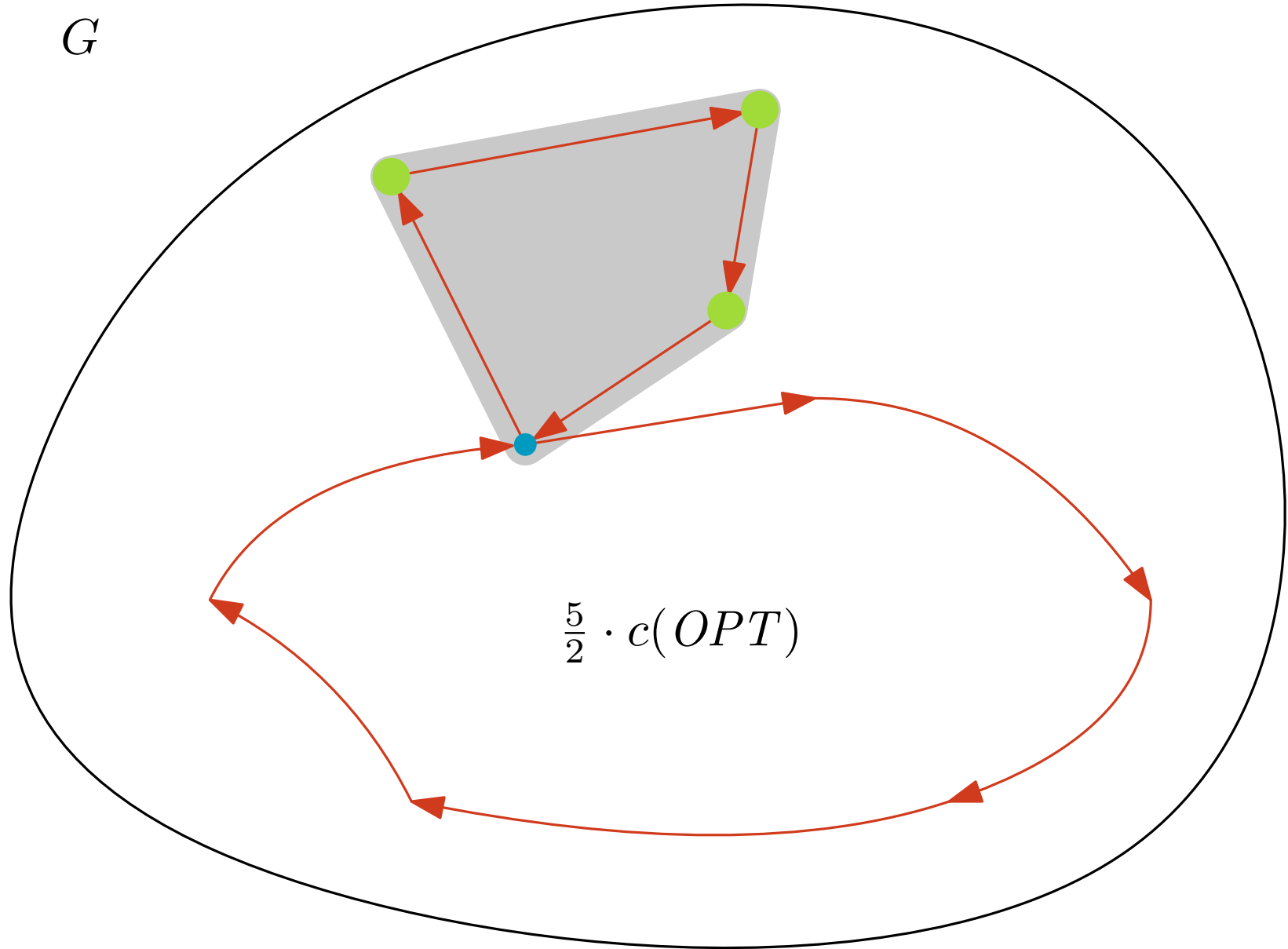
# The generalized Christofides algorithm

$G$



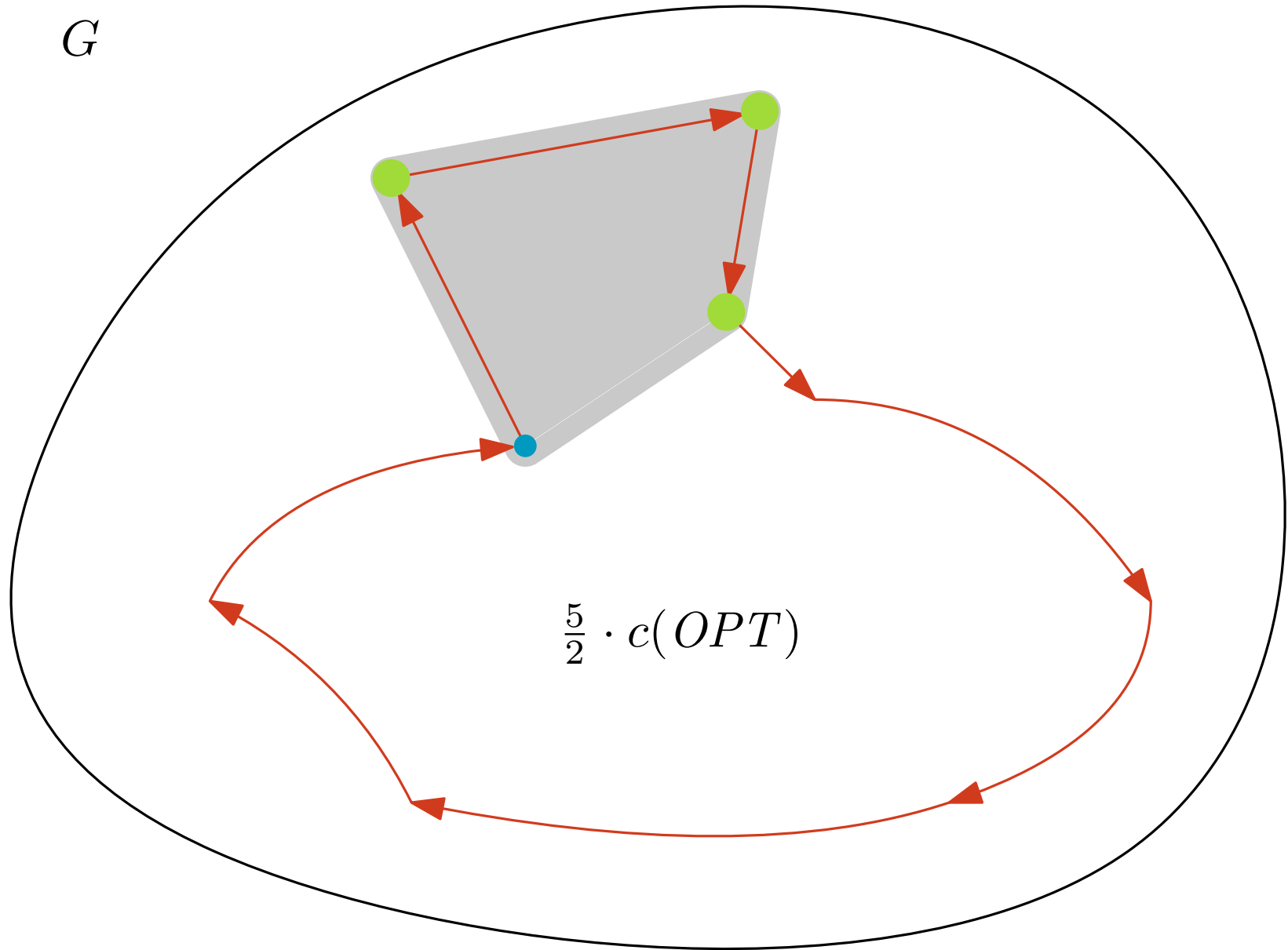
# The generalized Christofides algorithm

$G$

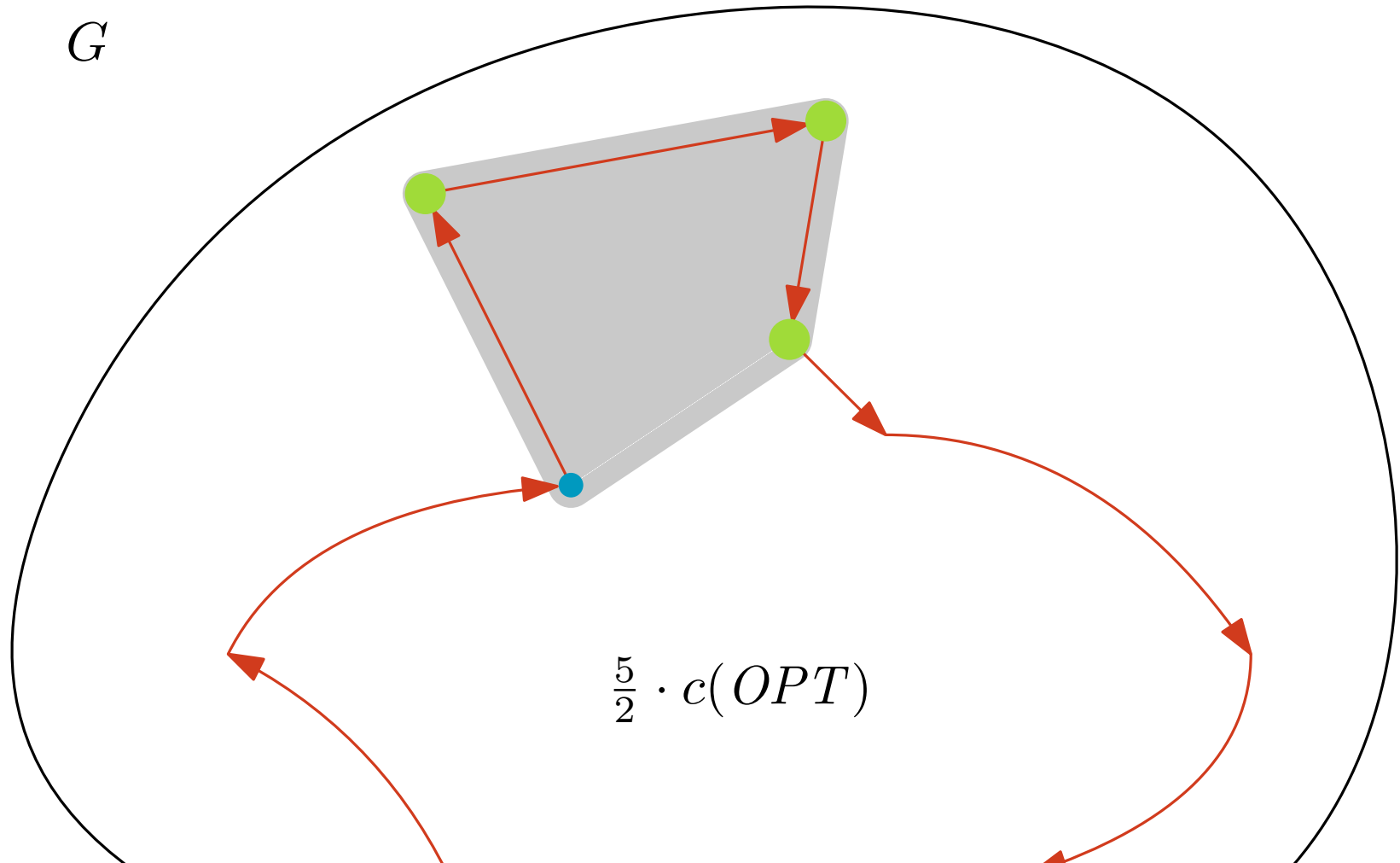


# The generalized Christofides algorithm

$G$

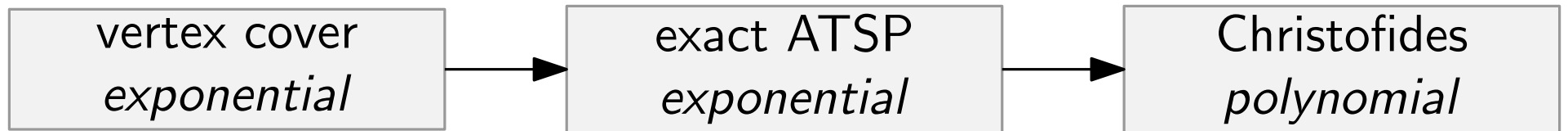


# The generalized Christofides algorithm



**Theorem:** The algorithm computes a 2.5-approx. for ATSP in  $\mathcal{O}(2^k k^2 + n^3)$ , where  $k$  is the size of a minimum vertex cover on the graph induced by the asymmetric links.

# Going polynomial

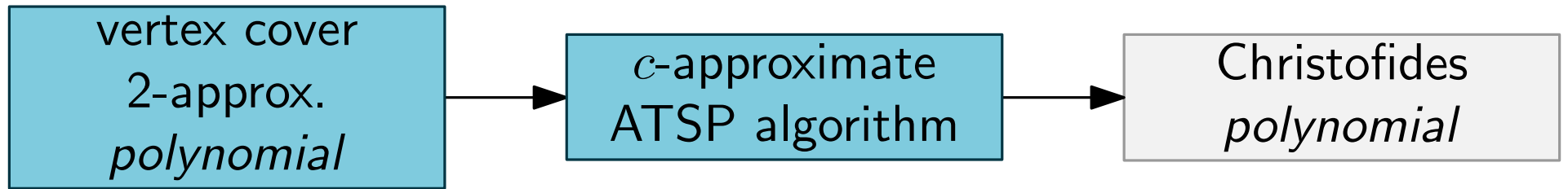




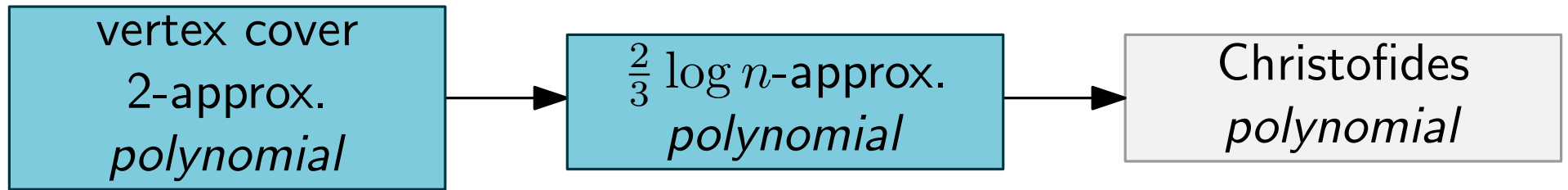
# Going polynomial



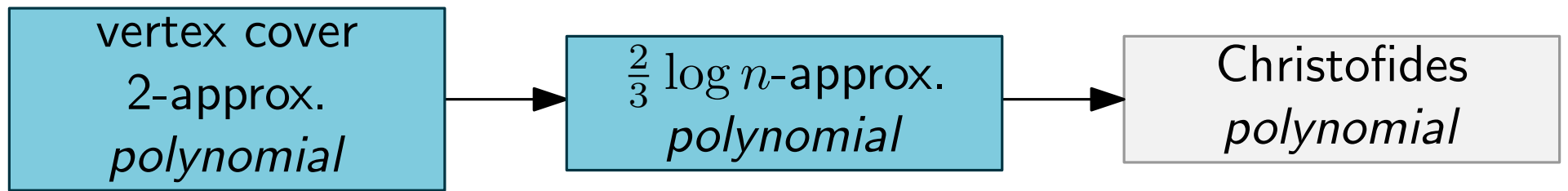
# Going polynomial



# Going polynomial

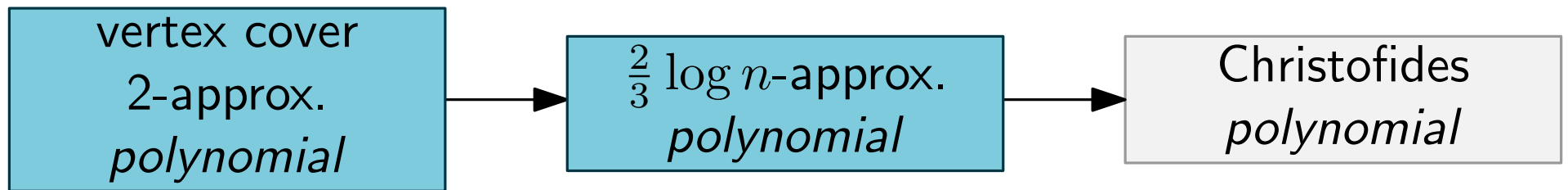


# Going polynomial



Approximation factor  $\frac{2}{3} \log n + 1.5$ ?

# Going polynomial

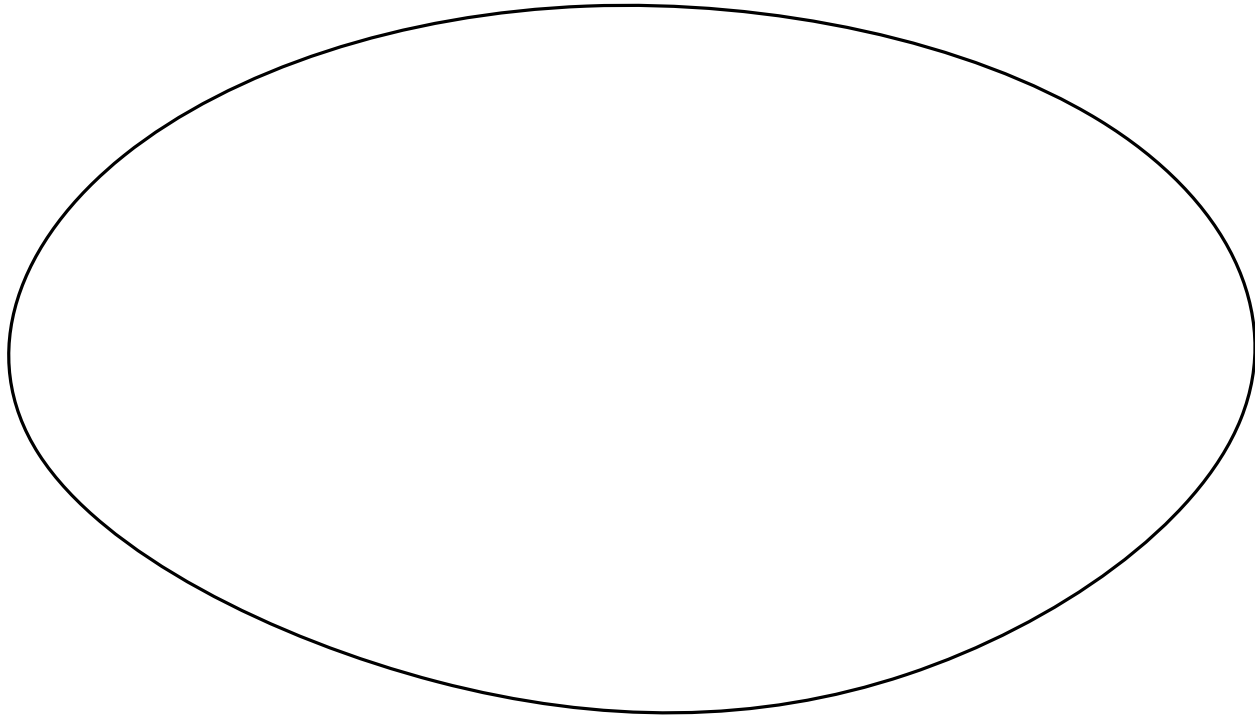


Approximation factor  ~~$\frac{2}{3} \log n + 1.5?$~~

$\frac{2}{3} \log k + 1.5!$

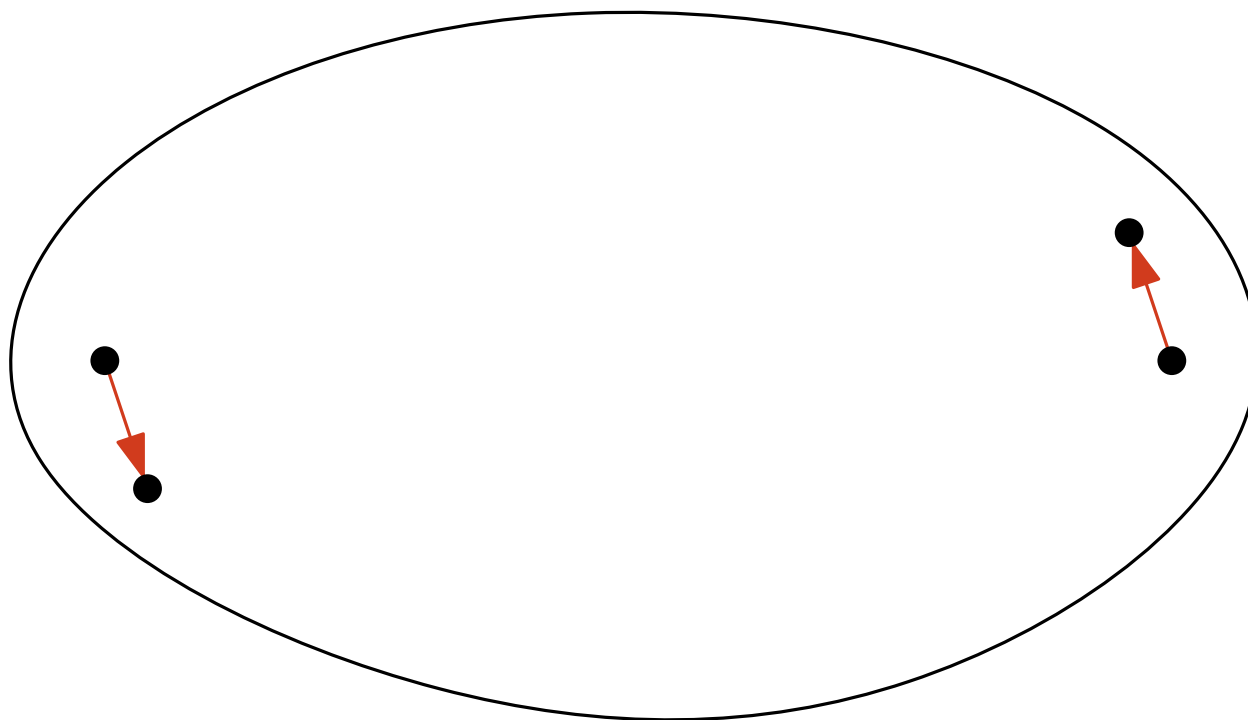
Unfavourable edge-case?

$G$



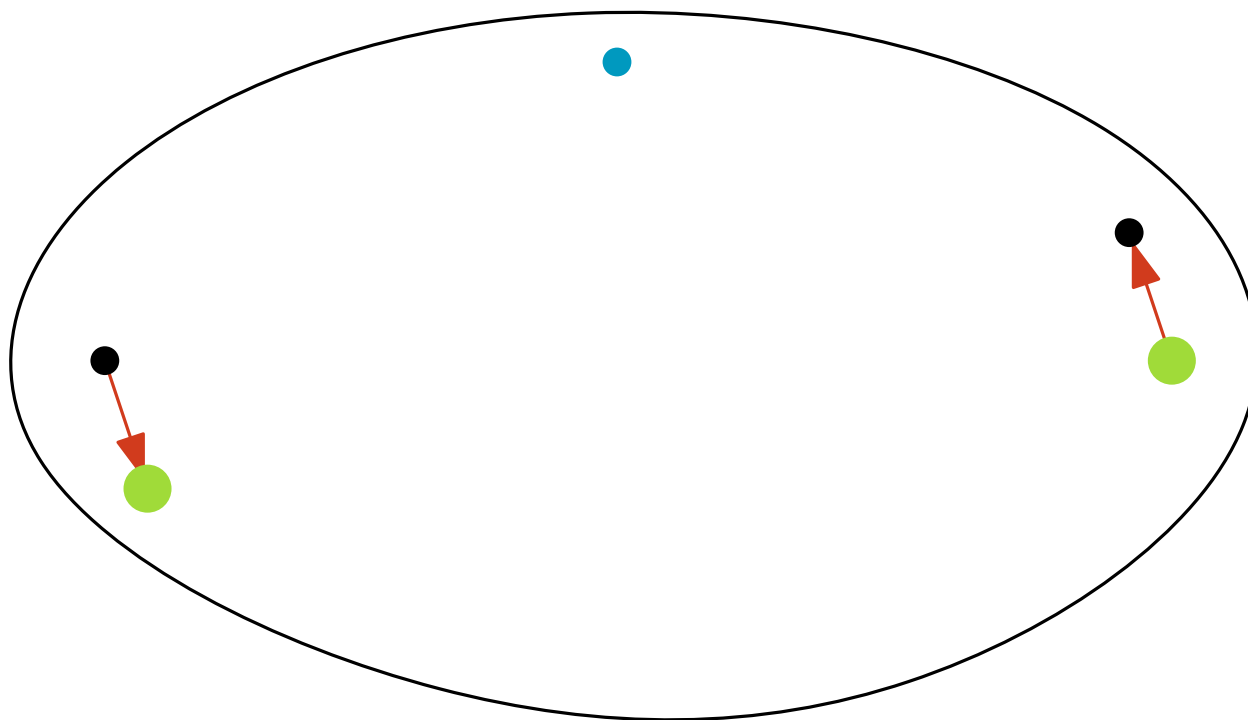
Unfavourable edge-case?

$G$



Unfavourable edge-case?

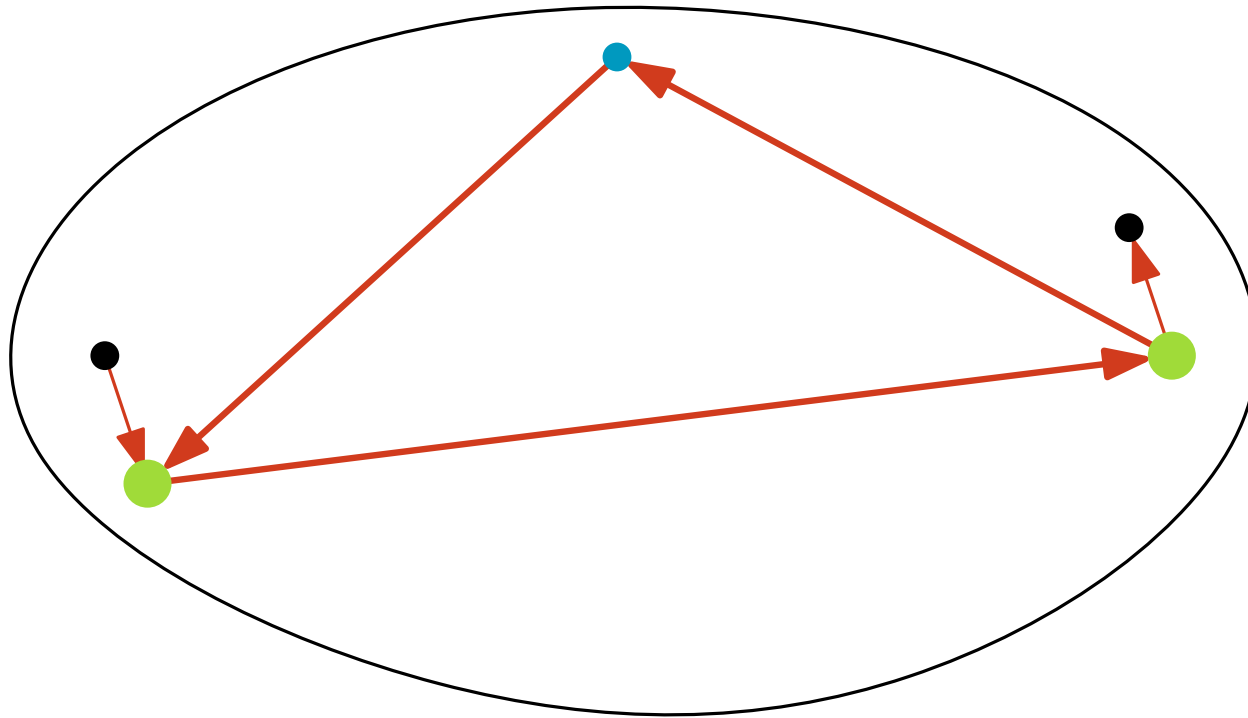
$G$





Unfavourable edge-case?

$G$



Unfavourable edge-case?

$G$

